

# 1850 Pts - Inquisition - Nick Nanavati 5th Overall Las Vegas Open 2015

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>: Combined Arms Detachment (51 <math>\times</math>, 1815 pts)</b>												
Kairos Fateweaver	1		1	6	5	5	5	2	1	9	-/4(i)	300
(C:CD, pp. 42 & 91); <b>Flying Monstrous Creature</b> (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Psyker (Mastery Level 4); Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike; <b>Warlord</b> ; Lord of Unreality												
Herald of Tzeentch	1		3	4	3	4	2	3	2/3	8	-/5(i)	150
(C:CD, pp. 38 & 95); <b>JetBikes</b> (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; DR: Exalted Rewards; Psyker (Mastery Level 3); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky												
Herald of Tzeentch	1		3	4	3	4	2	3	2/3	8	-/5(i)	120
(C:CD, pp. 38 & 95); <b>JetBikes</b> (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Psyker (Mastery Level 3); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky												
Herald of Nurgle	1		5	5	5	5	2	4	3	8	-/5(i)	115
(C:CD, pp. 47 & 96); <b>Infantry</b> (Character); mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear; DR: Greater Rewards; Psyker (Mastery Level 2)												
Herald of Nurgle	1		5	5	5	5	2	4	3	8	-/5(i)	140
(C:CD, pp. 47 & 96); <b>Infantry</b> (Character); mW: Plaguesword; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear; Feel No Pain; DR: Greater Rewards; L: Greater Locus of Fecundity; Psyker (Mastery Level 2)												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-/5(i)	99
(C:CD, pp. 38 & 97); <b>Infantry</b> ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; <b>Discipline of Change</b>												
Pink Horrors of Tzeentch	10		3	3	3	3	1	3	1	7	-/5(i)	90
(C:CD, pp. 38 & 97); <b>Infantry</b> ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; <b>Discipline of Change</b>												
Screamers of Tzeentch	8		3	0	4	4	2	4	3	7	-/5(i)	200
(C:CD, pp. 41 & 100); <b>Jetbike</b> ; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Lamprey's Bite; S: Slashing Attack; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Hammer of Wrath; Jink; Relentless												
Screamers of Tzeentch	8		3	0	4	4	2	4	3	7	-/5(i)	200
(C:CD, pp. 41 & 100); <b>Jetbike</b> ; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Lamprey's Bite; S: Slashing Attack; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Hammer of Wrath; Jink; Relentless												
Plague Drones of Nurgle	7		3	3	4	5	3	2	3	7	-/5(i)	401
(C:CD, pp. 49 & 100); <b>Cavalry</b> (Jetpack); mW: Plaguesword; DGN: Venom Sting; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Very Bulky; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; S: Fear												
Plaguebringer	1		3	3	4	5	3	2	4	7	-/5(i)	[72]
<b>Character</b> ; mW: Plaguesword; S: Daemonic Instability; DR: Greater Rewards												
Combined Arms Detachment	1	Grp: Detachment										0
<b>HQ: Ordo Malleus Inquisitor (1 <math>\times</math>, 34 pts)</b>												
Inquisitorial Detachment [Inq]	1	Grp: Detachment										0
Ordo Malleus Inquisitor (HQ) [Inq]	1		4	4	3	3	3	4	3/4	10	4+	34
(Codex: Inquisition); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Psyk-out Grenades; Carapace Armour; Bolt Pistol; Chainsword; Servo-skulls (x3); Independent Character; Stubborn												
<b>Total Cost:</b>											<b>1849</b>	

