

1850 Pts - Chaos Daemons - Alan Bajramovic 4th Overall LVO 2016

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (32 1023 pts)												
Kairos Fateweaver	1		1	6	5	5	5	2	1	9	-4(i)	300
<small>(C:CD, pp. 42 & 91); Flying Monstrous Creature (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Psyker (Mastery Level 4); Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike; Warlord; Lord of Unreality</small>												
Bloodthirster of Insensate Rage	1		10	10	6	6	5	9	6	9	3+5(i)	325
<small>(WD #60); Flying Monstrous Creature (Character); Warp-Forged Armour; Great Axe of Khorne; Daemon; Furious Charge; Hatred (Daemons of Slaanesh); S: Fearless; S: Invulnerable!; S: Eternal Warriors; DR: Lesser Rewards (x1); DR: Greater Rewards (x2); DA: Daemon of Khorne; Deep Strike; Fear; Hammer of Wrath; Jink; Move Through Cover; Rage; Relentless; S: Daemonic Instability; Smash; Vector Strike</small>												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
<small>(C:CD, pp. 38 & 97); Infantry; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Discipline of Change</small>												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
<small>(C:CD, pp. 38 & 97); Infantry; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Discipline of Change</small>												
Screamers of Tzeentch	8		3	0	4	4	2	4	3	7	-5(i)	200
<small>(C:CD, pp. 41 & 100); Jetbike; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Lamprey's Bite; S: Slashing Attack; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Hammer of Wrath; Jink; Relentless</small>												
Combined Arms Detachment	1	Grp: Detachment										0
: Combined Arms Detachment (17 819 pts)												
Be'Lakor	1		9	5	6/7	5	4	8	5	10	-4(i)	350
<small>(Dataslate - Be'Lakor); Flying Monstrous Creature (Character); Daemon; Eternal Warrior; Fearless; Lord of Torment; Shadow Form; Shrouded; Psyker (Mastery Level 3); HFA: The Blade of Shadows; Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike; Daemonology: Malefic Powers; Telepathy</small>												
Herald of Tzeentch	1		3	4	3	4	2	3	2/3	8	-5(i)	175
<small>(C:CD, pp. 38 & 95); JetBikes (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Exalted Rewards; L: Exalted Locus of Conjunction; Psyker (Mastery Level 3); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky</small>												
Herald of Tzeentch	1		3	4	3	4	2	3	2/3	8	-5(i)	150
<small>(C:CD, pp. 38 & 95); JetBikes (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Exalted Rewards; Psyker (Mastery Level 3); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky</small>												
Pink Horrors of Tzeentch	11		3	3	3	3	1	3	1	7	-5(i)	99
<small>(C:CD, pp. 38 & 97); Infantry; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Discipline of Change</small>												
Nurglings	3		3	3	3	3	4	3	4	7	-5(i)	45
<small>(C:CD, pp. 50 & 98); Infantry; DA: Daemon of Nurgle; S: Daemonic Instability; S: Deep Strike; S: Infiltrate; S: Swarms; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; Fear</small>												
Combined Arms Detachment	1	Grp: Detachment										0
Total Cost:											1842	

Option Footnotes

Daemonic Gifts	
Defensive Grenades	See WH40K, pg. 180.
DR: Exalted Rewards	D6: 0 - Hellforged Artifact, 1 - Doubly Blessed, 2 - Riftbringer, 3 - Souleater, 4 - Unholy Frenzy, 5 - Warp Tether, 6 - Wind of Chaos (C:CD, pg. 67).

