





⚠ 1850 Pts - Cadians - Andreas Berglund 2nd Overall Westeros Winter

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (61 ⁺, 984 pts)												
Ministorum Priest	1		3	3	3	3	1	3	2/3	7	5+4(i)	25
(Codex: Astra Militarum, iPad pg. 142); Infantry (Character); Laspistol; Close Combat Weapon; Frag Grenades; Flak Armour; Rosarius; Independent Character; War Hymns; Zealot												
Company Command Squad	1	☠										84
(Codex: Astra Militarum, iPad pg. 135); Veteran Heavy Weapons Team; add Heavy Weapons Team												
Veteran	2		3	4	3	3	1	3	1	7	5+	[16]
(Codex: Astra Militarum, iPad pg. 149); Infantry ; Frag Grenades; Sniper Rifle (x2); Flak Armour												
Veteran Heavy Weapons Team	1		3	4	3	3	2	3	2	7	5+	[22]
Infantry ; Lasgun; Frag Grenades; Autocannon; Flak Armour; Heavy Weapon Team												
Company Commander	1		4	4	3	3	3	3	3/4	9	5+5(i)	[46]
Infantry (Character); Laspistol; Close Combat Weapon; Frag Grenades; Volkov's Cane; Flak Armour; Refractor field; Senior Officer; Voice of Command; Warlord												
Volkov's Cane	1	Company Commander only. When a model carrying Volkov's Cane issues an order to a unit within 6", the Leadership test will only fail on a roll of a double 6.										[0]
S User; AP 4; Melee, Concussive. (See Mont'ka - The Rules, pg. 51.)												
Infantry Platoon	1	☠										130
(Codex: Astra Militarum, iPad pg. 145)												
Platoon Command Squad	1											[30]
(Codex: Astra Militarum, iPad pg. 145); Guardsman (x4); Platoon Commander												
Guardsman	4		3	3	3	3	1	3	1	7	5+	[20]
Infantry ; Lasgun (x4); Frag Grenades; Flak Armour												
Platoon Commander	1		4	4	3	3	1	3	2/3	8	5+	[10]
Infantry (Character); Laspistol; Close Combat Weapon; Frag Grenades; Flak Armour; Voice of Command												
Infantry Squad	1											[50]
(Codex: Astra Militarum, iPad pg. 146); Combined Squad												
Guardsman	9		3	3	3	3	1	3	1	7	5+	[45]
Infantry ; Lasgun (x9); Frag Grenades; Flak Armour												
Sergeant	1		3	3	3	3	1	3	2/3	8	5+	[5]
Infantry (Character); Laspistol; Close Combat Weapon; Frag Grenades; Flak Armour												
Infantry Squad	1											[50]
(Codex: Astra Militarum, iPad pg. 146); Combined Squad												
Guardsman	9		3	3	3	3	1	3	1	7	5+	[45]
Infantry ; Lasgun (x9); Frag Grenades; Flak Armour												
Sergeant	1		3	3	3	3	1	3	2/3	8	5+	[5]
Infantry (Character); Laspistol; Close Combat Weapon; Frag Grenades; Flak Armour												
Veteran Squad	1	☠										70
add Heavy Weapons Team; Veteran Heavy Weapons Team												
Veteran	7		3	4	3	3	1	3	1	7	5+	[42]
(Codex: Astra Militarum, iPad pg. 149); Infantry ; Lasgun (x7); Frag Grenades; Flak Armour												
Veteran Sergeant	1		3	4	3	3	1	3	2/3	8	5+	[6]
Automatic Unit Type; Laspistol; Close Combat Weapon; Frag Grenades; Flak Armour												
Veteran Heavy Weapons Team	1		3	4	3	3	2	3	2	7	5+	[22]
Infantry ; Lasgun; Frag Grenades; Autocannon; Flak Armour; Heavy Weapon Team												
Vulture Gunship (IA)	1	Grp: ☠	BS: 3 FA: 12 RA: 12 SA: 10 HP: 3									155
(IA9, pg. 193); Use IA9 Version; Vehicle (Fast, Skimmer); Extra Armour; Searchlight; Heavy Bolter; Twin-linked Punisher Cannon; Deep Strike; Jink												
Wyvern Battery	1	Grp: ☠	BS: FA: SA: RA: HP: Save: -									65
(Codex: Astra Militarum, iPad pg. 166)												
Wyvern	1	Grp:	BS: 3 FA: 12 SA: 10 RA: 10 HP: 3 Save: -									[65]
Vehicle (Tank, Open-Topped); Heavy Bolter; Two, Twin-lined Stormshard mortar; Searchlight; Smoke Launchers												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Wyvern Battery	1	Grp:  BS: FA: SA: RA: HP: Save: -										130
		(Codex: Astra Militarum, iPad pg. 166); Wyvern										
Wyvern	1	Grp: BS: 3 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[65]
		Vehicle (Tank, Open-Topped); Heavy Bolter; Two, Twin-lined Stormshard mortar; Searchlight; Smoke Launchers										
Wyvern	1	Grp: BS: 3 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[65]
		Vehicle (Tank, Open-Topped); Heavy Bolter; Two, Twin-lined Stormshard mortar; Searchlight; Smoke Launchers										
