

1850 Pts - Necrons - Benjamin Cromwell 8th NovaOpen 2015

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (29 ⚔, 1015 pts)												
Destroyer Lord	1	☠	4	4	5	6	3	2	3	10	3+	125
Jet Pack Units (Character); Bulky; Deep Strike; Independent Character; Preferred Enemy; Reanimation Protocols; Relentless; Warlord ; The Solar Staff												
Immortals	5	☠	4	4	4	4	1	2	1	10	3+	85
Infantry ; Gauss Blaster; Reanimation Protocols												
Immortals	5	☠	4	4	4	4	1	2	1	10	3+	85
Infantry ; Gauss Blaster; Reanimation Protocols												
Canoptek Wraiths	6	☠	4	4	6	5	2	2	3	10	3+/3(i)	240
Beasts ; Fearless; Fleet; Rending; Very Bulky; Wraith Form; Wraithflight												
Canoptek Wraiths	6	☠	4	4	6	5	2	2	3	10	3+/3(i)	240
Beasts ; Fearless; Fleet; Rending; Very Bulky; Wraith Form; Wraithflight												
Canoptek Wraiths	6	☠	4	4	6	5	2	2	3	10	3+/3(i)	240
Beasts ; Fearless; Fleet; Rending; Very Bulky; Wraith Form; Wraithflight												
Combined Arms Detachment	1	Grp: Detachment										0
Formation: Canoptek Harvest (13 ⚔, 390 pts)												
Canoptek Harvest	1	Grp: ☠										390
Adaptive Subroutines; Move Through Cover; Relentless												
Canoptek Spyder	1		3	3	6	6	3	2	2	10	3+	[50]
Monstrous Creature ; Fear; Fearless; Hammer of Wrath; Move Through Cover; Relentless; Scarab Hive; Smash												
Canoptek Wraiths	6		4	4	6	5	2	2	3	10	3+/3(i)	[240]
Beasts ; Fearless; Fleet; Rending; Very Bulky; Wraith Form; Wraithflight												
Canoptek Scarabs	5		2	2	3	3	3	2	4	10	6+	[100]
Beasts ; Entropic Strike; Fearless; Fleet; Swarms												
Formation: Crimson Death (3 ⚔, 440 pts)												
Crimson Death [EL]	1	Grp: Auxiliary, ☠										440
Evasive Manoeuvres: See C:EC, pg. 144.; Preferred Enemy (Flyers, Flying Monstrous Creatures)												
Crimson Hunter Exarch (Fast) [EL]	1	Grp: BS: 5 FA: 10 SA: 10 RA: 10 HP: 3 Save: -										[160]
(C:EC, pg. 126); Vehicle (Flyer, Character); Pulse Laser; Bright Lance (x2); Marksman's Eye; Precision Shots; Skyhunter; Vector Dancer; Skyfire												
Crimson Hunter (Fast) [EL]	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 3 Save: -										[140]
(C:EC, pg. 126); Vehicle (Flyer); Pulse Laser; Bright Lance (x2); Skyhunter; Vector Dancer; Skyfire												
Crimson Hunter (Fast) [EL]	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 3 Save: -										[140]
(C:EC, pg. 126); Vehicle (Flyer); Pulse Laser; Bright Lance (x2); Skyhunter; Vector Dancer; Skyfire												
Total Cost:											1845	

Option Footnotes

Warlord Traits	
Warlord	See WH40k, pg. 124.
Special Rules	
Adaptive Subroutines	
Bulky	Bulky (see WH40k, pg. 159).
Deep Strike	Deep Strike (see WH40k, pg. 162).
Entropic Strike	
Fear	Fear (see WH40k, pg. 163).
Fearless	Fearless (see WH40k, pg. 163).
Fleet	Fleet (see WH40k, pg. 164).
Hammer of Wrath	Hammer of Wrath (see WH40k, pp. 91 & 165).
Independent Character	Independent Character (see WH40k, pg. 166).
Marksman's Eye	See C:EC, pg. 126.
Move Through Cover	Move Through Cover (see WH40k, pg. 168).
Precision Shots	Precision Shots (see WH40k, pg. 169).
Preferred Enemy	Preferred Enemy (see WH40k, pg. 169).

Preferred Enemy (Flyers, Flying Monstrous Creatures)	Preferred Enemy (see WH40k, pg. 169).
Reanimation Protocols	
Relentless	Relentless (see WH40k, pg. 170).
Rending	Rending (see WH40k, pg. 170).
Scarab Hive	
Skyfire	Skyfire (see WH40k, pg. 171).
Skyhunter	See C:E, pg. 39.
Smash	Smash (see WH40k, pg. 171).
Swarms	Swarms (see WH40k, pg. 172).
Vector Dancer	Vector Dancer (see WH40k, pg. 43).
Very Bulky	Very Bulky (see WH40k, pg. 35).
Wraith Form	
Wraithflight	
Unit Type	
Beasts	See WH40K rulebook, pgs. 44-49.
Infantry	See WH40K rulebook, pgs. 44-49.
Jet Pack Units (Character)	See WH40K rulebook, pgs. 44-49.
Monstrous Creature	See WH40K rulebook, pgs. 44-49.
Vehicle (Flyer)	See WH40K rulebook, pgs. 44-49.
Vehicle (Flyer, Character)	See WH40K rulebook, pgs. 44-49.
Wargear	
Gauss Blaster	24"R, S5, AP4, Rapid Fire, Gauss.
The Solar Staff	12"R, S5, AP3, Assault 3, Blind, Solar Pulse.
Weapons	
Bright Lance	36"R; S8; AP2; Heavy 1, Lance (C:EC, pg. 149).
Pulse Laser	48"R; S8; AP2; Heavy 2 (C:EC, pg. 149).