









▲ 1850 Pts - Eldar - Ben Vizcarra 9th Overall BAO 2016





Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Pale Court - Aspect Lord Shrine Discipuls of Vaul (52 ⚔, 1075 pts)												
Farseer Skyrunner	1	☠	5	5	3	4	3	5	1/2	10	3+4(i)	115
(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctipowers ; Divination ; Runes of Fate ; Telepathy												
Swooping Hawks	4	☠	4	4	3	3	1	5	1	9	4+	90
(C:EC, pg. 123); Infantry ; Aspect Armour; Lasblaster; Grenade Pack; Haywire Grenades; Plasma Grenades; Swooping Hawk Wings; Ancient Doom; Battle Focus; Fleet; Intercept												
Swooping Hawk Exarch	1	-	5	5	3	3	2	6	2	9	3+	[26]
Character ; Heavy Aspect Armour; Lasblaster; Herald of Victory												
Swooping Hawks	4	☠	4	4	3	3	1	5	1	9	4+	90
(C:EC, pg. 123); Infantry ; Aspect Armour; Lasblaster; Grenade Pack; Haywire Grenades; Plasma Grenades; Swooping Hawk Wings; Ancient Doom; Battle Focus; Fleet; Intercept												
Swooping Hawk Exarch	1	-	5	5	3	3	2	6	2	9	3+	[26]
Character ; Heavy Aspect Armour; Lasblaster; Herald of Victory												
Swooping Hawks	4	☠	4	4	3	3	1	5	1	9	4+	90
(C:EC, pg. 123); Infantry ; Aspect Armour; Lasblaster; Grenade Pack; Haywire Grenades; Plasma Grenades; Swooping Hawk Wings; Ancient Doom; Battle Focus; Fleet; Intercept												
Swooping Hawk Exarch	1	-	5	5	3	3	2	6	2	9	3+	[26]
Character ; Heavy Aspect Armour; Lasblaster; Herald of Victory												
Vaul's Wrath Support Battery	1	Grp: ☠	To: 7 Wo: 2 Save: 3+								30	
(C:EC, pg. 130); Artillery ; Shadow Weaver												
Guardian Crew	2		4	4	3	3	1	5	1	8	5+	[0]
Mesh Armour; Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Fleet												
Vaul's Wrath Support Battery	1	Grp: ☠	To: 7 Wo: 2 Save: 3+								30	
(C:EC, pg. 130); Artillery ; Shadow Weaver												
Guardian Crew	2		4	4	3	3	1	5	1	8	5+	[0]
Mesh Armour; Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Fleet												
Aspect Host	1	Auxiliai ☠										315
(C:EC, pg. 94); Warp Spiders; Warp Spiders; Warp Spiders; Rites of Battle; Shrinekeepers												
Warp Spiders	4	☠	4	4	3	3	1	5	1	9	3+	[105]
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												
Warp Spiders	4	☠	4	4	3	3	1	5	1	9	3+	[105]
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												
Warp Spiders	4	☠	4	4	3	3	1	5	1	9	3+	[105]
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Aspect Host	1	Auxiliai 										315
(C:EC, pg. 94); Warp Spiders; Warp Spiders; Warp Spiders; Rites of Battle; Shrinekeepers												
Warp Spiders	4		4	4	3	3	1	5	1	9	3+	[105]
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												
Warp Spiders	4		4	4	3	3	1	5	1	9	3+	[105]
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												
Warp Spiders	4		4	4	3	3	1	5	1	9	3+	[105]
(C:EC, pg. 124); Infantry (Jetpack); Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Relentless; Ancient Doom; Battle Focus; Fleet; Flickerjump												
Warp Spider Exarch	1	-	5	5	3	3	2	6	2	9	3+	[29]
Character ; Death Spinner; Iron Resolve												
Pale Court - Aspect Lord Shrine Discipls of Vault	1	Grp: Detachment										0

Formation: Crimson Death (3 , 440 pts)

Crimson Death	1	Auxiliai 										440
(C:EC, pg. 95); Evasive Manoeuvres: See C:EC, pg. 144.; Preferred Enemy (Flyers, Flying Monstrous Creatures)												
Crimson Hunter Exarch	1	Grp: 	BS: 5	FA: 10	SA: 10	RA: 10	HP: 3	Save: -				[160]
(C:EC, pg. 126); Vehicle (Flyer, Character); Pulse Laser; Bright Lance (x2); Marksman's Eye; Precision Shots; Skyhunter; Vector Dancer; Skyfire												
Crimson Hunter	1	Grp: 	BS: 4	FA: 10	SA: 10	RA: 10	HP: 3	Save: -				[140]
(C:EC, pg. 126); Vehicle (Flyer); Pulse Laser; Bright Lance (x2); Skyhunter; Vector Dancer; Skyfire												
Crimson Hunter	1	Grp: 	BS: 4	FA: 10	SA: 10	RA: 10	HP: 3	Save: -				[140]
(C:EC, pg. 126); Vehicle (Flyer); Pulse Laser; Bright Lance (x2); Skyhunter; Vector Dancer; Skyfire												

: Combined Arms Detachment (10 , 331 pts)

Autarch Skyrunner	1		6	6	3/4	4	3	6	3/4	10	3+/4(i)	88
(C:EC, pg. 108); Eldar Jetbike ; Infantry (Character); Heavy Aspect Armour; Shuriken Pistol; Haywire Grenades; Plasma Grenades; Forceshield; Scorpion Chainsword; TL Shuriken Catapults (x1); Eldar Jetbike; Hammer of Wrath; Jink; Relentless; Warlord ; Ancient Doom; Battle Focus; Independent Character; The Path of Command												
Windriders	3		4	4	3	4	1	5	1	8	3+	81
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Windriders	3		4	4	3	4	1	5	1	8	3+	81
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Windriders	3		4	4	3	4	1	5	1	8	3+	81
(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus												
Combined Arms Detachment	1	Grp: Detachment										0
											Total Cost:	1846

Option Footnotes

Warlord Traits	
Warlord	See WH40k, pg. 124.
Psychic Powers	
Daemonology: Sanctic Powers	0 - Banishment, 1 - Gate of Infinity, 2 - Hammerhand, 3 - Sanctuary, 4 - Purge Soul, 5 - Cleansing Flame, 6 - Vortex of Doom (see Warhammer 40,000: The Rules, pg. 194).

