

ETC 2017 Salamanca, Spain



WH40K 8th edition
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TABLE OF CONTENTS

Table of Contents	2
AUSTRIA	4
BELGIUM	12
CANADA.....	20
CZECH REPUBLIC	28
DENMARK.....	36
ENGLAND	44
FINLAND	53
FRANCE	61
GERMANY.....	69
IRELAND	77
ITALY	85
NETHERLANDS.....	94
N.IRELAND.....	102
NORWAY.....	110
POLAND.....	118
ROMANIA	126
RUSSIA.....	135
SPAIN	143
SCOTLAND	151
SWEDEN	159
SWITZERLAND	169
TURKEYFRANCE	178
UKRAINE.....	186

USA.....	195
WHALES, NOT ORCAS.....	204
UN	213

AUSTRIA

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+ TEAM: AUSTRIA

+ PLAYER 1: [Captain] Roman 'Kali' Kaup

+ PLAYER TOURNEYKEEPER PROFILE: Kaup Roman

+ ARMY FACTION: Chaos

+ TOTAL COMMAND POINTS: 4

+ TOTAL ARMY POINTS: 2000 pts

+ ARMY FACTIONS USED: Heretic Astrates, Questor Traitoris

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Supreme Command Detachment == Heretic Astartes - Thousand Sons [718 Points] +1 CP

HQ1: 1 Exalted Sorcerer (86), 1x Force Stave(14), 1x Inferno bolt pistol (1), 1x Frag grenades (0), 1x Krak grenades (0) - [101pts] - WARLORD (Legendary Fighter) - Psychic Power (Smite, Infernal Gaze, Prescience)

HQ2: 1 Exalted Sorcerer (86), 1x Force Stave(14), 1x Inferno bolt pistol (1), 1x Frag grenades (0), 1x Krak grenades (0) - [101pts] - Psychic Power (Smite, Infernal Gaze, Prescience)

HQ3: 1 Exalted Sorcerer (86), 1x Force Stave(14), 1x Inferno bolt pistol (1), 1x Frag grenades (0), 1x Krak grenades (0) - [101pts] - Psychic Power (Smite, Infernal Gaze, Warptime)

LOW1: 1 Magnus the Red (415) [415] - Psychic Power (Smite, Infernal Gaze, Warptime, Prescience)

== Super-Heavy Auxiliary Detachment == Questor Traitoris [528 Points] +0 CP

LOW2: 1 Renegade Knight (320), 1x Avenger gatling cannon (95), 1x Heavy flamer (17), 1x Thermal cannon (76), 1x Ironstorm missile pod (16), 1x Heavy stubber (4), 1x Titanic Feet (0) - [528pts]

== Patrol Detachment == Heretic Astartes - World Eaters [804 Points] +0 CP

HQ4: 1 Dark Apostle (72), 1x Combi-bolter (2), 1x Power maul (4) - [78 Points]

Troops1: 5 Khorne Berzerkers (80), 4x Chainsword (0), 4x Chainaxe (4), 1x Icon of Wrath (10), 5x Frag grenades (0), 5x Krak grenades (0), 1x Power Fist (Sergeant, 20), 1x Chainsword (Sergeant, 0) - [114 Points]

HS1: 1 Chaos Land Raider (239), 2x Twin lascannon (100), 1x Twin heavy bolter (17), 1x Combi bolter (2) - [358 Points]

HS2: 1 Chaos Predator (102), 1x Twin lascannon (50), 2x Lascannon (50), 1x Combi bolter (2) - [204 Points]

ARMY REINFORCEMENT POINTS: 0

ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: AUSTRIA
+ PLAYER 2: Michael 'Knorki' Zauner
+ PLAYER TOURNEYKEEPER PROFILE: Michael Zauner
+ ARMY FACTION: Space Marines
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Space Marines
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super-Heavy Auxiliary Detachment == Space Marines - Chapter - Ultramarines [360 Points]
+0 CP
LoW1: 1 Roboute Guilliman [360] - WARLORD (Tenacious Survivor) +3 CP
== Air Wing Detachment == Space Marines - Chapter - Ultramarines [978 Points] +1 CP
Flyer1: 1 Stormraven Gunship (172), 1x Twin Lascannon(50), 1x Twin multi-melta (54), 2x
Hurricane bolters (8), 2x Stormstrike missile launcher (42) - [326pts]
Flyer2: 1 Stormraven Gunship (172), 1x Twin Lascannon(50), 1x Twin multi-melta (54), 2x
Hurricane bolters (8), 2x Stormstrike missile launcher (42) - [326pts]
Flyer3: 1 Stormraven Gunship (172), 1x Twin Lascannon(50), 1x Twin multi-melta (54), 2x
Hurricane bolters (8), 2x Stormstrike missile launcher (42) - [326pts]
== Vanguard Detachment == Space Marines - Chapter - Ultramarines [662 Points] +1 CP
HQ1: 1 Librarian with Jump Pack (116), 1x Bolt pistol (0), 1x Frag grenades (0), 1x Krak grenades
(0), 1x Force sword (12) - [128pts] - Psychic Power (Smite, Veil of Time, Null Zone)
Elite1: 1 Venerable Dreadnought (90), 1x Twin lascannon (50), 1x Twin autocannon (33) -
[173pts]
Elite2: 1 Venerable Dreadnought (90), 1x Twin lascannon (50), 1x Twin autocannon (33) -
[173pts]
Elite3: 5 Vanguard Veteran Squad with Jump Packs (90), 5x Bolt pistol (0), 5x chainsword (0), 5x
Frag grenades (0), 5x Krak grenades (0) - [90pts]
FA1: 5 Assault Squad with Jump Packs (80), 3x Bolt pistol (0), 3x Chainsword (0), 5x Frag
grenades (0), 5x Krak grenades (0), 2x Flamer (18) - [98pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: AUSTRIA
+ PLAYER 3: Alexander 'Alandro' Pittl
+ PLAYER TOURNEYKEEPER PROFILE: Alandro
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 3
+ TOTAL ARMY POINTS: 1974 pts
+ ARMY FACTIONS USED: Adeptus Mechanikus, Adeptus Ministorum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Spearhead Detachment == Forgeworld - Mars [1724 Points] +1 CP
HQ1: 1 Belisarius Crawl <Forgeworld Mars> - [250pts] - WARLORD (Tenacious Survivor)
Elite1: 1 Cybernetica Datasmith <Forgeworld Mars> - [52pts]
FA1: 6 Ironstrider Ballistri (300), 6x Twin cognis lascanon (270), 6x Broad Spectrum data tether
(0) <Forgeworld Mars> - [570pts]
HS1: 5 Kastellan Robots (325), 15x Heavy Phosphor Blaster (225pts), <Forgeworld Mars> -
[550pts]
HS2: 1 Onager Dunecrawler (90), 1x Neutronlaser (45), 2x Cognis heavy Stubber (16)
<Forgeworld Mars> - [151pts]
HS3: 1 Onager Dunecrawler (90), 1x Neutronlaser (45), 2x Cognis heavy Stubber (16)
<Forgeworld Mars> - [151pts]
== Auxillary Support Detachment == Adeptus Ministorum - Adepta Sororitas [250 Points] -1 CP
HQ2 : Celestine (150), 2x Geminae Superia (100) <Adepta Sororitas> - [250pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: AUSTRIA
+ PLAYER 4: Dominik 'Avang' Tavernaro
+ PLAYER TOURNEYKEEPER PROFILE: Dominik "Avang" Tavernaro
+ ARMY FACTION: Questor Imperialis
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1994 pts
+ ARMY FACTIONS USED: Questor Imperialis
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super-Heavy Detachment == Questor Imperialis – Household Ohrlacc [1994 Points] +3 CP
LOW1: 1 Knight Paladin (320), 1x Reaper Chainsword (30), 1x Rapid-Fire Battle Cannon (100), 2x
Heavy Stubber (8), 1x Titanic Feet (0), 1x Ironstorm Missile Pod (16) <Ohrlacc> - [474] -
WARLORD
LOW2: 1 Knight Warden (320), 1x Reaper Chainsword (30), 1x Avenger Gatling Cannon (95), 1x
Heavy Stubber (4), 1x Heavy Flamer (17), 1x Titanic Feet (0), 1x Ironstorm Missile Pod (16)
<Ohrlacc> - [482]
LOW3: 1 Knight Warden (320), 1x Reaper Chainsword (30), 1x Avenger Gatling Cannon (95), 1x
Heavy Stubber (4), 1x Heavy Flamer (17), 1x Titanic Feet (0), 1x Ironstorm Missile Pod (16)
<Ohrlacc> - [482]
LOW4: 1 Knight Crusader (320), 1x Avenger Gatling Cannon (95), 1x Rapid-Fire Battle Cannon
(100), 2x Heavy Stubber (8), 1x Heavy Flamer (17), 1x Titanic Feet (0), 1x Ironstorm Missile Pod
(16) <Ohrlacc> - [556]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: AUSTRIA
+ PLAYER 5: Sasa 'Saleneunovi' Dusanic
+ PLAYER TOURNEYKEEPER PROFILE: Sasa Dusanic
+ ARMY FACTION: Astra Militarum
+ TOTAL COMMAND POINTS: 9
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Astra Militarum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Astra Militarum - Cadian Regiment [1195 Points] +3 CP
HQ1: 1 Commissar Yarrick (130) - [130 pts]
HQ2: 1 Lord Castellan Creed (70) - [70 pts] - WARLORD (Tenacious Survivor) +2 CP
Troops1: 50 Conscripts (150), 50x lasgun (0), 50x frag grenades (0) - [150 pts]
Troops2: 50 Conscripts (150), 50x lasgun (0), 50x frag grenades (0) - [150 pts]
Troops3: 50 Conscripts (150), 50x lasgun (0), 50x frag grenades (0) - [150 pts]
HS1: 3 Wyverns (255 pts), 3x Wyvern quad stormshard mortar (0), 3x Heavy bolter (24) - [279
pts]
HS2: 1 Manticore (125), 4x Storm Eagle Rockets (0), 1x Heavy bolter (8) - [133 pts]
HS3: 1 Manticore (125), 4x Storm Eagle Rockets (0), 1x Heavy bolter (8) - [133 pts]
== Spearhead Detachment == Astra Militarum - Cadian Regiment [805 Points] +1 CP
HQ3: 1 Tempestor Prime (40), 1x Power maul (4), 1x Hot-shot laspistol (1) - [45 pts]
Troops4: 5 Militarum Tempestus Scions (45), 2x Hot-shot lasgun (2), 2x Meltagun (24), 1x
Chainsword (Tempestor, 0), 1x Hot-shot laspistol (Tempestor, 1), 5x frag grenades (0), 5x krak
grenades (0) - [72 pts]
Troops5: 5 Militarum Tempestus Scions (45), 2x Hot-shot lasgun (2), 2x Meltagun (24), 1x
Chainsword (Tempestor, 0), 1x Hot-shot laspistol (Tempestor, 1), 5x frag grenades (0), 5x krak
grenades (0) - [72 pts]
Elite1: 4 Militarum Tempestus Command Squad (36), 4x Meltagun (48), 4x frag grenades (0), 4x
krak grenades (0) - [84 pts]
HS4: 1 Manticore (125), 4x Storm Eagle Rockets (0), 1x Heavy bolter (8) - [133 pts]
HS5: 1 Manticore (125), 4x Storm Eagle Rockets (0), 1x Heavy bolter (8) - [133 pts]
HS6: 1 Manticore (125), 4x Storm Eagle Rockets (0), 1x Heavy bolter (8) - [133 pts]
HS7: 1 Manticore (125), 4x Storm Eagle Rockets (0), 1x Heavy bolter (8) - [133 pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: AUSTRIA
+ PLAYER 6: Christian 'Scrade' Stromberger
+ PLAYER TOURNEYKEEPER PROFILE: Christian Stromberger
+ ARMY FACTION: Necrons
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Necrons
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Supreme Command Detachment == Necrons - Dynasty - Scrade [716 Points] +1 CP
HQ1: 1 Catacomb Command Barge - (138), 1x Warscythe (11), 1x Tesla Cannon (13) - [162pts]
HQ2: 1 Catacomb Command Barge - (138), 1x Warscythe (11), 1x Tesla Cannon (13) - [162pts]
HQ3: 1 Catacomb Command Barge - (138), 1x Warscythe (11), 1x Tesla Cannon (13) - [162pts]
Elite1: 1 C'tan Shard of the Nightbringer - [230pts] - WARLORD (Legendary Fighter) - Powers of
the C'tan (Antimatter Meteor)
== Outrider Detachment == Necrons - Dynasty - Scrade [1284 Points] +1 CP
HQ4: 1 Catacomb Command Barge - (138), 1x Warscythe (11), 1x Tesla Cannon (13) - [162pts]
FA1: 6 Canoptek Wraiths (228) - [228pts]
FA2: 6 Canoptek Wraiths (228) - [228pts]
FA3: 6 Canoptek Wraiths (228) - [228pts]
FA4: 6 Canoptek Wraiths (228) - [228pts]
FA5: 5 Canoptek Wraiths (190), 5x Particle Caster (20) - [210pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: AUSTRIA
+ PLAYER 7: Andreas Geretschläger
+ PLAYER TOURNEYKEEPER PROFILE: Andreas Geretschläger
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Ynnari, Harlequins
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Ynnari [1662Points] +3 CP
HQ1: 1 Troupe Master (59), 1x Fusion pistol (9), 1x Harlequin's caress (9) - [77]
HQ2: 1 Troupe Master (59), 1x Fusion pistol (9), 1x Harlequin's caress (9) - [77]
HQ3: 1 Shadowseer (139), 1x Shurikenpistole (0), 1x Miststave (0) - [139] - PSYCHIC POWER
(Fog of Dreams)
Elite1: 1 Solitaire (94), 1x Harlequin's caress (9), 1x Harlequin's kiss (14) - [117]
Troop1: 5 Troupe (75), 4x Fusion pistol (36), 5x Harlequin's caress (45) - [156]
Troop1 DT: Starweaver, 2x Shuriken Cannon (20) - [99]
Troop2: 5 Troupe (75), 4x Fusion pistol (36), 5x Harlequin's caress (45) - [156]
Troop2 DT: Starweaver, 2x Shuriken Cannon (20) - [99]
Troop3: 5 Troupe (75), 4x Fusion pistol (36), 5x Harlequin's caress (45) - [156]
Troop3 DT: Starweaver, 2x Shuriken Cannon (20) - [99]
Troop4: 5 Troupe (75), 3x Fusion pistol (27), 5x Harlequin's caress (45) - [147]
Troop4 DT: Starweaver, 2x Shuriken Cannon (20) - [99]
Troop5: 5 Troupe (75), 3x Fusion pistol (27), 5x Harlequin's caress (45) - [147]
Troop5 DT: Starweaver, 2x Shuriken Cannon (20) - [99]
== Auxillary Support Detachment == Ynnari [337 Points] -1 CP
HQ4 : Yncarne - [337] - WARLORD (Legendary Fighter) - PSYCHIC POWER (Ancestors` Grace,
Word of the Phoenix)
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: None

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+ TEAM: AUSTRIA
+ PLAYER 8: Rudolf 'Warrior R.' Kreisinger
+ PLAYER TOURNEYKEEPER PROFILE: Rudolf Kreisinger
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Dark Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Outrider Detachment == Dark Angels [1059 Points] +1 CP
HQ1: 1 Azrael - [180pts] - WARLORD (Tenacious Survivor) +1 CP
FA1: 1 Ravenwing Darkshroud (128), 1x Assault Cannon (21) - [149pts]
FA2: 1 Ravenwing Darkshroud (128), 1x Assault Cannon (21) - [149pts]
FA3: 1 Land Speeder (80), 2x Heavy Bolter (20) - [100pts]
DT1: 1 Drop Pod (103), 1x Storm Bolter (2) - [105]
Flyer1: 1 Ravenwing Dark Talon (180), 2x Hurrican Bolter (8), 1x Rift Cannon (0), 1x Stasis Bomb
(0) - [188pts]
Flyer2: 1 Ravenwing Dark Talon (180), 2x Hurrican Bolter (8), 1x Rift Cannon (0), 1x Stasis Bomb
(0) - [188pts]
== Air Wing Detachment == Dark Angels [940pts] +1 CP
Flyer3: 1 Ravenwing Dark Talon (180), 2x Hurrican Bolter (8), 1x Rift Cannon (0), 1x Stasis Bomb
(0) - [188pts]
Flyer4: 1 Ravenwing Dark Talon (180), 2x Hurrican Bolter (8), 1x Rift Cannon (0), 1x Stasis Bomb
(0) - [188pts]
Flyer5: 1 Ravenwing Dark Talon (180), 2x Hurrican Bolter (8), 1x Rift Cannon (0), 1x Stasis Bomb
(0) - [188pts]
Flyer6: 1 Ravenwing Dark Talon (180), 2x Hurrican Bolter (8), 1x Rift Cannon (0), 1x Stasis Bomb
(0) - [188pts]
Flyer7: 1 Ravenwing Dark Talon (180), 2x Hurrican Bolter (8), 1x Rift Cannon (0), 1x Stasis Bomb
(0) - [188pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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BELGIUM

