

Rory Andrew 3rd Overall Seeds of Destruction 3 2018

CLUB: N/A

FACTIONS USED: IMPERIAL KNIGHTS, BLOOD ANGELS, ASTRA MILITARUM

TOTAL COMMAND POINTS: 19

TOTAL ARMY POINTS: 2000

Battalion detachment, Astra Militarum <CADIAN>, 233 points, 16 power rating, +5 command points

HQ1: Company Commander (1), (30), boltgun (1), chainsword (0), frag grenades (0)

31 points, 2 power rating

HQ2: Company Commander (1), (30), boltgun (1), chainsword (0), frag grenades (0)

31 points, 2 power rating

TROOPS1: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 9 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

46 points, 3 power rating

TROOPS2: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 8 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

46 points, 3 power rating

TROOPS3: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 8 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

46 points, 3 power rating

HS1: Heavy Weapons Squad (3), (18), 3 mortars (15), frag grenades (0), 3 lasguns (0)

33 points, 3 power rating

Battalion detachment, Blood Angels, 423 points, 24 power rating, +5 command points

HQ3: Blood Angels Captain with jump pack (1), (93 points), thunder hammer (21), storm shield (15), frag grenades (0), krak grenades (0), bolt pistol (0)

129 points, 6 power rating

HQ4: Blood Angels Captain with jump pack (1), (93 points), thunder hammer (21), storm shield (15), frag grenades (0), krak grenades (0), bolt pistol (0)

129 points, 6 power rating

TROOPS4: Scout squad (4 scouts and scout sergeant), (55), 5 combat knives (one on sergeant) (0), 5 bolt pistols (one on sergeant), (0), frag grenades (0), krak grenades (0)

55 points, 4 power rating

TROOPS5: Scout squad (4 scouts and scout sergeant), (55), 5 combat knives (one on sergeant) (0), 5 bolt pistols (one on sergeant), (0), frag grenades (0), krak grenades (0)

55 points, 4 power rating

TROOPS6: Scout squad (4 scouts and scout sergeant), (55), 5 combat knives (one on sergeant) (0), 5 bolt pistols (one on sergeant), (0), frag grenades (0), krak grenades (0)

55 points, 4 power rating

Super heavy detachment, Imperial Knights <QUESTOR MECHANICUS> <HOUSE RAVEN>, 1344 points, 70 power rating, +6 command points

LOW1: Knight Gallant (1), (285), titanic feet (0), heavy stubber (4), thunderstrike gauntlet (35), reaper chainsword (30), ironstorm missile pod (16)

370 points, 20 power rating

LOW2: Knight Gallant (1), (285), titanic feet (0), heavy stubber (4), thunderstrike gauntlet (35), reaper chainsword (30), ironstorm missile pod (16)

370 points, 20 power rating

LOW4: Knight Castellan (1), (510), volcano lance (0), plasma decimator (0), 2 twin meltaguns (0), 2 twin siegebreaker cannons (70), 2 shieldbreaker missiles (24)

604 points, 30 power rating