

▲ 1850 Pts - Dark Angels - Aaron Aleong 1st Overall Glass City Grand Tournament

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Lion's Blade Strike Force (69 ⚔, 1045 pts)												
Battle Company	1	Core, ☠										990
(CAA:DA, pg. 174); Chaplain; Company Master; Fear; Fearless; Fire Discipline; Objective Secured												
Chaplain	1	☠	5	4	4/6	5	2	4	2/3	10	3+/4(i)	[110]
(CAA:DA, pg. 107); Bikes (Character); Frag Grenades; Krak Grenades; Power Armour; Rosarius; Bolt Pistol; Crozius Arcanum; Grim Resolve; Hammer of Wrath; Independent Character; Jink; Relentless; Stubborn; Very Bulky; Zealot; Space Marine Bike; Warlord												
Space Marine Bike	1	See Bike as described in the WH40K rulebook. Fitted with TL Bolters.										[0]
Twin-Linked Boltgun (x1)												
Company Master	1	☠	6	5	4/5	4	3	5/1	3	10	3+/4(i)	[105]
(CAA:DA, pg. 106); Infantry (Character); Frag Grenades; Krak Grenades; Iron Halo; Power Axe (x1); Deathwing; Fearless; Grim Resolve; Hatred (Chaos Space Marines); Independent Character; Stubborn												
Tactical Squad	4	☠	4	4	4	4	1	4	1	8	3+	[80]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[24]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Combi-Meltagun (x1); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn												
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Bolter												
Tactical Squad	4	☠	4	4	4	4	1	4	1	8	3+	[70]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn												
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Bolter												
Tactical Squad	4	☠	4	4	4	4	1	4	1	8	3+	[70]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn												
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Flamer												
Tactical Squad	4	☠	4	4	4	4	1	4	1	8	3+	[70]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn												
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Bolter												
Tactical Squad	4	☠	4	4	4	4	1	4	1	8	3+	[75]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x3); Flamer; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Drop Pod												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 12 HP: 3 Save: -										[0]
	(CAA:DA, pg. 158); Vehicle (Transport, Open-Topped); 10 model capacity, or; One Dreadnought capacity, or; One Thunderfire Cannon and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[90]
	(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x3); Meltagun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[24]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Combi-Meltagun (x1); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 12 HP: 3 Save: -										[0]
	(CAA:DA, pg. 158); Vehicle (Transport, Open-Topped); 10 model capacity, or; One Dreadnought capacity, or; One Thunderfire Cannon and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	[80]
	(CAA:DA, pg. 123); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x2); Chainsword (x4); Flamer (x2); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1/2	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Chainsword; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 12 HP: 3 Save: -										[0]
	(CAA:DA, pg. 158); Vehicle (Transport, Open-Topped); 10 model capacity, or; One Dreadnought capacity, or; One Thunderfire Cannon and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	[80]
	(CAA:DA, pg. 123); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x2); Chainsword (x4); Flamer (x2); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1/2	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Chainsword; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 12 HP: 3 Save: -										[0]
	(CAA:DA, pg. 158); Vehicle (Transport, Open-Topped); 10 model capacity, or; One Dreadnought capacity, or; One Thunderfire Cannon and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Devastator Squad	4		4	4	4	4	1	4	1	8	3+	[80]
	(CAA:DA, pg. 132); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x2); Multi-melta (x2); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Rhino											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Signum; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
	(CAA:DA, pg. 120); Vehicle (Tank, Transport); 10 model capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											
Devastator Squad	4		4	4	4	4	1	4	1	8	3+	[80]