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+ TEAM: BELGIUM
+ PLAYER1 : Niek 'Mighty Dwarf' Vanderispaillie
+ PLAYER TOURNEYKEEPER PROFILE: Niek Vanderispaillie, PlayerId=1365
+ ARMY FACTION: Space Marines, Ultramarines
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1982 pts
+ ARMY FACTIONS USED: Space Marines
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Ultramarines Auxiliary Support Detachment == 75pts, -1CP
HQ1: Techmarine (58) Servo Arm (12) Power Axe (5) - [75pts]
== Ultramarines Super-heavy Auxiliary Detachment == 360pts, +0CP
LOW1: Roboute Guilliman – [360pts] - WARLORD (Tenacious Survivor)
== Ultramarines Air Wing Detachment == 1547pts, +1CP
Flyer1: Stormraven (172), Twin Assault Cannon (35), Twin Multimelta (54), 2 Hurricane
Bolters (2x4), 2 Stormstrike Missile Launchers (2x21) - [311pts]
Flyer2: Stormraven (172), Twin Assault Cannon (35), Twin Multimelta (54), 2 Hurricane
Bolters (2x4), 2 Stormstrike Missile Launchers (2x21) - [311pts]
Flyer3: Stormraven (172), Twin Assault Cannon (35), Twin Multimelta (54), 2 Hurricane
Bolters (2x4), 2 Stormstrike Missile Launchers (2x21) - [311pts]
Flyer4: Stormraven (172), Twin Assault Cannon (35), Typhoon Missilelauncher (50), 2
Hurricane Bolters (2x4), 2 Stormstrike Missile Launchers (2x21) - [307pts]
Flyer5: Stormraven (172), Twin Assault Cannon (35), Typhoon Missilelauncher (50), 2
Hurricane Bolters (2x4), 2 Stormstrike Missile Launchers (2x21) - [307pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: BELGIUM
+ PLAYER2 : Davy "Chef" Sabo
+ PLAYER TOURNEYKEEPER PROFILE: Davy Sabo
+ ARMY FACTION: T'au Empire
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: T'au Empire
+ TOTAL REINFORCEMENT POINTS:0
+++++
== Sept Chefkin T'au Empire Supreme Command Detachment == 720pts, +1CP
HQ1: Commander(76), 2 Burst Cannons (20), 2 Missile Pods (48) - [144pts]
HQ2: Commander(76), 2 Burst Cannons (20), 2 Missile Pods (48) - [144pts]
HQ3: Commander(76), 2 Burst Cannons (20), 2 Missile Pods (48) - [144pts]
HQ4: Commander(76), 2 Burst Cannons (20), 2 Missile Pods (48) - [144pts]
HQ5: Commander(76), 2 Burst Cannons (20), 2 Missile Pods (48) - [144pts]
== Sept Chefkin T'au Empire Battalion Detachment == 696pts, +3CP
HQ6: Commander(76), 3 Missile Pod (72), Advanced Targeting System (8) - [156pts] WARLORD
(Tenacious Survivor)
HQ7: Commander(76), 3 Missile Pod (72), Advanced Targeting System (8) - [156pts]
HQ8: Commander(76), 3 Missile Pod (72), Advanced Targeting System (8) - [156pts]
Troop1: Kroot Carnivores (60), Kroot Rifles (0) - [60pts]
Troop2: Kroot Carnivores (60), Kroot Rifles (0) - [60pts]
Troop3: Kroot Carnivores (60), Kroot Rifles (0) - [60pts]
Elt1: Firesight Marksman (21), Markerlight (3), Pulse Pistol (0)-[24pts]
Elt2: Firesight Marksman (21), Markerlight (3), Pulse Pistol (0)-[24pts]
== Sept Chefkin T'au Empire Outrider Detachment == 584pts, +1CP
HQ9: Commander(76), 2 Burst Cannons (20), 2 Missile Pods (48) - [144pts]
HQ10: Commander(76), 2 Burst Cannons (20), 2 Missile Pods (48) - [144pts]
FA1: Tactical Drones, Shield Drones (32), 5 Additional Drones (40) - [72pts]
FA2: Tactical Drones, Shield Drones (32), 4 Additional Drones (32) - [64pts]
FA3: Tactical Drones, Gun Drones (32), 4 Additional Drones (32), 16 Pulse Carbines (0) -
[64pts]
FA4: Tactical Drones, Gun Drones (32), 2 Additional Drones (16), 12 Pulse Carbines (0) -
[48pts]
FA5: Tactical Drones, Gun Drones (32), 2 Additional Drones (16), 12 Pulse Carbines (0) -
[48pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: BELGIUM
+ PLAYER3 : Tom Adriany, Captain
+ PLAYER TOURNEYKEEPER PROFILE: Tom Adriany, PlayerId=1322
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Adeptus Ministorum, Astra Telepathica
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Ordo of the Brazen Faith Adeptus Ministorum Battalion Detachment == 1755pts, +3CP
HQ1: Canoness - [45pts]
HQ2: Saint Celestine (150) - [150pts] - WARLORD (Tenacious Survivor)
TR1: 6 Sisters Of Battle (6*9), 2 Flamers (2*9) - [72pts]
TR2: 5 Sisters Of Battle (5*9), 2 Flamers (2*9) - [63pts]
TR3: 5 Sisters Of Battle (5*9), 2 Flamers (2*9) - [63pts]
HS1: 5 Retributors (5*9), 4 Heavy Bolters (4*10) - [85pts]
HS2: 5 Retributors (5*9), 4 Heavy Bolters (4*10) - [85pts]
HS3: 5 Retributors (5*9), 4 Heavy Bolters (4*10) - [85pts]
HS4: 1 Exorcist (160), Hunter Killer (6) - [166pts]
HS5: 1 Exorcist (160), Hunter Killer (6) - [166pts]
HS6: 1 Exorcist (160), Hunter Killer (6) - [166pts]
T1: Immolator (68), Immolation Flamer (35), Hunter Killer (6) - [109pts]
T2: Immolator (68), Immolation Flamer (35), Hunter Killer (6) - [109pts]
T3: Immolator (68), Immolation Flamer (35), Hunter Killer (6) - [109pts]
T4: Immolator (68), Immolation Flamer (35), Hunter Killer (6) - [109pts]
T5: Immolator (68), Immolation Flamer (35), Hunter Killer (6) - [109pts]
T6: Immolator (68), Immolation Flamer (35), Hunter Killer (6) - [109pts]
== Astra Telepathica Supreme Command Detachment == 200pts, +1CP
HQ3: Primaris Psyker (28), Force Stave (12) - [40pts] PP:Smite, PP:Terrifying Visions,
PP: Gaze Of The Emperor
HQ4: Primaris Psyker (28), Force Stave (12) - [40pts] PP:Smite, PP:Terrifying Visions,
PP: Gaze Of The Emperor
HQ5: Primaris Psyker (28), Force Stave (12) - [40pts] PP:Smite, PP:Terrifying Visions,
PP: Gaze Of The Emperor
HQ6: Primaris Psyker (28), Force Stave (12) - [40pts] PP:Smite, PP:Terrifying Visions,
PP: Gaze Of The Emperor
HQ7: Primaris Psyker (28), Force Stave (12) - [40pts] PP:Smite, PP:Terrifying Visions,
PP: Gaze Of The Emperor
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: BELGIUM
+ PLAYER4 : Paul 'Booma' Scott
+ PLAYER TOURNEYKEEPER PROFILE: Paul Scott, PlayerId=1364
+ ARMY FACTION: Chaos Daemons
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Chaos Daemons
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Detachment 1 : Chaos Daemons Battalion Detachment == +3CP 689 pts
HQ1 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] - WARLORD
(Legendary Fighter), PP:Smite, PP:Stream Of Corruption
HQ2 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Stream Of Corruption
HQ3 : The Changeling - [100pts] PP:Smite, PP:Bolt Of Change
Troop1 : 24 Brimstone Horrors (24x2), 1 Blue Horrors (1X5) - [53pts] PP:Smite
Troop2 : 24 Brimstone Horrors (24x2), 1 Blue Horrors (1X5) - [53pts] PP:Smite
Troop3 : 24 Brimstone Horrors (24x2), 1 Blue Horrors (1X5) - [53pts] PP:Smite
Troop4 : 20 Brimstone Horrors (20x2), 1 Blue Horrors (1X5) - [45pts] PP:Smite
Troop5 : 10 Brimstone Horrors (10x2), 1 Blue Horrors (1X5) - [25pts] PP:Smite
== Detachment 2 : Chaos Daemons Supreme Command Detachment == +1CP 900
HQ4 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Virulent Blessing
HQ5 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Virulent Blessing
HQ6 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Fleshy Abundance
HQ7 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Fleshy Abundance
HQ8 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Fleshy Abundance
== Detachment 3 : Chaos Daemons Patrol Detachment == +0CP 411
HQ4 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Stream Of Corruption
HQ5 : Winged Daemon Prince of Nurgle (170), 2 Malefic Talons (10) - [180pts] PP:Smite,
PP:Stream Of Corruption
Troop5 : 23 Brimstone Horrors (23x2), 1 Blue Horrors (1X5) - [51pts] PP:Smite
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: BELGIUM
+ PLAYER5 : Fred Terceno
+ PLAYER TOURNEYKEEPER PROFILE: Fred, PlayerId=3917
+ ARMY FACTION: Blood Angels
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1994
+ ARMY FACTIONS USED: Blood Angels Space Marines Flesh Tearers
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Blood Angels Batallion Detachment == 439pts, +3CP
HQ1 : Techmarine (58), Servo Arm (12), Power Axe (5) - [75pts]
HQ2: Captain with Jumppack (93), Thunder Hammer (25), Storm Shield (15) - [133pts] -
WARLORD (Tenacious Survivor)
Troop1: 6 Scouts (6*11) - [66pts]
Troop2: 5 Scouts (5*11) - [55pts]
Troop3: 5 Scouts (5*11) - [55pts]
Troop4: 5 Scouts (5*11) - [55pts]
== Blood Angels Air Wing Detachment == 1555pts, +1CP
HS1 : Stormraven (172), twin assault cannon (35), twin multi melta (54), two hurricane
bolter (4*2), two stormstrike missile launcher (21*2) - [311pts]
HS2 : Stormraven (172), twin assault cannon (35), twin multi melta (54), two hurricane
bolter (4*2), two stormstrike missile launcher (21*2) - [311pts]
HS3 : Stormraven (172), twin assault cannon (35), twin multi melta (54), two hurricane
bolter (4*2), two stormstrike missile launcher (21*2) - [311pts]
HS4 : Stormraven (172), twin assault cannon (35), twin multi melta (54), two hurricane
bolter (4*2), two stormstrike missile launcher (21*2) - [311pts]
HS5 : Stormraven (172), twin assault cannon (35), twin multi melta (54), two hurricane
bolter (4*2), two stormstrike missile launcher (21*2) - [311pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: BELGIUM
+ PLAYER6 : Jonathan Veil
+ PLAYER TOURNEYKEEPER PROFILE: Jonathan Veil, PlayerId=1370
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Ynnari
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Ynnari Spearhead Detachment == 1601pts, +1CP
HQ1: Farseer (106), Witchblade (7) - [113pts] - WARLORD (Tenacious Survivor), PP: Smite,
PP:Doom, PP:Guide
HQ2: Autarch (65), Banshee Mask (0), Forceshield (8), Scorpion Chainsword (2) - [74pts]
HS1: 3 Dark Reapers (15), Exarch (0), 3 Reaper Launchers (93) - [108pts]
HS2: 3 Dark Reapers (15), Exarch (0), 3 Reaper Launchers (93) - [108pts]
HS3: 3 Dark Reapers (15), Exarch (0), 3 Reaper Launchers (93) - [108pts]
HS4: 3 Dark Reapers (15), Exarch (0), 3 Reaper Launchers (93) - [108pts]
HS5: 3 Dark Reapers (15), Exarch (0), 3 Reaper Launchers (93) - [108pts]
HS6: 3 Dark Reapers (15), Exarch (0), 3 Reaper Launchers (93) - [108pts]
Transport1: Wave Serpent (107), shuriken cannon (12), Twin shuriken cannon (24), Vectored
Engines (10) [153pts]
Transport2: Wave Serpent (107), shuriken cannon (12), Twin shuriken cannon (24), Vectored
Engines (10) [153pts]
Transport3: Wave Serpent (107), shuriken cannon (12), Twin shuriken cannon (24), Vectored
Engines (10) [153pts]
Transport4: Wave Serpent (107), shuriken cannon (12), Twin shuriken cannon (24), Vectored
Engines (10) [153pts]
Transport5: Wave Serpent (107), shuriken cannon (12), Twin shuriken cannon (24), Vectored
Engines (10) [153pts]
== Ynnari Vanguard Detachment == 397pts, +1CP
HQ3: Warlock (30), Witchblade (7) - [37pts] PP:Smite, PP:Conceal/Reveal
Elite1: 5 Fire Dragons (35), Exarch (0), 5 Fusion Guns (85) - [120pts]
Elite2: 5 Fire Dragons (35), Exarch (0), 5 Fusion Guns (85) - [120pts]
Elite3: 5 Fire Dragons (35), Exarch (0), 5 Fusion Guns (85) - [120pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: BELGIUM
+ PLAYER7 : Marc Demeuter
+ PLAYER TOURNEYKEEPER PROFILE: Marc DM, PlayerId=1382
+ ARMY FACTION: Necrons
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Necrons
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Necron Spearhead Formation == 899pts, +1CP
HQ1: Catacomb Command Barge (138), Tesla Cannon (13), Staff Of Light (18) - [169pts] -
WARLORD (Tenacious Survivor)
HS1: Annihilation Barge (133), Twin Tesla Destructor (0), Tesla Cannon (13) - [146pts]
HS2: Annihilation Barge (133), Twin Tesla Destructor (0), Tesla Cannon (13) - [146pts]
HS3: Annihilation Barge (133), Twin Tesla Destructor (0), Tesla Cannon (13) - [146pts]
HS4: Annihilation Barge (133), Twin Tesla Destructor (0), Tesla Cannon (13) - [146pts]
HS5: Annihilation Barge (133), Twin Tesla Destructor (0), Tesla Cannon (13) - [146pts]
== Necron Airwing Detachment == 1100pts, +1CP
Flyer1: Doom Scythe (220), Deathray (0), 2 Tesla Destructor (0) - [220pts]
Flyer2: Doom Scythe (220), Deathray (0), 2 Tesla Destructor (0) - [220pts]
Flyer3: Doom Scythe (220), Deathray (0), 2 Tesla Destructor (0) - [220pts]
Flyer4: Doom Scythe (220), Deathray (0), 2 Tesla Destructor (0) - [220pts]
Flyer5: Doom Scythe (220), Deathray (0), 2 Tesla Destructor (0) - [220pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: BELGIUM
+ PLAYER8 : Cyril Bouchat
+ PLAYER TOURNEYKEEPER PROFILE: Cyril Bouchat, PlayerId=1761
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1995 pts
+ ARMY FACTIONS USED: Grey Knights
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Grey Knight Vanguard Detachment == 1074pts, +1CP
== Grey Knight Vanguard Detachment == 1074pts, +1CP
HQ1: Lord Kaldor Draigo - [240pts] - WARLORD (Tenacious Survivor), PP:Smite, PP:Purge
Soul, PP:Gate Of Infinity
Elt1: Dreadnought (87), 2 Twin Autocannon (66) - [153pts] PP: Smite
Elt2: Dreadnought (87), 2 Twin Autocannon (66) - [153pts] PP: Smite
Elt3: Dreadnought (87), 2 Twin Autocannon (66) - [153pts] PP: Smite
FA1: 10 Interceptors (230), Interceptor Justicar (0), 10 Storm Bolter (20), 10 Nemesis
Falchions (0) - [250pts] PP: Smite, PP:Hammerhand
FA2: 5 Interceptors (115), Interceptor Justicar (0), 5 Storm Bolter (10), 5 Nemesis
Falchions (0) - [125pts] PP: Smite, PP:Gate Of Infinity
== Grey Knight Air Wing Detachment == 921pts, +1CP
FI1: Stormraven (172), Typhoon Missile Launcher (50), Twin Assault Cannon (35), 2
Hurricane Bolters (8), 2 Stormstrike Missile Launchers (42) - [307pts]
FI2: Stormraven (172), Typhoon Missile Launcher (50), Twin Assault Cannon (35), 2
Hurricane Bolters (8), 2 Stormstrike Missile Launchers (42) - [307pts]
FI3: Stormraven (172), Typhoon Missile Launcher (50), Twin Assault Cannon (35), 2
Hurricane Bolters (8), 2 Stormstrike Missile Launchers (42) - [307pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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CANADA

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+ TEAM: Canada

+ PLAYER 1: Chris Hanes (Captain)

+ PLAYER TOURNEYKEEPER PROFILE: Chris Hanes, 4176

+ ARMY FACTION: Chaos

+ COMMAND POINTS: 8

+ TOTAL ARMY POINTS: 2000pts

+ ARMY FACTIONS USED: Chaos Daemons, Heretic Astartes

+ TOTAL REINFORCEMENT POINTS: 337pts

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== Battalion Detachment == Daemon of Tzeentch [627 Points] + 3 CP

HQ1: The Changeling (100), Boon of Change - WARLORD (Inspiring Leader) - [100pts]

HQ2: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change - [83pts]

Troop1: 24 Pink Horrors (240), 4 Brimstone Horrors (8), Instrument of Chaos (10) - [258pts]

Troop2: 9 Brimstone Horrors (18), 1 Blue Horror (5) - [23pts]

Troop3: 9 Brimstone Horrors (18), 1 Blue Horror (5) - [23pts]

Elite1: Exalted Flamer (70) - [70pts]

Elite2: Exalted Flamer (70) - [70pts]

== Vanguard Detachment == Daemon of Tzeentch [586 Points] + 1 CP

HQ3: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change - [83pts]

HQ4: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change - [83pts]

Elite3: Exalted Flamer (70) - [70pts]

Elite4: Exalted Flamer (70) - [70pts]

Elite5: Exalted Flamer (70) - [70pts]

Elite6: Exalted Flamer (70) - [70pts]

Elite7: Exalted Flamer (70) - [70pts]

Elite8: Exalted Flamer (70) - [70pts]

== Supreme Command Detachment == Daemon of Tzeentch and Thousand Sons [450 Points] + 1 CP

HQ5: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change <Daemon of Tzeentch> - [83pts]

HQ6: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change <Daemon of Tzeentch> - [83pts]

HQ7: Herald of Tzeentch on Disk (99), Staff of Change (5), Bolt of Change <Daemon of Tzeentch> - [104pts]

HQ8: Daemon Prince With Wings (170), Pair of Malefic Talons (10) Warp Time <Thousand Sons> - [180pts]

