

# ▲ 1850 Pts - Eldar Corsairs (IA11) - Carter Leach 6th Overall Las Vegas Open 2017

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Cotorie (19<sup>+</sup>, 875 pts)</b>												
Cloud Dancer	1	☠	6	6	4/5	4	3	6	3/4	10	3+/2(i)	135
(IA11 - 2E, pg. 158); <b>Eldar Jetbikes</b> (Character); Plasma Grenades; Shadowwave Grenades; Eldar Jetbike; Heavy Mesh Armour; Brace of Pistols; Void Sabre; Shadow Field; TL Splinter Rifle; Fleet; Force of Will; Hammer of Wrath; Independent Character; Jink; Reckless Abandon; Relentless; Very Bulky; First Prince; <b>Warlord</b>												
Cloud Dancer	1	☠	6	6	4/5	4	3	6	3/4	10	3+/2(i)	135
(IA11 - 2E, pg. 158); <b>Eldar Jetbikes</b> (Character); Plasma Grenades; Shadowwave Grenades; Eldar Jetbike; Heavy Mesh Armour; Brace of Pistols; Void Sabre; Shadow Field; TL Shuriken Catapults; Fleet; Force of Will; Hammer of Wrath; Independent Character; Jink; Reckless Abandon; Relentless; Very Bulky; First Prince; <b>Warlord</b>												
Corsair Cloud Dancer Band	3	☠	4	4	3	4	1	5	1/2	8/5	3+	90
(IA11 - 2E, pg. 165); <b>Eldar Jetbikes</b> ; Eldar Jetbike; Mesh Armour; Brace of Pistols; Shuriken Cannon (x3); Dancing on the Blade's Edge; Hammer of Wrath; Jink; Outflank; Reckless Abandon; Relentless; Very Bulky												
Corsair Cloud Dancer Band	3	☠	4	4	3	4	1	5	1/2	8/5	3+	90
(IA11 - 2E, pg. 165); <b>Eldar Jetbikes</b> ; Eldar Jetbike; Mesh Armour; Brace of Pistols; Scatter Laser (x3); Dancing on the Blade's Edge; Hammer of Wrath; Jink; Outflank; Reckless Abandon; Relentless; Very Bulky												
Corsair Hornet Squadron	1	☠										95
(IA11 - 2E, pg. 171); Corsair Kinetic Shroud												
Corsair Hornet	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 2 Save: -										[95]
(IA11 - 2E, pg. 171); <b>Vehicle</b> (Skimmer, Fast); Star Engines; Pulse Laser (x2); Corsair Kinetic Shroud; Acute Senses; Jink; Scout; Skimmer Assault												
Corsair Hornet Squadron	1	☠										95
(IA11 - 2E, pg. 171); Corsair Kinetic Shroud												
Corsair Hornet	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 2 Save: -										[95]
(IA11 - 2E, pg. 171); <b>Vehicle</b> (Skimmer, Fast); Star Engines; Pulse Laser (x2); Corsair Kinetic Shroud; Acute Senses; Jink; Scout; Skimmer Assault												
Corsair Balestrike Band	5	☠	4	4	3	3	1	5	1	8/5	5+	160
(IA11 - 2E, pg. 172); <b>Infantry</b> ; Plasma Grenades; Shadowwave Grenades; Mesh Armour; Shuriken Cannon (x5); Dancing on the Blade's Edge; Fleet; Reckless Abandon; Corsair Venom												
Corsair Venom	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 2 Save: -										[60]
(IA11 - 2E, pg. 166); <b>Vehicle</b> (Skimmer, Fast, Open-Topped, Transport); <b>5 model</b> capacity; Splinter Cannon; Splinter Cannon; Jink; Scout												
Corsair Cloud Dancer Band	3	☠	4	4	3	4	1	5	1/2	8/5	3+	75
(IA11 - 2E, pg. 165); <b>Eldar Jetbikes</b> ; Eldar Jetbike; Mesh Armour; Brace of Pistols; Splinter Cannon (x3); Dancing on the Blade's Edge; Hammer of Wrath; Jink; Outflank; Reckless Abandon; Relentless; Very Bulky												
Combined Arms Detachment	1	Grp: Detachment										0
<b>Cotorie (13<sup>+</sup>, 455 pts)</b>												
Cloud Dancer	1	☠	6	6	4	4	3	6	3/4	10	3+/2(i)	130
(IA11 - 2E, pg. 158); <b>Eldar Jetbikes</b> (Character); Plasma Grenades; Shadowwave Grenades; Eldar Jetbike; Heavy Mesh Armour; Brace of Pistols; Power Lance; Shadow Field; TL Splinter Rifle; Fleet; Force of Will; Hammer of Wrath; Independent Character; Jink; Reckless Abandon; Relentless; Very Bulky; First Prince; <b>Warlord</b>												
