## 1850 Pts - Eldar - 6th Overall Zach Pawlikowski Nova Open 2014

Name	# Grp	WS	BS	S	Т	Wo	I	Α	Ld	Save	Cost
HQ: Autarch (1 <sup>‡</sup> , 80 pts)  Autarch	1 8	6	6	3	3	3	6	3	10	3+/4(i)	80
Addion	(C:E, pp.27										
	Grenades; I										
	Focus; Flee	t; Indep	endent C	haracte	er; The	Path of S	Strategy				
Elite: Fire Dragons (6 <sup>‡</sup> , 240 pts)											
Fire Dragons	5	4	4	3	3	1	5	1	9	3+	240
	(C:E, pp. 34			ry; He	avy As <sub>l</sub>	pect Arm	our; Fu	usion Gu	ın; Melt	ta Bombs	; Ancient
	Doom; Batt				10 DA	40 115					[400]
Wave Serpent	1   Grp: - (C:E, pp. 45					10 HP			10 1		[130]
	Scatter Lase							sport);	12 moa	ei capaci	ıy; 1L
File Fine Day your (0 † 040 year)	Scatter Lase	75, Bilu	iikcii Ca	iiiioii,	Scrpen	i Siliciu,	JIIK				
Elite: Fire Dragons (6 <sup>‡</sup> , 240 pts) Fire Dragons	5 🚨	4	4	3	3	1	5	1	9	3+	240
The Diagons	(C:E, pp. 34										
	Doom; Batt			гу, пе	avy As <sub>j</sub>	pect Am	iour, Fi	usion Gu	iii, Mei	ia boilios	, Ancient
Wave Serpent	1 Grp: -			SA: 1	12 RA:	10 HP	: 3	-			[130]
·	(C:E, pp. 45							sport);	12 mod	el capaci	
	Scatter Lase	ers; Shu	riken Ca	nnon;	Serpent	Shield;	Jink				
Troops: Dire Avengers (6 *, 195 pts	)										
Dire Avengers	5	4	4	3	3	1	5	1	9	4+	195
	(C:E, pp. 31	& 96);	Infant	ry; As	pect Ar	mour; A	venger	Shurike	1 Catapı	ılt; Plası	na
	Grenades; A							Fleet		r	
Wave Serpent						10 HP					[130]
	(C:E, pp. 45 Scatter Lase										
	Through Co		Silulikei	i Catapi	uns, se	erpent Sn	ileiu, U	mostwan	K Mau 12	X, JIIIK, I	viove
Troops: Dire Avengers (6 ‡, 195 pts											,
Dire Avengers	, 5 D	4	4	3	3	1	5	1	9	4+	195
o	(C:E, pp. 31	& 96):	Infant			mour: A					
	Grenades; A								r	,	
Wave Serpent						10 HP					[130]
	(C:E, pp. 45										
	Scatter Lase		Shuriker	ı Catapı	ults; Se	erpent Sh	iield; G	hostwall	k Matrix	k; Jink;	Move
•	Through Co	ver									
Troops: Dire Avengers (6 *\frac{1}{2}, 185 pts		1 4	1 4							1 4	405
Dire Avengers	5 0	4	4	3	3	1	5	1 1	9	4+	185
	(C:E, pp. 31 Grenades; A								ı Catapı	ult; Plasi	na
Wave Serpent						10 HP		ricet			[120]
ava sa.pa	(C:E, pp. 45							sport);	12 mod	el capaci	
	Scatter Lase										
Troops: Dire Avengers (6 *, 185 pts	)										
Dire Avengers	5 🖸	4	4	3	3	1	5	1	9	4+	185
	(C:E, pp. 31	& 96);	Infant	ry; As	pect Ar	mour; A	venger	Shurike	1 Catapı	ılt; Plası	na
	Grenades; A							Fleet			
Wave Serpent						10 HP			-		[120]
	(C:E, pp. 45								12 mod	el capaci	ty; TL
	Scatter Lase	rs, 1L	Snuriker	ı Catapı	uits; Se	erpent Sh	neia; Ji	IIK		-	
	96 pts)	4	4			4	_	4		4.	20
Swooping Hawks	6 3	4	4	3	3	1 1	5	1 1	9	4+	96
	(C:E, pp. 35 Haywire Gr										
	Doom; Batt							mgs, B	uiky, D	eep suik	e, Ancient
		1 0000	,, 11001,	1101414	. 31 710	, DK	, 10up				