ARMY REINFORCEMENT POINTS: 337 pts

ARMY REINFORCEMENT FACTION: Chaos Daemons

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+ TEAM: Canada
+ PLAYER 2: Tristan Mitchell
+ PLAYER TOURNEYKEEPER PROFILE: Tristan Mitchell, 4255
+ ARMY FACTION: Tau
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Tau
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Farsight Enclaves [1272 Points] +3 CP
HQ1: Commander (76), 4x Fusion Blaster (84), 2x Gun Drones (16) - [176pts] - WARLORD
(Tenacious Survivor)
HQ2: Commander (76), 4x Fusion Blaster (84), 2x Gun Drones (16) - [176pts]
Troop1: 5 Strike Team (40), Shas'ui (0) - [40pts]
Troop2: 5 Strike Team (40), Shas'ui (0) - [40pts]
Troop3: 5 Strike Team (40), Shas'ui (0) - [40pts]
FA1: 12 Gun drones (96) - [96pts]
Elite1: 3 Crisis Suits (126), 5x Flamers (45), 3x Missile Pods (72), 6 Marker Drones with
Markerlight (60), Drone Controller (5), Shas'vre (0) - [308pts]
HS1: Hammerhead (117), Ion Cannon (55), 2x Gun Drones (16), 2x Seeker Missiles (10) -
[198pts]
HS2: Hammerhead (117), Ion Cannon (55), 2x Gun Drones (16), 2x Seeker Missiles (10) -
[198pts]
== Supreme Command Detachment == Farsight Enclaves [727 Points] + 1 CP
HQ3: Longstrike (137), Railgun (38), 2x Gun Drones (16), 2x Seeker Missiles (10) - [201pts]
HQ4: Commander (76), 3x Missile Pod (72), Advanced Targeting System (8), Marker Drone with
Markerlight (10), Gun Drone (8) - [174pts]
HQ5: Commander (76), Missile Pod (3x24), Advanced Targeting System (8), Marker Drones with
Markerlight (2x10) - [176pts]
HQ6: Commander (76), Missile Pod (3x24), Advanced Targeting System (8), Marker Drones with
Markerlight (2x10) - [176pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Canada
+ PLAYER 3: Ciaran Gibb
+ PLAYER TOURNEYKEEPER PROFILE: Ciaran Gibb, 1691
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1992 pts
+ ARMY FACTIONS USED: Space Marines, Sisters of Silence
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Spearhead Detachment == Ultramarines Chapter [1632 points] + 1 CP
HQ1: Librarian on Bike (119), Twin Boltgun (2), Force Axe (16) Null Zone <Ultramarines> -
[137pts]
Elite1: Prosecutors (60) <Sisters of Silence> - [60pts]
Troop1: 10 Scout Squad (110), 10x Sniper Rifles (40) <Ultramarines> - [150pts]
Troop2: 10 Scout Squad (110), 10x Boltguns (0) <Ultramarines> - [110pts]
HS1:5 Devastator Squad (65), 3x Missile Launcher (75), Armorium Cherub (5) <Ultramarines> -
[145pts]
HS2:5 Devastator Squad (65), 3x Missile Launcher (75), Armorium Cherub (5) <Ultramarines> -
[145pts]
HS3:5 Devastator Squad (65), 3x Missile Launcher (75), Armorium Cherub (5) <Ultramarines> -
[145pts]
HS4:5 Devastator Squad (65), 2x Lascannon (50), Armorium Cherub (5) <Ultramarines> -
[120pts]
HS5:5 Devastator Squad (65), 2x Lascannon (50), Armorium Cherub (5) <Ultramarines> -
[120pts]
DT1: Razorback (65), Twin assault cannon (35) <Ultramarines> - [100pts]
DT2: Razorback (65), Twin assault cannon (35) <Ultramarines> - [100pts]
DT3: Razorback (65), Twin assault cannon (35) <Ultramarines> - [100pts]
DT4: Razorback (65), Twin assault cannon (35) <Ultramarines> - [100pts]
DT5: Razorback (65), Twin assault cannon (35) <Ultramarines> - [100pts]
== Super-Heavy Auxiliary Detachment == Ultramarines Chapter [360 points]
LOW1: Roboute Guilliman - [360pts] <Ultramarines> - WARLORD (Tenacious Survivor)
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Canada
+ PLAYER 4: Ricky Johnson
+ PLAYER TOURNEYKEEPER PROFILE: Ricky Johnson, 1738
+ ARMY FACTION: Orks
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1997 pts
+ ARMY FACTIONS USED: Orks
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Goff Klan [1997 Points] + 3 CP
HQ1: Ghazghkull Thraka (215) - WARLORD (Tenacious Survivor) – [215pts]
HQ2: Big Mek (55), Kustom Forcefield (20), Choppa (0) - [75pts]
HQ3: Weird Boy (62), Weirdboy Staff (0) Da Jump – [62pts]
Troop1: 30 Ork Boyz (174), 29x Shootas (0), Boss Nob (0), Power Klaw (Boss Nob, 25) – [219pts]
Troop2: 30 Ork Boyz (174), 29x Shootas (0), Boss Nob (0), Power Klaw (Boss Nob, 25) – [219pts]
Troop3: 30 Ork Boyz (174), 29x Slugga (0), 29x Choppa (0), Boss Nob (0), Power Klaw (Boss Nob,
25) – [219pts]
Troop4: 29 Ork Boyz (168), 28x Slugga (0), 28x Choppa (0), Boss Nob (0), Power Klaw (Boss Nob,
25) – [213pts]
Elite1: Pain Boy (40), Power Klaw (25), 'Urty Syringe (0) - [65pts]
FA1: 20x Storm Boyz (160), 20x Slugga (0), 19x Choppa (0), Boss Nob (0), Power Klaw (Boss Nob,
25) – [185pts]
FA2: 20x Storm Boyz (160), 20x Slugga (0), 19x Choppa (0), Boss Nob (0), Power Klaw (Boss Nob,
25) – [185pts]
HS1: 10 Lootas (170) – [170pts]
HS2: 10 Lootas (170) – [170pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Canada
 + PLAYER 5: Dan Platt
 + PLAYER TOURNEYKEEPER PROFILE: Dan Platt, 1726
 + ARMY FACTION: Ynnari
 + TOTAL COMMAND POINTS: 7
 + TOTAL ARMY POINTS: 1999 pts
 + ARMY FACTIONS USED: Ynnari, Aeldari, Drukhari, Harlequins
 + TOTAL REINFORCEMENT POINTS: Not Applicable
 =====
 == Battalion Detachment == Ynnari and Biel-Tan [1525 Points] + 3 CP
 HQ1: The Yncarne, Ancestor's Grace, Word of the Phoenix <Ynnari> - [337pts]
 HQ2: Troupe Master (60), Fusion pistol (9), Harlequin's Caress (9) <Ynnari> - [77pts]
 Troop1: 5 Troupe (70), 3x Fusion pistol (27), 3x Harlequin's caress (27), 2x Shuriken pistol (0), 2x Harlequin's blade (2) <Ynnari> - [131pts]
 Troop2: 5 Troupe (70), 3x Fusion pistol (27), 3x Harlequin's caress (27), 2x Shuriken pistol (0), 2x Harlequin's blade (2) <Ynnari> - [131pts]
 Troop3: 5 Troupe (70), 3x Fusion pistol (27), 3x Harlequin's caress (27), 2x Shuriken pistol (0), 2x Harlequin's blade (2) <Ynnari> - [131pts]
 Troop4: 5 Troupe (70) 3x Fusion pistol (27) 3x Harlequin's embrace (18) 2x Shuriken pistol (0) 2x Harlequin's blade (2) <Ynnari> - [122pts]
 DT1: Starweaver (79), 2x Shuriken Cannon (20) <Ynnari> - [99pts]
 DT2: Starweaver (79), 2x Shuriken Cannon (20) <Ynnari> - [99pts]
 DT3: Starweaver (79), 2x Shuriken Cannon (20) <Ynnari> - [99pts]
 DT4: Starweaver (79), 2x Shuriken Cannon (20) <Ynnari> - [99pts]
 Elite1: Beastmaster (56), Beastmaster's Scourge (0), splintermind <Ynnari> - [56pts]
 HS1: 4 Dark Reapers (144), Dark Reaper Exarch (0), 4x Reaper Launchers (0) <Biel-Tan> <Ynnari>- [144pts]
 == Outrider Detachment == Ynnari [474 Points] + 1 CP
 HQ3: Yvraine (132) Word of the Phoenix, Gaze of Ynnead <Ynnari> - WARLORD (Tenacious Survivor) [134pts]
 FA1: 4 Skyweavers (140) 4x Shuriken cannon (40) 2x Star bolas (0) 2x Zephyrglaive (22) <Ynnari> [202pts]
 FA2: 10 Razorwing Flocks (70) <Ynnari> [70pts]
 FA3: 10 Razorwing Flocks (70) <Ynnari> [70pts]
 ARMY REINFORCEMENT POINTS: 0
 ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Canada
+ PLAYER 6: Joe Duca
+ PLAYER TOURNEYKEEPER PROFILE: Joseph Duca, 1689
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Blood Angels, Officio Assassinorum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Patrol Detachment == Blood Angels Chapter and Officio Assassinorum [443 pts]
HQ1:Captain (74), Jump Pack (19), Combi Plasma (15) <Blood Angels> - WARLORD (Tenacious
Survivor) - [108pts]
Troop1: 5 Scouts, 5x Boltgun/Bolt Pistol (0) <Blood Angels> - [55pts]
Troop2: 5 Scouts, 5x Boltgun/Bolt Pistol (0) <Blood Angels> - [55pts]
Troop3: 5 Scouts, 5x Boltgun/Bolt Pistol (0) <Blood Angels> - [55pts]
Elite1: 1 Culexus Assassin <Officio Assassinorum> - [85pts]
Elite2: 1 Culexus Assassin <Officio Assassinorum> - [85pts]
== Air Wing Detachment == Blood Angels [1555 pts] + 1 CP
Flyer1: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
Flyer2: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
Flyer3: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
Flyer4: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
Flyer5: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Canada
 + PLAYER 7: Jason Sparks
 + PLAYER TOURNEYKEEPER PROFILE: Jason Sparks, 4274
 + ARMY FACTION: Imperium
 + TOTAL COMMAND POINTS: 5
 + TOTAL ARMY POINTS: 2000pts
 + ARMY FACTIONS USED: Adeptus Astartes, Adeptus Ministorum
 + TOTAL REINFORCEMENT POINTS: Not Applicable
 =====
 == Spearhead Detachment == Dark Angels Chapter and Adeptus Ministorum [2000 pts] +1 CP
 =====
 HQ1: Azrael (180) <Dark Angels> - [180pts] - WARLORD (Inspiring Leader)
 HQ2: St Celestine (150), 2 Geminae Superia (100) <Adeptus Ministorum> - [250pts]
 Troops1: 10 Scouts (110), Storm Bolter (Sergeant, 2) <Dark Angels> - [112pts]
 HS1: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> - [120pts]
 HS2: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> - [120pts]
 HS3: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> - [120pts]
 HS4: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> - [120pts]
 HS5: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> - [120pts]
 HS6: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> - [120pts]
 DT1: Razorback (65), Twin Assault Cannon (35) <Dark Angels> - [100pts]
 DT2: Razorback (65), Twin Assault Cannon (35) <Dark Angels> - [100pts]
 DT3: Razorback (65), Twin Assault Cannon (35) <Dark Angels> - [100pts]
 DT4: Razorback (65), Twin Assault Cannon (35) <Dark Angels> - [100pts]
 DT5: Razorback (65), Twin Assault Cannon (35) <Dark Angels> - [100pts]
 DT6: Razorback (65), Twin Assault Cannon (35) <Dark Angels> - [100pts]
 FA1: Ravenwing Darkshroud (128), Heavy Bolter (10) <Dark Angels> - [138]
 ARMY REINFORCEMENT POINTS: 0
 ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Canada
+ PLAYER 8: Burton Wright
+ PLAYER TOURNEYKEEPER PROFILE: Burton Wright, 1701
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Imperial Knights, Astra Militarum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super Heavy Detachment == Questor Imperialis [ 1668 pts] +3 CP
LOW1: Crusader (320) Rapid fire Battle Cannon (100) Avenger Gatling Cannon (95) 2x Heavy
Stubber (8) Heavy Flamer (17) Ironstorm Missile Pod (16) - [556pts] - WARLORD
LOW2: Crusader (320) Rapid fire Battle Cannon (100) Avenger Gatling Cannon (95) 2x Heavy
Stubber (8) Heavy Flamer (17) Ironstorm Missile Pod (16) - [556pts]
LOW3: Crusader (320) Rapid fire Battle Cannon (100) Avenger Gatling Cannon (95) 2x Heavy
Stubber (8) Heavy Flamer (17) Ironstorm Missile Pod (16) - [556pts]
== Astra Militarum Patrol Detachment == [332 pts]
HQ1: Tempestor Prime (40) Tempestus Command Rod (0) [40pts]
Troop1: Tempestus Scions (45) 2x Plasma Gun (14) 1x Plasma Pistol (5) - [64pts]
Troop2: Tempestus Scions (45) 2x Plasma Gun (14) 1x Plasma Pistol (5) - [64pts]
Elite1: Tempestus Command Squad (36) 4x Plasma Gun (28) - [64pts]
DT1: Taurox Prime (60) Taurox Gatling cannon (18) 2x Hotshot Volley Gun (18) Heavy stubber
(4) [100pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE
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+ TEAM: Canada
Coach/Assistant: Ben Wolstenholme (Non Playing Coach)
Non PLAYER TOURNEYKEEPER PROFILE: Ben Wolstenholme, 3667
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CZECH REPUBLIC

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+ TEAM: CZECH REPUBLIC

+ PLAYER 1: ADAM BINAR - CAPTAIN

+ PLAYER TOURNEYKEEPER PROFILE: ADAM , 1681

+ ARMY FACTION: IMPERIUM

+ TOTAL COMMAND POINTS: 7

+ TOTAL ARMY POINTS: 2000pts

+ ARMY FACTION USED: ASTRA MILITARUM, MILITARUM TEMPESTUS

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Battalion Detachment == [1207] + 3 CP

HQ1: 1x Company Comander <catachan> (30) [30 pts]

HQ2: 1x Company Comander <catachan> (30) [30 pts]

HQ3: 1x Ministorum Priest <adeptus ministorum> (30) [30 pts]

TROOP1: 50x Conscripts <catachan> (150) [150 pts]

TROOP2: 50x Conscripts <catachan> (150) [150 pts]

TROOP3: 50x Conscripts <catachan> (150) [150 pts]

TROOP4: 42x Conscripts <catachan> (126) [126 pts]

TROOP5: 5x Militarum Tempestus Scions <militarum tempestus> (45) +1x hot-shot laspistol (1) + 2x hot-shot lasgun (2) +2x plasma gun (14) [62 pts]

ELITE1: 1x Sergeant Harker <catachan>, WARLORD - inspiring leader [50 pts]

ELITE2: 1x Commisar <officio prefectus> (30pts) + 1x Las Pistol (0pts) [30 pts]

HS1: 1x Manticore <catachan> (125) + 1x heavy bolter (8) [133 pts]

HS2: 1x Manticore <catachan> (125) + 1x heavy bolter (8) [133pts]

HS3: 1x Manticore <catachan> (125) + 1x heavy bolter (8) [133 pts]

== Spearhead Detachment == [793] + 1 CP

HQ4: 1x Tempestor Prime <militarum tempestus> (40) + Tempestus Command Rod (0) [40 pts]

HQ5: 1x Tempestor Prime <militarum tempestus> (40) + Tempestus Command Rod (0) [40 pts]

TROOP6: 5x Militarum Tempestus Scions <militarum tempestus> (45) +1x hot-shot laspistol (1) + 2x hot-shot lasgun (2) +2x plasma gun (14) [62 pts]

TROOP7: 5x Militarum Tempestus Scions <militarum tempestus> (45) +1x hot-shot laspistol (1) + 2x hot-shot lasgun (2) +2x plasma gun (14) [62 pts]

TROOP8: 5x Militarum Tempestus Scions <militarum tempestus> (45) +1x hot-shot laspistol (1) + 2x hot-shot lasgun (2) +2x plasma gun (14) [62 pts]

ELITE3: 4x Militarum Tempestus Command Squad <militarum tempestus> (36) + 4x plasma gun (28) [64 pts]

ELITE4: 4x Militarum Tempestus Command Squad <militarum tempestus> (36) + 4x plasma gun (28) [64 pts]

HS1: 1x Manticore <catachan> (125) + 1x heavy bolter (8) [133 pts]

HS2: 1x Manticore <catachan> (125) + 1x heavy bolter (8) [133pts]

HS3: 1x Manticore <catachan> (125) + 1x heavy bolter (8) [133 pts]

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: CZECH REPUBLIC
+ PLAYER 2: VOJTECH STRAKA
+ PLAYER TOURNEYKEEPER PROFILE: VOJTECH STRAKA, 4151
+ ARMY FACTION: YNNARI
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1997 pts
+ ARMY FACTIONS USED: AELDARI, ASURYANI, DRUKHARI, YNNARI
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Outrider Detachment == Ynnari [822] + 1 CP
HQ1: 1x Farseer Skyrunner (154), 1x Singing Spear(14), 1x Twin shuriken catapult(10), Guide,
Doom, WARLORD - Tenacious Survivor [178 pts]
HQ2: 1x Autarch Skyrunner(94), 1x Twin Shuriken Catapult(10), 1x Laser Lance(9), 1x Fusion
Gun(17) [130 pts]
FA1: 8x Shining Spears(192), 8x Laser Lance(72), 8x Twin Shuriken Catapult(80) [344 pts]
FA2: 5x Swooping Hawks(50), 5x Lasblaster(35) [85 pts]
FA3: 5x Swooping Hawks(50), 5x Lasblaster(35) [85 pts]

== Vanguard Detachment == Ynnari [717] + 1 CP
HQ3: 1x Yncarne(337), Gaze of Ynnead, Word of Phoenix [337 pts]
EL1: 5x Kabalite Trueborn(55), 2x Dark Lance(40) [95 pts]
EL2: 5x Kabalite Trueborn(55), 2x Dark Lance(40) [95 pts]
EL3: 5x Kabalite Trueborn(55), 2x Dark Lance(40) [95 pts]
EL4: 5x Kabalite Trueborn(55), 2x Dark Lance(40) [95 pts]

== Spearhead Detachment == Ynnari [458] + 1 CP
HQ4: 1x Illic Nightspear(88) [88 pts]
HQ5: 1x Warlock (30), 1x Witchblade(7), Conceal, Reveal [37 pts]
HS1: 1x War Walker(61), 2x Aeldari Missile Launcher(50) [111 pts]
HS2: 1x War Walker(61), 2x Aeldari Missile Launcher(50) [111 pts]
HS3: 1x War Walker(61), 2x Aeldari Missile Launcher(50) [111 pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: CZECH REPUBLIC
+ PLAYER 3: MARTIN MORAVEC
+ PLAYER TOURNEYKEEPER PROFILE: 4172, MARTIN "GORAN" MORAVEC
+ ARMY FACTION: GENESTEALER CULTS
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTION USED: GENESTEALER CULTS
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Battalion Detachment == Genestealer Cults [992] +3CP

HQ2 : Magus [73] Power: Mind Control
 HQ3 : Magus [73] Power: Mass Hypnosis - WARLORD - (Tenacious Survivor)
 HQ4 : Primus [76]

Troop1 : Neophyte Hybrids [50]
 Troop2 : Neophyte Hybrids [50]
 Troop3 : Neophyte Hybrids [50]

Elite4 : 16x Purestrain Genestealer [160]
 Elite5 : 16x Purestrain Genestealer [160]
 Elite6 : 16x Purestrain Genestealer [160]

FA1 : Cult Scout Sentinel (35), Multilaser (10) [45]
 FA2 : Cult Scout Sentinel (35), Multilaser (10) [45]
 FA3 : Cult Scout Sentinel (35), Autocannon (15) [50]

== Vanguard Detachment == Genestealer Cults [556] +1CP

HQ1 : Primus [76]
 Elite1 : 16x Purestrain Genestealer, 16x Purestrain talons (0) [160]
 Elite2 : 16x Purestrain Genestealer, 16x Purestrain talons (0) [160]
 Elite3 : 16x Purestrain Genestealer [160]

== Outrider Detachment == Genestealer Cults [452] +1CP

HQ5 : Primus [76]
 HQ6 : Primus [76]

Troop4 : Neophyte Hybrids (5) [50]
 Troop5 : Neophyte Hybrids (5) [50]
 Troop6 : Neophyte Hybrids (5) [50]

FA4 : Cult Scout Sentinel (35), Autocannon (15) [50]
 FA5 : Cult Scout Sentinel (35), Autocannon (15) [50]
 FA6 : Cult Scout Sentinel (35), Autocannon (15) [50]

ARMY REINFORCEMENT POINTS : 0
 ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: CZECH REPUBLIC
+ PLAYER 4: JAN KÁRNÍK
+ PLAYER TOURNEYKEEPER PROFILE: Jan Kárník, 4400
+ ARMY FACTION: TAU
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTION USED: TAU
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Vanguard Detachment == SEPT - YO [1460] + 1 CP
HQ1: 1x Ethereal(45), 1x MV7 Marker Drone(10) [55 pts]
HQ2: 1x Commander(76), 4x Fusion Blaster(84), 2x MV7 Marker Drone(20) [180 pts]
EL1: 1x XV95 Ghostkeel Battlesuit(82), 2x MV5 Stealth Drones(20), 2x Fusion Blaster(42), 1x
Cyclic Ion Raker(39), 1x Target Lock(12) [195 pts]
EL2: 1x XV95 Ghostkeel Battlesuit(82), 2x MV5 Stealth Drones(20), 2x Fusion Blaster(42), 1x
Cyclic Ion Raker(39), 1x Target Lock(12) [195 pts]
EL3: 3x XV25 Stealth Battlesuits(60), 3x Burst Cannon(30) [90 pts]
HS1: 3x XV88 BroadSides(240), 6x High-Yield Missile Pod(246), 6x Smart Missile System(120), 3x
Advanced Targetting System(24), 2x MV7 Marker Drone(20), 3x Seeker Missiles(15) [665 pts]
FA1: 4x MV7 Marker Drones(40) [40 pts]
FA2: 4x MV7 Marker Drones(40) [40 pts]
== Outrider Detachment == SEPT - YO [538] + 1 CP
HQ3: 1x Commander(76), 3x Missile Pod(72), 2x MV7 Marker Drone(20), 1x Drone Controller(5)
- WARLORD - Tenacious Survivor [173 pts]
HQ4: 1x Commander(76), 3x Missile Pod(72), 2x MV7 Marker Drone(20), 1x Drone Controller(5)
[173 pts]
FA3: 4x MV1 Gun Drones(32) [32 pts]
FA4: 4x MV1 Gun Drones(32) [32 pts]
FA5: 4x MV1 Gun Drones(32) [32 pts]
FA6: 4x MV1 Gun Drones(32) [32 pts]
FA7: 4x MV1 Gun Drones(32) [32 pts]
FA8: 4x MV1 Gun Drones(32) [32 pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Czech Republic
+ PLAYER 5 : El Patrón
+ PLAYER TOURNEYKEEPER PROFILE: Julio Torrado 1289
+ ARMY FACTION: Imperium ( Blood Angels)
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1999 pts Adeptus Astartes - Blood Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Vanguard Detachment Adeptus Astartes - Blood Angels Chapter [377 Points] + 1 CP
HQ1: 1 Commander Dante - [215pts] – WARLORD (Tenacious Survivor)
Elite1: 2 Company Veterans with jumppacks (38), 1 power axe (5) [43pts]
Elite2: 2 Company Veterans with jumppacks (38), 1 power axe (5) [43pts]
Elite3: 2 Company Veterans with jumppacks [38pts]
Elite4: 2 Company Veterans with jumppacks [38pts]

