

# 1850 Pts - Chaos Daemons - Brett Perkins 1st Overall Las Vegas Open 2017

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>: Combined Arms Detachment (35 ⚔, 165 pts)</b>												
Renegade Command Squad	4		3	4	3	3	1	3	1	*	5+	75
(IA13, pg. 154); <b>Infantry</b> ; Frag Grenades; Flak Armour; Close Combat Weapon (x4); Lasgun (x4); Fanatic; Uncertain Worth												
Arch-Demagogue Ordnance Tyrant	1		4	4	3	3	3	3	3	*	5+	[30]
(IA5 - 2E, pg. 240); <b>Infantry</b> (Character); Frag Grenades; Flak Armour; Close Combat Weapon; Laspistol; Bloody-handed Reaper; Fanatic; Independent Character; Master of Renegades; Uncertain Worth; Chaos Covenant; Covenant of Nurgle; <b>Warlord</b>												
Plague Zombie Horde	15		2	2	3	3	1	2	1	-	-	45
(IA13, pg. 165); <b>Infantry</b> ; Close Combat Weapon; Fearless; Feel No Pain (4+); Slow and Purposeful; Warp Plague												
Plague Zombie Horde	15		2	2	3	3	1	2	1	-	-	45
(IA13, pg. 165); <b>Infantry</b> ; Close Combat Weapon; Fearless; Feel No Pain (4+); Slow and Purposeful; Warp Plague												
Combined Arms Detachment	1	Grp: Detachment										0
<b>Heavy Support: Renegade Field Artillery Battery (32 ⚔, 240 pts)</b>												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); <b>Artillery</b> ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
<b>Infantry</b> ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); <b>Artillery</b> ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
<b>Infantry</b> ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); <b>Artillery</b> ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
<b>Infantry</b> ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
Renegade Field Artillery Battery	2		-	-	-	7	2	-	-	-	3+	60
(IA13, pg. 180); <b>Artillery</b> ; Heavy Quad Launcher (x2); Explosive Demise; Extremely Bulky; Immobile Artillery; Shell Shock												
Renegade Crew	6		2	2	3	3	1	3	1	*	-	[0]
<b>Infantry</b> ; Frag Grenades; Close Combat Weapon (x6); Lasgun (x6); Uncertain Worth												
<b>Heavy Support: Renegade Rapier Laser Destroyer Battery (18 ⚔, 210 pts)</b>												
Renegade Rapier Laser Destroyer Battery	3		-	-	-	7	2	-	-	-	3+	70
(IA13, pg. 179); <b>Artillery</b> ; Laser Destroyer Array (x3); Additional Crewmen; Militia Training; Explosive Demise; Extremely Bulky												
Renegade Crew	3		3	3	3	3	1	3	1	*	-	[0]
<b>Infantry</b> ; Frag Grenades; Close Combat Weapon (x3); Lasgun (x3); Militia Training; Uncertain Worth												
Renegade Rapier Laser Destroyer Battery	3		-	-	-	7	2	-	-	-	3+	70
(IA13, pg. 179); <b>Artillery</b> ; Laser Destroyer Array (x3); Additional Crewmen; Militia Training; Explosive Demise; Extremely Bulky												
Renegade Crew	3		3	3	3	3	1	3	1	*	-	[0]
<b>Infantry</b> ; Frag Grenades; Close Combat Weapon (x3); Lasgun (x3); Militia Training; Uncertain Worth												
Renegade Rapier Laser Destroyer Battery	3		-	-	-	7	2	-	-	-	3+	70
(IA13, pg. 179); <b>Artillery</b> ; Laser Destroyer Array (x3); Additional Crewmen; Militia Training; Explosive Demise; Extremely Bulky												
Renegade Crew	3		3	3	3	3	1	3	1	*	-	[0]
<b>Infantry</b> ; Frag Grenades; Close Combat Weapon (x3); Lasgun (x3); Militia Training; Uncertain Worth												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Heavy Support: Renegade Heavy Ordnance Battery (10 <math>\frac{1}{2}</math>, 160 pts)</b>												
Renegade Heavy Ordnance Battery	1	Grp:										80
(IA13, pg. 177); Medusa Siege Cannon; Artillery Carriage												
Artillery Carriage	1	Grp: To: 7 Wo: 4 Save: 3+										[80]
Artillery; Searchlight; Smoke Launchers; Medusa Siege Cannon; Gun Carriage; Immobile Artillery												
Renegade Crew	4		2	2	3	3	1	3	1	*	6+	[0]
Infantry; Frag Grenades; Close Combat Weapon (x4); Lasgun (x4); Sub-Flak Armour; Uncertain Worth												
Renegade Heavy Ordnance Battery	1	Grp:										80
(IA13, pg. 177); Medusa Siege Cannon; Artillery Carriage												
Artillery Carriage	1	Grp: To: 7 Wo: 4 Save: 3+										[80]
