

1850 Pts - Chaos Daemons - Brett Perkins 3rd Overall IO Renegade GT

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (47 ⚔, 298 pts)												
Renegade Command Squad	4		3	4	3	3	1	3	1	*	5+	75
(IA13, pg. 154); Infantry ; Frag Grenades; Flak Armour; Close Combat Weapon (x4); Lasgun (x4); Fanatic; Uncertain Worth												
Arch-Demagogue	1		4	4	3	3	3	3	3	*	5+	[30]
(IA5 - 2E, pg. 240); Infantry (Character); Frag Grenades; Flak Armour; Close Combat Weapon; Laspistol; Bloody-handed Reaver; Fanatic; Independent Character; Master of Renegades; Uncertain Worth; Chaos Covenant; Covenant of Nurgle; Warlord												
Plague Zombie Horde	21		2	2	3	3	1	2	1	-	-	63
(IA13, pg. 165); Infantry ; Close Combat Weapon; Fearless; Feel No Pain (4+); Slow and Purposeful; Warp Plague												
Plague Zombie Horde	20		2	2	3	3	1	2	1	-	-	60
(IA13, pg. 165); Infantry ; Close Combat Weapon; Fearless; Feel No Pain (4+); Slow and Purposeful; Warp Plague												
Void Shield Generator	1											100
(Stronghold Assault, pg. 31); Impassible Building (AV13) with Battlements; Projected Void Shields; Additional Projected Void Shields (x2)												
Combined Arms Detachment	1	Grp: Detachment										0
Heavy Support: Renegade Field Artillery Battery (32 ⚔, 240 pts)												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); Artillery ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
Infantry ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); Artillery ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
Infantry ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); Artillery ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
Infantry ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); Artillery ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
Infantry ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
Heavy Support: Renegade Rapier Laser Destroyer Battery (6 ⚔, 90 pts)												
Renegade Rapier Laser Destroyer Battery	1		-	-	-	7	2	-	-	-	3+	30
(IA13, pg. 179); Artillery ; Laser Destroyer Array (x1); Additional Crewmen; Militia Training; Explosive Demise; Extremely Bulky												
Renegade Crew	1		3	3	3	3	1	3	1	*	-	[0]
Infantry ; Frag Grenades; Close Combat Weapon (x1); Lasgun (x1); Militia Training; Uncertain Worth												
Renegade Rapier Laser Destroyer Battery	1		-	-	-	7	2	-	-	-	3+	30
(IA13, pg. 179); Artillery ; Laser Destroyer Array (x1); Additional Crewmen; Militia Training; Explosive Demise; Extremely Bulky												
Renegade Crew	1		3	3	3	3	1	3	1	*	-	[0]
Infantry ; Frag Grenades; Close Combat Weapon (x1); Lasgun (x1); Militia Training; Uncertain Worth												
Renegade Rapier Laser Destroyer Battery	1		-	-	-	7	2	-	-	-	3+	30
(IA13, pg. 179); Artillery ; Laser Destroyer Array (x1); Additional Crewmen; Militia Training; Explosive Demise; Extremely Bulky												
Renegade Crew	1		3	3	3	3	1	3	1	*	-	[0]
Infantry ; Frag Grenades; Close Combat Weapon (x1); Lasgun (x1); Militia Training; Uncertain Worth												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Heavy Support: Renegade Heavy Ordnance Battery (10 ⚔, 160 pts)												
Renegade Heavy Ordnance Battery	1	Grp:										80
	(IA13, pg. 177); Medusa Siege Cannon; Artillery Carriage											
Artillery Carriage	1	Grp: To: 7 Wo: 4 Save: 3+										[80]
	Artillery ; Searchlight; Smoke Launchers; Medusa Siege Cannon; Gun Carriage; Immobile Artillery											
Renegade Crew	4		2	2	3	3	1	3	1	*	6+	[0]