== Airwing Detachment== Adeptus Astartes – Blood Angels Chapter [1622] + 1 CP
Flyer1: 1 Stormraven (172), 2 Hurricane Bolters (8), Twin Lascannon (50) 2 Stormstrike missile
(42) Typhoon Launcher (50) [322]
Flyer2: 1 Stormraven (172), 2 Hurricane Bolters (8), Twin Lascannon (50) 2 Stormstrike missile
(42) Typhoon Launcher (50) [322]
Flyer3: 1 Stormraven (172), 2 Hurricane Bolters (8), Twin Lascannon (50) 2 Stormstrike missile
(42) Twin Multimelta (54) [326]
Flyer4: 1 Stormraven (172), 2 Hurricane Bolters (8), Twin Lascannon (50) 2 Stormstrike missile
(42) Twin Multimelta (54) [326]
Flyer5: 1 Stormraven (172), 2 Hurricane Bolters (8), Twin Lascannon (50) 2 Stormstrike missile
(42) Twin Multimelta (54) [326]

ARMY REINFORCEMENT POINTS : 0 ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: CZECH REPUBLIC
+ PLAYER 6: JINDŘICH ČADÍK
+ PLAYER TOURNEYKEEPER PROFILE: 4401, Jindrich Cadik
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1999
+ ARMY FACTION USED: Adeptus Ministorum, Questor Imperialis
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Spearhead Detachment == Imperium - Adeptus Ministorum [1459] +1CP

HQ1 : Celestine (150), Geminae Superia (50) - Warlord - Legendary Fighter [200]

FA1 : Dominion Squad (50) 4x Meltagun (68) [118]
 FA1DT: Immolator (68) Immolation Flamer(35) [103]

FA2 : Dominion Squad (50) 4x Meltagun (68) [118]
 FA2DT: Immolator (68) Immolation Flamer(35) [103]

HS1 : Retributor squad (45), 4x Heavy Flamer (68), Storm Bolter for Retributor Superior (4) [117]
 HS1DT: Immolator (68) Immolation Flamer(35) [103]

HS2 : Retributor squad (45), 3x Heavy Flamer (51) [96]
 HS2DT: Immolator (68) Immolation Flamer(35) [103]

HS3 : Retributor squad (45), 3x Heavy Flamer (51) [96]
 HS3DT: Immolator (68) Immolation Flamer(35) [103]

HS4 : Retributor squad (45), 3x Heavy Flamer (51) [96]
 HS4DT: Immolator (68) Immolation Flamer(35) [103]

== Super-Heavy Auxiliary Detachment == (Imperium - Questor Imperialis) [540] +0CP
 LoW1 : Knight Crusader (320) Avenger gatling cannon (95), Heavy flamer (17), Heavy stubber (4), Rapid-fire battle cannon (100), Heavy stubber (4) [540]

ARMY REINFORCEMENT POINTS : 0
 ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Czech Republic
+ PLAYER 7: David Vorel
+ PLAYER TOURNEYKEEPER PROFILE: David Vorel, 4405
+ ARMY FACTION USED: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1999pts
+ ARMY FACTION USED: Adeptus Astartes - Ultramarines
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super-Heavy Auxiliary Detachment == (Imperium - Space Marines) [360] +3CP (for Roboute
being warlord)
Low1:Roboute Guilliman - WARLORD - (Tenacious Survivor) - [360]

== Spearhead Detachment == (Imperium - Space Marines) [1640] +1CP
HQ1: Land Raider Excelsior (300), Grav-cannon and grav-amp (28), Multi-melta (27), Storm
bolter (2), 2x Twin lascannon (100) [457]

Elites1: Apothecary [55]

HS1: Centurion Devastator Squad (195), 3xCenturion missile launcher (75), 3x Two Lascannons
(150pts) [420]
HS2: Devastator Squad (65pts), 3xMissile launcher (75), 1xPlasma cannon (21) [161]
HS3: Devastator Squad (65pts), 3xMissile launcher (75), 1xPlasma cannon (21) [161]
HS4: Land Raider (239), Multi-melta (27), Storm bolter (2), Twin heavy bolter (17), 2x Twin las-
cannon (100pts) [385pts]

ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Czech Republic
+ PLAYER 8 : Pellon
+ PLAYER TOURNEYKEEPER PROFILE: Pellon, 3443
+ ARMY FACTION: Chaos
+ COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1960pts
+ ARMY FACTIONS USED: Chaos Daemons, Heretic Astartes
+ TOTAL REINFORCEMENT POINTS: 40pts
+++++
== Battalion Detachment == Daemon [744 Points] + 3 CP
HQ1: The Changeling (100), Boon of Change - [100pts]
HQ2: Daemon Prince With Wings (170), Pair of Malefic Talons (10) Warp Bolter (9) <Daemons
of Tzeench> Bolt of change (0) WARLORD (Inspiring Leader )- [189pts]
HQ3: Daemon Prince With Wings (170), Pair of Malefic Talons (10) Warp Bolter (9) <Daemons
of Tzeench> Bolt of change (0) - [189pts]
Troop1: 30 Brimstone Horrors (60) - [60pts]
Troop2: 28 Brimstone Horrors (56) - [56pts]
Troop3: 10 Brimstone Horrors (20) - [20pts]
Troop4: 10 Brimstone Horrors (20) - [20pts]
Troop5: 10 Brimstone Horrors (20) - [20pts]
Troop6: 10 Brimstone Horrors (20) - [20pts]
Elite1: Exalted Flamer (70) - [70pts]

== Vanguard Detachment == Daemon [649 Points] + 1 CP
HQ4: Daemon Prince With Wings (170), Pair of Malefic Talons (10) Warp Bolter (9) <Daemons
of Tzeench> Bolt of change (0)- [189pts]

Troop7: 10 Brimstone Horrors (20) - [20pts]
Troop8: 10 Brimstone Horrors (20) - [20pts]
Elite2: Exalted Flamer (70) - [70pts]
Elite3: Exalted Flamer (70) - [70pts]
Elite4: Exalted Flamer (70) - [70pts]
Elite5: Exalted Flamer (70) - [70pts]
Elite6: Exalted Flamer (70) - [70pts]
Elite7: Exalted Flamer (70) - [70pts]

== Supreme Command Detachment == Daemons+Thousand Sons [567 Points] + 1 CP

HQ5: Daemon Prince With Wings (170), Pair of Malefic Talons (10) Warp Bolter (9) <Thousand
Sons> Warp Time (0)- [189pts]
HQ6: Daemon Prince With Wings (170), Pair of Malefic Talons (10) Warp Bolter (9) <Daemons
of Tzeench> Bolt of change (0) - [189pts]
HQ7: Daemon Prince With Wings (170), Pair of Malefic Talons (10) Warp Bolter (9) <Daemons
of Tzeench> Bolt of change (0) - [189pts]

ARMY REINFORCEMENT POINTS : 40
ARMY REINFORCEMENT FACTION : Chaos Daemons
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DENMARK

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+ TEAM: Denmark

+ PLAYER 1: Michael Bræmer Nielsen

+ PLAYER TOURNEYKEEPER PROFILE: Michael Bræmer Nielsen, 1

+ ARMY FACTION: Blood Angels - Flesh Tearers

+ TOTAL COMMAND POINTS: 4

+ TOTAL ARMY POINTS: 1999 pts

+ ARMY FACTIONS USED: Blood Angels - Flesh Tearers

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Patrol Detachment == Blood Angels - Flesh Tearers [464 Points] 0 CP

HQ1: 1 Gabriel Seth <Flesh Tearers> - [135pts] – WARLORD <Legendary Fighter>

Troop1: 5 Scouts (55) <Flesh Tearers> - [55pts]

Flyer1: Stormraven Gunship (172), Twin Assault cannon (35), Twin Heavy Bolter (17), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Flesh Tearers> - [274pts]

== Air Wing detachment == Blood Angels - Flesh Tearers [1535 Points]

Flyer2: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Flesh Tearers> - [307pts]

Flyer3: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Flesh Tearers> - [307pts]

Flyer4: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Flesh Tearers> - [307pts]

Flyer5: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Flesh Tearers> - [307pts]

Flyer6: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Flesh Tearers> - [307pts]

ARMY REINFORCEMENT POINTS: 0

ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Denmark
+ PLAYER 2: Asbjørn Ettrup-Christensen
+ PLAYER TOURNEYKEEPER PROFILE: Asbjørn Ettrup-Christensen, 294
+ ARMY FACTION: GREY KNIGHTS
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1988
+ ARMY FACTIONS USED: GREY KNIGHTS
+ TOTAL REINFORCEMENTS POINTS: Not Applicable
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== Spearhead Detachment == Grey Knights [796 Points] +1CP
HQ1: Lord Kaldor Draigo (Purge Soul, Gate of Infinity) <Grey Knights> WARLORD (Tenacious Survivor) [240pts]
Heavy1: Venerable Dreadnought (110), Twin auto cannon (33), Twin lascannon (50) [193pts]
Heavy2: Venerable Dreadnought (110), Twin auto cannon (33), Twin lascannon (50) [193pts]
Heavy3: Dreadnought (87), Twin auto cannon (33), Twin lascannon (50) [170pts]
== Air Wing detachment == Grey Knights [1192 Points] +1CP
Flyer1: Stormraven Gunship (172), Twin Assault cannon (35), Twin Heavy Bolter (17), 2x Hurricane Bolter (8 ), 2x Stormstrike Missile (42) <Grey Knights> - [274pts]
Flyer2: Stormraven Gunship (172), Twin Assault cannon (35), Twin Heavy Bolter (17), 2x Hurricane Bolter (8 ), 2x Stormstrike Missile (42) <Grey Knights> - [274pts]
Flyer3: Stormraven Gunship (172), Twin Lascannon (50), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8 ), 2x Stormstrike Missile (42) <Grey Knights> - [322pts]
Flyer4: Stormraven Gunship (172), Twin Lascannon (50), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8 ), 2x Stormstrike Missile (42) <Grey Knights> - [322pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Denmark
+ PLAYER 3: Kåre Schmidt Ettrup
+ PLAYER TOURNEYKEEPER PROFILE: Kåre Ettrup, 627
+ ARMY FACTION: ASTRA MILITARUM
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: ASTRA MILITARUM
+ TOTAL REINFORCEMENTS POINTS: Not Applicable
+++++
== Battalion Detachment == Astra Militarum – Cadia – [724]+ 3CP
HQ1: 1 Commissar Yarrick [130] WARLORD <Tenacious Survivor>
HQ2: 1 Company Commander, Bolt Pistol (1) [31]
Troop1: 50 Conscripts [150]
Troop2: 50 Conscripts [150]
Troop3: 47 Conscripts [141]
Elite1: Ministorum Priest (35), Chainsword (0) [35]
Transport1: Taurox (55), 2 Autocannon (30), Storm Bolter (2) [87]
== Spearhead Detachment == Astra Militarum – Cadia – [1276] +1 CP
HQ3: 1 Company Commander [30]
HS1: 3 Basilisk (300), 3 Heavy Bolters (24), 3 Hunterkiller Missiles (18), 3 Storm Bolters (6) [348]
HS2: 3 Basilisk (300), 3 Heavy Bolters (24), 3 Hunterkiller Missiles (18), 3 Storm Bolters (6) [348]
HS3: 3 Basilisk (300), 3 Heavy Bolters (24), 3 Hunterkiller Missiles (18), 3 Storm Bolters (6) [348]
HS4: 2 Wyvern (170), 2 Heavy Bolters (16), 2 Hunterkiller Missiles (12), 2 Storm Bolters (4)
[202]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Denmark

+ PLAYER 4: Martin Bræmer Nielsen

+ PLAYER TOURNEYKEEPER PROFILE: Martin Bræmer Nielsen, 213

+ ARMY FACTION: Imperium

+ TOTAL COMMAND POINTS: 6

+ TOTAL ARMY POINTS: 1980 pts

+ ARMY FACTIONS USED: Adeptus Astartes, Ultramarines, Officio Assassinorum

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Air Wing detachment == Adeptus Astartes – Ultramarines Chapter [1535 Points] +1 CP

Flyer1: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Ultramarines> - [307pts]

Flyer2: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Ultramarines> - [307pts]

Flyer3: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Ultramarines> - [307pts]

Flyer4: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Ultramarines> - [307pts]

Flyer5: Stormraven Gunship (172), Twin Assault cannon (35), Typhoon Missile Launcher (50), 2x Hurricane Bolter (8), 2x Stormstrike Missile (42) <Ultramarines> - [307pts]

== Super-Heavy auxiliary detachment == Adeptus Astartes – Ultramarines Chapter [360 Points] +3 CP

LoW1: Roboute Guilliman, The Avenging Son, The Victorious, The Master of Ultramar, The Blade of Unity (360) <Ultramarines> - [360pts] – WARLORD (Legendary Fighter)

== Auxiliary Support Detachment == Officio Assassinorum [85 Points] -1 CP

Elite1: 1 Culexus Assassin (85) <Officio Assassinorum> - [85pts]

ARMY REINFORCEMENT POINTS: 0

ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Denmark
+ PLAYER 5: Aslak Lynæs Stenkilde
+ PLAYER TOURNEYKEEPER PROFILE: Aslak Lynæs Stenkilde, 30
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1986
+ ARMY FACTIONS USED: Ynnari, Drukhari, Harlequins, Asuryani
+ TOTAL REINFORCEMENT POINTS: not applicable
+++++
== Vanguard detachment == Ynnari - (744 pts) +1 CP
HQ1: Shadowseer (134), Neuro disruptor (10) (Mirror of minds) <Ynnari> [144pts]
Elites1: Beastmaster (56), Power sword (4) (Combat Drug: Splintermind) <Ynnari> [60pts] WAR-
LORD - (Inspiring leader)
Elites2: Beastmaster (56), Power sword (4) (Combat Drug: Hypex) <Ynnari> [60pts]
Elites3: Beastmaster (56), Power sword (4) (Combat Drug: Grave Lotus) <Ynnari> [60pts]
Fast1: 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast2: 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast3: (unlocked by beastmaster) 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast4: (unlocked by beastmaster) 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast5: (unlocked by beastmaster) 12 Razorwing flocks (84) <Ynnari> [84pts]
== Outrider detachment == Ynnari (636 pts) +1 CP
HQ2: Yvraine (Gaze of ynned, Word of the phoenix) <Ynnari> [132pts]
Fast6: 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast7: 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast8: 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast9: 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast10: 12 Razorwing flocks (84) <Ynnari> [84pts]
Fast11: 12 Razorwing flocks (84) <Ynnari> [84pts]
== Supreme command detachment == Ynnari (616 pts) +1 CP
HQ3: Yncarne (Ancestors grace, word of the phoenix) <Ynnari>[337pts]
HQ2: Maugan Ra <Ynnari> [159pts]
HQ3: Farseer (Doom, Fortune) (106), singing spear (14) <Ynnari> [120pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Denmark
 + PLAYER 6: BO MØRCK PENSTOFT
 + PLAYER TOURNEYKEEPER PROFILE: Bo Penstoft, 106
 + ARMY FACTION: CHAOS
 + TOTAL COMMAND POINTS: 8
 + TOTAL ARMY POINTS: 2000
 + ARMY FACTIONS USED: CHAOS DAEMONS, HERETIC ASTARTES
 + TOTAL REINFORCEMENTS POINTS: Not Applicable

== Battalion Detachment == Chaos Daemons, Heretic Astartes [680pts]+ 3CP
 HQ1: Winged Daemon Prince of Tzeentch (170), Heretic Astartes (Thousand Sons), Pair of Malefic Talons (10), Infernal Gaze psychic power [180pts] WARLORD - (Tenacious Survivor)
 HQ2: Herald on Disc of Tzeentch (99), Staff of Change (5), Bolt of Change psychic power [104pts]
 HQ3: The Changeling, Boon of Change psychic power [100pts]
 Troop1: 25 Pairs of Brimstone Horrors [50pts]
 Troop2: 25 Pairs of Brimstone Horrors [50pts]
 Troop3: 25 Pairs of Brimstone Horrors [50pts]
 Troop4: 25 Pairs of Brimstone Horrors [50pts]
 Troop5: 25 Pairs of Brimstone Horrors [50pts]
 Troop6: 23 Pairs of Brimstone Horrors [46pts]

== Patrol Detachment == Chaos Daemons, Heretic Astartes – [420pts] +1 CP
 HQ4: Winged Daemon Prince of Tzeentch (170), Heretic Astartes (Thousand Sons), Pair of Malefic Talons (10), Infernal Gaze psychic power [180pts]
 HQ5: Winged Daemon Prince of Tzeentch (170), Heretic Astartes (Thousand Sons), Pair of Malefic Talons (10), Warptime psychic power [180pts]
 Troop7: 10 Pairs of Brimstone Horrors [20pts]
 Troop8: 10 Pairs of Brimstone Horrors [20pts]
 Troop9: 10 Pairs of Brimstone Horrors [20pts]

== Supreme Command Detachment == Chaos Daemons, Heretic Astartes – [900pts] +1 CP
 HQ6: Winged Daemon Prince of Tzeentch (170), Heretic Astartes (Thousand Sons), Pair of Malefic Talons (10), Warptime psychic power [180pts]
 HQ7: Winged Daemon Prince of Nurgle (170), Heretic Astartes (Bloated Boyz), Pair of Malefic Talons (10), Infernal Gaze psychic power [180pts]
 HQ8: Winged Daemon Prince of Nurgle (170), Heretic Astartes (Bloated Boyz), Pair of Malefic Talons (10), Warptime psychic power [180pts]
 HQ9: Winged Daemon Prince of Nurgle (170), Heretic Astartes (Bloated Boyz), Pair of Malefic Talons (10), Warptime psychic power [180pts]
 HQ10: Winged Daemon Prince of Nurgle (170), Chaos Daemon, Pair of Malefic Talons (10), Fleshy Abundance psychic power [180pts]

