

## 1500 Pts - Chaos Daemons - Herald of Slaanesh Sample List 1

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>HQ: Keeper of Secrets (1 ⚔, 260 pts)</b>												
Keeper of Secrets	1	☠	9	6	6	6	5	10	6	9	-5(i)	260
(C:CD, pp. 53 & 93); <b>Monstrous Creature</b> (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Preferred Enemy (Eldar & Dark Eldar); S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear; DR: Greater Rewards (x2); Psyker (Mastery Level 3); Fear; Hammer of Wrath; Move Through Cover; Relentless; Smash; <b>Warlord</b> ; <b>6E Psychic Disciplines</b> : ; <b>Telepathy</b>												
<b>HQ: Herald of Slaanesh (1 ⚔, 100 pts)</b>												
Herald of Slaanesh	1	☠	7	6	4	3	2	7	4/5	8	-5(i)	100
(C:CD, pp. 54 & 96); <b>Cavalry</b> (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Acute Senses; S: Fear; S: Outflank; DR: Lesser Rewards (x1); L: Exalted Locus of Beguilement; DS: Steed of Slaanesh												
<b>Elite: Fiends of Slaanesh (8 ⚔, 280 pts)</b>												
Fiends of Slaanesh	8	☠	4	0	4	4	3	6	3	7	-5(i)	280
(C:CD, pp. 57 & 99); <b>Beasts</b> ; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Disruptive Song; S: Soporific Musk; S: Very Bulky; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear; Fleet; Move Through Cover												
<b>Troops: Daemonettes of Slaanesh (20 ⚔, 205 pts)</b>												
Daemonettes of Slaanesh	19	☠	5	4	3	3	1	5	2	7	-5(i)	205
(C:CD, pp. 54 & 98); <b>Infantry</b> ; DG: Rapturous Standard; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear												
Alluress	1		5	4	3	3	1	5	3	7	-5(i)	[14]
<b>Character</b> ; S: Daemonic Instability												
<b>Troops: Pink Horrors of Tzeentch (10 ⚔, 90 pts)</b>												
Pink Horrors of Tzeentch	10	☠	3	3	3	3	1	3	1	7	-5(i)	90
(C:CD, pp. 38 & 97); <b>Infantry</b> ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; <b>Discipline of Change</b>												
<b>Troops: Pink Horrors of Tzeentch (10 ⚔, 90 pts)</b>												
Pink Horrors of Tzeentch	10	☠	3	3	3	3	1	3	1	7	-5(i)	90
(C:CD, pp. 38 & 97); <b>Infantry</b> ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; <b>Discipline of Change</b>												
<b>Heavy Support: Daemon Prince (1 ⚔, 305 pts)</b>												
Daemon Prince	1	☠	9	5	6	5	4	8	5	9	3+5(i)	305
(C:CD, pp. 59 & 93); <b>Flying Monstrous Creature</b> (Character); DG: Daemonic Flight; DG: Warp-forged Armour; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear; DR: Greater Rewards (x2); Psyker (Mastery Level 2)												
<b>Heavy Support: Soul Grinder (1 ⚔, 170 pts)</b>												
Soul Grinder	1	☠	Grp: ☠ WS: 3 BS: 3 St: 6/10 In: 3 At: 4 FA: 13 SA: 13 RA: 11 HP: 4									170
(C:CD, pp. 60 & 102); <b>Vehicle</b> (Walker); rW: Harvester Cannon; mW: Iron Claw; rW: Baleful Torrent; S: Daemonic Resilience; S: Deep Strike; DA: Daemon of Slaanesh; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear												
<b>Total Cost:</b>											<b>1500</b>	

### Option Footnotes

Daemonic Gifts	
DG: Daemonic Flight	See C:CD, pg. 73.
DG: Rapturous Standard	See C:CD, pg. 64.
DG: Warp-forged Armour	See C:CD, pg. 63.
DR: Greater Rewards	D6: 0 - Greater Magic Weapon, 1 - Corpulence, 2 - Daemonic Resilience, 3 - Dark Blessing, 4 - Hellfire Gaze, 5 - Touch of Uncreation, 6 - Unbreakable Hide (C:CD, pg. 66).

