

▲ 1850 Pts - Eldar - 9th Overall Tim Deetlefs Eldar-Dark Eldar

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
HQ: Farseer (1 ⚔, 145 pts)												
Farseer	1	☠	5	5	3	3/4	3	5	1	10	3+4(i)	145
(C:E, pp. 28 & 95); Eldar Jetbike ; Character ; Rune Armour; Ghosthelm; Runes of Warding; Eldar Jetbike; Singing Spear; TL Shuriken Catapults (x1); The Spirit Stone of Anath'lan; Hammer of Wrath; Jink; Relentless; Warlord ; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); The Spirit Stone of Anath'lan												
HQ: Farseer (1 ⚔, 170 pts)												
Farseer	1	☠	5	5	3	3/4	3	5	1/2	10	3+4(i)	170
(C:E, pp. 28 & 95); Eldar Jetbike ; Character ; Rune Armour; Ghosthelm; Runes of Warding; Eldar Jetbike; Singing Spear; TL Shuriken Catapults (x1); Shard of Anaris; Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Fearless; Independent Character; Psyker (Mastery Level 3); Shard of Anaris												
: Warlock Council (8 ⚔, 400 pts)												
Warlock Council	1	Grp:										400
(C:E, 29 & 95)												
Warlock	1	-	4	4	3	3/4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Witchblade; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Psyker (Mastery Level 1)												
Warlock	1	-	4	4	3	3/4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Witchblade; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Psyker (Mastery Level 1)												
Warlock	1	-	4	4	3	3/4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Witchblade; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Psyker (Mastery Level 1)												
Warlock	1	-	4	4	3	3/4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Witchblade; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Psyker (Mastery Level 1)												
Warlock	1	-	4	4	3	3/4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Witchblade; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Psyker (Mastery Level 1)												
Warlock	1	-	4	4	3	3/4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Witchblade; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Psyker (Mastery Level 1)												
Warlock	1	-	4	4	3	3/4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Witchblade; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Psyker (Mastery Level 1)												
Troops: Dire Avengers (6 ⚔, 185 pts)												
Dire Avengers	5	☠	4	4	3	3	1	5	1	9	4+	185
(C:E, pp. 31 & 96); Infantry ; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet												
Wave Serpent	1	Grp: - BS: 4 FA: 12 SA: 12 RA: 10 HP: 3										[120]
(C:E, pp. 45 & 97); Vehicle (Tank, Fast, Skimmer, Transport); 12 model capacity; TL Scatter Lasers; TL Shuriken Catapults; Serpent Shield; Jink												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost	
Troops: Dire Avengers (6 ⚔, 200 pts)													
Dire Avengers	5	Ⓛ	4	4	3	3	1	5	1	9	4+	200	
(C:E, pp. 31 & 96); Infantry ; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet													
Wave Serpent	1	Grp: -	BS: 4	FA: 12	SA: 12	RA: 10	HP: 3						[135]
(C:E, pp. 45 & 97); Vehicle (Tank, Fast, Skimmer, Transport); 12 model capacity; TL Scatter Lasers; TL Shuriken Catapults; Serpent Shield; Holo-Fields; Jink													
Troops: Dire Avengers (6 ⚔, 200 pts)													
Dire Avengers	5	Ⓛ	4	4	3	3	1	5	1	9	4+	200	
(C:E, pp. 31 & 96); Infantry ; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet													
Wave Serpent	1	Grp: -	BS: 4	FA: 12	SA: 12	RA: 10	HP: 3						[135]
(C:E, pp. 45 & 97); Vehicle (Tank, Fast, Skimmer, Transport); 12 model capacity; TL Scatter Lasers; TL Shuriken Catapults; Serpent Shield; Holo-Fields; Jink													
Troops: Dire Avengers (6 ⚔, 200 pts)													
Dire Avengers	5	Ⓛ	4	4	3	3	1	5	1	9	4+	200	
(C:E, pp. 31 & 96); Infantry ; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet													
Wave Serpent	1	Grp: -	BS: 4	FA: 12	SA: 12	RA: 10	HP: 3						[135]
(C:E, pp. 45 & 97); Vehicle (Tank, Fast, Skimmer, Transport); 12 model capacity; TL Scatter Lasers; TL Shuriken Catapults; Serpent Shield; Holo-Fields; Jink													
Troops: Dire Avengers (6 ⚔, 200 pts)													
Dire Avengers	5	Ⓛ	4	4	3	3	1	5	1	9	4+	200	
(C:E, pp. 31 & 96); Infantry ; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet													
Wave Serpent	1	Grp: -	BS: 4	FA: 12	SA: 12	RA: 10	HP: 3						[135]
(C:E, pp. 45 & 97); Vehicle (Tank, Fast, Skimmer, Transport); 12 model capacity; TL Scatter Lasers; TL Shuriken Catapults; Serpent Shield; Holo-Fields; Jink													
HQ: Baron Sathonyx (1 ⚔, 105 pts)													
Baron Sathonyx (HQ) [DE]	1		6	6	3/4	3	2	6	3/4	9	5+2(i)	105	
(C:DE, pg. 48); Jump Units ; Fleet; Night Vision; Power from Pain; Independent Character; Hit & Run; Master of the Skies; Hellglave; Splinter Pistol; Wychsuit; Bones of the Seer; Custom Skyboard; Twilight Shroud; Phantasm Grenade Launcher; Shadow Field; Splinter Pod (x1); Bulky; Deep Strike													
Troops: Kabalite Warriors (5 ⚔, 45 pts)													
Kabalite Warriors (Troops) [DE]	5		4	4	3	3	1	5	1	8	5+	45	
(C:DE, pg. 89); Infantry ; Fleet; Night Vision; Power from Pain; Splinter Rifle (x5); Kabalite Armour													
Total Cost:											1850		