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+ TEAM: Denmark
+ PLAYER 7: Thomas Donslund
+ PLAYER TOURNEYKEEPER PROFILE: Dorner, 272
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1999
+ ARMY FACTIONS USED: Dark Angels, Adeptus Ministorum, Sisters of Silence
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Spearhead Detachment == Dark Angels Chapter and Adeptus Ministorum [1996 pts] +1 CP
HQ1: Azrael (180) <Dark Angels> - [180pts] - WARLORD (Inspiring Leader)
HQ2: St Celestine (150), 2 Geminae Superia (100) <Adeptus Ministorum> - [250pts]
TR1: 5 Prosecutors (60) <Sisters of Silence> - [60pts]
HS1: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> -
[120pts]
HS2: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> -
[120pts]
HS3: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> -
[120pts]
HS4: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> -
[120pts]
HS5: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> -
[120pts]
HS6: 5 Devastator Squad (65), 2x Lascannon (50), Armoured Cherub (5) <Dark Angels> -
[120pts]
HS1 DT1: Razorback (65), Twin Assault Cannon (35), Hunter killer missile (6), Storm bolter (2)
<Dark Angels> - [108pts]
HS2 DT2: Razorback (65), Twin Assault Cannon (35), Hunter killer missile (6), Storm bolter (2)
<Dark Angels> - [108pts]
HS3 DT3: Razorback (65), Twin Assault Cannon (35), Hunter killer missile (6), Storm bolter (2)
<Dark Angels> - [108pts]
HS4 DT4: Razorback (65), Twin Assault Cannon (35), Hunter killer missile (6), Storm bolter (2)
<Dark Angels> - [108pts]
HS5 DT5: Razorback (65), Twin Assault Cannon (35), Hunter killer missile (6), Storm bolter (2)
<Dark Angels> - [108pts]
HS6 DT6: Razorback (65), Twin Assault Cannon (35), Hunter killer missile (6), Storm bolter (2)
<Dark Angels> - [108pts]
FA1: Ravenwing Darkshroud (128), Heavy Bolter (10) <Dark Angels> - [138]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Denmark
+ PLAYER: Morten Kirsted
+ PLAYER TOURNEYKEEPER PROFILE: Morten Kirsted, 236
+ ARMY FACTION: Tyranids
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: Tyranids, Genestealer Cult
+ TOTAL REINFORCEMENTS POINTS: Not Applicable
+++++
== Battalion Detachment == Genestealer Cult [640pts]+ 3CP
HQ1: 1 Patriarch (150), familiar (12) (Might from Beyond) [162pts] WARLORD <Tenacious Survivor>
HQ2: 1 Magus, (Mass Hypnosis) [73pts]
Troop1: 10 Neophytes Hybrids(50), Mortar (5) [55pts]
Troop2: 10 Neophytes Hybrids(50), Mortar (5) [55pts]
Troop3: 10 Neophytes Hybrids(50), Mortar (5) [55pts]
Elite1: 12 Purestrain Genestealers [120pts]
Elite2: 12 Purestrain Genestealers [120pts]
== Spearhead Detachment == Tyranids – Behemoth – [378pts] +1 CP
HQ3: 1 Broodlord, (Catalyst) [162pts]
HS1: Biovore (24), Sporemine Launcher (12) [36pts]
HS2: Biovore (24), Sporemine Launcher (12) [36pts]
HS3: Biovore (24), Sporemine Launcher (12) [36pts]
HS4: Biovore (24), Sporemine Launcher (12) [36pts]
HS5: Biovore (24), Sporemine Launcher (12) [36pts]
HS6: Biovore (24), Sporemine Launcher (12) [36pts]
== Vanguard Detachment == Genestealer Cult [982pts] +1 CP
HQ4: 1 Patriarch (150), Familiar (12), (Mind Control) [162pts]
HQ5: 1 Patriarch (150), (Mind Control) [150pts]
Elite3: 20 Purestrain Genestealers [200pts]
Elite4: 20 Purestrain Genestealers [200pts]
Elite5: 15 Purestrain Genestealers [150pts]
Elite6: 12 Purestrain Genestealers [120pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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ENGLAND

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+ TEAM: ENGLAND

+ PLAYER 1: Josh Roberts (Captain)

+ PLAYER TOURNEYKEEPER PROFILE: Josh Robert 1453

+ ARMY FACTION: Chaos

+ TOTAL COMMAND POINTS: 7

+ TOTAL ARMY POINTS: 2000

+ ARMY FACTIONS USED: Chaos, Daemons, Heretic Astartes

+ TOTAL REINFORCEMENT POINTS: N/A

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== Patrol Detachment == Daemons [430] – 0 CP

HQ1: Be'lakor (240), (Powers: Infernal Gaze, Warptime) [240] (WARLORD) [Legendary Fighter]

HQ2: Herald of Slaanesh on Steed (82), (Powers: Symphony of Pain) [82]

Troop1: 18 Brimstone Horrors [36]

Troop2: 18 Brimstone Horrors [36]

Troop3: 18 Brimstone Horrors [36]

== Battalion Detachment == Daemons [670] – 3 CP

HQ3: Changeling (100), (Powers: Treason of Tzeentch) [100]

HQ4: Nurgle Daemon Prince of Chaos with Wings (170), Pair of Malefic Talons (10), (Powers: Virulent Blessing) [180]

HQ5: Nurgle Daemon Prince of Chaos with Wings (170), Pair of Malefic Talons (10), (Powers: Virulent Blessing) [180]

Troop4: 18 Brimstone Horrors [36]

Troop5: 18 Brimstone Horrors [36]

Troop6: 18 Brimstone Horrors [36]

Troop7: 17 Brimstone Horrors [34]

Troop8: 17 Brimstone Horrors [34]

Troop9: 17 Brimstone Horrors [34]

== Supreme Command Detachment == Chaos [900] – 1 CP

HQ6: Nurgle Daemon Prince of Chaos with Wings (170), Pair of Malefic Talons (10), (Powers: Virulent Blessing) [180] (Daemon)

HQ7: Nurgle Daemon Prince of Chaos with Wings (170), Pair of Malefic Talons (10), (Powers: Fleshy Abundance) [180] (Daemon)

HQ8: Nurgle Daemon Prince of Chaos with Wings (170), Pair of Malefic Talons (10), (Powers: Fleshy Abundance) [180] (Daemon)

HQ9: Nurgle Daemon Prince of Chaos with Wings (170), Pair of Malefic Talons (10), (Powers: Fleshy Abundance) [180] (Daemon)

HQ10: Nurgle Daemon Prince of Chaos with Wings (170), Pair of Malefic Talons (10), (Powers: Warptime) [180] (Heretic Astartes <Black Legion>)

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ENGLAND
+ PLAYER 2: Tony Chew
+ PLAYER TOURNEYKEEPER PROFILE: Anthony Chew 1421
+ ARMY FACTION: Adeptus Astartes
+ TOTAL COMMAND POINTS: 6pts
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Adeptus Astartes <Ultramarines>
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
==SUPER-HEAVY AUXILLARY DETACHEMENT== Adeptus Astartes <Ultramarines> [360pts] +0 CP
(+3 CPs because Roboute is Warlord)
LOW1: Roboute Guilliman - [360] <Ultramarines> [Warlord] (Tenacious Survivor)
==AUXILIARY SUPPORT DETACHMENT== Adeptus Astartes <Ultramarines> [105pts] MINUS 1 CP
HS1: 5 Man Devastator Squad (65), 4 Space Marines with Heavy Bolters (40), 1 Space Marine
Sergeant with Boltgun & Bolt Pistol (0) [105] <Ultramarines>
==AIR WING DETACHMENT == Adeptus Astartes <Ultramarines> [1535pts] + 1 CP
Flyer 1: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Ultramarines>
Flyer 2: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Ultramarines>
Flyer 3: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Ultramarines>
Flyer 4: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Ultramarines>
Flyer 5: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Ultramarines>
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ENGLAND
+ PLAYER 3: Nathan Roberts
+ PLAYER TOURNEYKEEPER PROFILE: Nathan Roberts 1463
+ ARMY FACTION: Tyranids
+ TOTAL COMMAND POINTS: 6pts
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Tyranids and Genestealer Cults
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Outrider Detachment == Tyranids [462pts] +1 Cps
HQ1: Tyranid prime (100), 1 sets of scything talons (0), rending claws (2) 102pts <Hive Fleet
Ginge>
Troops1: 20 termagaunts (80) 80pts <Hive Fleet Ginge>
Troops2: 20 termagaunts (80) 80pts <Hive Fleet Ginge>
Troops3: 20 termagaunts (80) 80pts <Hive Fleet Ginge>
Fast Attack1: mucolid spore (20) 20pts <Hive Fleet Ginge>
Fast Attack2: mucolid spore (20) 20pts <Hive Fleet Ginge>
Fast Attack3: mucolid spore (20) 20pts <Hive Fleet Ginge>
Fast Attack4: mucolid spore (20) 20pts <Hive Fleet Ginge>
Fast Attack5: mucolid spore (20) 20pts <Hive Fleet Ginge>
Fast Attack6: mucolid spore (20) 20pts <Hive Fleet Ginge> (Warlord)
== Vanguard detachment == Genestealer Cults [1310pts] +1 Cps
HQ2: Patriarch (150), monstrous rending claws (0) 150pts (Might from beyond)
Elites1: 20 purestrain stealers (200), purestrain talons (0), rending claws (0) 200pts
Elites2: 20 purestrain stealers (200), purestrain talons (0), rending claws (0) 200pts
Elites3: 20 purestrain stealers (200), purestrain talons (0), rending claws (0) 200pts
Elites4: 20 purestrain stealers (200), purestrain talons (0), rending claws (0) 200pts
Elites5: 18 purestrain stealers (180), purestrain talons (0), rending claws (0) 180pts
Elites6: 18 purestrain stealers (180), purestrain talons (0), rending claws (0) 180pts
== Supreme command Detachment == Genestealer Cults [228pts] +1 Cps
HQ3: Primus (71), bone sword (5) 76pts
HQ4: Primus (71), bone sword (5) 76pts
HQ5: Primus (71), bone sword (5) 76pts
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ENGLAND
+ PLAYER 4: Courtney Rhodes 1464
+ PLAYER TOURNEYKEEPER PROFILE: Courtney Rhodes 1464
+ ARMY FACTION: Orks
+ TOTAL COMMAND POINTS: 7pts
+ TOTAL ARMY POINTS: 1999pts
+ ARMY FACTIONS USED: Orks <Goff> <Deathskulls>
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Supreme Command Detachment == Orks <Goff> [463pts] +1 CP
HQ1=Ghazghkull Thraka – [215] <Goff> [Warlord] (legendary fighter)
Hq2: Weirdboy (Da Jump) – [62] <Goff>
Hq3: Weirdboy (Da Jump) – [62] <Goff>
Hq4: Weirdboy (Da Jump) – [62] <Goff>
Hq5: Weirdboy (Da Jump) – [62] <Goff>
== Battalion detachment == Orks <Goff> & <Deathskull> [1244pts] +3 Cps
HQ6: Big mek on warbike(81) , chopper (0), replace slugga with kustom force field (20) =101
<Goff>
Hq7: Weirdboy (Warpath) – [62] <Goff>
Hq8: Weirdboy (warpath) – [62] <Goff>
Elite1: Mad Doc Grotznik – [74] <Deathskull>
Troops1: 30 boyz (180) slugger and choppers(0) , one replaced for Boss nob with big choppa(9)
shooter(0) – [189] <Goff>
Troops2: 30 boyz (180) slugger and choppers(0) , one replaced for Boss nob with big choppa(9)
shooter(0) – [189] <Goff>
Troops3: 30 boyz (180) slugger and choppers(0) , one replaced for Boss nob with big choppa(9)
shooter(0) – [189] <Goff>
Troops4: 30 boyz (180) slugger and choppers(0) , one replaced for Boss nob with big choppa(9)
shooter(0) – [189] <Goff>
Troops5: 30 boyz (180) slugger and choppers(0) , one replaced for Boss nob with big choppa(9)
shooter(0) – [189] <Goff>
== Patrol detachment == Orks <Goff> [292pts] +0 Cp
Hq9: Weirdboy (Eadbanger) – [62] <Goff>
Hq10: Weirdboy (Eadbanger) – [62] <Goff>
Troops6: 28 boyz (168) 28 shooters(0), one replaced for Boss nob with shooter(0) – [168]
<Goff>
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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 +TEAM: ENGLAND
 +PLAYER 5: Alex Harrison
 +PLAYER TOURNEYKEEPER PROFILE: Alex Harrison 1849
 + ARMY FACTION: IMPERIUM
 + TOTAL COMMAND POINTS: 14
 + TOTAL ARMY POINTS: 1999
 + ARMY FACTIONS USED: Astra Militarum <Catachan>, Militarum Tempestus, Astra Telepathica and Space Wolves.
 + TOTAL REINFORCEMENT POINTS: N/A
 ++++++
 == SUPREME DETACHMENT == Astra Militarum – Officio Prefectus, Astra Telepathica, Catachans [340pts] +1 CP
 HQ1: Commisar Yarrick [130] [WARLORD] (Inspiring Leader} < Officio Prefectus>
 HQ2: Primaris Psyker (28) (Terrifying Visions, Gaze Of The emperor) Force stave (12) – [40] <Astra Telepathica>
 HQ3: Primaris Psyker (28) (Terrifying Visions, Gaze Of The emperor) Force stave (12) – [40] <Astra Telepathica>
 HQ4: Primaris Psyker (28) (Terrifying Visions, Gaze Of The emperor) Force stave (12) – [40] <Astra Telepathica>
 HQ5: Primaris Psyker [40] (Terrifying Visions, Gaze Of The emperor) (28) Force stave (12) – [40] <Astra Telepathica>
 Elite1: Sergeant Harker [50] <Catachan>
 == BRIGADE DETACHMENT == Imperium – Astra Telepathica, Militarum Tempestus, Militarum Auxilla, Astra Militarum <catachan>, Space Wolves [1414pts] +9 CPs
 HQ6: Primaris Psyker (28) (Psychic Barrier, Gaze Of The Emperor) Force stave (12) – [40] <Astra Telepathica>
 HQ7: Primaris Psyker (28) (Psychic Barrier, Gaze Of The Emperor) Force stave (12) – [40] <Astra Telepathica>
 HQ8: Tempestor Prime: Replace Hot-shot Laspistol with Command Rod (0) [40] < Militarum Tempestus>
 HQ9: Tempestor Prime: Replace Hot-shot Laspistol with Command Rod (0) [40] < Militarum Tempestus>
 HQ10: Tempestor Prime: Replace Hot-shot Laspistol with Command Rod (0) [40] < Militarum Tempestus>
 Elite2: Militarum Tempestus Command Squad: (36) 4x replace Hot-shot Lasgun with Plasmagun (28) [64] < Militarum Tempestus>
 Elite3: Militarum Tempestus Command Squad: (36) 4x replace Hot-shot Lasgun with Plasmagun (28) [64] < Militarum Tempestus>
 Elite4: Militarum Tempestus Command Squad: (36) 4x replace Hot-shot Lasgun with Plasmagun (28) [64] < Militarum Tempestus>
 Elite5: 10 Ratlings (50) 10 Sniper rifles (20) [70] <Militarum Auxilla>
 Elite6: 10 Ratlings (50) 10 Sniper rifles (20) [70] <Militarum Auxilla>
 Elite7: Astropath (15) (Gaze Of The Emperor) exchange Telepathica stave with laspistol (0) [15] <Astra Telepathica>
 Elite8: Astropath (15) (Gaze Of The Emperor) exchange Telepathica stave with laspistol (0) [15] <Astra Telepathica>
 Elite9: Astropath (15) (Gaze Of The Emperor) exchange Telepathica stave with laspistol (0) [15] <Astra Telepathica>
 Troop1: 30 Conscripts [90] <Astra Militarum> <Catachan>
 Troop2: 30 Conscripts [90] <Astra Militarum> <Catachan>
 Troop3: 30 Conscripts [90] <Astra Militarum> <Catachan>
 Troop4: 30 Conscripts [90] <Astra Militarum> <Catachan>
 Troop5: 49 Conscripts [147] <Astra Militarum> <Catachan>

Troop6: 50 Conscripts [150] <Astra Militarum> <Catachan>
 FAST ATTACK 1: Cyberwolf (15) <Space Wolves> – [15]
 FAST ATTACK 2: Cyberwolf (15) <Space Wolves> – [15]
 FAST ATTACK 3: Cyberwolf (15) <Space Wolves> – [15]
 HEAVY SUPPORT 1: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 2: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 3: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 4: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 5: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 == SPEARHEAD DETACHMENT == Astra Militarum - Astra Telepathica, Catachan [245pts] +1 CP
 HQ11: Primaris Psyker (28) (Psychic Barrier, Gaze Of The Emperor) Force stave (12) – [40] <Astra
 Telepathica>
 HQ12: Primaris Psyker (28) (Psychic Barrier, Gaze Of The Emperor) Force stave (12) – [40] <Astra
 Telepathica>
 Elite10: Astropath (15) (Gaze Of The Emperor) exchange Telepathica stave with laspistol (0) [15]
 <Astra Telepathica>
 Elite11: Astropath (15) (Psychic Barrier) exchange Telepathica stave with laspistol (0) [15]
 <Astra Telepathica>
 HEAVY SUPPORT 6: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 7: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 8: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 9: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>
 HEAVY SUPPORT 10: Heavy Weapons Squad (12), 3 Mortars (15) – [27] <Astra Militarum>
 <Catachan>

 ARMY REINFORCEMENT POINTS : 0
 ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ENGLAND
+ PLAYER 6: Brett Armitage
+ PLAYER TOURNEYKEEPER PROFILE: Brett Armitage 1402
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5pts
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Imperium, Adeptus Astartes <Blood Angels> Inquisition <Ordo Xenos>
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
==AIR WING DETACHMENT == Blood Angels [1469pts] + 1 CP
Flyer 1: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Blood Angels>
Flyer 2: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Twin Heavy Bolter (17) [274] <Blood Angels>
Flyer 3: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Blood Angels>
Flyer 4: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
<Blood Angels>
Flyer 5: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Twin Heavy Bolter (17) [274] <Blood Angels>
==VANGUARD DETACHMENT== Imperium – Blood Angels & Inquisition <Ordo Xenos> [531pts]
+1 CP
HQ1: Commander Dante [215] (Warlord) [Legendary Fighter] <Blood Angels>
Elite1: Acolyte (8) Bolt pistol (0) Chainsword (0) [8] <Inquisition> <Ordo Xenos>
Elite2: Acolyte (8) Bolt pistol (0) Chainsword (0) [8] <Inquisition> <Ordo Xenos>
Elite3: Acolyte (8) Bolt pistol (0) Chainsword (0) [8] <Inquisition> <Ordo Xenos>
Elite4: Acolyte (8) Bolt pistol (0) Chainsword (0) [8] <Inquisition> <Ordo Xenos>
Elite5: Acolyte (8) Bolt pistol (0) Stormbolter (2) [10] <Inquisition> <Ordo Xenos>
Flyer 6: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Twin Heavy Bolter (17) [274] <Blood Angels>
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ENGLAND
+ PLAYER 7: Mani Cheema
+ PLAYER TOURNEYKEEPER PROFILE: Mani Cheema 1405
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 6pts
+ TOTAL ARMY POINTS: 1995pts
+ ARMY FACTIONS USED: Aeldari, Drukhari, Ynnari, <craftworld India>
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Outrider Detachment == Ynnari - <craftworld India> & Drukhari [617pts] +1 CP
HQ1: Farseer (doom, fortune) (106) witch blade (7) - [113] <craftworld India>
FA1: 12 razorwing flocks [84] <Drukhari>
FA2: 12 razorwing flocks [84] <Drukhari>
FA3: 12 razorwing flocks [84] <Drukhari>
FA4: 12 razorwing flocks [84] <Drukhari>
FA5: 12 razorwing flocks [84] <Drukhari>
FA6: 12 razorwing flocks [84] <Drukhari>
== Vanguard Detachment == Ynnari – Ynnari & Drukhari [1048pts] +1CP
HQ2: Yncarne (ancestors grace, Word of the Phoenix) - [337] [Warlord] (Legendary Fighter)
<Ynnari>
HQ3: Yvraine (word of the Phoenix, gaze of ynnead) - [132] <Ynnari>
FA7: 12 razorwing flocks [84] <Drukhari>
FA8: 12 razorwing flocks [84] <Drukhari>
Elite1: beastmaster (56) agoniser (4) - [60] <Drukhari> (combat drug: +2 LD)
Extra FA1: 11 razorwing flocks – [77] <Drukhari>
Elite2: beastmaster (56) agoniser (4) - [60] <Drukhari> (combat drug: +2 move)
Extra FA2: 11 razorwing flocks – [77] <Drukhari>
Elite3: beastmaster (56) agoniser (4) - [60] <Drukhari> (combat drug: random roll)
Extra FA3: 11 razorwing flocks – [77] <Drukhari>
== Supreme Command Detachment == Ynnari <craftworld India> [330pts] +1 CP
HQ4: Spirit Seer (Conceal/Reveal) - [66] <craftworld India>
HQ5: Spirit Seer (Conceal/Reveal) - [66] <craftworld India>
HQ6: Spirit Seer (Conceal/Reveal) - [66] <craftworld India>
HQ7: Spirit Seer (Enhance/Drain) - [66] <craftworld India>
HQ8: Spirit Seer (Enhance/Drain) - [66] <craftworld India>
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ENGLAND
+ PLAYER 8: Dan Bates
+ PLAYER TOURNEYKEEPER PROFILE: Dan Bates 4289
+ ARMY FACTION: Grey Knights
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1997
+ ARMY FACTIONS USED: Grey Knights
+ TOTAL REINFORCEMENT POINTS: N/A
==PATROL DETACHMENT == Grey Knights [454] – 0 CP
HQ 1: Lord Kaldor Draigo – (Powers: Gate of Infinity, Purge Soul) [240] [WARLORD] (Legendary
Fighter)
Troop 1: 10 Strike Squad (190), 8x Storm Bolters & two Nemesis Force Falchions each (16), 2x
Replace storm bolter & Sword with Psilencer (8) – (Powers: Gate of Infinity) [214]
==AIR WING DETACHMENT == Grey Knights [1543] – 1 CP
Flyer 1: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
Flyer 2: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Twin Multi Melta (54) [311]
Flyer 3: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (50) [307]
Flyer 4: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Twin Multi Melta (54) [311]
Flyer 5: Stormraven Gunship (172), Twin Assault Cannon (35), 2x Stormstrike Missiles (42), 2x
Hurricane Bolters (8), Replace Twin Heavy Bolter with Typhoon Missile Launcher (54) [307]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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FINLAND

