

1850 Pts - Chaos Daemons - Todd Silber 12th NovaOpen 2015

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (59 ⁺, 1354 pts)												
Lord of Change	1		6	6	6	6	5	6	5	9	-5(i)	305
(C:CD, pp. 37 & 92); Flying Monstrous Creature (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Lesser Rewards (x1); DR: Greater Rewards (x2); Psyker (Mastery Level 3); Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike; Warlord												
Herald of Tzeentch	1		3	4	3	3	2	3	2	8	-5(i)	125
(C:CD, pp. 38 & 95); Infantry (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Exalted Rewards; Psyker (Mastery Level 3)												
Herald of Tzeentch	1		3	4	3	3	2	3	2	8	-5(i)	125
(C:CD, pp. 38 & 95); Infantry (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Exalted Rewards; Psyker (Mastery Level 3)												
Herald of Slaanesh	1		7	6	4	3	2	7	4/5	8	-5(i)	145
(C:CD, pp. 54 & 96); Cavalry (Character); DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; Fear; S: Acute Senses; S: Outflank; DR: Lesser Rewards (x1); DR: Greater Rewards; L: Exalted Locus of Beguilement; Psyker (Mastery Level 1); DS: Steed of Slaanesh; Fleet; Hammer of Wrath												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Discipline of Change												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Discipline of Change												
Seekers of Slaanesh	18		5	4	3	3	1	5	3	7	-5(i)	216
(C:CD, pp. 55 & 101); Cavalry ; S: Acute Senses; DA: Daemon of Slaanesh; S: Daemonic Instability; S: Deep Strike; S: Outflank; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; Fear; Fleet; Hammer of Wrath												
Flesh Hounds of Khorne	15		5	0	4	4	2	4	2	7	6+5(i)	240
(C:CD, pp. 31 & 100); Beasts ; DG: Collar of Khorne; DA: Daemon of Khorne; S: Daemonic Instability; S: Deep Strike; S: Scout; Daemon; Furious Charge; Hatred (Daemons of Slaanesh); Fear; Fleet; Move Through Cover												
Combined Arms Detachment	1	Grp: Detachment										0
: Combined Arms Detachment (15 ⁺, 494 pts)												
Be'Lakor	1		9	5	6/7	5	4	8	5	10	-4(i)	350
(Dataslate - Be'Lakor); Flying Monstrous Creature (Character); Daemon; Eternal Warrior; Fearless; Lord of Torment; Shadow Form; Shrouded; Psyker (Mastery Level 3); HFA: The Blade of Shadows; Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike; Daemonology: Malefic Powers ; Telepathy												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
(C:CD, pp. 38 & 97); Infantry ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Discipline of Change												
Nurglings	3		3	3	3	3	4	3	4	7	-5(i)	45
(C:CD, pp. 50 & 98); Infantry ; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Infiltrate; S: Swarms; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; Fear												
Combined Arms Detachment	1	Grp: Detachment										0
Total Cost:											1848	

Option Footnotes

Daemon Gifts	
Defensive Grenades	See WH40K, pg. 180.
DG: Collar of Khorne	See C:CD, pg. 63.

