1850 Pts - Chaos Daemons - 11th Overall Kelsey Haley Nova Open 2014

	Name	# Gr	p WS		BS	S	Т	Wo	ı	Α	Ld	Save	Cost
HQ: Kairos Fateweave	er (1 [‡] , 300 pts)						'					
	s Fateweaver	1 🖾	1		6	5	5	5	2	1	9	-/4(i)	300
													omorrow;
													Eternity; S:
								Hatred (Da	aemons	s of Nur	gle); S:	Fear; P	syker
(Mastery Level 4); Warlord; Lord of Unreality													
HQ: Great Unclean On	i e (1 ^, 270 pts t Unclean One	s) 1 🔯	6		3	6	7	6	4	5	9	-/5(i)	270
Great	Officieati Offic			2).				ıre (Char					
													Daemons of
													OR: Exalted
					tery Le	vel 3); Fear	; Hamme	r of W	rath; M	Iove Thr	ough Co	ver;
		Relentles											
Troops: Pink Horrors of Tzeentch (17 [‡] , 153 pts)													
Pink Horrors of Tzeentch		17 U			3	3	3	1	3	1	7	-/5(i)	153
								nood of P					
								Instability			ike; S: I	Magic M	ade
Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear													
Troops: Pink Horrors	of Tzeentch (1 rs of Tzeentch	3 [⊼] , 117 │13		_	3	3	3	1	3	1	7	-/5(i)	117
PINK HOITOI	is of Tzeenich			7).				nood of P					
								Instability					
								s of Nurg			ike, 5.1	riugie ivi	acc
Heavy Support: Daemo	on Prince (1 🏃	. 335 pts)					•					
	Daemon Prince	1 2			5	6	5	4	8	5	9	3+/5(i)	335
			p. 59 & 9	3);	Flying	Moi	nstrous	Creatur	e (Cha	racter);	DG: Da	emonic I	Flight; DG:
													Strike; S:
												ırposefu	l; Defensive
Grenades; S: Fear; DR: Greater Rewards (x2); Psyker (Mastery Level 3)													
Heavy Support: Daemo		, 335 pts			5	6	5	4	8	E	9	3+/5(i)	335
Daemon Prince				2).						5			335 Flight; DG:
													Strike; S:
													l; Defensive
							(x2); Psy					<u></u>	
Heavy Support: Daemon Prince (1 **, 335 pts)													
D	aemon Prince	1 "	9		5	6	5	4	8	5	9	3+/5(i)	335
													Flight; DG:
													Strike; S:
								ı); S: Shi (x2); Psy				ırposetu	l; Defensive
		Jorenades	, s. rear	, DK	v. Great	ici Kt	warus	(A2), FS)	ACI (IV	iasici y l		I Cost	1845
					,					,	Tota	I Cost:	1043
Option Footnotes													
				Daer	monic (Gifts							
Defensive Grenades	See WH40K, p	g. 62.											
DG: Daemonic Flight		See C:CD, pg. 73.											
DG: Warp-forged Armour		See C:CD, pg. 63. D6: 0 - Hellforged Artifact, 1 - Doubly Blessed, 2 - Riftbringer, 3 - Souleater, 4 - Unholy Terror, 5 - Warp				XX							
DR: Exalted Rewards	D6: 0 - Hellfor Tether, 6 - Win					ea, 2 -	- Kıftbri	nger, 3 -	Soulea	ter, 4 - l	∪nholy 'I	error, 5	- warp
DR: Greater Rewards	D6: 0 - Greater					ence	2 - Dae	emonic R	esilieno	ce. 3 - Г	ark Bles	sing. 4 -	
21. Ground Howards	Hellfire Gaze,										DIO	·····5, '	
HFA: Staff of Tomorrow	See C:CD, pg.												
Warlord Traits													

Lord of Unreality

Warlord

See C:CD, pg. 26.

See WH40k, pg. 111.

Special Rules						
Brotherhood of Psykers/	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 34).					
Sorcerers						
DA: Daemon of Nurgle	See C:CD, pg. 26.					
DA: Daemon of Tzeentch	See C:CD, pg. 26.					
Fear	Fear (see WH40k, pg. 35).					
Hammer of Wrath	Hammer of Wrath (see WH40k, pg. 37).					
Move Through Cover	Move Through Cover (see WH40k, pg. 40).					
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 41).					
Psyker (Mastery Level 4)	Psyker (see WH40k, pg. 41).					
Relentless	Relentless (see WH40k, pg. 41).					
S: Blue Horrors	See C:CD, pg. 38.					
S: Daemon	Daemon (see WH40k, pg. 35).					
S: Daemonic Instability	See C:CD, pg. 26.					
S: Deep Strike	Deep Strike (see WH40k, pg. 36).					
S: Fear	Fear (see WH40k, pg. 35).					
S: Hatred (Daemons of	Hatred (see WH40k, pg. 37).					
Nurgle)						
S: Hatred (Daemons of	Hatred (see WH40k, pg. 37).					
Tzeentch)						
S: Magic Made Manifest	See C:CD, pg. 38.					
S: Oracle of Eternity	See C:CD, pg. 42.					
S: Poisoned (4+)	Poisoned (see WH40k, pg. 40).					
S: Shrouded	Shrouded (see WH40k, pg. 41).					
S: Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 42).					
S: The Two Heads of Fate	See C:CD, pg. 42.					
Smash	Smash (see WH40k, pg. 42).					
Unit Type						
Flying Monstrous	See WH40K rulebook, pgs. 44-49.					
Creature (Character)						
Infantry	Infantry (see WH40k, pg. 44).					
Monstrous Creature	See WH40K rulebook, pgs. 44-49.					
(Character)						

Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).