




# 1850 Pts - Space Marines - Shawn Hollingsworth 2nd Overall Australian Warhammer 40K ITC 2016 Championships

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Gladius Strike Force Raptor Chapter Tactics (78 <math>\frac{1}{2}</math>, 1810 pts)</b>												
Battle Company	1	Core, 										1645
(CAA:SM, pg. 174); Captain in Terminator Armour; Chaplain; Command Squad; Land Speeders; Land Speeders; Devastator Squad; Devastator Squad; Ironclad Dreadnoughts; Ironclad Dreadnoughts; Objective Secured; Tactical Flexibility												
Captain in Terminator Armour	1		6	5	4	4	3	5	3	10	2+3(i)	[140]
(CAA:SM, pg. 130); <b>Infantry</b> (Character); Iron Halo; Terminator Armour; Lightning Claw; Storm Shield; And They Shall Know No Fear; Bulky; Deep Strike; Independent Character; Relentless; Auspex												
Chaplain	1		5	4	4/6	4	2	4	2/3	10	3+4(i)	[90]
(CAA:SM, pg. 134); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Power Armour; Rosarius; Bolt Pistol; Crozius Arcanum; Independent Character; Zealot												
Command Squad	4		4	4	4	4	1	4	2	9	3+3(i)	[195]
(CAA:SM, pg. 138); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Storm Shield (x3); Grav-gun (x4); Apothecary; And They Shall Know No Fear												
Apothecary	1		4	4	4	4	1	4	2/3	9	3+	[15]
<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Narthecium; Bolt Pistol; Chainsword; And They Shall Know No Fear												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[105]
(CAA:SM, pg. 135); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon; And They Shall Know No Fear; Combat Squads; Rhino												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads												
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[105]
(CAA:SM, pg. 135); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon; And They Shall Know No Fear; Combat Squads; Rhino												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads												
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[105]
(CAA:SM, pg. 135); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon; And They Shall Know No Fear; Combat Squads; Rhino												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads												
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[105]
(CAA:SM, pg. 135); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon; And They Shall Know No Fear; Combat Squads; Rhino												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads												
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[105]
(CAA:SM, pg. 135); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon; And They Shall Know No Fear; Combat Squads; Rhino												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads											
Rhino	1	Grp:	BS: 4	FA: 11	SA: 11	RA: 10	HP: 3	Save: -				[0]
	(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[105]
	(CAA:SM, pg. 135); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon; And They Shall Know No Fear; Combat Squads; Rhino											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads											
Rhino	1	Grp:	BS: 4	FA: 11	SA: 11	RA: 10	HP: 3	Save: -				[0]
	(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											
Land Speeders	1	Grp:	BS: 4	FA: 10	SA: 10	RA: 10	HP: 2	Save: -				[50]
	(CAA:SM, pg. 155)											
Land Speeder	1	Grp:	BS: 4	FA: 10	SA: 10	RA: 10	HP: 2	Save: -				[50]
	<b>Vehicle</b> (Skimmer, Fast); Heavy Bolter; Heavy Bolter; Deep Strike; Jink											
Land Speeders	1	Grp:	BS: 4	FA: 10	SA: 10	RA: 10	HP: 2	Save: -				[50]
	(CAA:SM, pg. 155)											
Land Speeder	1	Grp:	BS: 4	FA: 10	SA: 10	RA: 10	HP: 2	Save: -				[50]
	<b>Vehicle</b> (Skimmer, Fast); Heavy Bolter; Heavy Bolter; Deep Strike; Jink											
Devastator Squad	4		4	4	4	4	1	4	1	8	3+	[110]
	(CAA:SM, pg. 160); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x2); Lascannon (x2); And They Shall Know No Fear; Combat Squads; Rhino											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Signum; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads											
Rhino	1	Grp:	BS: 4	FA: 11	SA: 11	RA: 10	HP: 3	Save: -				[0]
	(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											
Devastator Squad	4		4	4	4	4	1	4	1	8	3+	[110]
	(CAA:SM, pg. 160); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x2); Lascannon (x2); And They Shall Know No Fear; Combat Squads; Rhino											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Signum; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads											
Rhino	1	Grp:	BS: 4	FA: 11	SA: 11	RA: 10	HP: 3	Save: -				[0]
	(CAA:SM, pg. 156); <b>Vehicle</b> (Tank, Transport); <b>10 model</b> capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											
Ironclad Dreadnoughts	1	Grp:	WS: 4	BS: 4	St: 6	In: 4	At: 4	FA: 13	SA: 13	RA: 10		[135]
	HP: 3 Save: -											
	(CAA:SM, pg. 146); Drop Pod											
Ironclad Dreadnought	1	Grp:	WS: 4	BS: 4	St: 6/10	In: 4	At: 4	FA: 13	SA: 13	RA: 10		[135]
	HP: 3 Save: -											
	<b>Vehicle</b> (Walker); Extra Armour; Searchlight; Smoke Launchers; Heavy Flamer; Chainfist; Hurricane Bolter; Hammer of Wrath; Move Through Cover											
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				[0]
	(CAA:SM, pg. 158); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity, or; <b>One Thunderfire Cannon</b> and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Ironclad Dreadnoughts	1	Grp:	WS: 4	BS: 4	St: 6	In: 4	At: 4	FA: 13	SA: 13	RA: 10		[135]
	HP: 3 Save: -											
	(CAA:SM, pg. 146); Drop Pod											
Ironclad Dreadnought	1	Grp:	WS: 4	BS: 4	St: 6/10	In: 4	At: 4	FA: 13	SA: 13	RA: 10		[135]
	HP: 3 Save: -											
	<b>Vehicle</b> (Walker); Extra Armour; Searchlight; Smoke Launchers; Heavy Flamer; Chainfist; Hurricane Bolter; Hammer of Wrath; Move Through Cover											

