








1850 Pts - Dark Angels - Jeremy Martino 1st Overall Australian Warhammer 40K ITC 2016 Championships

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (27  , 835 pts)												
Sammael	1		6	5	4	5	3	5	3/4	10	3+/4(i)	200
(CAA:DA, pg. 100); JetBikes (Character); Frag Grenades; Krak Grenades; Iron Halo; Teleport Homer; Bolt Pistol; Plasma Cannon; Raven Sword; Twin-Linked Storm Bolters; Eternal Warrior; Fearless; Grim Resolve; Hammer of Wrath; Hatred (Chaos Space Marines); Hit & Run; Independent Character; Jink; Ravenwing; Relentless; Scout; Skilled Rider; Stubborn; Swift Vengeance; Very Bulky												
<i>Raven Sword</i>	1	S User; AP 2; Melee, Master-crafted. (see CAA:DA, pg. 100).										[0]
Scout Squad	4		4	4	4	4	1	4	1	8	4+	60
(CAA:DA, pg. 111); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Sniper Rifle (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Sergeant	1		4	4	4	4	1	4	1	8	4+	[12]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Sniper Rifle; And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Scout Squad	4		4	4	4	4	1	4	1	8	4+	60
(CAA:DA, pg. 111); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Sniper Rifle (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Sergeant	1		4	4	4	4	1	4	1	8	4+	[12]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Sniper Rifle; And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Space Marine Quad Mortar Support Battery (IA)	2		-	-	-	7	2	-	-	-	3+	120
(FW Website); Artillery ; Quad Mortar (x2); Extremely Bulky												
Space Marine Crew	4		4	4	4	4	1	4	1	8	3+	[0]
Assault Grenades; Krak Grenades; Power Armour; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Chapter Tactics												
Space Marine Quad Mortar Support Battery (IA)	3		-	-	-	7	2	-	-	-	3+	180
(FW Website); Artillery ; Quad Mortar (x3); Extremely Bulky												
Space Marine Crew	6		4	4	4	4	1	4	1	8	3+	[0]
Assault Grenades; Krak Grenades; Power Armour; Bolt Pistol (x6); Boltgun (x6); And They Shall Know No Fear; Chapter Tactics												
Azrael	1		6	5	4/6	4	4	5	4/5	10	2+/4(i)	215
(CAA:DA, pg. 139); Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Lion Helm; Master-crafted Combi-Plasmagun; Sword of Secrets; Deathwing; Fear; Fearless; Feel No Pain; Grim Resolve; Hatred (Chaos Space Marines); Independent Character; Master Tactician; Rites of Battle; Stubborn; Supreme Strategist; Warlord												
<i>Lion Helm</i>	1	The Lion Helm is carried by a Relic Bearer. The Lion Helm confers a 4+ invulnerable save to Azrael, all models in his unit, and any vehicle he is embarked in. (see CAA:DA, pg. 139).										[0]
<i>Sword of Secrets</i>	1	S +2; AP 3; Melee, Master-crafted. (see CAA:DA, pg. 139).										[0]
Combined Arms Detachment	1	Grp: Detachment										0

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Formation: Librarius Conclave (5 ⚔, 500 pts)												
Librarius Conclave [UM]	1	Comm: ⚔										500
(CAA:SM, pg. 182); Chief Librarian Tigurius (HQ); Librarian (HQ); Librarian (HQ); Librarian (HQ); Empyric Channeling												
Chief Librarian Tigurius (HQ) [UM]	1		5	4	4/6	4	3	4	2/3	10	3+	[165]
(CAA:SM, pg. 117); Infantry (Character); Frag Grenades; Krak Grenades; Hood of Hellfire; Bolt Pistol; Rod of Tigurius; And They Shall Know No Fear; Chapter Tactics (Ultramarines); Independent Character; Master of Prescience; Psyker (Mastery Level 3); Scions of Guilliman; Biomancy; Daemonology: Malefic Powers ; Daemonology: Sanctic Powers; Divination; Pyromancy; Telekinesis; Telepathy												
Librarian (HQ) [UM]	1		5	4	4/5	5	2	4/1	2/3	10	3+	[110]
(CAA:SM, pg. 131); Infantry (Character); Frag Grenades; Krak Grenades; Psychic Hood; Bolt Pistol; Force Axe; Increase Mastery Level (x1); And They Shall Know No Fear; Independent Character; Psyker (Mastery Level 2); Space Marine Bike; Biomancy; Daemonology: Sanctic Powers ; Divination; Fulmination; Geokinesis; Librarian; Technomancy; Pyromancy; Telekinesis; Telepathy												
Space Marine Bike [UM]	1	See Bike as described in the WH40K rulebook. Fitted with TL Bolters.										[0]
Twin-Linked Boltgun (x1)												
Librarian (HQ) [UM]	1		5	4	4/5	5	2	4/1	2/3	10	3+	[110]
(CAA:SM, pg. 131); Infantry (Character); Frag Grenades; Krak Grenades; Psychic Hood; Bolt Pistol; Force Axe; Increase Mastery Level (x1); And They Shall Know No Fear; Independent Character; Psyker (Mastery Level 2); Space Marine Bike; Biomancy; Daemonology: Sanctic Powers ; Divination; Fulmination; Geokinesis; Librarian; Technomancy; Pyromancy; Telekinesis; Telepathy												
Space Marine Bike [UM]	1	See Bike as described in the WH40K rulebook. Fitted with TL Bolters.										[0]
Twin-Linked Boltgun (x1)												
Librarian (HQ) [UM]	1		5	4	4/6	5	2	4	2/3	10	3+	[115]
(CAA:SM, pg. 131); Infantry (Character); Frag Grenades; Krak Grenades; Psychic Hood; Bolt Pistol; Force Stave; Increase Mastery Level (x1); And They Shall Know No Fear; Independent Character; Psyker (Mastery Level 2); Melta Bombs; Space Marine Bike; Biomancy; Daemonology: Sanctic Powers ; Divination; Fulmination; Geokinesis; Librarian; Technomancy; Pyromancy; Telekinesis; Telepathy												
Space Marine Bike [UM]	1	See Bike as described in the WH40K rulebook. Fitted with TL Bolters.										[0]
Twin-Linked Boltgun (x1)												
Formation: Wolfkin (64 ⚔, 512 pts)												
Wolfkin [SW]	1	Auxiliai Detach ⚔										512
(Curse of the Wulfen - The Rules, pg. 49); Fenrisian Wolves (Fast); Fenrisian Wolves (Fast); Fenrisian Wolves (Fast); Alpha Pack; Call of the Wolves; Monster Hunter; Outflank												
Fenrisian Wolves (Fast) [SW]	15		4	-	4	4	1	4	2	5	6+	[120]
(C:SW, pg. 77); Beasts; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	15		4	-	4	4	1	4	2	5	6+	[120]
(C:SW, pg. 77); Beasts; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	14		4	-	4	4	1	4	2	5	6+	[112]
(C:SW, pg. 77); Beasts; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	10		4	-	4	4	1	4	2	5	6+	[80]
(C:SW, pg. 77); Beasts; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	10		4	-	4	4	1	4	2	5	6+	[80]
(C:SW, pg. 77); Beasts; Acute Senses; Counter-attack; Fleet												
											Total Cost:	1847