



1850 Pts - Renegades and Heretics - Brett Perkins 2nd Overall Warzone ATL 2016

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (66 ⚔, 362 pts)												
Renegade Command Squad	4		3	4	3	3	1	3	1	*	4+	75
(IA13, pg. 154); Infantry ; Frag Grenades; Close Combat Weapon (x4); Lasgun (x4); Carapace Armour; Fanatic; Uncertain Worth												
Arch-Demagogue	1		4	4	3	3	3	3	3	*	5+	[10]
(IA5 - 2E, pg. 240); Infantry (Character); Frag Grenades; Flak Armour; Close Combat Weapon; Laspistol; Fanatic; Independent Character; Master of Renegades; Uncertain Worth; Chaos Covenant; Covenant of Nurgle; Warlord												
Plague Zombie Horde	20		2	2	3	3	1	2	1	-	-	60
(IA13, pg. 165); Infantry ; Close Combat Weapon; Fearless; Feel No Pain (4+); Slow and Purposeful; Warp Plague												
Plague Zombie Horde	20		2	2	3	3	1	2	1	-	-	60
(IA13, pg. 165); Infantry ; Close Combat Weapon; Fearless; Feel No Pain (4+); Slow and Purposeful; Warp Plague												
Plague Zombie Horde	19		2	2	3	3	1	2	1	-	-	57
(IA13, pg. 165); Infantry ; Close Combat Weapon; Fearless; Feel No Pain (4+); Slow and Purposeful; Warp Plague												
Renegade Strike Battery	1	Grp:										110
(IA13, pg. 174); Renegade Wyvern; Renegade Wyvern												
Renegade Wyvern	1	Grp: BS: 2 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[55]
Vehicle (Tank, Open-Topped); Searchlight; Smoke Launchers; Heavy Boltgun; Twin-linked Stormshard Mortars (x2)												
Renegade Wyvern	1	Grp: BS: 2 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[55]
Vehicle (Tank, Open-Topped); Searchlight; Smoke Launchers; Heavy Boltgun; Twin-linked Stormshard Mortars (x2)												
Combined Arms Detachment	1	Grp: Detachment										0
: Inquisitorial Detachment (4 ⚔, 118 pts)												
Inquisitor Coteaz (HQ) [Inq]	1		4	4	3/6	3	3	4/1	3	10	2+	100
(Codex: Inquisition); Infantry (Character); Frag Grenades; Krak Grenades; Psyk-out Grenades; Artificer Armour; Psyber-Eagle; Bolt Pistol; Master-crafted Nemesis Daemonhammer; I've Been Expecting You; Independent Character; Lord of Formosa; Psyker (Mastery Level 2); Spy Network; Stubborn												
Inquisitorial Henchmen Warband (Elite) [Inq]	1											18
(Codex: Inquisition); Infantry ; Acolyte; Acolyte; Psyker												
Acolyte [Inq]	1		3	3	3	3	1	3	1/2	8	5+	[4]
(Codex: Inquisition); Infantry ; Flak Armour; Chainsword; Laspistol												
Acolyte [Inq]	1		3	3	3	3	1	3	1/2	8	5+	[4]
(Codex: Inquisition); Infantry ; Flak Armour; Chainsword; Laspistol												
Psyker [Inq]	1		3	3	3	3	1	3	1	8	5+	[10]
(Codex: Inquisition); Infantry ; Flak Armour; Laspistol; Brotherhood of Psykers; Psychic Barrage												
Inquisitorial Detachment [Inq]	1	Grp: Detachment										0
: Officio Assassinorum Detachment (1 ⚔, 140 pts)												
Culexus Assassin (Elite) [OA]	1		8	8	4	4	3	7	4	10	-4(i)	140
(Officio Assassinorum *updated in WD 65); (Mont'ka - The Rules, pg. 60); Infantry (Character); Psyk-out Grenades; Etherium; Animus Speculum; Fear; Fearless; Independent Operative; Infiltrate; Life Drain; Lightning Reflexes; Move Through Cover; No Escape; Preferred Enemy (Psykers); Psychic Abomination												
Officio Assassinorum Detachment [OA]	1	Grp: Detachment										0
(Mont'ka - The Rules, pg. 56)												
: Combined Arms Detachment (7 ⚔, 390 pts)												
Kairos Fateweaver (HQ) [cd]	1		1	6	5	5	5	2	1	9	-4(i)	300
(C:CD, pp. 42 & 91); Flying Monstrous Creature (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Psyker (Mastery Level 4); Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Nurglings (Troops) [cd]	3		3	3	3	3	4	3	4	7	-/5(i)	45
(C:CD, pp. 50 & 98); Infantry ; DA: Daemon of Nurgle; Daemonic Instability; S: Deep Strike; S: Infiltrate; S: Swarms; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; Fear												
Nurglings (Troops) [cd]	3		3	3	3	3	4	3	4	7	-/5(i)	45
(C:CD, pp. 50 & 98); Infantry ; DA: Daemon of Nurgle; Daemonic Instability; S: Deep Strike; S: Infiltrate; S: Swarms; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; Fear												
Combined Arms Detachment [cd]	1	Grp: Detachment										0
: Combined Arms Detachment (13 \times, 840 pts)												
Cadre Fireblade (HQ) [Tau]	1		4	5	3	3	3	3	3	9	4+	60
(C:TE, pg. 82); Infantry (Character); Photon Grenades; Markerlight; Pulse Rifle; Independent Character; Split Fire; Supporting Fire; Volley Fire												
Strike Team (Troops) [Tau]	1											45
(C:TE, pg. 85)												
Fire Warriors [Tau]	5		2	3	3	3	1	2	1	7	4+	[45]
Infantry ; Photon Grenades; Pulse Rifle (x5); Supporting Fire												
KX139 Ta'unar Supremacy Armour [Tau]	1		3	4	8	9	10	2	2	9	2+/5(i)	600
(Forge World Website); Gargantuan Creature ; Barrier Shield Generator; Vigilance Defense System; Pulse Ordnance Multi-Driver; Smart Missile System (x2); Twin Linked Burst Cannon (x2); Tri-axis Ion Cannon (x2); Fear; Feel No Pain; Hammer of Wrath; Move Through Cover; Relentless; Smash; Strikedown												
Strike Team (Troops) [Tau]	1											45
(C:TE, pg. 85)												
Fire Warriors [Tau]	5		2	3	3	3	1	2	1	7	4+	[45]
Infantry ; Photon Grenades; Pulse Rifle (x5); Supporting Fire												
Wall of Martyrs Imperial Bunker [Tau]	1											90
(Stronghold Assault, pg. 26); Medium Building (Armour Value 14, Transport Capacity 20, HP 4); Escape Hatch; Barricades												
Combined Arms Detachment [Tau]	1	Grp: Detachment										0
Total Cost:											1850	