

## 1500 Pts - Chaos Daemons - Herald of Slaanesh Sample List 2

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>HQ: Kairos Fateweaver (1 ⚔, 300 pts)</b>												
Kairos Fateweaver	1		1	6	5	5	5	2	1	9	-4(i)	300
(C:CD, pp. 42 & 91); <b>Flying Monstrous Creature</b> (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Psyker (Mastery Level 4); <b>Warlord</b> ; Lord of Unreality												
<b>HQ: Herald of Slaanesh (1 ⚔, 85 pts)</b>												
Herald of Slaanesh	1		7	6	4	3	2	7	4/5	8	-5(i)	85
(C:CD, pp. 54 & 96); <b>Cavalry</b> (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Acute Senses; S: Fear; S: Outflank; Psyker (Mastery Level 1); DS: Steed of Slaanesh												
<b>HQ: Herald of Slaanesh (1 ⚔, 85 pts)</b>												
Herald of Slaanesh	1		7	6	4	3	2	7	4/5	8	-5(i)	85
(C:CD, pp. 54 & 96); <b>Cavalry</b> (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Acute Senses; S: Fear; S: Outflank; Psyker (Mastery Level 1); DS: Steed of Slaanesh												
<b>HQ: Herald of Slaanesh (1 ⚔, 85 pts)</b>												
Herald of Slaanesh	1		7	6	4	3	2	7	4/5	8	-5(i)	85
(C:CD, pp. 54 & 96); <b>Cavalry</b> (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Acute Senses; S: Fear; S: Outflank; Psyker (Mastery Level 1); DS: Steed of Slaanesh												
<b>HQ: Herald of Slaanesh (1 ⚔, 85 pts)</b>												
Herald of Slaanesh	1		7	6	4	3	2	7	4/5	8	-5(i)	85
(C:CD, pp. 54 & 96); <b>Cavalry</b> (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Acute Senses; S: Fear; S: Outflank; Psyker (Mastery Level 1); DS: Steed of Slaanesh												
<b>Elite: Fiends of Slaanesh (7 ⚔, 245 pts)</b>												
Fiends of Slaanesh	7		4	0	4	4	3	6	3	7	-5(i)	245
(C:CD, pp. 57 & 99); <b>Beasts</b> ; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Disruptive Song; S: Soporific Musk; S: Very Bulky; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear; Fleet; Move Through Cover												
<b>Troops: Pink Horrors of Tzeentch (10 ⚔, 90 pts)</b>												
Pink Horrors of Tzeentch	10		3	3	3	3	1	3	1	7	-5(i)	90
(C:CD, pp. 38 & 97); <b>Infantry</b> ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; <b>Discipline of Change</b>												
<b>Troops: Daemonettes of Slaanesh (10 ⚔, 90 pts)</b>												
Daemonettes of Slaanesh	10		5	4	3	3	1	5	2	7	-5(i)	90
(C:CD, pp. 54 & 98); <b>Infantry</b> ; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear												
<b>Troops: Plaguebearers of Nurgle (10 ⚔, 90 pts)</b>												
Plaguebearers of Nurgle	10		3	3	4	4	1	2	1	7	-5(i)	90
(C:CD, pp. 47 & 97); <b>Infantry</b> ; mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear												
<b>Heavy Support: Daemon Prince (1 ⚔, 345 pts)</b>												
Daemon Prince	1		9	5	6	5	4	8	5	9	3+5(i)	345
(C:CD, pp. 59 & 93); <b>Flying Monstrous Creature</b> (Character); DG: Daemonic Flight; DG: Warp-forged Armour; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; DR: Greater Rewards (x2); Psyker (Mastery Level 3)												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
											<b>Total Cost:</b>	<b>1500</b>

### Option Footnotes

Daemonic Gifts	
Defensive Grenades	See WH40K, pg. 62.
DG: Daemonic Flight	See C:CD, pg. 73.
DG: Warp-forged Armour	See C:CD, pg. 63.
DR: Greater Rewards	D6: 0 - Greater Magic Weapon, 1 - Corpulence, 2 - Daemonic Resilience, 3 - Dark Blessing, 4 - Hellfire Gaze, 5 - Touch of Uncreation, 6 - Unbreakable Hide (C:CD, pg. 66).
DS: Steed of Slaanesh	See C:CD, pg. 63.
HFA: Staff of Tomorrow	See C:CD, pg. 42.
mW: Plaguesword	S User, AP -, Melee, Poisoned (4+), Touch of Rust (C:CD, pg. 62).
Warlord Traits	
Lord of Unreality	See C:CD, pg. 26.
<b>Warlord</b>	See WH40k, pg. 111.
Psychic Powers	
<b>Discipline of Change</b>	D6: 0 - Flickering Fire of Tzeentch, 1-2 - Tzeentch's Firestorm, 3-4 - Bolt of Change, 5-6 - Infernal Gateway (C:CD, pg. 68).
Special Rules	
Brotherhood of Psykers/ Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 34).
DA: Daemon of Nurgle	See C:CD, pg. 26.
DA: Daemon of Slaanesh	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Fleet	Fleet (see WH40k, pg. 35).
Move Through Cover	Move Through Cover (see WH40k, pg. 40).
Psyker (Mastery Level 1)	Psyker (see WH40k, pg. 41).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 41).
Psyker (Mastery Level 4)	Psyker (see WH40k, pg. 41).
S: Acute Senses	Acute Senses (see WH40k, pg. 33).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 35).
S: Daemonic Instability	See C:CD, pg. 26.
S: Deep Strike	Deep Strike (see WH40k, pg. 36).
S: Disruptive Song	See C:CD, pg. 57.
S: Fear	Fear (see WH40k, pg. 35).
S: Fleet	Fleet (see WH40k, pg. 35).
S: Hatred (Daemons of Khorne)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Tzeentch)	Hatred (see WH40k, pg. 37).
S: Independent Character	Independent Character (see WH40k, pg. 39).
S: Magic Made Manifest	See C:CD, pg. 38.
S: Oracle of Eternity	See C:CD, pg. 42.
S: Outflank	Outflank (see WH40k, pg. 40).
S: Rending	Rending (see WH40k, pg. 41).
S: Shrouded	Shrouded (see WH40k, pg. 41).
S: Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 42).
S: Soporific Musk	See C:CD, pg. 57.
S: The Two Heads of Fate	See C:CD, pg. 42.
S: Very Bulky	Very Bulky (see WH40k, pg. 35).
Unit Type	
<b>Beasts</b>	Beasts (see WH40k, pg. 48).
<b>Cavalry</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Flying Monstrous Creature</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Infantry</b>	Infantry (see WH40k, pg. 44).

### Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).

### Validation Report

c-1. File Version: 1.41 For Bug Reports/www.ab40k.org; b-1. Roster Options: Generic Unit, Named or Special Characters; a-1. Scenario: Normal Mission; b-2. Levels of Alliance: Battle Brothers

Roster satisfies all enforced validation rules

### Roster Statistics

% HQ: 42.7

% Elite: 16.3

% Troops: 18

% Fast: 0

% Heavy: 23







% Fortification: 0

% Wargear: 0

Model Count: 43

Files version: 1.41

% Knight: 0

Group	Min	Max	Used
	1	2	2
	0	3	1
	2	6	3
	0	3	0
	0	3	1
	0	1	0