Name	#	Grp	WS	BS	S	Т	Wo	I	Α	Ld	Save	Cost
Fast Attack: Swooping Hawks (6 <sup>‡</sup> , 96 pts)												
Swooping Hawks	6	2	4	4	3	3	1	5	1	9	4+	96
	(C:E	, pp. 35	& 100)	Infai	ntry; Ju	ımp Un	its; Asp	ect Arn	nour; La	asblaste	r; Grena	de Pack;
									ngs; B	ulky; D	eep Strik	e; Ancient
	Doo	m; Batt	le Focus	; Fleet;	Herald	of Victo	ory; Sky	leap				
Fast Attack: Swooping Hawks (6 *, 96 pts)												
Swooping Hawks	6	2	4	4	3	3	1	5	1	9	4+	96
	(C:E	, pp. 35	& 100):	Infai	ntry; Ju	ımp Un	its; Asp	ect Arn	nour; La	asblaste	r; Grena	de Pack;
									ngs; B	ulky; D	eep Strik	e; Ancient
Doom; Battle Focus; Fleet; Herald of Victory; Skyleap												
Heavy Support: Wraithknight (1 <sup>‡</sup> , 240 pts)												
Wraithknight	1		4	4	10	8	6	5	4	10	3+	240
	(C:E	, pp. 51	& 103):	Mon	strous (	Creatur	e; Jum	Units	; Heavy	Wraith	cannon (	x2); Bulky;
	Dee	Strike;	Fear;	Hamme	r of Wra	ath; Mo	ve Thro	ugh Cov	er; Rel	lentless;	Smash;	Ancient
	Doo	m; Fear	less									
						-	-			Tota	Cost:	1848

<b>Option Footnotes</b>					
Worland	Warlord Traits See WH40k, pg. 111.				
Warlord					
	Special Rules				
Ancient Doom	See C:E, pg. 25.				
Battle Focus	See C:E, pg. 25.				
Bulky	Bulky (see WH40k, pg. 35).				
Counter-attack	Counter-attack (see WH40k, pg. 35).				
Deep Strike	Deep Strike (see WH40k, pg. 36).				
Fear	Fear (see WH40k, pg. 35).				
Fearless	Fearless (see WH40k, pg. 35).				
Fleet	Fleet (see WH40k, pg. 35).				
Hammer of Wrath	Hammer of Wrath (see WH40k, pg. 37).				
Herald of Victory	See C:E, pg. 35.				
Independent Character	Independent Character (see WH40k, pg. 39).				
Jink	Jink (see WH40k, pg. 38).				
Move Through Cover	Move Through Cover (see WH40k, pg. 40).				
Relentless	Relentless (see WH40k, pg. 41).				
Skyleap	See C:E, pg. 35.				
Smash	Smash (see WH40k, pg. 42).				
The Path of Strategy	See C:E, pg. 27.				
	Unit Type				
Infantry	Infantry (see WH40k, pg. 44).				
Infantry (Character)	Infantry (Character) (see WH40k, pgs. 44, 63)				
Jump Units	Jump Units (see WH40k, pg. 47).				
Monstrous Creature	Monstrous Creature (see WH40k, pg. 48).				
Vehicle (Tank, Fast,	Vehicle (Skimmer, Tank, Fast, Transport) (see WH40k, pgs. 78, 83, 85-86).				
Skimmer, Transport)	,18				
	Vehicle Upgrades				
Ghostwalk Matrix	See C:E, pg. 67.				
Serpent Shield	60"R, S7, AP -, Assault D6+1, Pinning, Ignores Cover (C:E, pg. 67).				
Serpent Silieiu					
	Wargear				
Aspect Armour	See C:E, pg. 65.				
Heavy Aspect Armour	See C:E, pg. 65.				
Swooping Hawk Wings	See C:E, pg. 67.				
Weapons					
Avenger Shuriken	18"R; S4; AP5; Assault 2, Bladestorm (C:E, pg. 30).				
Catapult					
Fusion Gun	12"R; S8; AP1; Assault 1; Melta (C:E, pg. 62).				
Grenade Pack	24"R, S4, AP4, Assault 1, Ignores Cover, Skyburst (C:E, pg. 66).				
Haywire Grenades	8"R; S 2; AP -; Assault 1, Haywire (WH40k, pg. 62).				
Heavy Wraithcannon	36"R; S10; AP2; Assault 1, Distort (C:E, pg. 62).				

Lasblaster	24"R; S3; AP5; Assault 3 (C:E, pg. 35).
Melta Bombs	S 8; AP 1; Armourbane, Unwieldy (see WH40k, pg. 62).
Plasma Grenades	See WH40k, pg. 62.
Shuriken Cannon	24"R; S6; AP5; Assault 3, Bladestorm (C:E, pg 63).
Shuriken Pistol	12"R; S4; AP5; Pistol, Bladestorm (C:E, pg 63).
TL Scatter Lasers	36"R; S6; AP6; Heavy 4, Laser Lock, Twin Linked (C:E, pg 62).
TL Shuriken Catapults	12"R; S4; AP5; Assault 2, Bladestorm, Twin Linked (C:E, pg 68).