	Infantry ; Frag Grenades; Close Combat Weapon (x4); Lasgun (x4); Sub-Flak Armour; Uncertain Worth											
Renegade Heavy Ordnance Battery	1	Grp:										80
	(IA13, pg. 177); Medusa Siege Cannon; Artillery Carriage											
Artillery Carriage	1	Grp: To: 7 Wo: 4 Save: 3+										[80]
	Artillery ; Searchlight; Smoke Launchers; Medusa Siege Cannon; Gun Carriage; Immobile Artillery											
Renegade Crew	4		2	2	3	3	1	3	1	*	6+	[0]
	Infantry ; Frag Grenades; Close Combat Weapon (x4); Lasgun (x4); Sub-Flak Armour; Uncertain Worth											
Heavy Support: Renegade Strike Battery (2 ⚔, 110 pts)												
Renegade Strike Battery	1	Grp:										55
	(IA13, pg. 174); Renegade Wyvern											
Renegade Wyvern	1	Grp: BS: 2 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[55]
	Vehicle (Tank, Open-Topped); Searchlight; Smoke Launchers; Heavy Boltgun; Twin-linked Stormshard Mortars (x2)											
Renegade Strike Battery	1	Grp:										55
	(IA13, pg. 174); Renegade Wyvern											
Renegade Wyvern	1	Grp: BS: 2 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[55]
	Vehicle (Tank, Open-Topped); Searchlight; Smoke Launchers; Heavy Boltgun; Twin-linked Stormshard Mortars (x2)											
: Combined Arms Detachment (22 ⚔, 625 pts)												
Kairos Fateweaver (HQ) [cd]	1		1	6	5	5	5	2	1	9	-/4(i)	300
	(C:CD, pp. 42 & 91); Flying Monstrous Creature (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Psyker (Mastery Level 4); Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike											
Blue Horrors (Troops) [cd]	11		3	3	2	2	1	3	1	7	-	55
	Infantry ; Fear; S: Fearless; S: Invulnerable!; S: Eternal Warriors; Brotherhood of Sorcerers; Daemon; Daemon of Tzeentch; Daemonic Instability; Deep Strike; Hatred (Daemons of Nurgle); Magic's Offspring; Split; Split Again											
Nurglings (Troops) [cd]	3		3	3	3	3	4	3	4	7	-/5(i)	45
	(C:CD, pp. 50 & 98); Infantry ; DA: Daemon of Nurgle; Daemonic Instability; S: Deep Strike; S: Infiltrate; S: Swarms; S: Daemon; S: Hatred (Daemons of Tzeentch); S: Shrouded; S: Slow and Purposeful; Defensive Grenades; Fear											
Screamers of Tzeentch (Fast) [cd]	6		3	0	4	4	2	4	3	7	-/5(i)	150
	(C:CD, pp. 41 & 100); Jetbike ; DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Lamprey's Bite; S: Slashing Attack; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Hammer of Wrath; Jink; Relentless											
Skyshield Landing Pad [cd]	1											75
	(Stronghold Assault, pg. 33); Unusual ; Landing Pad Configuration											
Combined Arms Detachment [cd]	1	Grp: Detachment										0
Formation Heralds Anarchic (3 ⚔, 320 pts)												
Herald of Tzeentch (HQ) [cd]	1		3	4	3	4	2	3	2/3	8	-/5(i)	145
	(C:CD, pp. 38 & 95); JetBikes (Character); Paradox; DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Psyker (Mastery Level 3); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky											
Paradox [cd]	1											[25]

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Herald of Tzeentch (HQ) [cd]	1		3	4	3	4	2	3	2/3	8	-/5(i)	100
(C:CD, pp. 38 & 95); JetBikes (Character); DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Exalted Rewards; Psyker (Mastery Level 1); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky												
Herald of Tzeentch (HQ) [cd]	1		3	4	3	3	2	3	2	8	-/5(i)	75
(C:CD, pp. 38 & 95); Infantry (Character); DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Exalted Rewards; Psyker (Mastery Level 1)												
Total Cost:											1843	