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 12 HP: 3 Save: -										[0]
		(CAA:SM, pg. 158); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity, or; <b>One Thunderfire Cannon</b> and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System										
10th Company Task Force	1	Auxiliai										165
		(CAA:SM, pg. 179); Scout Squad; Scout Squad; Scout Squad; Concealed Positions; The Trap is Sprung										
Scout Squad	4		4	4	4	4	1	4	1	8	4+	[55]
		(CAA:SM, pg. 136); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Infiltrate; Move Through Cover; Scout										
Sergeant	1		4	4	4	4	1	4	1	8	4+	[11]
		<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Infiltrate; Move Through Cover; Scout										
Scout Squad	4		4	4	4	4	1	4	1	8	4+	[55]
		(CAA:SM, pg. 136); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Infiltrate; Move Through Cover; Scout										
Sergeant	1		4	4	4	4	1	4	1	8	4+	[11]
		<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Infiltrate; Move Through Cover; Scout										
Scout Squad	4		4	4	4	4	1	4	1	8	4+	[55]
		(CAA:SM, pg. 136); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Infiltrate; Move Through Cover; Scout										
Sergeant	1		4	4	4	4	1	4	1	8	4+	[11]
		<b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Infiltrate; Move Through Cover; Scout										
Gladius Strike Force	1	Grp: Detachment										0
		Codex Astartes; Company Support										
<b>: Inquisitorial Detachment (1 <del>+</del>, 40 pts)</b>												
Ordo Xenos Inquisitor (HQ) [Inq]	1		4	4	3	3	3	4	3/4	10	4+	40
		(Codex: Imperial Agents, pg. 126); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Psyk-out Grenades; Carapace Armour; Bolt Pistol; Chainsword; Psychotroke Grenades; Independent Character; Stubborn; <b>Warlord</b>										
With 3x Servo Skulls [Inq]	1	Grp: Detachment										0
<b>Total Cost:</b>											<b>1850</b>	