	(CAA:DA, pg. 132); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x2); Multi-melta (x2); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Rhino											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Signum; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
	(CAA:DA, pg. 120); Vehicle (Tank, Transport); 10 model capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
10th Company Support	1	Auxiliary										55
(CAA:DA, pg. 94-95)												
Scout Squad	4		4	4	4	4	1	4	1	8	4+	[55]
(CAA:DA, pg. 111); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Sergeant	1		4	4	4	4	1	4	1	8	4+	[11]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Lion's Blade Strike Force	1	Grp: Detachment										0
(CAA:DA, pgs. 95-95); Company Support; Supreme Fire Discipline												
: Ravenwing Strike Force (6 ⚔, 380 pts)												
Ravenwing Strike Force	1	Grp: Detachment										380
(CAA:DA, pg. 159); Techmarine; Ravenwing Command Squad; Ravenwing Attack Bike Squad; Ravenwing Darkshroud; First Huntsman; Speed of the Raven; Strike as One												
Techmarine	1		4	5	4/5	5	2	4/1	2	9	2+	[85]
(CAA:DA, pg. 132-133); Bikes (Character); Frag Grenades; Krak Grenades; Servo-Arm; Bolt Pistol; Power Axe; And They Shall Know No Fear; Blessing of the Ommissiah; Bolster Defenses; Grim Resolve; Hammer of Wrath; Independent Character; Jink; Relentless; Stubborn; Very Bulky; Space Marine Bike												
Space Marine Bike	1	See Bike as described in the WH40K rulebook. Fitted with TL Bolters.										[0]
Twin-Linked Boltgun (x1)												
Ravenwing Command Squad	2		4	4	4/5	5	1	4	2/3	9	3+	[170]
(CAA:DA, pg. 119); Bikes ; Frag Grenades; Krak Grenades; Space Marine Bike; Teleport Homer; Bolt Pistol (x2); Corvus Hammer (x2); Ravenwing Company Banner; Ravenwing Apothecary; Plasma Talon (x2); And They Shall Know No Fear; Grim Resolve; Hammer of Wrath; Hit & Run; Jink; Ravenwing; Relentless; Scout; Skilled Rider; Stubborn; Very Bulky												
Ravenwing Apothecary	1		4	4	4/5	5	1	4	2/3	9	3+	[30]
Bikes (Character); Frag Grenades; Krak Grenades; Narthecium; Space Marine Bike; Teleport Homer; Bolt Pistol; Corvus Hammer; Plasma Talon (x1); And They Shall Know No Fear; Grim Resolve; Hammer of Wrath; Hit & Run; Jink; Ravenwing; Relentless; Scout; Skilled Rider; Stubborn; Very Bulky												
Ravenwing Attack Bike Squad	1		4	4	4	5	2	4	2	8	3+	[45]
(CAA:DA, pg. 125); Bikes ; Frag Grenades; Krak Grenades; Space Marine Bike; Teleport Homer; Bolt Pistol; Heavy Bolter (x1); Twin-Linked Boltgun (x1); And They Shall Know No Fear; Grim Resolve; Hammer of Wrath; Hit & Run; Jink; Ravenwing; Relentless; Scout; Stubborn; Very Bulky												
Ravenwing Darkshroud	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 3 Save: -										[80]
(CAA:DA, pg. 127); Vehicle (Skimmer, Fast); Heavy Bolter; Deep Strike; Icon of Old Caliban; Jink; Ravenwing; Scout; Shrouded												
: Company of the Great Wolf Detachment (6 ⚔, 446 pts)												
Wolf Guard Battle Leader in Power Armour (HQ) [CoF]	1		5	5	5/10	5	3	5/1	4	9	2+/3(i)	181
(C:SW, pg. 56); Infantry (Character); Frag Grenades; Krak Grenades; Thunderwolf Mount; Fenrisian Wolves; Runic Armour; Storm Shield (x1); Power Fist (x1); Acute Senses; And They Shall Know No Fear; Counter-attack; Independent Character; Rending												
Fenrisian Wolves [CoF]	2		4	-	4	4	1	4	2	5	6+	[16]
(C:SW, pg. 77); Beasts ; Acute Senses; Counter-attack; Fleet												
Iron Priest Elite Slot [CoF]	1		5	4	5/10	5	3	4/1	3	9	2+/6(i)	140
(Curse o/t Wulfen - The Rules, pg. 34); Infantry (Character); Frag Grenades; Krak Grenades; Runic Armour; Servo-Arm; Boltgun; Thunder Hammer; Thunderwolf Mount; Cyberwolf; Acute Senses; And They Shall Know No Fear; Battlesmith; Counter-attack; Independent Character; Rending												
Cyberwolf [CoF]	1		4	-	4	5	1	4	3	6	4+	[15]
(C:SW, pg. 77); Beasts ; Acute Senses; Counter-attack; Fleet												
Iron Priest Elite Slot [CoF]	1		5	4	5/10	5	3	4/1	3	9	2+/6(i)	125
(Curse o/t Wulfen - The Rules, pg. 34); Infantry (Character); Frag Grenades; Krak Grenades; Runic Armour; Servo-Arm; Boltgun; Thunder Hammer; Thunderwolf Mount; Acute Senses; And They Shall Know No Fear; Battlesmith; Counter-attack; Independent Character; Rending												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Company of the Great Wolf Detachment [CoF]	1	Grp: Detachment										0
First Among Equals; Kingsguard; Preferred Enemy (Characters); Sagaborn												
Total Cost:											1871	