

1850 Pts - Farsight Enclaves - William Abilez 7th Overall Las Vegas Open 2017

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Combined Arms Detachment (23 人, 1043 pts)												
Darkstrider	1		4	5	3	3	3	3	3	9	5+	100
(C:TE, pg. 83); Infantry (Character); Photon Grenades; Blacksun Filter; Markerlight; Pulse Carbine; Structural Analyser; Fight on Foot; Fighting Retreat; Independent Character; Night Vision; Ork Hunters; Outflank; Scout; Supporting Fire; Warlord												
XV8 Crisis Battlesuits	1											23
(C:TE, pg. 87); Bonding Knife Ritual												
Crisis Shas'ui	1		2	3	5	4	2	2	2	8	3+	[23]
(C:TE, pg. 88); Jet Pack Infantry ; Blacksun Filter; Crisis Battlesuit; Multi-tracker; Bonding Knife Ritual; Bulky; Deep Strike; Night Vision; Ork Hunters; Relentless; Supporting Fire; Very Bulky												
Breacher Team	1											150
(C:TE, pg. 85)												
Fire Warriors	7		2	3	3	3	1	2	1	7	4+	[70]
Infantry ; Photon Grenades; Field Amplifier Relay; Pulse Blaster (x7); Bonding Knife Ritual; Ork Hunters; Supporting Fire												
TY7 Devilfish	1	Grp:	BS: 3	FA: 12	SA: 11	RA: 10	HP: 3	Save: -				[80]
(C:TE, pg. 95); Vehicle (Transport, Skimmer, Tank); 12 model capacity; Burst Cannon; MV1 Gun Drones; Jink												
MV1 Gun Drones	2	-	2	2	3	4	1	4	1	7	4+	[0]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Twin-linked Pulse Carbine; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
Tetra Scout Speeder Team (IA)	2	Grp:	BS: 3	FA: 10	SA: 10	RA: 10	HP: 2	Save: -				70
(IA3 - 2E, pg. xx); Vehicle (Skimmer, Fast, Open-Topped); Homing Beacon; High Intensity Markerlight (x2); TL Pulse Rifle (x2); Jink; Scout												
Tetra Scout Speeder Team (IA)	2	Grp:	BS: 3	FA: 10	SA: 10	RA: 10	HP: 2	Save: -				70
(IA3 - 2E, pg. xx); Vehicle (Skimmer, Fast, Open-Topped); Homing Beacon; High Intensity Markerlight (x2); TL Pulse Rifle (x2); Jink; Scout												
TX78 Sky Ray Gunships	1											115
(C:TE, pg. 102)												
TX78 Sky Ray Gunship	1	Grp:	BS: 4	FA: 13	SA: 12	RA: 10	HP: 3	Save: -				[115]
(C:TE, pgs. 102); Vehicle (Skimmer, Tank); Two Networked Markerlights; Velocity Tracker; 6x Seeker Missiles; MV1 Gun Drones; Fire Team; Jink												
MV1 Gun Drones	2	-	2	2	3	4	1	4	1	7	4+	[0]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Twin-linked Pulse Carbine; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
TX78 Sky Ray Gunships	1											115
(C:TE, pg. 102)												
TX78 Sky Ray Gunship	1	Grp:	BS: 4	FA: 13	SA: 12	RA: 10	HP: 3	Save: -				[115]
(C:TE, pgs. 102); Vehicle (Skimmer, Tank); Two Networked Markerlights; Velocity Tracker; 6x Seeker Missiles; MV1 Gun Drones; Fire Team; Jink												
MV1 Gun Drones	2	-	2	2	3	4	1	4	1	7	4+	[0]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Twin-linked Pulse Carbine; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
KV128 Stormsurges	1											400
(C:TE, pg. 104)												
KV128 Stormsurge	1		2	3	6	6	8	2	2	9	3+	[400]
(C:TE, pg. 104); Gargantuan Creature ; Cluster Rocket System; Destroyer Missile (x4); Twin-linked Flamer; Twin-linked Smart Missile System; Pulse Driver Cannon; Early Warning Override; Velocity Tracker; Fear; Feel No Pain; Hammer of Wrath; Interceptor; Move Through Cover; Ork Hunters; Relentless; Smash; Stabilising Anchors; Strikedown												
Combined Arms Detachment	1	Grp: Detachment										0

