





1850 Pts - Dark Angels - Ben Rorison 3rd Overall Warzone GT

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
: Lion's Blade Strike Force (71 , 1315 pts)												
Battle Company	1	Core, 										1045
(CAA:DA, pg. 174); Chaplain; Company Master; Fear; Fearless; Fire Discipline; Objective Secured												
Chaplain	1		5	4	4/6	5	2	4	2/3	10	3+4(i)	[115]
(CAA:DA, pg. 107); Bikes (Character); Frag Grenades; Krak Grenades; Power Armour; Rosarius; Bolt Pistol; Crozius Arcanum; Grim Resolve; Hammer of Wrath; Independent Character; Jink; Relentless; Stubborn; Very Bulky; Zealot; Melta Bombs; Space Marine Bike												
Space Marine Bike	1	See Bike as described in the WH40K rulebook. Fitted with TL Bolters.										[0]
Twin-Linked Boltgun (x1)												
Company Master	1		6	5	4	4	3	5	3/4	10	3+4(i)	[90]
(CAA:DA, pg. 106); Infantry (Character); Frag Grenades; Krak Grenades; Iron Halo; Bolt Pistol; Chainsword; Deathwing; Fearless; Grim Resolve; Hatred (Chaos Space Marines); Independent Character; Stubborn												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[80]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x3); Meltagun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn												
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Bolter												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[80]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x3); Meltagun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn												
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Bolter												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[80]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x3); Meltagun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn												
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Bolter												
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[80]
(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x3); Meltagun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Razorback												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Razorback	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
	(CAA:DA, pg. 121); Vehicle (Tank, Transport); 6 model capacity; Searchlight; Smoke Launchers; Twin-Linked Heavy Bolter											
Tactical Squad	4		4	4	4	4	1	4	1	8	3+	[70]
	(CAA:DA, pg. 110); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 10 HP: 3 Save: -										[0]
	(CAA:DA, pg. 158); Vehicle (Transport, Open-Topped); 10 model capacity, or; One Dreadnought capacity, or; One Thunderfire Cannon and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	[80]
	(CAA:DA, pg. 123); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x2); Chainsword (x4); Flamer (x2); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1/2	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Chainsword; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 12 HP: 3 Save: -										[0]
	(CAA:DA, pg. 158); Vehicle (Transport, Open-Topped); 10 model capacity, or; One Dreadnought capacity, or; One Thunderfire Cannon and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	[80]
	(CAA:DA, pg. 123); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x2); Chainsword (x4); Flamer (x2); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1/2	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Chainsword; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Drop Pod	1	Grp: BS: 4 FA: 12 SA: 12 RA: 12 HP: 3 Save: -										[0]
	(CAA:DA, pg. 158); Vehicle (Transport, Open-Topped); 10 model capacity, or; One Dreadnought capacity, or; One Thunderfire Cannon and Gunner.; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Devastator Squad	4		4	4	4	4	1	4	1	8	3+	[105]
	(CAA:DA, pg. 132); Infantry ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon (x1); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Rhino											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Signum; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
	(CAA:DA, pg. 120); Vehicle (Tank, Transport); 10 model capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											
Devastator Squad	4		4	4	4	4	1	4	1	8	3+	[105]
	(CAA:DA, pg. 132); Infantry ; Frag Grenades; Krak Grenades; Grav-amp; Bolt Pistol (x4); Boltgun (x3); Grav-cannon (x1); And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn; Rhino											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	Infantry (Character); Frag Grenades; Krak Grenades; Signum; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Stubborn											
Rhino	1	Grp: BS: 4 FA: 11 SA: 11 RA: 10 HP: 3 Save: -										[0]
	(CAA:DA, pg. 120); Vehicle (Tank, Transport); 10 model capacity; Searchlight; Smoke Launchers; Storm Bolter; Repair											