<b>Option Footnotes</b>	
<b>Daemonic Gifts</b>	
Defensive Grenades	See WH40K, pg. 180.
DGN: Venom Sting	See C:CD, pg. 63.
DR: Exalted Rewards	D6: 0 - Hellforged Artifact, 1 - Doubly Blessed, 2 - Riftbringer, 3 - Souleater, 4 - Unholy Frenzy, 5 - Warp Tether, 6 - Wind of Chaos (C:CD, pg. 67).
DR: Greater Rewards	D6: 0 - Greater Magic Weapon, 1 - Corpulence, 2 - Daemonic Resilience, 3 - Dark Blessing, 4 - Hellfire Gaze, 5 - Touch of Uncreation, 6 - Unbreakable Hide (C:CD, pg. 66).
DS: Disc of Tzeentch	See C:CD, pg. 63.
HFA: Staff of Tomorrow	See C:CD, pg. 42.
L: Greater Locus of Fecundity	See C:CD, pg. 67.
mW: Plaguesword	S User, AP -, Melee, Poisoned (4+), Touch of Rust (C:CD, pg. 62).
<b>Warlord Traits</b>	
Lord of Unreality	See C:CD, pg. 26.
<b>Warlord</b>	See WH40k, pg. 124.
<b>Psychic Powers</b>	
<b>Discipline of Change</b>	D6: 0 - Flickering Fire of Tzeentch, 1-2 - Tzeentch's Firestorm, 3-4 - Bolt of Change, 5-6 - Infernal Gateway (C:CD, pg. 68).
<b>Special Rules</b>	
Brotherhood of Psykers/ Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 159).
DA: Daemon of Nurgle	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Fear	Fear (see WH40k, pg. 163).
Feel No Pain	Feel No Pain (see WH40k, pg. 164).
Hammer of Wrath	Hammer of Wrath (see WH40k, pp. 91 & 165).
Independent Character	Independent Character (see WH40k, pg. 166).
Jink	Jink (see WH40k, pg. 167).
Move Through Cover	Move Through Cover (see WH40k, pg. 168).
Psyker (Mastery Level 2)	Psyker (see WH40k, pg. 170).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 170).
Psyker (Mastery Level 4)	Psyker (see WH40k, pg. 170).
Relentless	Relentless (see WH40k, pg. 170).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 163).
S: Daemonic Instability	See C:CD, pg. 26.
S: Deep Strike	Deep Strike (see WH40k, pg. 162).
S: Fear	Fear (see WH40k, pg. 163).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 165).
S: Hatred (Daemons of Tzeentch)	Hatred (see WH40k, pg. 165).
S: Independent Character	Independent Character (see WH40k, pg. 166).
S: Lamprey's Bite	See C:CD, pg. 41.
S: Magic Made Manifest	See C:CD, pg. 38.
S: Oracle of Eternity	See C:CD, pg. 42.
S: Shrouded	Shrouded (see WH40k, pg. 170).
S: Slashing Attack	See C:CD, pg. 41.
S: Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 171).
S: The Two Heads of Fate	See C:CD, pg. 42.
S: Very Bulky	Very Bulky (see WH40k, pg. 35).
Smash	Smash (see WH40k, pg. 171).
Stubborn	Stubborn (see WH40k, pg. 172).
Vector Strike	Vector Strike (see WH40k, pg. 43).
Very Bulky	Very Bulky (see WH40k, pg. 35).
<b>Unit Type</b>	
<b>Cavalry</b> (Jetpack)	Cavalry (see WH40k, pg. 67), Jet Pack Units(see WH40k, pg. 66).
<b>Character</b>	Character (see WH40k, pg. 100).
<b>Flying Monstrous Creature</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Infantry</b>	Infantry (see WH40k, pg. 62).

<b>Infantry</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Jetbike</b>	See WH40k, pg. 45.
<b>JetBikes</b> (Character)	See WH40K rulebook, pgs. 44-49.
Wargear	
Bolt Pistol	12" Range; S 4; AP 5; Pistol.
Carapace Armour	Confers a 4+ Armour Save.
Chainsword	S User; AP -; Melee.
Frag Grenades	Range 8"; S 3; AP -; Assault 1, Blast.
Krak Grenades	Range 8"; S 6; AP 4; Assault 1.
Psyk-out Grenades	Psyk-out Grenades (see Codex: Inquisition).
Servo-skulls	Servo-skulls (see C:GK, pg. 62).

### Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).