













1500 Pts - Chaos Daemons - Herald of Nurgle Sample List 3

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
HQ: Herald of Nurgle (1 ⚔, 120 pts)												
Herald of Nurgle	1		5	5	5	5	2/4	4	3/4	8	-5(i)	120
(C:CD, pp. 47 & 96); Infantry (Character); mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear; S: Very Bulky; Feel No Pain; DR: Lesser Rewards (x1); L: Greater Locus of Fecundity; DS: Palanquin of Nurgle; Warlord												
HQ: Herald of Nurgle (1 ⚔, 70 pts)												
Herald of Nurgle	1		5	5	5	5	2	4	3	8	-5(i)	70
(C:CD, pp. 47 & 96); Infantry (Character); mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear; Psyker (Mastery Level 1)												
HQ: Herald of Nurgle (1 ⚔, 70 pts)												
Herald of Nurgle	1		5	5	5	5	2	4	3	8	-5(i)	70
(C:CD, pp. 47 & 96); Infantry (Character); mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear; Psyker (Mastery Level 1)												
HQ: Herald of Nurgle (1 ⚔, 70 pts)												
Herald of Nurgle	1		5	5	5	5	2	4	3	8	-5(i)	70
(C:CD, pp. 47 & 96); Infantry (Character); mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear; Psyker (Mastery Level 1)												
Troops: Plaguebearers of Nurgle (20 ⚔, 185 pts)												
Plaguebearers of Nurgle	19		3	3	4	4	1	2	1	7	-5(i)	185
(C:CD, pp. 47 & 97); Infantry ; mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear												
Plageridden	1		3	3	4	4	1	2	2	7	-5(i)	[14]
Character ; mW: Plaguesword; S: Daemonic Instability												
Troops: Plaguebearers of Nurgle (20 ⚔, 205 pts)												
Plaguebearers of Nurgle	19		3	3	4	4	1	2	1	7	-5(i)	205
(C:CD, pp. 47 & 97); Infantry ; mW: Plaguesword; DG: Plague Banner; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear												
Plageridden	1		3	3	4	4	1	2	2	7	-5(i)	[14]
Character ; mW: Plaguesword; S: Daemonic Instability												
Troops: Pink Horrors of Tzeentch (10 ⚔, 90 pts)												
Pink Horrors of Tzeentch	10		3	3	3	3	1	3	1	7	-5(i)	90
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Discipline of Change												
Troops: Pink Horrors of Tzeentch (10 ⚔, 90 pts)												
Pink Horrors of Tzeentch	10		3	3	3	3	1	3	1	7	-5(i)	90
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Discipline of Change												
Troops: Pink Horrors of Tzeentch (10 ⚔, 90 pts)												
Pink Horrors of Tzeentch	10		3	3	3	3	1	3	1	7	-5(i)	90
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Discipline of Change												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost	
Heavy Support: Soul Grinder (1 $\frac{1}{2}$, 170 pts)													
Soul Grinder	1	Grp:  WS: 3 BS: 3 St: 6/10 In: 3 At: 4 FA: 13 SA: 13 RA: 11 HP: 4											170
(C:CD, pp. 60 & 102); Vehicle (Walker); rW: Harvester Cannon; mW: Iron Claw; rW: Baleful Torrent; S: Daemonic Resilience; S: Deep Strike; DA: Daemon of Nurgle; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear													
Heavy Support: Soul Grinder (1 $\frac{1}{2}$, 170 pts)													
Soul Grinder	1	Grp:  WS: 3 BS: 3 St: 6/10 In: 3 At: 4 FA: 13 SA: 13 RA: 11 HP: 4											170
(C:CD, pp. 60 & 102); Vehicle (Walker); rW: Harvester Cannon; mW: Iron Claw; rW: Baleful Torrent; S: Daemonic Resilience; S: Deep Strike; DA: Daemon of Nurgle; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear													
Heavy Support: Soul Grinder (1 $\frac{1}{2}$, 170 pts)													
Soul Grinder	1	Grp:  WS: 3 BS: 3 St: 6/10 In: 3 At: 4 FA: 13 SA: 13 RA: 11 HP: 4											170
(C:CD, pp. 60 & 102); Vehicle (Walker); rW: Harvester Cannon; mW: Iron Claw; rW: Baleful Torrent; S: Daemonic Resilience; S: Deep Strike; DA: Daemon of Nurgle; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear													
											Total Cost:	1500	

Option Footnotes

Daemonic Gifts	
Defensive Grenades	See WH40K, pg. 62.
DG: Plague Banner	See C:CD, pg. 64.
DR: Lesser Rewards	D6: 0 - Magic Weapon, 1 - Burning Blood, 2 - Cleaving Strike, 3 - Corrosive Breath, 4 - Spell Breaker, 5 - Warp Breath, 6 - Warp Strider (C:CD, pg. 66).
DS: Palanquin of Nurgle	See C:CD, pg. 63.
L: Greater Locus of Fecundity	See C:CD, pg. 67.
mW: Iron Claw	Sx2, AP2, Melee, Specialist Weapon, Unwieldy.
mW: Plaguesword	S User, AP -, Melee, Poisoned (4+), Touch of Rust (C:CD, pg. 62).
rW: Baleful Torrent	Template; S6; AP4; Assault 1 Torrent (C:CD, pg. 61).
rW: Harvester Cannon	48" Range; S7; AP4; Heavy 3 or 48" Range; S7; AP4; Heavy 3, Skyfire (C:CD, pg. 61).
Warlord Traits	
Warlord	See WH40k, pg. 111.
Psychic Powers	
Discipline of Change	D6: 0 - Flickering Fire of Tzeentch, 1-2 - Tzeentch's Firestorm, 3-4 - Bolt of Change, 5-6 - Infernal Gateway (C:CD, pg. 68).
Special Rules	
Brotherhood of Psykers/Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 34).
DA: Daemon of Nurgle	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Feel No Pain	Feel No Pain (see WH40k, pg. 35).
Psyker (Mastery Level 1)	Psyker (see WH40k, pg. 41).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 35).
S: Daemonic Instability	See C:CD, pg. 26.
S: Daemonic Resilience	See C:CD, pg. 60.
S: Deep Strike	Deep Strike (see WH40k, pg. 36).
S: Fear	Fear (see WH40k, pg. 35).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Tzeentch)	Hatred (see WH40k, pg. 37).
S: Independent Character	Independent Character (see WH40k, pg. 39).
S: Magic Made Manifest	See C:CD, pg. 38.

S: Shrouded	Shrouded (see WH40k, pg. 41).
S: Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 42).
S: Very Bulky	Very Bulky (see WH40k, pg. 35).
Unit Type	
Character	Character (see WH40k, pg. 63).
Infantry	Infantry (see WH40k, pg. 44).
Infantry (Character)	See WH40K rulebook, pgs. 44-49.
Vehicle (Walker)	Vehicle (Walker) (see WH40k, pg. 84).

Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).







Validation Report

c-1. File Version: 1.40 For Bug Reports/www.ab40k.org; b-1. Roster Options: Generic Unit, Named or Special Characters; a-1. Scenario: Normal Mission; b-2. Levels of Alliance: Battle Brothers

Roster satisfies all enforced validation rules

Roster Statistics

% HQ: 22
 % Elite: 0
 % Troops: 44
 % Fast: 0
 % Heavy: 34
 % Fortification: 0
 % Wargear: 0
 Model Count: 77
 Files version: 1.4
 % Knight: 0

Group	Min	Max	Used
	1	2	1
	0	3	0
	2	6	5
	0	3	0
	0	3	3
	0	1	0