DR: Greater Rewards	D6: 0 - Greater Magic Weapon, 1 - Corpulscence, 2 - Daemonic Resilience, 3 - Dark Blessing, 4 - Hellfire Gaze, 5 - Touch of Uncreation, 6 - Unbreakable Hide (C:CD, pg. 66).
DR: Lesser Rewards	D6: 0 - Magic Weapon, 1 - Burning Blood, 2 - Cleaving Strike, 3 - Corrosive Breath, 4 - Spell Breaker, 5 - Warp Breath, 6 - Warp Strider (C:CD, pg. 66).
DS: Disc of Tzeentch	See C:CD, pg. 63.
HFA: Staff of Tomorrow	See C:CD, pg. 42.
HFA: The Blade of Shadows	S+1, AP 2, Melee, Armourbane, Fleshbane, Master-crafted, Specialist Weapon (DS:BK, pg. xx).
L: Exalted Locus of Conjuraton	See C:CD, pg. 67.
Warlord Traits	
Lord of Unreality	See C:CD, pg. 26.
Warlord	See WH40k, pg. 124.
Psychic Powers	
Daemonology: Malefic Powers	0 - Summoning, 1 - Cursed Earth, 2 - Dark Flame, 3 - Infernal Gaze, 4 - Sacrifice, 5 - Incursion, 6 - Possession (see Warhammer 40,000: The Rules, pg. 195).
Discipline of Change	D6: 0 - Flickering Fire of Tzeentch, 1-2 - Tzeentch's Firestorm, 3-4 - Bolt of Change, 5-6 - Infernal Gateway (C:CD, pg. 68).
Telepathy	0 - Psychic Shriek, 1 - Dominate, 2 - Mental Fortitude, 3 - Terrify, 4 - Shrouding, 5 - Invisibility, 6 - Hallucination (see Warhammer 40,000: The Rules, pg. 198).
Special Rules	
Brotherhood of Psykers/ Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 159).
DA: Daemon of Khorne	See C:CD, pg. 26.
DA: Daemon of Nurgle	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Daemon	Daemon (see WH40k, pg. 163).
Deep Strike	Deep Strike (see WH40k, pg. 162).
Eternal Warrior	Eternal Warrior (see WH40k, pg. 163).
Fear	Fear (see WH40k, pg. 163).
Fearless	Fearless (see WH40k, pg. 163).
Furious Charge	Furious Charge (see WH40k, pg. 164).
Hammer of Wrath	Hammer of Wrath (see WH40k, pp. 91 & 165).
Hatred (Daemons of Slaanesh)	Hatred (see WH40k, pg. 165).
Jink	Jink (see WH40k, pg. 167).
Lord of Torment	See DS:BK, pg. xx.
Move Through Cover	Move Through Cover (see WH40k, pg. 168).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 170).
Psyker (Mastery Level 4)	Psyker (see WH40k, pg. 170).
Rage	Rage (see WH40k, pg. 170).
Relentless	Relentless (see WH40k, pg. 170).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 163).
S: Daemonic Instability	See C:CD, pg. 26.
S: Deep Strike	Deep Strike (see WH40k, pg. 162).
S: Eternal Warriors	See WH40k, pg. 35.
S: Fearless	Fearless (see WH40k, pg. 163).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 165).
S: Hatred (Daemons of Tzeentch)	Hatred (see WH40k, pg. 165).
S: Independent Character	Independent Character (see WH40k, pg. 166).
S: Infiltrate	Infiltrate (see WH40k, pg. 167).
S: Invulnerable!	See C:CD, pg. 27
S: Lamprey's Bite	See C:CD, pg. 41.
S: Magic Made Manifest	See C:CD, pg. 38.
S: Oracle of Eternity	See C:CD, pg. 42.
S: Shrouded	Shrouded (see WH40k, pg. 170).
S: Slashing Attack	See C:CD, pg. 41.
S: Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 171).
S: Swarms	Swarms (see WH40k, pg. 172).
S: The Two Heads of Fate	See C:CD, pg. 42.

Shadow Form	See DS:BK, pg. xx.
Shrouded	Shrouded (see WH40k, pg. 170).
Smash	Smash (see WH40k, pg. 171).
Vector Strike	Vector Strike (see WH40k, pg. 43).
Very Bulky	Very Bulky (see WH40k, pg. 35).
Unit Type	
Flying Monstrous Creature (Character)	See WH40K rulebook, pgs. 44-49.
Infantry	Infantry (see WH40k, pg. 62).
Jetbike	See WH40k, pg. 45.
JetBikes (Character)	See WH40K rulebook, pgs. 44-49.
Wargear	
Great Axe of Khorne	S D; AP 2; Melee, Colossal.
Warp-Forged Armour	Warp-forged armour confers a 3+ armour save (see C:KD, pg. 116).

Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).