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Formation: Drone-Net VX1-0 (16 ⚔, 224 pts)												
Drone-Net VX1-0	1	Auxilia										224
(Mont'ka - The Rules, pg. 79); Collective Targeting Data; Enhanced Tactical Response												
Drones	1											[56]
(C:TE, pg. 92); MV7 Marker Drone; Ork Hunters; Supporting Fire												
MV7 Marker Drones	4	-	2	2	3	4	1	4	1	7	4+	[56]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
Drones	1											[56]
(C:TE, pg. 92); MV7 Marker Drone; Ork Hunters; Supporting Fire												
MV7 Marker Drones	4	-	2	2	3	4	1	4	1	7	4+	[56]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
Drones	1											[56]
(C:TE, pg. 92); MV7 Marker Drone; Ork Hunters; Supporting Fire												
MV7 Marker Drones	4	-	2	2	3	4	1	4	1	7	4+	[56]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
Drones	1											[56]
(C:TE, pg. 92); MV7 Marker Drone; Ork Hunters; Supporting Fire												
MV7 Marker Drones	4	-	2	2	3	4	1	4	1	7	4+	[56]
(C:TE, pg. 121); Jet Pack Infantry (Drone); Markerlight; Bulky; Deep Strike; Ork Hunters; Relentless; Supporting Fire												
Formation: Riptide Wing (3 ⚔, 583 pts)												
Riptide Wing	1											583
(Mont'ka - The Rules, pg. 80); Coordinated Attacks; Networked Reactors; Riptide Hailfire												
XV104 Riptide Battlesuits	1											[211]
(C:TE, pg. 90); Bonding Knife Ritual												
Riptide Shas'vere	1		2	3	6	6	5	2	3	9	2+5(i)	[211]
(C:TE, pg. 45 & 100); Jet Pack Monstrous Creature ; Blacksun Filter; Multi-tracker; Nova Reactor; Riptide Battlesuit; Riptide Shield Generator; Twin-linked Smart Missile System; Ion Accelerator; Early Warning Override; Velocity Tracker; Bonding Knife Ritual; Bulky; Deep Strike; Fear; Fire Team; Hammer of Wrath; Interceptor; Move Through Cover; Night Vision; Ork Hunters; Relentless; Smash; Supporting Fire												
XV104 Riptide Battlesuits	1											[186]
(C:TE, pg. 90); Bonding Knife Ritual												
Riptide Shas'vere	1		2	3	6	6	5	2	3	9	2+5(i)	[186]
(C:TE, pg. 45 & 100); Jet Pack Monstrous Creature ; Blacksun Filter; Multi-tracker; Nova Reactor; Riptide Battlesuit; Riptide Shield Generator; Heavy Burst Cannon; Twin-linked Smart Missile System; Early Warning Override; Bonding Knife Ritual; Bulky; Deep Strike; Fear; Fire Team; Hammer of Wrath; Interceptor; Move Through Cover; Night Vision; Ork Hunters; Relentless; Smash; Supporting Fire												
XV104 Riptide Battlesuits	1											[186]
(C:TE, pg. 90); Bonding Knife Ritual												
Riptide Shas'vere	1		2	3	6	6	5	2	3	9	2+5(i)	[186]
(C:TE, pg. 45 & 100); Jet Pack Monstrous Creature ; Blacksun Filter; Multi-tracker; Nova Reactor; Riptide Battlesuit; Riptide Shield Generator; Heavy Burst Cannon; Twin-linked Smart Missile System; Early Warning Override; Bonding Knife Ritual; Bulky; Deep Strike; Fear; Fire Team; Hammer of Wrath; Interceptor; Move Through Cover; Night Vision; Ork Hunters; Relentless; Smash; Supporting Fire												
											Total Cost:	1850