DR: Exalted Rewards	D6: 0 - Hellforged Artifact, 1 - Doubly Blessed, 2 - Riftbringer, 3 - Souleater, 4 - Unholy Frenzy, 5 - Warp Tether, 6 - Wind of Chaos (C:CD, pg. 67).
DR: Greater Rewards	D6: 0 - Greater Magic Weapon, 1 - Corpulence, 2 - Daemonic Resilience, 3 - Dark Blessing, 4 - Hellfire Gaze, 5 - Touch of Uncreation, 6 - Unbreakable Hide (C:CD, pg. 66).
DR: Lesser Rewards	D6: 0 - Magic Weapon, 1 - Burning Blood, 2 - Cleaving Strike, 3 - Corrosive Breath, 4 - Spell Breaker, 5 - Warp Breath, 6 - Warp Strider (C:CD, pg. 66).
DS: Steed of Slaanesh	See C:CD, pg. 63.
HFA: The Blade of Shadows	S+1, AP 2, Melee, Armourbane, Fleshbane, Master-crafted, Specialist Weapon (DS:BK, pg. xx).
L: Exalted Locus of Beguilement	See C:CD, pg. 67.
Warlord Traits	
Warlord	See WH40k, pg. 124.
Psychic Powers	
Daemonology: Malefic Powers	0 - Summoning, 1 - Cursed Earth, 2 - Dark Flame, 3 - Infernal Gaze, 4 - Sacrifice, 5 - Incursion, 6 - Possession (see Warhammer 40,000: The Rules, pg. 195).
Discipline of Change	D6: 0 - Flickering Fire of Tzeentch, 1-2 - Tzeentch's Firestorm, 3-4 - Bolt of Change, 5-6 - Infernal Gateway (C:CD, pg. 68).
Telepathy	0 - Psychic Shriek, 1 - Dominate, 2 - Mental Fortitude, 3 - Terrify, 4 - Shrouding, 5 - Invisibility, 6 - Hallucination (see Warhammer 40,000: The Rules, pg. 198).
Special Rules	
Brotherhood of Psykers/ Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 159).
DA: Daemon of Khorne	See C:CD, pg. 26.
DA: Daemon of Nurgle	See C:CD, pg. 26.
DA: Daemon of Slaanesh	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Daemon	Daemon (see WH40k, pg. 163).
Eternal Warrior	Eternal Warrior (see WH40k, pg. 163).
Fear	Fear (see WH40k, pg. 163).
Fearless	Fearless (see WH40k, pg. 163).
Fleet	Fleet (see WH40k, pg. 164).
Furious Charge	Furious Charge (see WH40k, pg. 164).
Hammer of Wrath	Hammer of Wrath (see WH40k, pp. 91 & 165).
Hatred (Daemons of Slaanesh)	Hatred (see WH40k, pg. 165).
Jink	Jink (see WH40k, pg. 167).
Lord of Torment	See DS:BK, pg. xx.
Move Through Cover	Move Through Cover (see WH40k, pg. 168).
Psyker (Mastery Level 1)	Psyker (see WH40k, pg. 170).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 170).
Relentless	Relentless (see WH40k, pg. 170).
S: Acute Senses	Acute Senses (see WH40k, pg. 157).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 163).
S: Daemonic Instability	See C:CD, pg. 26.
S: Deep Strike	Deep Strike (see WH40k, pg. 162).
S: Fleet	Fleet (see WH40k, pg. 164).
S: Hatred (Daemons of Khorne)	Hatred (see WH40k, pg. 165).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 165).
S: Hatred (Daemons of Tzeentch)	Hatred (see WH40k, pg. 165).
S: Independent Character	Independent Character (see WH40k, pg. 166).
S: Infiltrate	Infiltrate (see WH40k, pg. 167).
S: Magic Made Manifest	See C:CD, pg. 38.
S: Outflank	Outflank (see WH40k, pg. 168).
S: Rending	Rending (see WH40k, pg. 170).
S: Scout	Scout (see WH40k, pg. 171).
S: Shrouded	Shrouded (see WH40k, pg. 170).
S: Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 171).
S: Swarms	Swarms (see WH40k, pg. 172).

Shadow Form	See DS:BK, pg. xx.
Shrouded	Shrouded (see WH40k, pg. 170).
Smash	Smash (see WH40k, pg. 171).
Vector Strike	Vector Strike (see WH40k, pg. 43).
Unit Type	
Beasts	Beasts (see WH40k, pg. 67).
Cavalry	Cavalry (see WH40k, pg. 67).
Cavalry (Character)	See WH40K rulebook, pgs. 44-49.
Flying Monstrous Creature (Character)	See WH40K rulebook, pgs. 44-49.
Infantry	Infantry (see WH40k, pg. 62).
Infantry (Character)	See WH40K rulebook, pgs. 44-49.

Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).