Artillery; Searchlight; Smoke Launchers; Medusa Siege Cannon; Gun Carriage; Immobile Artillery												
Renegade Crew	4		2	2	3	3	1	3	1	*	6+	[0]
Infantry; Frag Grenades; Close Combat Weapon (x4); Lasgun (x4); Sub-Flak Armour; Uncertain Worth												
<b>Heavy Support: Renegade Strike Battery (2 <math>\frac{1}{2}</math>, 110 pts)</b>												
Renegade Strike Battery	1	Grp:										55
(IA13, pg. 174); Renegade Wyvern												
Renegade Wyvern	1	Grp: BS: 2 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[55]
Vehicle (Tank, Open-Topped); Searchlight; Smoke Launchers; Heavy Boltgun; Twin-linked Stormshard Mortars (x2)												
Renegade Strike Battery	1	Grp:										55
(IA13, pg. 174); Renegade Wyvern												
Renegade Wyvern	1	Grp: BS: 2 FA: 12 SA: 10 RA: 10 HP: 3 Save: -										[55]
Vehicle (Tank, Open-Topped); Searchlight; Smoke Launchers; Heavy Boltgun; Twin-linked Stormshard Mortars (x2)												
<b>: Combined Arms Detachment (49 <math>\frac{1}{2}</math>, 720 pts)</b>												
Kairos Fateweaver (HQ) [cd]	1		1	6	5	5	5	2	1	9	-/4(i)	300
(C:CD, pp. 42 & 91); <b>Flying Monstrous Creature</b> (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Psyker (Mastery Level 4); Fear; Hammer of Wrath; Jink; Move Through Cover; Relentless; Smash; Vector Strike												
The Masque of Slaanesh (HQ) [cd]	1		7	6	4	3	2	7	5	8	-/5(i)	75
(C:CD, pp. 58 & 96); <b>Infantry</b> (Character); DA: Daemon of Slaanesh; Daemonic Instability; S: Deep Strike; S: The Eternal Dance; S: Hit & Run; S: Unnatural Reflexes; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; Fear												
Brimstone Horrors (Troops) [cd]	10		3	3	2	2	1	3	1	7	-	30
Infantry; Fear; S: Fearless; S: Invulnerable!; S: Eternal Warriors; Brotherhood of Sorcerers; Daemon; Daemon of Tzeentch; Daemonic Instability; Deep Strike; Hatred (Daemons of Nurgle); Split Again; Warpflame												
Brimstone Horrors (Troops) [cd]	10		3	3	2	2	1	3	1	7	-	30
Infantry; Fear; S: Fearless; S: Invulnerable!; S: Eternal Warriors; Brotherhood of Sorcerers; Daemon; Daemon of Tzeentch; Daemonic Instability; Deep Strike; Hatred (Daemons of Nurgle); Split Again; Warpflame												
Brimstone Horrors (Troops) [cd]	10		3	3	2	2	1	3	1	7	-	30
Infantry; Fear; S: Fearless; S: Invulnerable!; S: Eternal Warriors; Brotherhood of Sorcerers; Daemon; Daemon of Tzeentch; Daemonic Instability; Deep Strike; Hatred (Daemons of Nurgle); Split Again; Warpflame												
Brimstone Horrors (Troops) [cd]	10		3	3	2	2	1	3	1	7	-	30
Infantry; Fear; S: Fearless; S: Invulnerable!; S: Eternal Warriors; Brotherhood of Sorcerers; Daemon; Daemon of Tzeentch; Daemonic Instability; Deep Strike; Hatred (Daemons of Nurgle); Split Again; Warpflame												
Screamers of Tzeentch (Fast) [cd]	6		3	0	4	4	2	4	3	7	-/5(i)	150
(C:CD, pp. 41 & 100); <b>Jetbike</b> ; DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Lamprey's Bite; S: Slashing Attack; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Hammer of Wrath; Jink; Relentless												
Skyshield Landing Pad [cd]	1											75
(Stronghold Assault, pg. 33); <b>Unusual</b> ; Landing Pad Configuration												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Combined Arms Detachment [cd]	1	Grp: Detachment										0
<b>Formation Heralds Anarchic (2 <sup>+</sup>, 245 pts)</b>												
Herald of Tzeentch (HQ) [cd]	1		3	4	3	4	2	3	2/3	8	-/5(i)	145
(C:CD, pp. 38 & 95); <b>JetBikes</b> (Character); Paradox; DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; Psyker (Mastery Level 3); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky												
<i>Paradox</i> [cd]	1											[25]
Herald of Tzeentch (HQ) [cd]	1		3	4	3	4	2	3	2/3	8	-/5(i)	100
(C:CD, pp. 38 & 95); <b>JetBikes</b> (Character); DA: Daemon of Tzeentch; Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); Fear; DR: Exalted Rewards; Psyker (Mastery Level 1); DS: Disc of Tzeentch; Hammer of Wrath; Jink; Relentless; Very Bulky												
<b>Total Cost:</b>											<b>1850</b>	