

1850 Pts - Eldar - Zachary Pawlikowski 3rd NovaOpen 2015

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Formation: Seer Council (13 ⚔, 730 pts)												
Seer Council	1	Grp:									730	
Farseer Skyrunner	1		5	5	3	4	3	5	1/2	10	3+4(i)	[115]
(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctic Powers ; Divination ; Runes of Fate ; Telepathy												
Farseer Skyrunner	1		5	5	3	4	3	5	1/2	10	3+4(i)	[115]
(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctic Powers ; Divination ; Runes of Fate ; Telepathy												
Warlock Conclave	1	Grp:										[500]
(C:EC, pg. 110); Brotherhood of Psykers (Mastery Level 3); Daemonology: Sanctic Powers ; Runes of Battle												
Warlock Skyrunner	1	-	4	4	3	4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Eldar Jetbike; Witchblade; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Warlock Skyrunner	1	-	4	4	3	4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Eldar Jetbike; Witchblade; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Warlock Skyrunner	1	-	4	4	3	4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Eldar Jetbike; Witchblade; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Warlock Skyrunner	1	-	4	4	3	4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Eldar Jetbike; Witchblade; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Warlock Skyrunner	1	-	4	4	3	4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Eldar Jetbike; Witchblade; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Warlock Skyrunner	1	-	4	4	3	4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Eldar Jetbike; Witchblade; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Warlock Skyrunner	1	-	4	4	3	4	1	5	1/2	8	3+4(i)	[50]
Eldar Jetbike ; Rune Armour; Shuriken Pistol; Eldar Jetbike; Witchblade; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
: Combined Arms Detachment (Primary Detachment) (21 ⚔, 683 pts)												
Farseer Skyrunner	1		5	5	3	4	3	5	1/2	10	3+4(i)	115
(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Warlord ; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctic Powers ; Divination ; Runes of Fate ; Telepathy												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Farseer Skyrunner	1		5	5	3	4	3	5	1/2	10	3+/4(i)	115
(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctic Powers ; Divination ; Runes of Fate ; Telepathy												
Windriders	3		4	4	3	4	1	5	1	8	3+	81
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Windriders	3		4	4	3	4	1	5	1	8	3+	81
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Windriders	3		4	4	3	4	1	5	1	8	3+	81
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Warp Spiders	4		4	4	3	3	1	5	1	9	3+	105
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												
Warp Spiders	4		4	4	3	3	1	5	1	9	3+	105
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												
Combined Arms Detachment (Primary Detachment)	1	Grp: Detachment										0
: Combined Arms Detachment (8 , 437 pts)												
Farseer Skyrunner	1		5	5	3	4	3	5	1/2	10	3+/4(i)	115
(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctic Powers ; Divination ; Runes of Fate ; Telepathy												
Baharroth	1		7	7	4	4	3	7	4	10	2+	170
(C:EC, p106); Jump Units (Character); Phoenix Armour; Hawk's Talon; Grenade Pack; Haywire Grenades; Plasma Grenades; Swooping Hawk Wings; The Shining Blade; Bulky; Deep Strike; Ancient Doom; Battle Focus; Eternal Warrior; Fearless; Fleet; Hit & Run; Independent Character; Sun's Brilliance												
Windriders	3		4	4	3	4	1	5	1	8	3+	81
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Windriders	3		4	4	3	4	1	5	1	8	3+	71
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; TL Shuriken Catapults (x1); Scatter Laser (x2); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Combined Arms Detachment	1	Grp: Detachment										0
											Total Cost:	1850

