

▲ 1850 Pts - Chaos Daemons - 12th Overall James Ramsay Nova Open 2014

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
HQ: Kairos Fateweaver (1 ⚔, 300 pts)												
Kairos Fateweaver	1		1	6	5	5	5	2	1	9	-4(i)	300
(C:CD, pp. 42 & 91); Flying Monstrous Creature (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Psyker (Mastery Level 4); Warlord ; Lord of Unreality												
HQ: Keeper of Secrets (1 ⚔, 270 pts)												
Keeper of Secrets	1		9	6	6	6	5	10	6	9	-5(i)	270
(C:CD, pp. 53 & 93); Monstrous Creature (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Preferred Enemy (Eldar & Dark Eldar); S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear; DR: Lesser Rewards (x1); DR: Greater Rewards (x2); Psyker (Mastery Level 3); Fear; Hammer of Wrath; Move Through Cover; Relentless; Smash												
Troops: Pink Horrors of Tzeentch (11 ⚔, 99 pts)												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear												
Troops: Pink Horrors of Tzeentch (11 ⚔, 99 pts)												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear												
Heavy Support: Daemon Prince (1 ⚔, 340 pts)												
Daemon Prince	1		9	5	6	5	4	8	5	9	3+5(i)	340
(C:CD, pp. 59 & 93); Flying Monstrous Creature (Character); DG: Daemonic Flight; DG: Warp-forged Armour; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear; DR: Lesser Rewards (x1); DR: Greater Rewards (x2); Psyker (Mastery Level 3)												
Heavy Support: Daemon Prince (1 ⚔, 340 pts)												
Daemon Prince	1		9	5	6	5	4	8	5	9	3+5(i)	340
(C:CD, pp. 59 & 93); Flying Monstrous Creature (Character); DG: Daemonic Flight; DG: Warp-forged Armour; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear; DR: Greater Rewards (x1); DR: Exalted Rewards; Psyker (Mastery Level 3)												
HQ: Be'Lakor (1 ⚔, 350 pts)												
Be'Lakor	1		9	5	6/7	5	4	8	5	10	-4(i)	350
(Dataslate - Be'Lakor); Flying Monstrous Creature (Character); S: Fear; Daemon; Eternal Warrior; Fearless; Lord of Torment; Shadow Form; Shrouded; Psyker (Mastery Level 3); HFA: The Blade of Shadows												
Troops: Nurglings (3 ⚔, 45 pts)												
Nurglings	3		3	3	3	3	4	3	4	7	-5(i)	45
(C:CD, pp. 50 & 98); Infantry ; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Infiltrate; S: Swarms; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear												
Total Cost:											1843	

Option Footnotes

Daemonic Gifts	
Defensive Grenades	See WH40K, pg. 62.
DG: Daemonic Flight	See C:CD, pg. 73.
DG: Warp-forged Armour	See C:CD, pg. 63.
DR: Exalted Rewards	D6: 0 - Hellforged Artifact, 1 - Doubly Blessed, 2 - Riftbringer, 3 - Souleater, 4 - Unholy Terror, 5 - Warp Tether, 6 - Wind of Chaos (C:CD, pg. 67).

DR: Greater Rewards	D6: 0 - Greater Magic Weapon, 1 - Corpulence, 2 - Daemonic Resilience, 3 - Dark Blessing, 4 - Hellfire Gaze, 5 - Touch of Uncreation, 6 - Unbreakable Hide (C:CD, pg. 66).
DR: Lesser Rewards	D6: 0 - Magic Weapon, 1 - Burning Blood, 2 - Cleaving Strike, 3 - Corrosive Breath, 4 - Spell Breaker, 5 - Warp Breath, 6 - Warp Strider (C:CD, pg. 66).
HFA: Staff of Tomorrow	See C:CD, pg. 42.
HFA: The Blade of Shadows	S+1, AP 2, Melee, Armourbane, Fleshbane, Master-crafted, Specialist Weapon (DS:BK, pg. xx).
Warlord Traits	
Lord of Unreality	See C:CD, pg. 26.
Warlord	See WH40k, pg. 111.
Special Rules	
Brotherhood of Psykers/ Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 34).
DA: Daemon of Nurgle	See C:CD, pg. 26.
DA: Daemon of Slaanesh	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Daemon	Daemon (see WH40k, pg. 35).
Eternal Warrior	Eternal Warrior (see WH40k, pg. 35).
Fear	Fear (see WH40k, pg. 35).
Fearless	Fearless (see WH40k, pg. 35).
Hammer of Wrath	Hammer of Wrath (see WH40k, pg. 37).
Lord of Torment	See DS:BK, pg. xx.
Move Through Cover	Move Through Cover (see WH40k, pg. 40).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 41).
Psyker (Mastery Level 4)	Psyker (see WH40k, pg. 41).
Relentless	Relentless (see WH40k, pg. 41).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 35).
S: Daemonic Instability	See C:CD, pg. 26.
S: Deep Strike	Deep Strike (see WH40k, pg. 36).
S: Fear	Fear (see WH40k, pg. 35).
S: Fleet	Fleet (see WH40k, pg. 35).
S: Hatred (Daemons of Khorne)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Tzeentch)	Hatred (see WH40k, pg. 37).
S: Infiltrate	Infiltrate (see WH40k, pg. 38).
S: Magic Made Manifest	See C:CD, pg. 38.
S: Oracle of Eternity	See C:CD, pg. 42.
S: Preferred Enemy (Eldar & Dark Eldar)	Preferred Enemy (see WH40k, pg. 40).
S: Rending	Rending (see WH40k, pg. 41).
S: Shrouded	Shrouded (see WH40k, pg. 41).
S: Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 42).
S: Swarms	Swarms (see WH40k, pg. 43).
S: The Two Heads of Fate	See C:CD, pg. 42.
Shadow Form	See DS:BK, pg. xx.
Shrouded	Shrouded (see WH40k, pg. 41).
Smash	Smash (see WH40k, pg. 42).
Unit Type	
Flying Monstrous Creature (Character)	See WH40K rulebook, pgs. 44-49.
Infantry	Infantry (see WH40k, pg. 44).
Monstrous Creature (Character)	See WH40K rulebook, pgs. 44-49.

Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).