

# Scott Knudsend 2nd Salt City Gladiator Games 2017

++ Spearhead Detachment (Imperium - Adeptus Ministorum) [11 PL, 200pts] ++

+ HQ [11 PL, 200pts] +

Celestine [11 PL, 200pts]: Celestine [8 PL, 150pts], Geminae Superia [3 PL, 50pts]

++ Spearhead Detachment +1CP (Imperium - Astra Militarum) [26 PL, 307pts] ++

+ HQ [4 PL, 55pts] +

Lord Commissar [4 PL, 55pts]: Boltgun [1pts], Power Maul [4pts]

+ Troops [4 PL, 90pts] +

Conscripts [4 PL, 90pts]: 30x Conscript [90pts]

+ Heavy Support [18 PL, 162pts] +

Heavy Weapons Squad [3 PL, 27pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

Heavy Weapons Squad [3 PL, 27pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

Heavy Weapons Squad [3 PL, 27pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

Heavy Weapons Squad [3 PL, 27pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

Heavy Weapons Squad [3 PL, 27pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

Heavy Weapons Squad [3 PL, 27pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

++ Spearhead Detachment +1CP (Imperium - Space Marines) [60 PL, 1047pts] ++

+ HQ [11 PL, 197pts] +

Librarian [7 PL, 130pts]: 1) Veil of Time, 2) Might of Heroes, 3) Psychic Scourge, 4) Fury of the Ancients, 5) Psychic Fortress, 6) Null Zone, Boltgun, Force stave [14pts], Jump Pack [1 PL, 23pts], The Armour Indomitus

Techmarine [4 PL, 67pts]: Chainsword, Conversion beamer [20pts], Storm bolter [2pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

Heavy Weapons Squad [3 PL, 27pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

. Heavy Weapon Team [9pts]: Mortar [5pts]

++ Spearhead Detachment +1CP (Imperium - Space Marines) [60 PL, 1047pts] ++

+ HQ [11 PL, 197pts] +

Librarian [7 PL, 130pts]: 1) Veil of Time, 2) Might of Heroes, 3) Psychic Scourge, 4) Fury of the Ancients, 5) Psychic Fortress, 6) Null Zone, Boltgun, Force stave [14pts], Jump Pack [1 PL, 23pts], The Armour Indomitus

Techmarine [4 PL, 67pts]: Chainsword, Conversion beamer [20pts], Storm bolter [2pts]

+ Troops [12 PL, 134pts] +

Scout Squad [6 PL, 67pts]

. Scout Sergeant [13pts]: Combat knife, Storm bolter [2pts]

. 3x Scout w/Boltgun [33pts]

. Scout w/Heavy Weapon [21pts]: Heavy bolter [10pts]

Scout Squad [6 PL, 67pts]

. Scout Sergeant [13pts]: Combat knife, Storm bolter [2pts]

. 3x Scout w/Boltgun [33pts]

. Scout w/Heavy Weapon [21pts]: Heavy bolter [10pts]

+ Heavy Support [27 PL, 546pts] +

Predator [9 PL, 192pts]: Storm bolter [2pts], Twin lascannon [50pts], Two Lascannons [50pts]

Predator [9 PL, 162pts]: Storm bolter [2pts], Twin lascannon [50pts], Two Heavy Bolters [20pts]

Predator [9 PL, 192pts]: Storm bolter [2pts], Twin lascannon [50pts], Two Lascannons [50pts]

+ Dedicated Transport [10 PL, 170pts] +

Land Speeder Storm [5 PL, 85pts]: Cerberus launcher [5pts], Heavy bolter [10pts]

Land Speeder Storm [5 PL, 85pts]: Cerberus launcher [5pts], Heavy bolter [10pts]

++ Super-Heavy Auxiliary Detachment (Imperium - Space Marines) [18 PL, 360pts] ++

+ Lord of War [18 PL, 360pts] +

Roboute Guilliman [18 PL, 360pts]

++ Spearhead Detachment (Imperium - Officio Assassinorum) [5 PL, 85pts] ++

+ Elites [5 PL, 85pts] +

Culexus Assassin [5 PL, 85pts]

++ Total: [120 PL, 1999pts] ++