Option Footnotes

Warlord Traits	
Warlord	See WH40k, pg. 124.
Psychic Powers	
Daemonology: Sanctic Powers	0 - Banishment, 1 - Gate of Infinity, 2 - Hammerhand, 3 - Sanctuary, 4 - Purge Soul, 5 - Cleansing Flame, 6 - Vortex of Doom (see Warhammer 40,000: The Rules, pg. 194).
Divination	0 - Prescience, 1 - Foreboding, 2 - Forewarning, 3 - Perfect Timing, 4 - Precognition, 5 - Misfortune, 6 - Scrier's Gaze (see Warhammer 40,000: The Rules, pg. 193).
Runes of Battle	0 - Conceal/Reveal, 1 - Destructor/Renewer, 2 - Embolden/Horrify, 3 - Enhance/Drain, 4 - Protect/Jinx, 5 - Quicken/Restrain, 6 - Empower/Enervate (C:E, pg. 70).
Runes of Fate	0 - Guide, 1 - Executioner, 2 - Doom, 3 - Eldrich Storm, 4 - Death Mission, 5 - Fortune, 6 - Mind War (C:E, pg. 71).

Telepathy	0 - Psychic Shriek, 1 - Dominate, 2 - Mental Fortitude, 3 - Terrify, 4 - Shrouding, 5 - Invisibility, 6 - Hallucination (see Warhammer 40,000: The Rules, pg. 198).
Special Rules	
Ancient Doom	See C:E, pg. 25.
Battle Focus	See C:EC, pg. 148.
Brotherhood of Psykers (Mastery Level 3)	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 159).
Bulky	Bulky (see WH40k, pg. 159).
Deep Strike	Deep Strike (see WH40k, pg. 162).
Eternal Warrior	Eternal Warrior (see WH40k, pg. 163).
Fearless	Fearless (see WH40k, pg. 163).
Fleet	Fleet (see WH40k, pg. 164).
Flickerjump	See C:EC, pg. 124.
Hammer of Wrath	Hammer of Wrath (see WH40k, pp. 91 & 165).
Hit & Run	Hit & Run (see WH40k, pg. 165).
Independent Character	Independent Character (see WH40k, pg. 166).
Iron Resolve	See C:EC, pg. 124.
Jink	Jink (see WH40k, pg. 167).
Path of the Seer	See C:EC, pg. 141.
Psychic Bond	See C:EC, pg. 141.
Psychic Might	See C:EC, pg. 141.
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 170).
Relentless	Relentless (see WH40k, pg. 170).
Runes of the Farseer	See C:E, pg. 109.
Sun's Brilliance	See C:E, pg. 60.
Unit Type	
Character	Character (see WH40k, pg. 100).
Eldar Jetbike	See WH40k, pg. 45.
Infantry (Character)	See WH40K rulebook, pgs. 44-49.
Infantry (Jetpack)	Infantry (see WH40k, pg. 44), Jet Pack Units(see WH40k, pg. 47).
Jump Units (Character)	See WH40K rulebook, pgs. 44-49.
Wargear	
Eldar Jetbike	See WH40k, pg. 45.
Ghosthelm	See C:EC, pg. 153.
Heavy Aspect Armour	See C:E, pg. 65.
Mesh Armour	See C:E, pg. 65.
Phoenix Armour	See C:E, pg. 65.
Swooping Hawk Wings	See C:EC, pg. 153.
Warp Jump Generators	See C:EC, pg. 153.
Weapons	
Death Spinner	12"R; S6; AP -; Assault 2, Monofilament (C:E, pg. 150).
Grenade Pack	24"R, S4, AP4, Assault 1, Barrage, Blast, Ignores Cover, Skyburst (C:E, pg. 153).
Hawk's Talon	24"R; S5; AP5; Assault 3 (C:E, pg. 62).
Haywire Grenades	8"R; S 2; AP -; Assault 1, Haywire (WH40k, pg. 62).
Plasma Grenades	8"R, S4, AP4, Assault 1, Blast. See WH40k, pg. 62.
Scatter Laser	36"R; S6; AP6; Heavy 4 (C:EC, pg 149).
Shuriken Pistol	12"R; S4; AP5; Pistol, Bladestorm (C:EC, pg 150).
The Shining Blade	S User, AP3, Melee, Blind (C:E, pg. 60).
TL Shuriken Catapults	12"R; S4; AP5; Assault 2, Bladestorm, Twin Linked (C:E, pg 68).
Witchblade	S User, AP -, Melee, Armourbane, Fleshbane (BRB, pg. 61).