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
10th Company Support	1	Auxilia ☒										55
(CAA:DA, pg. 94-95)												
Scout Squad	4	☒	4	4	4	4	1	4	1	8	4+	[55]
(CAA:DA, pg. 111); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Sergeant	1		4	4	4	4	1	4	1	8	4+	[11]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Grim Resolve; Infiltrate; Move Through Cover; Scout; Stubborn												
Inner Circle	1	Comm ☒										215
(CAA:DA, pg. 94-95); Azrael												
Azrael	1	☒	6	5	4/6	4	4	5	4/5	10	2+/4(i)	[215]
(CAA:DA, pg. 139); Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Lion Helm; Master-crafted Combi-Plasmagun; Sword of Secrets; Deathwing; Fear; Fearless; Feel No Pain; Grim Resolve; Hatred (Chaos Space Marines); Independent Character; Master Tactician; Rites of Battle; Stubborn; Supreme Strategist; Warlord												
<i>Lion Helm</i>	1	The Lion Helm is carried by a Relic Bearer. The Lion Helm confers a 4+ invulnerable save to Azrael, all models in his unit, and any vehicle he is embarked in. (see CAA:DA, pg. 139).										[0]
<i>Sword of Secrets</i>	1	S +2; AP 3; Melee, Master-crafted. (see CAA:DA, pg. 139).										[0]
Lion's Blade Strike Force	1	Grp: Detachment										0
(CAA:DA, pgs. 95-95); Company Support; Supreme Fire Discipline												
Formation: Wolfkin (35 ⚔, 280 pts)												
Wolfkin [SW]	1	Auxilia Detach ☒										280
(Curse of the Wulfen - The Rules, pg. 49); Fenrisian Wolves (Fast); Fenrisian Wolves (Fast); Fenrisian Wolves (Fast); Alpha Pack; Call of the Wolves; Monster Hunter; Outflank												
Fenrisian Wolves (Fast) [SW]	10		4	-	4	4	1	4	2	5	6+	[80]
(C:SW, pg. 77); Beasts ; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	10		4	-	4	4	1	4	2	5	6+	[80]
(C:SW, pg. 77); Beasts ; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	5		4	-	4	4	1	4	2	5	6+	[40]
(C:SW, pg. 77); Beasts ; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	5		4	-	4	4	1	4	2	5	6+	[40]
(C:SW, pg. 77); Beasts ; Acute Senses; Counter-attack; Fleet												
Fenrisian Wolves (Fast) [SW]	5		4	-	4	4	1	4	2	5	6+	[40]
(C:SW, pg. 77); Beasts ; Acute Senses; Counter-attack; Fleet												
Troops: Scout Squad (8 ⚔, 255 pts)												
Saint Celestine (HQ) [SoB]	1		7	7	3/5	3	5	7	5	10	2+/4(i)	200
(GSI: Fall of Cadia, pg. 122-123); Jump Infantry (Character); Frag Grenades; Krak Grenades; The Ardent Blade; The Armour of St. Katherine; Act of Faith; Adamantium Will; Eternal Warrior; Fearless; Healing Tears; Hit & Run; Independent Character; Martyrdom; Miraculous Intervention; Sainly Blessings; Shield of Faith; The Emperor's Vengeance												
Geminae Superia [SoB]	2		5	4	3	3	2	4	2/3	10	3+/4(i)	[0]
(GSI: Fall of Cadia, pg. 122-123); Jump Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol; Power Sword; Act of Faith; Adamantium Will; Divine Guardians; Fearless; Martyrdom; Shield of Faith												
Scout Squad (Troops) [IF]	4		4	4	4	4	1	4	1	8	4+	55
(CAA:SM, pg. 136); Chapter Tactics (Imperial Fists); Infantry ; Frag Grenades; Krak Grenades; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Bolter Drill; Combat Squads; Infiltrate; Move Through Cover; Scout												
Sergeant [IF]	1		4	4	4	4	1	4	1	8	4+	[11]
Infantry (Character); Frag Grenades; Krak Grenades; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Infiltrate; Move Through Cover; Scout												
											Total Cost:	1850