Corsair Cloud Dancer Band	3	☠	4	4	3	4	1	5	1/2	8/5	3+	90
(IA11 - 2E, pg. 165); <b>Eldar Jetbikes</b> ; Eldar Jetbike; Mesh Armour; Brace of Pistols; Shuriken Cannon (x3); Dancing on the Blade's Edge; Hammer of Wrath; Jink; Outflank; Reckless Abandon; Relentless; Very Bulky												
Corsair Cloud Dancer Band	3	☠	4	4	3	4	1	5	1/2	8/5	3+	75
(IA11 - 2E, pg. 165); <b>Eldar Jetbikes</b> ; Eldar Jetbike; Mesh Armour; Brace of Pistols; Splinter Cannon (x3); Dancing on the Blade's Edge; Hammer of Wrath; Jink; Outflank; Reckless Abandon; Relentless; Very Bulky												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost	
Corsair Balestrike Band	5	☠	4	4	3	3	1	5	1	8/5	5+	160	
	(IA11 - 2E, pg. 172); <b>Infantry</b> ; Plasma Grenades; Shadowwave Grenades; Mesh Armour; Shuriken Cannon (x5); Dancing on the Blade's Edge; Fleet; Reckless Abandon; Corsair Venom												
Corsair Venom	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 2 Save: -											[60]
	(IA11 - 2E, pg. 166); <b>Vehicle</b> (Skimmer, Fast, Open-Topped, Transport); <b>5 model</b> capacity; Shuriken Cannon; Splinter Cannon; Jink; Scout												
Combined Arms Detachment	1	Grp: Detachment											0
<b>Formation: Scalpel Squadron (13 ⚔, 260 pts)</b>													
Scalpel Squadron [DE]	1	Grp: ☠											260
	(S:HC); First Pickings; Freakish Spectacle; Surgical Excision												
Wracks (Elite) [DE]	5		4	4	3	4	1	4	1/2	8	6+	[130]	
	(C:DE, pg. 82); <b>Infantry</b> ; Feel No Pain; Night Vision; Power from Pain; Gnarlskin; Wrack Tool (x2); Ossefactor (x1)												
Venom (Fast) [DE]	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 2 Save: -											[65]
	(C:DE, pg. 87); <b>Vehicle</b> (Skimmer, Fast, Open-Topped, Transport); Deep Strike; <b>5 model</b> capacity; Night Vision; Flickerfield; Splinter Cannons (x2); Jink												
Wracks (Elite) [DE]	5		4	4	3	4	1	4	1/2	8	6+	[130]	
	(C:DE, pg. 82); <b>Infantry</b> ; Feel No Pain; Night Vision; Power from Pain; Gnarlskin; Wrack Tool (x2); Ossefactor (x1)												
Venom (Fast) [DE]	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 2 Save: -											[65]
	(C:DE, pg. 87); <b>Vehicle</b> (Skimmer, Fast, Open-Topped, Transport); Deep Strike; <b>5 model</b> capacity; Night Vision; Flickerfield; Splinter Cannons (x2); Jink												
<b>Formation: Scalpel Squadron (13 ⚔, 260 pts)</b>													
Scalpel Squadron [DE]	1	Grp: ☠											260
	(S:HC); First Pickings; Freakish Spectacle; Surgical Excision												
Wracks (Elite) [DE]	5		4	4	3	4	1	4	1/2	8	6+	[130]	
	(C:DE, pg. 82); <b>Infantry</b> ; Feel No Pain; Night Vision; Power from Pain; Gnarlskin; Wrack Tool (x2); Ossefactor (x1)												
Venom (Fast) [DE]	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 2 Save: -											[65]
	(C:DE, pg. 87); <b>Vehicle</b> (Skimmer, Fast, Open-Topped, Transport); Deep Strike; <b>5 model</b> capacity; Night Vision; Flickerfield; Splinter Cannons (x2); Jink												
Wracks (Elite) [DE]	5		4	4	3	4	1	4	1/2	8	6+	[130]	
	(C:DE, pg. 82); <b>Infantry</b> ; Feel No Pain; Night Vision; Power from Pain; Gnarlskin; Wrack Tool (x2); Ossefactor (x1)												
Venom (Fast) [DE]	1	Grp: BS: 4 FA: 10 SA: 10 RA: 10 HP: 2 Save: -											[65]
	(C:DE, pg. 87); <b>Vehicle</b> (Skimmer, Fast, Open-Topped, Transport); Deep Strike; <b>5 model</b> capacity; Night Vision; Flickerfield; Splinter Cannons (x2); Jink												
											<b>Total Cost:</b>	<b>1850</b>	