

"A BRIDGE TOO FAR"

By Jeremy Veysseire

For Guardian Cup Ocho

Event Max Points: 1,850

Points Left: - Total Pts:

Faction	Detachment	Force Org	Name	[x]	Wargear	Points	1850
<i>Skitarii</i>	<i>Maniple</i>	Troops	Vanguard Squad	10	7 Radium Carbine	100	205
			Warlord		3 Plasma Caliver	90	
					1 Omnispex	10	
					1 Arkhan's Divinator	5	
	<i>Maniple</i>	Troops	Vanguard Squad	10	7 Radium Carbine	100	155
					3 Arc Rifles	45	
					1 Omnispex	10	
	<i>Maniple</i>	Troops	Vanguard Squad	10	7 Radium Carbine	100	155
					3 Arc Rifles	45	
					1 Omnispex	10	
	<i>Maniple</i>	Troops	Vanguard Squad	10	7 Radium Carbine	100	155
					3 Arc Rifles	45	
					1 Omnispex	10	
	<i>Maniple</i>	Troops	Vanguard Squad	10	7 Radium Carbine	100	155
					3 Arc Rifles	45	
				1 Omnispex	10		
<i>Blood Angel</i>	<i>Strike Force</i>	HQ	Sanguinary Priest	1	1 Bolt Pistol	60	70
					1 Auspex	5	
					1 Shield of Cretacia	5	
					1 Narthecium	0	
					1 Blood Chalice	0	
	<i>Strike Force</i>	Troops	Tactical Squad	5	3 Bolter/Bolt Pistol	70	125
					1 Meltagun	10	
					1 Combi-Melta	10	
	<i>Strike Force</i>	Elites	Furioso Dreadnought	1	1 Magna-grapple	125	165
					1 Frag Cannon	5	
					1 Powerfist/Heavy Flamer	0	
	<i>Strike Force</i>	Drop Pod		1	1 Stormbolter	35	35
	<i>Strike Force</i>	Fast Attack	Drop Pod	1	1 Stormbolter	35	35
<i>Strike Force</i>	Fast Attack	Drop Pod	1	1 Stormbolter	35	35	
<i>Strike Force</i>	Fast Attack	Drop Pod	1	1 Stormbolter	35	35	
<i>Strike Force</i>	Fast Attack	Drop Pod	1	1 Stormbolter	35	35	
<i>Strike Force</i>	Fast Attack	Drop Pod	1	1 Stormbolter	35	35	
<i>Strike Force</i>	Fast Attack	Drop Pod	1	1 Stormbolter	35	35	
<i>Star</i> <i>Phantoms</i>	<i>Detachment</i>	HQ	Librarian	1	1 Mastery Level	65	70
					1 Force Axe	0	
					1 Auspex	5	
	<i>Detachment</i>	Troops	Tactical Squad	5	3 Bolter/Bolt Pistol	70	125
					1 Meltagun	10	
<i>Detachment</i>	Heavy Support	Centurion Devastor Squad	3	3 TL Hurricane Bolters	190	260	
				3 Grav Cannon / Grav Amp	60		
				1 Omniscopes	10		

Special Rules

Skitarii

Skitarii Maniple: Scout (but not Outflank), Warlord gains Preferred Enemy and Reroll on Skitarii Warlord Table.

Doctrina Imperatives: 6 Once per game ability that increase BS or WS varyingly and lowers others depending.

Vanguard: WS3 BS4 S3 T3 W1(2) I3 A1(2) LD8(9) 4+ 6+ FNP. Relentless, Doctrina Imperatives and a unit locked in combat with them will have their Toughness reduced by 1.

Omnispex: Lowers cover save of shooting target Unit by 1.

Radium Carbine: 18" Str 3 AP5 Assault 3. On any roll of a 6 to wound, the wounds causes 2 automatically two wounds to target unit regardless of toughness.

Arc Rifle: 24" Str 6 AP5 Rapid Fire & Haywire.

Plasma Caliver: 18" Str 7 AP2 Assault 3 & Gets Hot.

Arkhan's Divinator: Unit can re-roll Mysterious Terrain and Objective results.

Blood Angel

Flesh Tearer Strike Force: Any charge roll of 10" or more grants the unit Rage and Reroll on Flesh Tearer Warlord Table.

Chapter Tactic: Furious Charge.

Sanguinary Priest: WS5 BS4 S4 T4 W2 I4 A2 LD10 3+. ATSKNF

Tactical Marine: WS4 BS4 S4 T4 W1 I4 A1 LD8 3+. ATSKNF

Furioso Dreadnought: WS5 BS4 S6 A2 13/12/10 HP3.

Drop Pod: BS4 12/12/12 HP3. Drop Pod Assault, Inertial Guidance System and Immobile.

Shield of Cretacia: Grants 3+ Armor and attacks made against the user gain no benefit from the Poisoned rule.

Frag Cannon: Template Str6 AP- Assault 2 and Rending.

Auspex: At the start of the shooting phase, model can select an enemy unit within 12" to lower its cover save by 1 and forgo its own shooting.

Narthecium: Grants the user and his unit Feel No Pain.

Blood Chalice: Grants the user and his units +1 WS if they are of Blood Angel Faction.

Magna-Grapple: Grants the user Move Through Cover and rerolls charges vs vehicles.

Star Phantoms

Ally Detachment: Troops Units are Objective Secure but Warlord cannot be selected from this Detachment.

Chapter tactic: Any unit in the detachment arriving from Deep Strike may re-roll any Reserve roll of a 1 if its controlling Player wishes. Once per game, at the start of the player shooting phase until his next shooting phase all units in the detachment with Chapter Tactic Star Phantoms count their Rapid Fire, Assault, Salvo and Heavy Weapons as being twin-linked.

Librarian: WS5 BS4 S4 T4 W2 I4 A2 LD10 3+. ATSKNF, Psyker.

Centurion: WS4 BS4 S5 T5 W2 I4 A1 LD8(9) 2+. ATSKNF, Slow & Purposeful, Very Bulky and Decimator Protocol (Allows Models to fire 2 Weapons in Shooting Phase).

Grav Cannon: 24" S* AP2 Salvo 3/5. Concussive and Graviton.

Grav Amp: Bearer may re-roll to wound or the effect on a vehicle.

Omniscope: Grants the wearer Night Vision and Split Fire.