Option Footnotes

Warlord Traits	
Warlord	See WH40k, pg. 111.
Special Rules	
Ancient Doom	See C:E, pg. 25.
Battle Focus	See C:E, pg. 25.
Bulky	Bulky (see WH40k, pg. 35).
Counter-attack	Counter-attack (see WH40k, pg. 35).
Deep Strike	Deep Strike (see WH40k, pg. 36).
Fearless	Fearless (see WH40k, pg. 35).
Fleet	Fleet (see WH40k, pg. 35).
Hammer of Wrath	Hammer of Wrath (see WH40k, pg. 37).
Hit & Run	Hit & Run (see WH40k, pg. 38).
Independent Character	Independent Character (see WH40k, pg. 39).
Jink	Jink (see WH40k, pg. 38).
Master of the Skies	See C:DE, pg. 48.
Night Vision	Night Vision (see WH40k, pg. 40).
Psyker (Mastery Level 1)	Psyker (see WH40k, pg. 41).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 41).







Relentless	Relentless (see WH40k, pg. 41).
Unit Type	
Character	Character (see WH40k, pg. 63).
Eldar Jetbike	See WH40k, pg. 45.
Infantry	Infantry (see WH40k, pg. 44).
Jump Units	Jump Units (see WH40k, pg. 47).
Vehicle (Tank, Fast, Skimmer, Transport)	Vehicle (Skimmer, Tank, Fast, Transport) (see WH40k, pgs. 78, 83, 85-86).
Vehicle Upgrades	
Holo-Fields	See C:E, pg. 67.
Serpent Shield	60"R, S7, AP -, Assault D6+1, Pinning, Ignores Cover (C:E, pg. 67).
Wargear	
Aspect Armour	See C:E, pg. 65.
Bones of the Seer	See C:DE, pg. 48.
Custom Skyboard	See C:DE, pg. 48.
Eldar Jetbike	See WH40k, pg. 45.
Ghosthelm	See C:E, pg. 66.
Hellglaive	See C:DE, pg. 28.
Kabalite Armour	Confers a 5+ Armour Save.
Phantasm Grenade Launcher	See C:DE, pg. 58.
Runes of Warding	See C:E, pg. 28.
Shadow Field	See C:DE, pg. 62.
Shard of Anaris	S+2, AP -, Melee, Rending, Vaul's Work (C:E, pg. 69).
Splinter Pistol	12"R; SX; AP5; Pistol, Poisoned (4+) (see C:DE, pg. 58).
Splinter Pod	18"R, S X, AP5, Assault 2, Poisoned (4+) (see C:DE, pg. 56).
Splinter Rifle	24"R, S X, AP5, Rapid Fire, Poisoned (4+) (see C:DE, pg. 58).
The Spirit Stone of Anath'lan	See C:E, pg. 69.
Twilight Shroud	See C:DE, pg. 48.
Wychsuit	See C:DE, pg. 62.
Weapons	
Avenger Shuriken Catapult	18"R; S4; AP5; Assault 2, Bladestorm (C:E, pg. 30).
Plasma Grenades	See WH40k, pg. 62.
Shuriken Pistol	12"R; S4; AP5; Pistol, Bladestorm (C:E, pg. 63).
Singing Spear	12"R; S9; AP -; Assault 1, Fleshbane. S User, AP -, Melee, Armourbane, Fleshbane (C:E, pg. 65).
TL Scatter Lasers	36"R; S6; AP6; Heavy 4, Laser Lock, Twin Linked (C:E, pg. 62).
TL Shuriken Catapults	12"R; S4; AP5; Assault 2, Bladestorm, Twin Linked (C:E, pg. 68).
Witchblade	S User, AP -, Melee, Armourbane, Fleshbane (BRB, pg. 61).

Validation Report

1. Codex: Codex: Eldar (2013); c-1. File Version: 1.46 For Bug Reports/www.ab40k.org; b-1. Roster Options: Generic Unit, Non-Codex Materials, Named or Special Characters; a-1. Scenario: Normal Mission; b-2. Levels of Alliance: Battle Brothers
Warning: The current roster or units within it may need opponents's permission to use.

Roster Statistics

% HQ: 17
 % Elite: 0
 % Troops: 53.2
 % Fast: 0
 % Heavy: 0
 % Fortification: 0
 % Wargear: 3
 Model Count: 46
 Files version: 1.46
 % Knight: 0

Group	Min	Max	Used
	1	2	2
	0	3	0
	2	6	5
	0	3	0
	0	3	0
	0	1	0