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+ TEAM: FINLAND

+ PLAYER 1: JOUNI HAAVISTO (C)

+ PLAYER TOURNEYKEEPER PROFILE: Jouni, 1347

+ ARMY FACTION: ORK

+ TOTAL COMMAND POINTS: 13

+ TOTAL ARMY POINTS: 1999 pts

+ ARMY FACTIONS USED: ORK

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Brigade Detachment == Ork, Clan – Goff [1689 Points] + 9 CP

HQ1: 1 Warboss (55) Kustom Shoota (4) Big Choppa (9) Attack Squig (0) - [68pts] – WARLORD (Tenacious Survivor)

HQ2: 1 Big Mek (55) Kustom Force Field (20) - [75pts]

HQ3: 1 Boss Zagstruk - [88pts]

HQ4: 1 Weirdboy - [62pts] (Da Jump)

HQ5: 1 Weirdboy - [62pts] (Da Jump)

Troop1 : 10 Gretchin - [30pts]

Troop2 : 10 Gretchin - [30pts]

Troop3 : 10 Gretchin - [30pts]

Troop4 : 25 Boyz (150) Boss Nob with Big Choppa (9) - [159pts]

Troop5 : 25 Boyz (150) Boss Nob with Big Choppa (9) - [159pts]

Troop6 : 25 Boyz (150) Boss Nob with Big Choppa (9) - [159pts]

Elite1: 1 Waagh! Banner Nob (75) Kustom Shoota (4) - [79pts]

Elite2: 1 Painboy (40) Power Klaw (25) - [65pts]

Elite3: 1 Runtherd (26) Squig Hound (0) - [26pts]

Fast1: 20 Stormboyz (160) Boss Nob with Big Choppa (9) - [169pts]

Fast2: 20 Stormboyz (160) Boss Nob with Big Choppa (9) - [169pts]

Fast3: 20 Stormboyz (160) Boss Nob with Big Choppa (9) - [169pts]

HS1 : 1 Big Gunz (8) 1 Zzapgun (18) 2 Grot Gunners (4) - [30pts]

HS2 : 1 Big Gunz (8) 1 Zzapgun (18) 2 Grot Gunners (4) - [30pts]

HS3 : 1 Big Gunz (8) 1 Zzapgun (18) 2 Grot Gunners (4) - [30pts]

== Supreme Command Detachment == Ork, Clan – Goff [310 Points] + 1 CP

HQ6: 1 Weirdboy - [62pts] (Da Jump)

HQ7: 1 Weirdboy - [62pts] (Warpeth)

HQ8: 1 Weirdboy - [62pts] (Warpeth)

HQ9: 1 Weirdboy - [62pts] (Warpeth)

HQ10: 1 Weirdboy - [62pts] ('Eadbanger)

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: FINLAND
+ PLAYER 2: JUHA OTTELIN
+ PLAYER TOURNEYKEEPER PROFILE: Juha Ottelin, 4217
+ ARMY FACTION: IMPERIUM
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1991 pts
+ ARMY FACTIONS USED: SPACE MARINES, ADEPTUS MINISTORUM, ADEPTA SORORITAS
+ARMY REINFORCEMENT POINTS: Not applicable
+++++
== Super-Heavy Auxiliary Detachment == Space Marines (Ultramarines) [360 Points] +3CP
LOW1: 1 Roboute Guilliman [360pts] - WARLORD (Tenacious Survivor)
== Auxiliary Support Detachment == Adeptus Ministorum, Adepta Sororitas, [150 Points] -1CP
HQ1: 1 Celestine [150pts]
== Air Wing Detachment == Space Marines (Ultramarines) [1481 Points] + 1 CP
Flyer1: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Heavy Bolter (17), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [274pts]
Flyer2: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Heavy Bolter (17), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [274pts]
Flyer3: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Multi Melta (54), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [311pts]
Flyer4: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Multi Melta (54), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [311pts]
Flyer5: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Multi Melta (54), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [311pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: FINLAND
+ PLAYER 3: JUSSI-PEKKA KUMPULAINEN
+ PLAYER TOURNEYKEEPER PROFILE: JUSSI-PEKKA KUMPULAINEN, 1832
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 3
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Blood Angels, Dark Angels
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Patrol Detachment == Blood Angels - Dark Angels [528 Points] + 0 CP
HQ1: 1 Captain with jump pack (93), chainsword (0), storm bolter (2) <Blood Angels> - [95pts] -
WARLORD (Tenacious Survivor)
Troop1: 5 Scouts (55), 4 bolters (0), Sergeant with storm bolter (2) <Blood Angels> - [57pts]
Flyer 1: 1 Dark Talon (180), 2 hurricane bolters (8) <Dark Angels> - [188pts]
Flyer 2: 1 Dark Talon (180), 2 hurricane bolters (8) <Dark Angels> - [188pts]
== Air Wing Detachment == Blood Angels - Dark Angels [1284 Points] + 1 CP
Flyer 3: 1 Dark Talon (180), 2 hurricane bolters (8) <Dark Angels> - [188pts]
Flyer 4: 1 Stormraven Gunship (172), twin assault cannon (35) twin heavy bolter (17), 2
hurricane bolters (8), 2 stormstrike missile launchers (42) <Blood Angels> - [274pts]
Flyer 5: 1 Stormraven Gunship (172), twin assault cannon (35) twin heavy bolter (17), 2
hurricane bolters (8), 2 stormstrike missile launchers (42) <Blood Angels> - [274pts]
Flyer 6: 1 Stormraven Gunship (172), twin assault cannon (35) twin heavy bolter (17), 2
hurricane bolters (8), 2 stormstrike missile launchers (42) <Blood Angels> - [274pts]
Flyer 7: 1 Stormraven Gunship (172), twin assault cannon (35) twin heavy bolter (17), 2
hurricane bolters (8), 2 stormstrike missile launchers (42) <Blood Angels> - [274pts]
== Auxiliary Support Detachment == Dark Angels [188 pts] - 1 CP
Flyer 8: 1 Dark Talon (180), 2 hurricane bolters (8) <Dark Angels> -[188pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: FINLAND
+ PLAYER 4: RIKU SARESSALO
+ PLAYER TOURNEYKEEPER PROFILE: RIKU SARESSALO, 1779
+ ARMY FACTION: YNNARI
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: YNNARI, ASURYANI, DRUKHARI
+ TOTAL REINFORCEMENT POINTS: Not applicable
+++++
== Battalion Detachment == Ynnari – [866 Points] + 3 CP
HQ1: 1 Yvraine - [132pts] - WARLORD (Tenacious Survivor) (Word of the Phoenix) (Gaze of Ynnead)
HQ2: 1 The Yncarne - [337pts] (Word of the Phoenix) (Ancestors' Grace)
Troop1 : 5 Kabalite Warriors (35) Sybarite with Agoniser (4) - [39pts]
Troop2 : 5 Kabalite Warriors - [35pts]
Troop3 : 5 Kabalite Warriors - [35pts]
Elite1: 1 Beastmaster (56) Agoniser (4) - [60pts] (Splintermind)
Elite2: 1 Beastmaster (56) Agoniser (4) - [60pts] (Hypex)
Fast1: 12 Razorwing Flocks - [84pts]
Fast2: 12 Razorwing Flocks - [84pts]
== Outrider Detachment == Ynnari [358 pts] + 1 CP
HQ3: 1 Farseer (106) Witchblade (7) - [113pts] (Doom) (Fortune)
Fast3: 12 Razorwing Flocks - [84pts]
Fast4: 12 Razorwing Flocks - [84pts]
Fast5: 11 Razorwing Flocks - [77pts]
== Air Wing Detachment == Ynnari [775 Points] + 1 CP
Flyer1: 1 Razorwing Jetfighter (115) 2 Dark Lances (40) - [155pts]
Flyer2: 1 Razorwing Jetfighter (115) 2 Dark Lances (40) - [155pts]
Flyer3: 1 Razorwing Jetfighter (115) 2 Dark Lances (40) - [155pts]
Flyer4: 1 Razorwing Jetfighter (115) 2 Dark Lances (40) - [155pts]
Flyer5: 1 Razorwing Jetfighter (115) 2 Dark Lances (40) - [155pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: FINLAND
+ PLAYER 5: Emppu Niemi
+ PLAYER TOURNEYKEEPER PROFILE: Emppu Niemi, 1679
+ ARMY FACTION: Genestealer Cults
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Genestealer Cults
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Genestealer Cults [1152 Points] + 3 CP
HQ1: 1 Patriarch - [150pts] WARLORD (Tenacious survivor) (Mass Hypnosis)
HQ2: 1 Primus(71), Bonesword(5) - [76pts]
HQ3: 1 Primus(71), Bonesword(5) - [76pts]
Troop1: 10 Neophyte hybrids(50), 10 shotguns(0) - [50pts]
Troop2: 10 Neophyte hybrids(50) - [50pts]
Troop3: 10 Neophyte hybrids(50) - [50pts]
Elite1: 20 Purestrain genestealers(200), 20 Purestrain talons(0) - [200pts]
Elite2: 20 Purestrain genestealers(200), 20 Purestrain talons(0) - [200pts]
Elite3: 20 Purestrain genestealers(200), 20 Purestrain talons(0) - [200pts]
Dedicated Transport1: 1 Cult Chimera(75), 2 Heavy bolters(16), Hunter-killer missile(9) -
[100pts]
== Vanguard detachment == Genestealer Cults [503 Points] + 1 CP
HQ1: 1 Patriarch - [150pts] (Mass Hypnosis)
HQ2: 1 Acolyte Iconward - [53pts]
Elite1: 5 Purestrain genestealers, 5 Purestrain talons(0) - [50pts]
Elite2: 5 Purestrain genestealers, 5 Purestrain talons(0) - [50pts]
Elite3: 20 Purestrain genestealers(200), 20 Purestrain talons(0) - [200pts]
== Supreme command detachment == Genestealer Cults [345 Points] + 1 CP
HQ1: 1 Magus - [73pts] (Mind Control)
HQ2: 1 Magus - [73pts] (Mind Control)
HQ3: 1 Magus - [73pts] (Might From Beyond)
HQ4: 1 Magus - [73pts] (Might From Beyond)
HQ5: 1 Acolyte Iconward - [53pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: FINLAND
+ PLAYER 6: Eetu Peltola
+ PLAYER TOURNEYKEEPER PROFILE: Eetu, ID 1762
+ ARMY FACTION: Grey Knights
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1986 pts
+ ARMY FACTIONS USED: Grey Knights
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Spearhead Detachment == Grey Knights, [579 Points] + 1 CP
HQ 1: 1 Lord Kaldor Draigo [240] (Gate of infinity, Purge Soul) - WARLORD (Tenacious Survivor)
HS 1: 4 Purgators + 1 Purgator Justicar (95) nemesis falchion (0) storm bolter (2) 4 psilencers
(16) [113] (Gate of Infinity)
HS 2: 4 Purgators + 1 Purgator Justicar (95) nemesis falchion (0) storm bolter (2) 4 psilencers
(16) [113] (Gate of Infinity)
HS 3: 4 Purgators + 1 Purgator Justicar (95) nemesis falchion (0) storm bolter (2) 4 psilencers
(16) [113] (Gate of Infinity)
== Air Wing Detachment == Grey Knights, [1407 Points] + 1 CP
Flyer 1: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Heavy Bolter (17), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [274pts]
Flyer 2: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Heavy Bolter (17), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [274pts]
Flyer 3: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Heavy Bolter (17) , 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [274pts]
Flyer 4: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Heavy Bolter (17), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [274pts]
Flyer 5: 1 Stormraven Gunship (172) , 2x Hurricane bolters (8), Twin Multi Melta (54), 2x
Stormstrike missile launcher (42), Twin Assault Cannon (35) - [311pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: FINLAND
+ PLAYER 7: Jukka Halme
+ PLAYER TOURNEYKEEPER PROFILE: Jukka H, 3235
+ ARMY FACTION: Chaos
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Thousand Sons, Questor Traitoris
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super Heavy Auxiliary Detachment == Thousand Sons [415 Points] + 0 CP
LOW1: 1 1 Magnus the Red - [415pts] – WARLORD (Tenacious Survivor)
== Super Heavy Detachment == Questor Traitoris [1583 Points] + 3CP
LOW2: 1 Renegade knight(320), 2 Rapid-fire battle cannon and heavy stubber(208), Ironstorm
missile pod(16), Heavy stubber(4) - [548pts]
LOW3: 1 Renegade knight(320), 2 Rapid-fire battle cannon and heavy stubber(208), Heavy
stubber(4) - [532pts]
LOW4: 1 Renegade knight(320), 1 Rapid-fire battle cannon and heavy stubber(104), Reaper
chainsword(30), Stormspear rocket pod(45), Heavy stubber(4) - [503pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: FINLAND
+ PLAYER 8: Pekka Koskivirta
+ PLAYER TOURNEYKEEPER PROFILE: Pekka Koskivirta, 1873
+ ARMY FACTION: Chaos
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1930 pts
+ ARMY FACTIONS USED: Chaos Daemons
+ TOTAL REINFORCEMENT POINTS: 70
+++++
== Supreme Command Detachment == Daemon [820 Points] +1 CP
HQ1: 1 The Changeling - [100pts] (Treason of Tzeentch) – WARLORD (Inspiring Leader)
HQ2: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Fleshy Abundance)
HQ3: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Fleshy Abundance)
HQ4: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Fleshy Abundance)
HQ5: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Fleshy Abundance)
== Battalion Detachment == Daemon [660 Points] + 3 CP
HQ6: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Virulent Blessing)
HQ7: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Virulent Blessing)
HQ8: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Virulent Blessing)
Troop1: 10 pairs of Brimstone Horrors - [20pts]
Troop2: 10 pairs of Brimstone Horrors - [20pts]
Troop3: 10 pairs of Brimstone Horrors - [20pts]
Troop4: 10 pairs of Brimstone Horrors - [20pts]
Troop5: 10 pairs of Brimstone Horrors - [20pts]
Troop6: 10 pairs of Brimstone Horrors - [20pts]
== Vanguard Detachment == Daemon [450 Points] +1 CP
HQ9: 1 Daemon Prince of Chaos with Wings (170), Malefic talons (pair) (10) - [180pts] (Nurgle),
(Stream of Corruption)
Elite1: 1 Exalted Flamer - [70pts]
Elite2: 1 Exalted Flamer - [70pts]
Elite3: 1 Exalted Flamer - [70pts]
Troop7: 10 pairs of Brimstone Horrors - [20pts]
Troop8: 10 pairs of Brimstone Horrors - [20pts]
Troop9: 10 pairs of Brimstone Horrors - [20pts]
ARMY REINFORCEMENT POINTS : 70 pts
ARMY REINFORCEMENT FACTION : Daemon

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TEAM: FINLAND
+ COACH: EETU TORIKKA
+ COACH TOURNEYKEEPER PROFILE: Eetu Torikka, 4222

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FRANCE

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+++++
+ Team : France
+ Player 1 : Noe Vener alias Wilme [Captain]
+Player Tourney Keeper profile : Wilme
= Army Faction : Tau Empire
+ Total command Point : 6
+ Total Army Point : 1 997 pts
+ Total Reinforcement Points : 0
+++++
== Detachment 1 : Supreme command Detachment == [904pts] +1 CP
HQ1: Commander (76), 4 Fusion Blasters (4x21), 2 Gun Drones (2x8) - [176]
HQ2: Commander (76), 4 Fusion Blasters (4x21), 2 Gun Drones (2x8) - [176]
HQ3: Commander (76), 4 Fusion Blasters (4x21), 2 Gun Drones (2x8) - [176]
HQ4: Commander (76), 4 Fusion Blasters (4x21), 2 Gun Drones (2x8) - [176]
HQ5: Commander (76), 4 Fusion Blasters (4x21), 2 Gun Drones (2x8) - [176]
Elite1: Firesight Markman (21), Markerlight (3) - [24]
== Detachment 2 : Outrider Detachment == [686pts] +1 CP
HQ1: Commander (76), 3 Cyclic Ion Blaster (3x18), Drone controller (5), 2 Gun Drones (2x8) -
[151]
HQ2: Commander (76), 3 Cyclic Ion Blaster (3x18), Drone controller (5), 2 Gun Drones (2x8) -
[151]
FA1: 3 Gun Drones (3x8) & 5 Shield Drones (5x8) - [64]
FA2: 3 Gun Drones (3x8) & 5 Shield Drones (5x8) - [64]
FA3: 3 Gun Drones (3x8) & 5 Shield Drones (5x8) - [64]
FA4: 3 Gun Drones (3x8) & 5 Shield Drones (5x8) - [64]
FA5: 3 Gun Drones (3x8) & 5 Shield Drones (5x8) - [64]
FA6: 3 Gun Drones (3x8) & 5 Shield Drones (5x8) - [64]
== Detachment 3 : Vanguard Detachment == [407pts] +1 CP
HQ1: Aun'Va (65) and 2 Ethereal guards (2x5) [75] [Aun'Va : Warlord (Inspiring Leader)]
[Default Grand Invocation of the Elements: Sense of Stone and Zephyr's Grace]
HQ2: Commander (76), 4 Cyclic Ion Blaster (4x18), 2 Gun Drones (2x8) - [164]
Elite1: Firesight Markman (21), Markerlight (3) - [24]
Elite2: Firesight Markman (21), Markerlight (3) - [24]
Elite3: Firesight Markman (21), Markerlight (3) - [24]
FA1: 1 Gun Drones (1x8) & 5 Shield Drones (5x8) - [48]
FA2: 1 Gun Drones (1x8) & 5 Shield Drones (5x8) - [48]
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+ Team : France
+ Player 2 : Mathieu Trosset alias Throst
+Player Tourney Keeper profile : 1384
= Army Faction : Flesh tearers
+ Total command Point : 5
+ Total Army Point : 1998 pts
+ Total Reinforcement Points : N/A
+++++
== Spearhead Detachment== [828pts] +1 CP
HQ1 : Gabriel Seth – [135pts]
HS1 : 6 Devastator (6*13), Armorium Cherub (5), 4 Lascannon (4*25) [183]
HS2 : 5 Devastator (5*13), Armorium Cherub (5), 4 Lascannon (4*25) [170]
HS3 : 5 Devastator (5*13), Armorium Cherub (5), 4 Lascannon (4*25) [170]
HS4 : 5 Devastator (5*13), Armorium Cherub (5), 4 Lascannon (4*25) [170]
== Air Wing detachment== [1170pts] +1 CP
Flyer 1 : Stormraven Gunship (172), 2 Hurricane bolters (2*4), Twin Multi-melta (54), Twin
assault cannon (35), 2 Stormstrike missile launchers (2*21) [311]
Flyer 2 : Stormraven Gunship (172), 2 Hurricane bolters (2*4), Twin Multi-melta (54), Twin
assault cannon (35), 2 Stormstrike missile launchers (2*21) [311]
Flyer 3 : Stormraven Gunship (172), 2 Hurricane bolters (2*4), Twin Heavy bolter (17), Twin
assault cannon (35), 2 Stormstrike missile launchers (2*21) [274]
Flyer 4 : Stormraven Gunship (172), 2 Hurricane bolters (2*4), Twin Heavy bolter (17), Twin
assault cannon (35), 2 Stormstrike missile launchers (2*21) [274]