Heavy Artillery Carriage Battery (IA) (Heavy) [Mil]	3	Grp: To: 7 Wo: 4 Save: 3+										225
		Artillery ; Earthshaker Cannon; Immobile										
Guardsmen [Mil]	12		3	3	3	3	1	3	1	7	5+	[72]
		Close Combat Weapon; Flak Armour; Assault Grenades; Lasgun (x12)										
Void Shield Generator	1											100
		(Stronghold Assault, pg. 31); Impassible Building (AV13) with Battlements; Projected Void Shields; Additional Projected Void Shields (x2)										
Combined Arms Detachment	1	Grp: Detachment										0
: Inquisitorial Detachment (11 , 224 pts)												
Inquisitor Coteaz (HQ) [Inq]	1		4	4	3/6	3	3	4/1	3	10	2+	100
		(Codex: Imperial Agents, pg. 122); Infantry (Character); Krak Grenades; Psyk-out Grenades; Psyber-Eagle; Bolt Pistol; Master-crafted Nemesis Daemonhammer; I've Been Expecting You; Independent Character; Lord of Formosa; Psyker (Mastery Level 2); Spy Network; Stubborn; Daemonology: Sanctic Powers ; Divination; Pyromancy; Telekinesis; Telepathy										
Acolytes (Elite) [Inq]	1											18
		(Codex: Imperial Agents, pg. 127); Infantry ; Acolyte; Mystic										
Acolyte [Inq]	2		3	3	3	3	1	3	1/2	8	5+	[8]
		(Codex: Imperial Agents, pg. 127); Infantry ; Flak Armour; Chainsword; Laspistol										
Mystic [Inq]	1		3	3	3	3	1	3	1	8	5+	[10]
		(Codex: Imperial Agents, pg. 127); Infantry ; Laspistol; Psychic Beacon										
Acolytes (Elite) [Inq]	1											18
		(Codex: Imperial Agents, pg. 127); Infantry ; Acolyte; Mystic										
Acolyte [Inq]	2		3	3	3	3	1	3	1/2	8	5+	[8]
		(Codex: Imperial Agents, pg. 127); Infantry ; Flak Armour; Chainsword; Laspistol										
Mystic [Inq]	1		3	3	3	3	1	3	1	8	5+	[10]
		(Codex: Imperial Agents, pg. 127); Infantry ; Laspistol; Psychic Beacon										
Acolytes (Elite) [Inq]	1											18
		(Codex: Imperial Agents, pg. 127); Infantry ; Acolyte; Mystic										
Acolyte [Inq]	2		3	3	3	3	1	3	1/2	8	5+	[8]
		(Codex: Imperial Agents, pg. 127); Infantry ; Flak Armour; Chainsword; Laspistol										
Mystic [Inq]	1		3	3	3	3	1	3	1	8	5+	[10]
		(Codex: Imperial Agents, pg. 127); Infantry ; Laspistol; Psychic Beacon										
Ordo Hereticus Inquisitor (HQ) [Inq]	1		4	4	3	3	3	4	3/4	10	4+	70
		(Codex: Imperial Agents, pg. 125); Infantry (Character); Frag Grenades; Krak Grenades; Psyk-out Grenades; Carapace Armour; Bolt Pistol; Chainsword; Liber Heresius; Independent Character; Psyker (Mastery 1); Stubborn; Upgrade to Psyker; Daemonology: Sanctic Powers; Divination; Pyromancy; Telekinesis; Telepathy										
Liber Heresius [Inq]	1	(See Codex: Imperial Agents, pg. 136).										[15]
Inquisitorial Detachment [Inq]	1	Grp: Detachment										0
: Combined Arms Detachment (17 , 635 pts)												
Farseer Skyrunner (HQ) [EL]	1		5	5	3	4	3	5	1/2	10	3+4(i)	115
		(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctic Powers ; Divination; Runes of Fate ; Telepathy										
Farseer Skyrunner (HQ) [EL]	1		5	5	3	4	3	5	1/2	10	3+4(i)	115
		(C:CE, pg. 109); Eldar Jetbike ; Infantry (Character); Rune Armour; Shuriken Pistol; Witchblade; Ghosthelm; Eldar Jetbike; TL Shuriken Catapults (x1); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus; Independent Character; Psyker (Mastery Level 3); Runes of the Farseer; Daemonology: Sanctic Powers ; Divination; Runes of Fate ; Telepathy										

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Windriders (Troops) [EL]	3		4	4	3	4	1	5	1	8	3+	81
	(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus											
Windriders (Troops) [EL]	3		4	4	3	4	1	5	1	8	3+	81
	(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus											
Windriders (Troops) [EL]	3		4	4	3	4	1	5	1	8	3+	81
	(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus											
Windriders (Troops) [EL]	3		4	4	3	4	1	5	1	8	3+	81
	(C:E, pp. 41 & 97); Eldar Jetbike ; Mesh Armour; Eldar Jetbike; Scatter Laser (x3); Hammer of Wrath; Jink; Relentless; Ancient Doom; Battle Focus											
Combined Arms Detachment [EL]	1	Grp: Detachment										0
Total Cost:											1843	