

1850 Pts - Tau Empire - Dan Green 1st Overall Last Chance Open

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (10 1104 pts)												
Commander	1		4	5	5	4	4	3	4	10	3+	109
(C:TE, pg. 76); Jet Pack Infantry (Character); MV7 Marker Drone; MV7 Marker Drone; Blacksun Filter; Crisis Battlesuit; Multi-tracker; Bulky; Deep Strike; Independent Character; Night Vision; Ork Hunters; Relentless; Supporting Fire; Very Bulky; Warlord												
MV7 Marker Drone	1	-	2	2	3	4	1	4	1	7	4+	[12]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
MV7 Marker Drone	1	-	2	2	3	4	1	4	1	7	4+	[12]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
XV8 Crisis Battlesuits	1											47
(C:TE, pg. 87); Bonding Knife Ritual												
Crisis Shas'ui	1		2	3	5	4	2	2	2	8	3+	[47]
(C:TE, pg. 88); Jet Pack Infantry ; MV7 Marker Drone; MV7 Marker Drone; Blacksun Filter; Crisis Battlesuit; Multi-tracker; Bonding Knife Ritual; Bulky; Deep Strike; Night Vision; Ork Hunters; Relentless; Supporting Fire; Very Bulky												
MV7 Marker Drone	1	-	2	2	3	4	1	4	1	7	4+	[12]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
MV7 Marker Drone	1	-	2	2	3	4	1	4	1	7	4+	[12]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
XV8 Crisis Battlesuits	1											23
(C:TE, pg. 87); Bonding Knife Ritual												
Crisis Shas'ui	1		2	3	5	4	2	2	2	8	3+	[23]
(C:TE, pg. 88); Jet Pack Infantry ; Blacksun Filter; Crisis Battlesuit; Multi-tracker; Bonding Knife Ritual; Bulky; Deep Strike; Night Vision; Ork Hunters; Relentless; Supporting Fire; Very Bulky												
KV128 Stormsurges	1											850
(C:TE, pg. 104); KV128 Stormsurge												
KV128 Stormsurge	1		2	3	6	6	8	2	2	9	3+/4(i)	[420]
(C:TE, pg. 104); Gargantuan Creature ; Cluster Rocket System; Destroyer Missile (x4); Twin-linked Smart Missile System; Pulse Blastcannon; Twin-linked Burst Cannon; Early Warning Override; Shield Generator; Fear; Feel No Pain; Hammer of Wrath; Interceptor; Move Through Cover; Ork Hunters; Relentless; Smash; Stabilising Anchors; Strikedown												
KV128 Stormsurge	1		2	3	6	6	8	2	2	9	3+/4(i)	[430]
(C:TE, pg. 104); Gargantuan Creature ; Cluster Rocket System; Destroyer Missile (x4); Twin-linked Smart Missile System; Pulse Driver Cannon; Twin-linked Burst Cannon; Shield Generator; Fear; Feel No Pain; Hammer of Wrath; Move Through Cover; Ork Hunters; Relentless; Smash; Stabilising Anchors; Strikedown												
Void Shield Generator	1											75
(Stronghold Assault, pg. 31); Impassible Building (AV13) with Battlements; Projected Void Shields; Additional Projected Void Shields (x1)												
Combined Arms Detachment	1	Grp: Detachment										0

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Formation: Riptide Wing (4 τ, 745 pts)												
Riptide Wing [Tau]	1	☉										745
	(Mont'ka - The Rules, pg. 80); Coordinated Attacks; Networked Reactors; Riptide Hailfire											
XV104 Riptide Battlesuits (Elite) [Tau]	1											[375]
	(C:TE, pg. 90); Riptide Shas'vre											
Riptide Shas'vre [Tau]	1		2	3	6	6	5	2	3	9	2+/5(i)	[190]
	(C:TE, pg. 45 & 100); Jet Pack Monstrous Creature ; Blacksun Filter; Multi-tracker; Nova Reactor; Riptide Battlesuit; Riptide Shield Generator; Heavy Burst Cannon; Twin-linked Smart Missile System; Early Warning Override; Target Lock; Bulky; Deep Strike; Fear; Fire Team; Hammer of Wrath; Interceptor; Move Through Cover; Night Vision; Relentless; Smash; Supporting Fire											
Riptide Shas'vre [Tau]	1		2	3	6	6	5	2	3	9	2+/5(i)	[185]
	(C:TE, pg. 45 & 100); Jet Pack Monstrous Creature ; Blacksun Filter; Multi-tracker; Nova Reactor; Riptide Battlesuit; Riptide Shield Generator; Heavy Burst Cannon; Twin-linked Smart Missile System; Early Warning Override; Bulky; Deep Strike; Fear; Fire Team; Hammer of Wrath; Interceptor; Move Through Cover; Night Vision; Relentless; Smash; Supporting Fire											
XV104 Riptide Battlesuits (Elite) [Tau]	1											[185]
	(C:TE, pg. 90)											
Riptide Shas'vre [Tau]	1		2	3	6	6	5	2	3	9	2+/5(i)	[185]
	(C:TE, pg. 45 & 100); Jet Pack Monstrous Creature ; Blacksun Filter; Multi-tracker; Nova Reactor; Riptide Battlesuit; Riptide Shield Generator; Heavy Burst Cannon; Twin-linked Smart Missile System; Early Warning Override; Bulky; Deep Strike; Fear; Fire Team; Hammer of Wrath; Interceptor; Move Through Cover; Night Vision; Relentless; Smash; Supporting Fire											
XV104 Riptide Battlesuits (Elite) [Tau]	1											[185]
	(C:TE, pg. 90)											
Riptide Shas'vre [Tau]	1		2	3	6	6	5	2	3	9	2+/5(i)	[185]
	(C:TE, pg. 45 & 100); Jet Pack Monstrous Creature ; Blacksun Filter; Multi-tracker; Nova Reactor; Riptide Battlesuit; Riptide Shield Generator; Heavy Burst Cannon; Twin-linked Smart Missile System; Early Warning Override; Bulky; Deep Strike; Fear; Fire Team; Hammer of Wrath; Interceptor; Move Through Cover; Night Vision; Relentless; Smash; Supporting Fire											
											Total Cost:	1849