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+ Team : France
+ Player 3 : Matthieu JONCOUR alias Arrethas
+Player Tourney Keeper profile : 1386
= Army Faction : Space Marines ; Chapter Raven Guard + Inquisition ; Ordo Xenos
+ Total command Point : 5
+ Total Army Point : 1999 pts
+ Total Reinforcement Points : N/A
+++++
== Vanguard Detachment== [1103pts] +1 CP
HQ1 : Kayvan Skrike [150] [Warlord] (Inspiring leader)
HQ2 : Primaris lieutenant (70), Master crafted auto bolt rifle (4) [74]
Elite 1 : Acolyte, storm bolter (2) [10]
Elite 2 : Acolyte, storm bolter (2) [10]
Elite 3 : Acolyte, storm bolter (2) [10]
Elite 4 : Acolyte [8]
Elite 5 : Acolyte [8]
HS1 : 4 Centurions devastators (65*4), 8 lascannons (8*25), 4 Hurricane bolters (4*4) [476]
HS2 : 3 Centurions devastators (65*3), 6 lascannons (6*25), 3 Hurricane bolters (3*4) [357]
== Air Wing detachment== [896pts] +1 CP
Flyer 1 : Stormraven Gunship (172), 2 Hurricane bolters (2*4), Twin Multi-melta (54), Twin
assault cannon (35), 2 Stormstrike missile launchers (2*21) [311]
Flyer 2 : Stormraven Gunship (172), 2 Hurricane bolters (2*4), Twin Multi-melta (54), Twin
assault cannon (35), 2 Stormstrike missile launchers (2*21) [311]
Flyer 3 : Stormraven Gunship (172), 2 Hurricane bolters (2*4), Twin Heavy bolter (17), Twin
assault cannon (35), 2 Stormstrike missile launchers (2*21) [274]

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+ Team : France
+ Player 4 : Jean Charles Némós alias Olohme
+Player Tourney Keeper profile : Nemos Jean Charles
= Army Faction : Dark Angels
+ Total command Point : 6
+ Total Army Point : 1994 pts
+ Total Reinforcement Points : N/A
+++++
== Spearhead Detachment== [1994pts] +1 CP
HQ1 : Azrael [180] [ Warlord ] (Inspiring leader) +1 CP
Elite 1 : Company Ancient (63) combi melta (19) [82]
Elite 2 : Primaris lieutenant (70) mastercraft auto bolt rifle (4) [74]
FA1 : Ravenwing Darkshroud (128) Heavy Bolter (10) [138]
HS1 : 6 Devastator (6*13) Armorium Cherub (5) 4 Lascannon (4*25) [183]
HS2 : 6 Devastator (6*13) Armorium Cherub (5) 4 Lascannon (4*25) [183]
HS3 : 6 Devastator (6*13) Armorium Cherub (5) 4 Lascannon (4*25) [183]
HS4 : 5 Devastator (5*13) Armorium Cherub (5) 4 Lascannon (4*25) [170]
Dedicaced Transport :
DT1 : Razorbkack (65) Assault cannon (35) stormbolter (2) Hunter killer missile (6) [108]
DT2 : Razorbkack (65) Assault cannon (35) stormbolter (2) Hunter killer missile (6) [108]
DT3 : Razorbkack (65) Assault cannon (35) stormbolter (2) Hunter killer missile (6) [108]
DT4 : Razorbkack (65) Assault cannon (35) stormbolter (2) Hunter killer missile (6) [108]
DT5 : Razorbkack (65) twin lascannon (50) stormbolter (2) Hunter killer missile (6) [123]
DT6 : Razorbkack (65) twin lascannon (50) stormbolter (2) hunter killer missile (6) [123]
DT7 : Razorbkack (65) twin lascannon (50) stormbolter (2) hunter killer missile (6) [123]

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+++++
+ Team : France
+ Player 5 : Lex-A
+Player Tourney Keeper profile : 1746
= Army Faction : Imperial Guard (Astra Militarum Catachan), Officio Assassinorum, Adeptus
Astra telepathica,
+ Total command Point : 8
+ Total Army Point : 2000 pts
+ Total Reinforcement Points : N/A
+++++
== Battalion Detachment== [1200pts] +3 CP
HQ1 : Primaris (28), force stave (12) [40] {Terrifying visions}
HQ2 : Primaris (28), force stave (12) [40] {Terrifying visions}
HQ3 : Primaris (28), force stave (12) [40] {Terrifying visions}
Elite1 : Sergeant Harker [50] [Warlord ; Tenacious Survivor] {keyword : Catachan}
Elite2 : Commissar (30), bolt pistol (1) [31]
Elite3 : Commissar (30), bolt pistol (1) [31]
Elite4 : Commissar (30), bolt pistol (1) [31]
Elite5 : Platoon Commander [20] {keyword : Catachan}
Elite6 : Platoon Commander [20] {keyword : Catachan}
Troop1 : 50 Conscripts (50*3) [150] {keyword : Catachan}
Troop2 : 50 Conscripts (50*3) [150] {keyword : Catachan}
Troop3 : 50 Conscripts (50*3) [150] {keyword : Catachan}
Troop4 : 50 Conscripts (50*3) [150] {keyword : Catachan}
Troop5 : 50 Conscripts (50*3) [150] {keyword : Catachan}
Troop6 : 49 Conscripts (49*3) [147] {keyword : Catachan}
== Vanguard Detachment== [600pts] +1 CP
HQ4 : Primaris (28), force stave(12) [40] {Terrifying visions}
HQ5 : Primaris (28), force stave(12) [40] {Terrifying visions}
Troop7 : 50 Conscripts (50*3) [150] {keyword : Catachan}
Troop8 : 50 Conscripts (50*3) [150] {keyword : Catachan}
Elite7 : Platoon Commander [20] {keyword : Catachan}
Elite8 : Platoon Commander [20] {keyword : Catachan}
Elite9 : Vindicare Assassin [90]
Elite10 : Vindicare Assassin [90]
== Supreme Command Detachment== [200pts] +1 CP
HQ6 : Primaris (28), force stave (12) [40] {Psychic Barrier}
HQ7 : Primaris (28), force stave (12) [40] {Psychic Barrier}
HQ8 : Primaris (28), force stave (12) [40] {Psychic Barrier}
HQ9 : Primaris (28), force stave (12) [40] {Psychic Barrier}
HQ10 : Primaris (28), force stave (12) [40] {Psychic Barrier}

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+ Team : France
+ Player 6 : Mikaël Ronzier alias fire.mike
+Player Tourney Keeper profile : 1876
= Army Faction : adeptus ministorum
+ Total command Point : 6
+ Total Army Point : 2000 pts
+ Total Reinforcement Points : N/A
+ ARMY FACTIONS USED: adeptus ministorum
+ <order> : Valorous heart
+++++
== Battalion Detachment== [1004pts] +3 CP
HQ1 : Celestine [150pts] [ Warlord ] (Legendary fighter)
HQ2 : Canoness (45), bolter (0), storm bolter (2) [47pts]
TR1: 5 battle sisters (5*9), Superior : condemnor bolter (1) & chainsword(0) [46pts]
TR2: 5 battle sisters (5*9), Superior : bolter (0) & chainsword(0) [45pts]
TR3: 5 battle sisters (5*9), Superior : bolter (0) & chainsword(0) [45pts]
FA1: 5 dominions (5*10), 2 meltaguns (2*17), 2 storm bolter (2*2), Superior : combi-flamer
(11) & chainsword(0) [99pts]
FA2: 5 dominions (5*10), 2 meltaguns (2*17), 2 storm bolter (2*2), Superior : combi-flamer
(11) & chainsword(0) [99pts]
FA3: 5 seraphims (5*11), 4 inferno pistols (4*12) [103pts]
EL1 : imagifier (40) [40pts]
EL2 : imagifier (40) [40pts]
EL3 : imagifier (40) [40pts]
EL4 : imagifier (40) [40pts]
Dedicaced Transport :
DT1 : Immolator (68), immolation flamer (35),storm bolter(2) [105pts]
DT2 : Immolator (68), immolation flamer (35),storm bolter(2) [105pts]
== Spearhead Detachment== [893pts] +1 CP
HQ3 : Canoness (45), bolter (0), storm bolter (2) [47pts]
FA4 : 5 seraphims (5*11), 4 inferno pistols (4*12), superior : plasma gun (7) [110pts]
FA5 : 5 seraphims (5*11), 4 inferno pistols (4*12), superior : plasma gun (7) [110pts]
HS1 : 7 retributors (7*9), 4 bolters lourd (4*10), Superior : storm bolter (2) & chainsword(0)
[105pts]
HS2 : 7 retributors (7*9), 4 bolters lourd (4*10), Superior : storm bolter (2) & chainsword(0)
[105pts]
HS3 : 7 retributors (7*9), 4 bolters lourd (4*10), Superior : storm bolter (2) & chainsword(0)
[105pts]
HS4 : 7 retributors (7*9), 4 bolters lourd (4*10), Superior : storm bolter (2) & chainsword(0)
[105pts]
HS5 : 7 retributors (7*9), 4 bolters lourd (4*10), Superior : bolter (0) & chainsword(0) [103pts]
HS6 : 7 retributors (7*9), 4 bolters lourd (4*10), Superior : bolter (0) & chainsword(0) [103pts]
== auxiliary support Detachment== [103pts] -1 CP
FA6 : 5 seraphims (5*11), 4 inferno pistols (4*12) [103pts]

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+ Team : France
+ Player 7 : EDLR
+Player Tourney Keeper profile : 1794
= Army Faction : Deamon and Chaos Space Marines
+ Total command Point : 8
+ Total Army Point :1890pts
+ Total Reinforcement Points : 110
+++++
== Battalion Detachment== [738pts] +3 CP
HQ1 : Deamon Prince of Chaos (Tzeench) with wings (170), 2 malefic talon (10) – [180] {bolt of change}
HQ2 : Deamon Prince of Chaos (Tzeench) with wings (170), 2 malefic talon (10) – [180] {boon of change}
Troop1 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
Troop2 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
Troop3 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
Troop4 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
Troop5 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
Troop6 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
== Patrol Detachment== [372pts] +1 CP
HQ3 : The Changeling [100] [Warlord ; Inspiring leader]
HQ4 : Herald of Tzeench (78), staff of change (5) – [83] {treason of tzeench}
Troop7 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
Troop8 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
Troop9 : 29 Pair of brimstone horrors (29*2), 1 blue horror (5) [63]
== supreme commandDetachment== [780pts] +1 CP
HQ5 : Deamon Prince of Chaos (Tzeench) with wings (170), 2 malefic talon (10) – [180] {warp time}
HQ6 : Deamon Prince of Chaos (nurgle) with wings (170), 2 malefic talon (10) – [180] {fleshy abundance}
HQ7 : Deamon Prince of Chaos (nurgle) with wings (170), 2 malefic talon (10) – [180] {fleshy abundance}
HQ8 : Be'lakor [240]

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+++++
+ Team : France
+ Player 8 : Makai
+Player Tourney Keeper profile : 1383
= Army Faction : Aeldari Ynnari (Craftworld « Orion »)
+ Total command Point : 5
+ Total Army Point : 1998 pts
+ Total Reinforcement Points : N/A
+++++
== Detachment 1 : Outrider Detachment == [768pts] +1CP
HQ1 : Farseer (106), Singing Spear (14) [120pts] [Keyword : Orion/Ynnari] [Warlord] [Inspiring
Leader]
FA1 : 12 Razorwing Flocks - [84pts] [Keyword : Drukhari/Ynnari]
FA2 : 12 Razorwing Flocks - [84pts] [Keyword : Drukhari/Ynnari]
FA3 : 12 Razorwing Flocks - [84pts] [Keyword : Drukhari/Ynnari]
FA4 : 12 Razorwing Flocks - [84pts] [Keyword : Drukhari/Ynnari]
FA5 : 12 Razorwing Flocks - [84pts] [Keyword : Drukhari/Ynnari]
FA6 : 12 Razorwing Flocks - [84pts] [Keyword : Drukhari/Ynnari]
Elite1 : Beastmaster (56), Agoniser (4) - [60pts] [Keyword : Drukhari/BloodSilent/Ynnari]
No slot : 12 Razorwing Flocks - [84pts] [Keyword : Drukhari/Ynnari]
== Detachment 2 : Spearhead Detachment == [1038pts] +1CP
HQ2 : Spiritseer [66pts] [Keyword : Orion/Ynnari]
HS1 : 10 Dark Reaper, Exarch [360pts] [Keyword : Orion/Ynnari]
HS1 : 3 Dark Reaper, Exarch [108pts] [Keyword : Orion/Ynnari]
HS2 : 3 Dark Reaper, Exarch [108pts] [Keyword : Orion/Ynnari]
HS3 : 3 Dark Reaper, Exarch [108pts] [Keyword : Orion/Ynnari]
Elite2 : Beastmaster (56), Agoniser (4) - [60pts] [Keyword : Drukhari/BloodSilent/Ynnari]
Elite3 : Beastmaster (56), Agoniser (4) - [60pts] [Keyword : Drukhari/BloodSilent/Ynnari]
No slot : 12 Razorwing Flocks - [84pts] (no slot - Elite1) [Keyword : Drukhari/Ynnari]
No slot : 12 Razorwing Flocks - [84pts] (no slot - Elite2) [Keyword : Drukhari/Ynnari]
== Detachment 3 : Fortification Network == [192pts]
Imperial Bastion (160), 4 Heavy bolter (32) [192pts]
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GERMANY

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+ TEAM: GERMANY

+ PLAYER 1: David "Death_Rat" Szymanski (Captain)

+ PLAYER TOURNEYKEEPER PROFILE: David Szymanski, 1569

+ ARMY FACTION: Space Wolves

+ TOTAL COMMAND POINTS: 5

+ TOTAL ARMY POINTS: 1999 pts

+ ARMY FACTIONS USED: Space Wolves

+ TOTAL REINFORCEMENT POINTS: Not Applicable

+++++

== Supreme Command Detachment == Space Wolves [579 Points] + 1 CP

HQ1: 1 Logan Grimnar - [190pts] - WARLORD (Tenacious Survivor)

HQ2: 1 Rune Priest with Jump Pack (91), Runic sword (12), Storm bolter (2) - [105pts] - psychic Powers: Storm Caller

HQ3: 1 Rune Priest with Jump Pack (91), Runic sword (12), Bolt Pistol (0) - [103pts] - psychic Powers: Tempest's Wrath

HQ4: 1 Wolf Guard Battle Leader with Jump pack (63), Bolter (0) - [63pts]

HQ5: 1 Wolf Guard Battle Leader with Jump pack (63), Bolter (0) - [63pts]

Elite1: 5 Wolf Scouts (55), Bolt pistol (0), Boltgun (0) - [55pts]

== Air Wing Detachment == Space Wolves [1420 Points] + 1 CP

Flyer1: 1 Stormfang Gunship (155), Helfrost destructor (50), 2x Stormstrike missile launcher (42), 2x Twin multi-melta (108) - [355pts]

Flyer2: 1 Stormfang Gunship (155), Helfrost destructor (50), 2x Stormstrike missile launcher (42), 2x Twin multi-melta (108) - [355pts]

Flyer3: 1 Stormfang Gunship (155), Helfrost destructor (50), 2x Stormstrike missile launcher (42), 2x Twin multi-melta (108) - [355pts]

Flyer4: 1 Stormfang Gunship (155), Helfrost destructor (50), 2x Stormstrike missile launcher (42), 2x Twin multi-melta (108) - [355pts]

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: GERMANY
+ PLAYER 2: Fritz "Lews Therin Telamon" Peters
+ PLAYER TOURNEYKEEPER PROFILE: Fritz Peters, 1870
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 12
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Astra Militarum, Adepta Sororitas, Officio Assassinorum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Brigade Detachment == Imperium - Astra Militarum, Adepta Sororitas, Officio Assassinorum
[1999 Points] + 9 CP
HQ1: 1 Celestine - [150pts] - WARLORD (Tenacious Survivor)
HQ2: 1 Commissar Yarrick - [130pts]
HQ3: 1 Knight Commander Pask (177), Vanquisher Battle Cannon (25), Lascannon (20), 2x
Plasma Cannon (30), Storm Bolter (2) - [254pts]
Elite1: 9 Ratlings (45), 9x Sniper Rifle (18) - [63pts]
Elite2: 9 Ratlings (45), 9x Sniper Rifle (18) - [63pts]
Elite3: 9 Ratlings (45), 9x Sniper Rifle (18) - [63pts]
Elite4: 9 Ratlings (45), 9x Sniper Rifle (18) - [63pts]
Elite5: 10 Ratlings (50), 10x Sniper Rifle (20) - [70pts]
Elite6: 1 Culexus Assassin - [85pts]
Elite7: 1 Commissar (30), Bolt Pistol (1) <Cadia> - [31pts]
Troop1: 9 man Infantry Squad (7 Guardsman (28), Lasgun (0), Heavy Weapon Team (4),
Lascannon (20), Sergeant (4), Laspistol (0), Chainsword(0)) <Cadia> - [60pts]
Troop2: 9 man Infantry Squad (7 Guardsman (28), Lasgun (0), Heavy Weapon Team (4),
Lascannon (20), Sergeant (4), Laspistol (0), Chainsword(0)) <Cadia> - [60pts]
Troop3: 9 man Infantry Squad (7 Guardsman (28), Lasgun (0), Heavy Weapon Team (4),
Lascannon (20), Sergeant (4), Laspistol (0), Chainsword(0)) <Cadia> - [60pts]
Troop4: 9 man Infantry Squad (7 Guardsman (28), Lasgun (0), Heavy Weapon Team (4),
Lascannon (20), Sergeant (4), Laspistol (0), Chainsword(0)) <Cadia> - [60pts]
Troop5: 9 man Infantry Squad (7 Guardsman (28), Lasgun (0), Heavy Weapon Team (4),
Lascannon (20), Sergeant (4), Laspistol (0), Chainsword(0)) <Cadia> - [60pts]
Troop6: 9 man Infantry Squad (7 Guardsman (28), Lasgun (0), Heavy Weapon Team (4),
Lascannon (20), Sergeant (4), Laspistol (0), Chainsword(0)) <Cadia> - [60pts]
Fast Attack1: 1 Hellhound (73), 1x Inferno Cannon (20), 1x Heavy Flamer (17) <Cadia> - [110pts]
Fast Attack2: 5 Seraphim Squad (55), 4x Inferno Pistol (48), 6x Bolt Pistol (0) <Living Rose> -
[103pts]
Fast Attack3: 5 Seraphim Squad (55), 4x Inferno Pistol (48), 6x Bolt Pistol (0) <Living Rose> -
[103pts]
Heavy Support1: 3 Wyverns (255), 3x Heavy Bolter (24), 3x Hunter Killer Missile (18) <Cadia> -
[297pts]
Heavy Support2: 3 Heavy Weapon Team (12), 3x Mortar (15) <Cadia> - [27pts]
Heavy Support3: 3 Heavy Weapon Team (12), 3x Mortar (15) <Cadia> - [27pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: GERMANY
+ PLAYER 3: Jens "J-S" Stark
+ PLAYER TOURNEYKEEPER PROFILE: Jens Stark, 1857
+ ARMY FACTION: Ultramarines
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Space Marines
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Vanguard Detachment == Adeptus Astartes - Chapter - Ultramarines [899 Points] + 1 CP
HQ1: 1 Librarian (93), Force sword (12), Storm bolter (2) <Ultramarines> - [107pts] - psychic
Powers: Nullzone, Might of Heroes
Elite1: 1 Venerable Dreadnought (90), 2x Twin Autocannon (66) <Ultramarines> - [156pts]
Elite1 DT: 1 Razorback (65), Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35)
<Ultramarines> - [108pts]
Elite2: 1 Venerable Dreadnought (90), 2x Twin Autocannon (66) <Ultramarines> - [156pts]
Elite2 DT: 1 Razorback (65), Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35)
<Ultramarines> - [108pts]
Elite3: 1 Venerable Dreadnought (90), 2x Twin Autocannon (66) <Ultramarines> - [156pts]
Elite3 DT: 1 Razorback (65), Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35) <
Ultramarines> - [108pts]
== Spearhead Detachment == Adeptus Astartes - Chapter - Ultramarines [740 Points] + 1 CP
HQ1: 1 Librarian (93), Force sword (12), Bolt Pistol (0) <Ultramarines> - [105pts] - psychic
Powers: Nullzone, Veil of Time
HS1: 5 man Devastator Squad (65), Armorium Cherub (5), Grav-Cannon and grav-amp (28)
<Ultramarines> - [98pts]
HS1 DT: 1 Razorback (65), Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35)
<Ultramarines> - [108pts]
HS2: 5 man Devastator Squad (65), Armorium Cherub (5), Grav-Cannon and grav-amp (28)
<Ultramarines> - [98pts]
HS2 DT: 1 Razorback (65), Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35)
<Ultramarines> - [108pts]
HS3: 5 man Devastator Squad (65), Armorium Cherub (5), Grav-Cannon and grav-amp (28),
Combi-grav (Sergeant, 17) <Ultramarines> - [115pts]
HS3 DT: 1 Razorback (65), Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35)
<Ultramarines> - [108pts]
== Super Heavy Auxiliary Detachment == Adeptus Astartes - Chapter - Ultramarines [360
Points] + 0 CP
LOW1: 1 Roboute Guilliman <Ultramarines> - [360pts] - WARLORD (Tenacious Survivor) + 3 CP
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: GERMANY