DR: Lesser Rewards	D6: 0 - Magic Weapon, 1 - Burning Blood, 2 - Cleaving Strike, 3 - Corrosive Breath, 4 - Spell Breaker, 5 - Warp Breath, 6 - Warp Strider (C:CD, pg. 66).
DS: Steed of Slaanesh	See C:CD, pg. 63.
L: Exalted Locus of Beguilement	See C:CD, pg. 67.
mW: Iron Claw	Sx2, AP2, Melee, Specialist Weapon, Unwieldy.
rW: Baleful Torrent	Template; S6; AP4; Assault 1 Torrent (C:CD, pg. 61).
rW: Harvester Cannon	48" Range; S7; AP4; Heavy 3 or 48" Range; S7; AP4; Heavy 3, Skyfire (C:CD, pg. 61).
<b>Warlord Traits</b>	
<b>Warlord</b>	See WH40k, pg. 111.
<b>Psychic Powers</b>	
<b>Discipline of Change</b>	D6: 0 - Flickering Fire of Tzeentch, 1-2 - Tzeentch's Firestorm, 3-4 - Bolt of Change, 5-6 - Infernal Gateway (C:CD, pg. 68).
<b>Telepathy</b>	0 - Psychic Shriek, 1 - Dominate, 2 - Mental Fortitude, 3 - Puppet Master, 4 - Terrify, 5 - Invisibility, 6 - Hallucination (see WH40K, pg. 423).
<b>Special Rules</b>	
Brotherhood of Psykers/ Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 34).
DA: Daemon of Slaanesh	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Fear	Fear (see WH40k, pg. 35).
Fleet	Fleet (see WH40k, pg. 35).
Hammer of Wrath	Hammer of Wrath (see WH40k, pg. 37).
Move Through Cover	Move Through Cover (see WH40k, pg. 40).
Psyker (Mastery Level 2)	Psyker (see WH40k, pg. 41).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 41).
Relentless	Relentless (see WH40k, pg. 41).
S: Acute Senses	Acute Senses (see WH40k, pg. 33).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 35).
S: Daemonic Instability	See C:CD, pg. 26.
S: Daemonic Resilience	See C:CD, pg. 60.
S: Deep Strike	Deep Strike (see WH40k, pg. 36).
S: Disruptive Song	See C:CD, pg. 57.
S: Fear	Fear (see WH40k, pg. 35).
S: Fleet	Fleet (see WH40k, pg. 35).
S: Hatred (Daemons of Khorne)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 37).
S: Independent Character	Independent Character (see WH40k, pg. 39).
S: Magic Made Manifest	See C:CD, pg. 38.
S: Outflank	Outflank (see WH40k, pg. 40).
S: Preferred Enemy (Eldar & Dark Eldar)	Preferred Enemy (see WH40k, pg. 40).
S: Rending	Rending (see WH40k, pg. 41).
S: Soporific Musk	See C:CD, pg. 57.
S: Very Bulky	Very Bulky (see WH40k, pg. 35).
Smash	Smash (see WH40k, pg. 42).
<b>Unit Type</b>	
<b>Beasts</b>	Beasts (see WH40k, pg. 48).
<b>Cavalry</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Character</b>	Character (see WH40k, pg. 63).
<b>Flying Monstrous Creature</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Infantry</b>	Infantry (see WH40k, pg. 44).
<b>Monstrous Creature</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Vehicle</b> (Walker)	Vehicle (Walker) (see WH40k, pg. 84).

### Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).

## Validation Report

c-1. File Version: 1.41 For Bug Reports/[www.ab40k.org](http://www.ab40k.org); b-1. Roster Options: Generic Unit, Named or Special Characters; a-1.

Scenario: Normal Mission; b-2. Levels of Alliance: Battle Brothers

Roster satisfies all enforced validation rules

## Roster Statistics

% HQ: 24

% Elite: 18.7

% Troops: 25.7

% Fast: 0

% Heavy: 31.7







% Fortification: 0

% Wargear: 0

Model Count: 52

Files version: 1.41

% Knight: 0

Group	Min	Max	Used
	1	2	2
	0	3	1
	2	6	3
	0	3	0
	0	3	2
	0	1	0