Divination	0 - Prescience, 1 - Foreboding, 2 - Forewarning, 3 - Perfect Timing, 4 - Precognition, 5 - Misfortune, 6 - Scrier's Gaze (see Warhammer 40,000: The Rules, pg. 193).
Runes of Fate	0 - Guide, 1 - Executioner, 2 - Doom, 3 - Will of Asuryan, 4 - Fortune, 5 - Mind War, 6 - Eldritch Storm (C:E, pg. 71).
Telepathy	0 - Psychic Shriek, 1 - Dominate, 2 - Mental Fortitude, 3 - Terrify, 4 - Shrouding, 5 - Invisibility, 6 - Hallucination (see Warhammer 40,000: The Rules, pg. 198).
Special Rules	
Ancient Doom	See C:E, pg. 25.
Battle Focus	See C:EC, pg. 148.
Bulky	Bulky (see WH40k, pg. 159).
Deep Strike	Deep Strike (see WH40k, pg. 162).
Fleet	Fleet (see WH40k, pg. 164).
Flickerjump	See C:EC, pg. 124.
Hammer of Wrath	Hammer of Wrath (see WH40k, pp. 91 & 165).
Herald of Victory	See C:E, pg. 35.
Independent Character	Independent Character (see WH40k, pg. 166).
Intercept	See C:EC, pg. 123.
Iron Resolve	See C:EC, pg. 124.
Jink	Jink (see WH40k, pg. 167).
Marksman's Eye	See C:EC, pg. 126.
Precision Shots	Precision Shots (see WH40k, pg. 169).
Preferred Enemy (Flyers, Flying Monstrous Creatures)	Preferred Enemy (see WH40k, pg. 169).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 170).
Relentless	Relentless (see WH40k, pg. 170).
Rites of Battle	See C:EC, pg. 157.
Runes of the Farseer	See C:E, pg. 109.
Shrinekeepers	See C:EC, pg. 142.
Skyfire	Skyfire (see WH40k, pg. 171).
Skyhunter	See C:E, pg. 39.
The Path of Command	See C:CE, pg. 108.
Vector Dancer	Vector Dancer (see WH40k, pg. 43).
Unit Type	
Artillery	Artillery (see WH40k, pg. 64).
Character	Character (see WH40k, pg. 100).
Eldar Jetbike	See WH40k, pg. 45.
Infantry	Infantry (see WH40k, pg. 62).
Infantry (Character)	See WH40K rulebook, pgs. 44-49.
Infantry (Jetpack)	Infantry (see WH40k, pg. 44), Jet Pack Units(see WH40k, pg. 47).
Vehicle (Flyer)	See WH40K rulebook, pgs. 44-49.
Vehicle (Flyer, Character)	See WH40K rulebook, pgs. 44-49.
Wargear	
Aspect Armour	See C:E, pg. 65.
Eldar Jetbike	See WH40k, pg. 45.
Ghosthelm	See C:EC, pg. 153.
Heavy Aspect Armour	See C:E, pg. 65.
Mesh Armour	See C:E, pg. 65.
Swooping Hawk Wings	See C:EC, pg. 153.
Warp Jump Generators	See C:EC, pg. 153.
Weapons	
Bright Lance	36"R; S8; AP2; Heavy 1, Lance (C:EC, pg. 149).
Death Spinner	12"R; S6; AP -; Assault 2, Monofilament (C:E, pg. 150).
Grenade Pack	24"R, S4, AP4, Assault 1, Barrage, Blast, Ignores Cover, Skyburst (C:E, pg. 153).
Haywire Grenades	8"R; S 2; AP -; Assault 1, Haywire (WH40k, pg. 62).
Lasblaster	24"R; S3; AP5; Assault 3 (C:EC, pg. 149).
Plasma Grenades	8"R, S4, AP4, Assault 1, Blast. See WH40k, pg. 62.
Pulse Laser	48"R; S8; AP2; Heavy 2 (C:EC, pg. 149).
Scatter Laser	36"R; S6; AP6; Heavy 4 (C:EC, pg. 149).
Scorpion Chainsword	S+1, AP6, Melee (C:EC, pg. 152).
Shadow Weaver	48"R; S6; AP6; Heavy 1, Barrage, Blast, Monofilament (C:EC, pg. 150).
Shuriken Catapult	12"R; S4; AP5; Assault 2, Bladestorm (C:EC, pg. 150).

Shuriken Pistol	12"R; S4; AP5; Pistol, Bladestorm (C:EC, pg 150).
TL Shuriken Catapults	12"R; S4; AP5; Assault 2, Bladestorm, Twin Linked (C:E, pg 68).
Witchblade	S User, AP -, Melee, Armourbane, Fleshbane (BRB, pg. 61).