+ Player 4: Jan "veiovis" Heidrich

+ Player Tourneykeeper Profil: Jan Heidrich, 1433

+ Army Faction: Chaos

+ Total Command Points: 8

+ Total Army Points: 2000 pts

+ Army Factions Used: Heretic Astartes, Chaos Daemons

+ Total Reinforcement Points: 132 pts

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== Vanguard Detachment == Chaos – Death Guard and Black Legion [552 Points] + 1 CP

HQ1: 1 Typhus – [164pts] – psychic Powers: Miasma of Pestilence, Plague Wind, Boon of Change

Elite1: 5 Khorne Berzerkers <Black Legion> – [80pts]

Elite 1 DT: 1 Chaos Rhino, 2x Combibolter (4) <Black Legion> – [74 pts]

Elite2: 5 Khorne Berzerkers <Black Legion> – [80pts]

Elite 2 DT: 1 Chaos Rhino, 2x Combibolter (4) <Black Legion> – [74 pts]

Elite3: 5 Khorne Berzerkers <Black Legion> – [80pts]

== Battalion Detachment == Chaos – Black Legion and Daemons [489 Points] + 3 CP

HQ2: 1 Daemon Prince of Chaos with Wings (170), Pair of Malefic talons (10), Daemonic Allegiance: Nurgle – [180 pts] – psychic Powers: Virulent Blessing

HQ3: 1 Daemon Prince of Chaos with Wings (170), Pair of Malefic talons (10), Daemonic Allegiance: Tzeentch – [180 pts] – psychic Powers: Treason of Tzeentch

Troop1: 10 Horrors (9x Pairs of Brimstone Horrors (18), 1x Blue Horror (5)) – [23 pts]

Troop2: 10 Horrors (9x Pairs of Brimstone Horrors (18), 1x Blue Horror (5)) – [23 pts]

Troop3: 10 Horrors (9x Pairs of Brimstone Horrors (18), 1x Blue Horror (5)) – [23 pts]

Troop4: 10 Horrors (10x Pairs of Brimstone Horrors (20)) – [20 pts]

Troop5: 10 Horrors (10x Pairs of Brimstone Horrors (20)) – [20 pts]

Troop6: 10 Horrors (10x Pairs of Brimstone Horrors (20)) – [20 pts]

== Supreme Command Detachment == Chaos - Black Legion, Thousand Sons and Daemons [827 Points] + 1 CP

HQ4: 1 Daemon Prince with Wings (170), Pair of Malefic talons (10), Daemonic Allegiance: Slaanesh <Black Legion> – [180 pts] – psychic Powers: Warptime

HQ5: 1 Herald of Slaanesh – [66 pts] – psychic Powers: Symphony of Pain

HQ6: 1 Herald of Slaanesh – [66 pts] – psychic Powers: Hysterical Frenzy

HQ7: 1 The Changeling – [100 pts] – psychic Powers: Boon of Change

Lord of War1: 1 Magnus the Red - [415 pts] - Warlord (Tenacious Survivor) – psychic Powers: Infernal Gaze, Warptime, Prescience

Army Reinforcement Points: 132

Army Reinforcement Faction: Chaos Daemons

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+ TEAM: GERMANY
+ PLAYER 5: Sebastian "TheSailingLord" Mueller
+ PLAYER TOURNEYKEEPER PROFILE: Sebastian Müller, 1760
+ ARMY FACTION: Blood Angels
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Blood Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Vanguard Detachment == Blood Angels [756 Points] + 1 CP
HQ1: 1 Commander Dante - [215pts] - WARLORD (Tenacious Survivor)
Elite1: 1 Dreadnought (70), 2x Twin Autocannon (66) <Blood Angels> - [136pts]
Elite2: 1 Dreadnought (70), 2x Twin Autocannon (66) <Blood Angels> - [136pts]
Elite3: 1 Dreadnought (70), 2x Twin Autocannon (66) <Blood Angels> - [136pts]
Elite4: 1 Dreadnought (70), Twin Autocannon (33), Heavy Plasma Cannon (30) <Blood Angels> -
[133pts]
== Air Wing Detachment == Blood Angels [1244 Points] + 1 CP
Flyer1: 1 Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multimelta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
Flyer2: 1 Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multimelta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
Flyer3: 1 Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multimelta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
Flyer4: 1 Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multimelta (54), 2x
Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Blood Angels> - [311pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: GERMANY
+ PLAYER 6: Matthias "quark" Bellmann
+ PLAYER TOURNEYKEEPER PROFILE: Matthias, 4350
+ ARMY FACTION: Iyanden
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Ynnari, Eldar Craftworld
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Supreme Command Detachment == Iyanden [252 Points] + 1 CP
HQ1: 1 Autarch (65), Banshee Mask (0), Forceshield (8) <Iyanden> - [73pts]
HQ2: 1 Farseer (106), Witchblade (7) <Iyanden> - [113pts] – WARLORD (Tenacious Survivor) –
psychic Powers: Guide, Doom
HQ3: 1 Spiritseer <Iyanden> - [66pts] – psychic Powers: Conceal/Reveal
== Vanguard Detachment == Iyanden [1357 Points] + 1 CP
HQ4: 1 Spiritseer <Iyanden> - [66pts] – psychic Powers: Enhance/Drain
Elite1: 5 Fire Dragons (4x Fire Dragons (28), Fire Dragon Exarch (7)), 5x Fusion gun (85)
<Iyanden> - [120pts]
Elite1 DT: 1 Wave Serpent (107), Shuriken cannon (12), Twin shuriken cannon (24), Vectored
engines (10), Star engines (10) <Iyanden> - [163pts]
Elite2: 5 Fire Dragons (4x Fire Dragons (28), Fire Dragon Exarch (7)), 5x Fusion gun (85)
<Iyanden> - [120pts]
Elite2 DT: 1 Wave Serpent (107), Shuriken cannon (12), Twin shuriken cannon (24), Vectored
engines (10), Star engines (10) <Iyanden> - [163pts]
Elite3: 5 Fire Dragons (4x Fire Dragons (28), Fire Dragon Exarch (7)), 5x Fusion gun (85)
<Iyanden> - [120pts]
Elite3 DT: 1 Wave Serpent (107), Shuriken cannon (12), Twin shuriken cannon (24), Vectored
engines (10), Star engines (10) <Iyanden> - [163pts]
Flyer1: 1 Hemlock Wraithfighter (211), 2x Heavy D-scythe (0), Spirit stones (10) <Iyanden> -
[221pts] – psychic Powers: Conceal/Reveal
Flyer2: 1 Hemlock Wraithfighter (211), 2x Heavy D-scythe (0), Spirit stones (10) <Iyanden> -
[221pts] – psychic Powers: Conceal/Reveal
== Spearhead Detachment == Iyanden [390 Points] + 1 CP
HQ5: 1 Spiritseer <Iyanden> - [66pts] – psychic Powers: Embolden/Horrify
HS1: 3 Dark Reapers (2x Dark Reapers (10), Dark Reaper Exarch (5)), 3x Reaper launcher (93)
<Iyanden> - [108pts]
HS2: 3 Dark Reapers (2x Dark Reapers (10), Dark Reaper Exarch (5)), 3x Reaper launcher (93)
<Iyanden> - [108pts]
HS3: 3 Dark Reapers (2x Dark Reapers (10), Dark Reaper Exarch (5)), 3x Reaper launcher (93)
<Iyanden> - [108pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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 +TEAM: GERMANY
 + PLAYER 7: Thomas "TTT" Godesberg
 + PLAYER TOURNEYKEEPER PROFILE: Thomas Godesberg, 4342
 + ARMY FACTION: Dark Angels
 + TOTAL COMMAND POINTS: 5
 + TOTAL ARMY POINTS: 2000 pts
 + ARMY FACTIONS USED: Dark Angels
 + TOTAL REINFORCEMENT POINTS: Not Applicable
 ++++++
 == Spearhead Detachment == Imperium – Dark Angels [2000 Points] + 1 CP
 HQ1: 1 Azrael - [180pts] - WARLORD (Tenacious Survivor) + 1 CP
 HQ2: 1 Primaris Lieutenant (70), Power Sword (4) - [74pts]
 Troop1: 5 man Scout Squad (55), 5 Boltgun (0) - [55pts]
 Troop1 DT: 1 Razorback (65) Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35) - [108pts]
 Troop2: 5 man Scout Squad (55), 5 Boltgun (0) - [55pts]
 Troop2 DT: 1 Razorback (65) Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35) - [108pts]
 Elite1: 1 Venerable Dreadnought (90), 2 Twin Autocannon (66) - [156pts]
 Elite1 DT: 1 Razorback (65) Hunter-Killer missile (6), Storm bolter (2),Twin assault cannon (35) - [108pts]
 FA1: 1 Ravenwing Darkshroud (128), Heavy Bolter (10) - [138pts]
 HS1: 5 man Devastator Squad (65), Armorium Cherub (5pts), 1 Grav-Cannon and grav-amp (28) - [98pts]
 HS1 DT: 1 Razorback (65) Hunter-Killer missile (6),Twin assault cannon (35) -[106pts]
 HS2: 5 man Devastator Squad (65), Armorium Cherub (5pts), 1 Grav-Cannon and grav-amp (28) - [98pts]
 HS2DT: 1 Razorback (65) Hunter-Killer missile (6), Twin lascannon (50) - [121pts]
 HS3: 5 man Devastator Squad (65), Armorium Cherub (5pts), 1 Grav-Cannon and grav-amp (28) - [98pts]
 HS3 DT: 1 Razorback (65) Hunter-Killer missile (6), Twin lascannon (50) - [121pts]
 Flyer1: 1 Ravenwing Dark Talon (180), 2 Hurricane Bolter (8pts) - [188pts]
 Flyer2: 1 Ravenwing Dark Talon (180), 2 Hurricane Bolter (8pts) - [188pts]
 ARMY REINFORCEMENT POINTS : 0
 ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: GERMANY
+ Player 8: Francesco "Franky" Ferrara
+ Player Tourneykeeper Profil: Franky, 4349
+ Army Faction: Goff
+ Total Command Points: 8
+ Total Army Points: 2000 pts
+ Army Factions Used: Orks
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Supreme Command Detachment == Goff [186 Points] + 1 CP
HQ1: 1 Weirdboy <Goff> - [62pts] - psychic Powers: Da Jump
HQ2: 1 Weirdboy <Goff> - [62pts] - psychic Powers: Da Jump
HQ3: 1 Weirdboy <Goff> - [62pts] - psychic Powers: Da Jump
== Spearhead Detachment == Goff [623 Points] +1 CP
HQ4: 1 Big Mek (55), Big Choppa (9), Kustom Force Field (20) <Goff> [84pts]
HS1: 1 Battlewagon (161), 3x Big Shoota (18) <Goff> - [179pts]
HS2: 1 Battlewagon (161), 'ard Case (0), Deff Rolla (19) <Goff> - [180pts]
HS3: 1 Battlewagon (161), 'ard Case (0), Deff Rolla (19) <Goff> - [180pts]
== Battalion Detachment == Goff [1191 Points] +3 CP
HQ5: 1 Boss Zagstruk - [88pts]
HQ6: 1 Ghazghkull Thraka - [215pts] - WARLORD (Tenacious Survivor)
Troop1: 16 Boyz (15 Boys (90), 15x Slugga & Choppa (0), Boss Nob (6), Big Choppa (9)) <Goff> - [105pts]
Troop2: 10 Boyz (9 Boys (54), 9x Slugga & Choppa (0), Boss Nob (6), Slugga & Choppa (0)) <Goff> - [60pts]
Troop3: 30 Boyz (29 Boys (174), 29x Shoota (0), Boss Nob (6), Shoota (0)) <Goff> - [180pts]
Elite1: 8 Kommandos (7 Kommandos (63), 5x Slugga & Choppa (0), 2x Burna (0), Boss Nob (9), Slugga & Choppa (0)) <Goff> - [72pts]
Elite2: 1 Painboy (40), Grot Orderly (4), Power klaw (25) <Goff> - [69pts]
HS1: 9 Lootas <Goff> - [153pts]
HS2: 9 Lootas <Goff> - [153pts]
HS3: 2 Mek Gunz (30), 2x Kustom Mega Kannon (46), 10x Grot Gunner (20) <Goff> - [96pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: GERMANY
+ Coach/Assistant: Tom "Meister des Stahls" Nauert
+ Non PLAYER TOURNEYKEEPER PROFILE: 4344
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IRELAND

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+ TEAM: Ireland
+ PLAYER 1: Paul Quigley
+ PLAYER TOURNEYKEEPER PROFILE: Paul Quigley PlayerID 1347
+ ARMY (Factions used): T'au (Sa'Cea Sept)
+ TOTAL ARMY POINTS: 1993
+ TOTAL COMMAND POINTS: 8
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Battalion Detachment == T'au (Sa'Cea Sept) 904pts CP3
HQ1: Commander[76] , 4 x Fusion Blasters (84), 2 x Gun Drones (16): [176]
HQ2: Commander[76] , 4 x Fusion Blasters (84), 2 x Gun Drones (16): [176]
Troop1: 10 x Kroot Carnivores (60)with kroot rifles(0) [60]
Troop2: 10 x Kroot Carnivores (60)with kroot rifles(0) [60]
Troop3: 10 x Kroot Carnivores (60)with kroot rifles(0) [60]
Elite1: 5 x XV25 Stealth Battlesuits (100), 5 x Burst Cannons (50) 2 x Gun Drones (16), Homing
Beacon (20): [186]
Elite2: 5 x XV25 Stealth Battlesuits (100), 5 x Burst Cannons (50) 2 x Gun Drones (16), Homing
Beacon (20): [186]
== Outrider Detachment == T'au (Sa'Cea Sept) 319pts CP1
HQ3: Commander [76], 2 x Missile Pods (48) 1 x Drone Controller (0) WARLORD – Tenacious
Survivor [129]
FA1: 7 X MV7 Marker Drones [70]
FA2: 6 X MV7 Marker Drones [60]
FA3: 6 X MV7 Marker Drones [60]
== Supreme Command Detachment == T'au (Sa'Cea Sept) 770pts CP1
HQ4: Commander (76) 3 x Cyclic Ion Blasters (54), 1 X Advanced Targeting System (8), 2 X Gun
Drones (16) [154]
HQ5: Commander (76) 3 x Cyclic Ion Blasters (54), 1 X Advanced Targeting System (8), 2 X Gun
Drones (16) [154]
HQ6: Commander (76) 3 x Cyclic Ion Blasters (54), 1 X Advanced Targeting System (8), 2 X Gun
Drones (16) [154]
HQ7: Commander (76) 3 x Cyclic Ion Blasters (54), 1 X Advanced Targeting System (8), 2 X Gun
Drones (16) [154]
HQ8: Commander (76) 3 x Cyclic Ion Blasters (54), 1 X Advanced Targeting System (8), 2 X Gun
Drones (16) [154]
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+TEAM: Ireland
+PLAYER 2: Mike Tangney
+PLAYER TOURNEYKEEPER PROFILE: Michael Tangney PlayerID 4247
+ ARMY (Factions used): Asuryani, (Craftworld "Altansar")
+TOTAL ARMY POINTS:1993
+TOTAL COMMAND POINTS: 5
+ TOTAL REINFORCEMENT POINTS: 0
+++++
==Spearhead Detachment== Asuryani, 888, 1 CP
HQ1 Maugan Ra [159] WARLORD - Tenacious Survivor
HS1 2 Dark Reapers (10), 2* reaper launcher (72), 1 dark reaper exarch (5), tempest launcher
(38) [115]
HS 1 DT Wave serpent (107), twin Shuriken cannon (24), Shuriken cannon(12), spirit stones
(10), vectored engines (10) [163]
HS2 2 Dark Reapers (10), 2* reaper launcher (72), 1 dark reaper exarch (5), tempest launcher
(38) [115]
HS3 2 Dark Reapers (10), 2* reaper launcher (72), 1 dark reaper exarch (5), tempest launcher
(38) [115]
FLYER1 Hemlock Wraithfighter (211), spiritstones (10) [221pts] PSYCHIC POWER:
Conceal/Reveal, Smite
== Airwing Detachment== Asuryani, 1105pt, 1CP
FLYER2 Hemlock Wraithfighter (211), spiritstones (10) [221pts] PSYCHIC POWER:
Conceal/Reveal, Smite
FLYER3 Hemlock Wraithfighter (211), spiritstones (10) [221pts] PSYCHIC POWER:
Embolden/Horrify, Smite
FLYER4 Hemlock Wraithfighter (211), spiritstones (10) [221pts] PSYCHIC POWER:
Embolden/Horrify, Smite
FLYER5 Hemlock Wraithfighter (211), spiritstones (10) [221pts] PSYCHIC POWER:
Enhance/Drain, Smite
FLYER6 Hemlock Wraithfighter (211), spiritstones (10) [221pts] PSYCHIC POWER:
Enhance/Drain, Smite

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+ TEAM: Ireland
+ PLAYER 3: Peter Scott
+ PLAYER TOURNEYKEEPER PROFILE: Peter Scott PlayerID 4267
+ ARMY (Factions used): Heretic Astartes (Death Guard and Alpha Legion), Questor Traitoris
+ TOTAL ARMY POINTS: 1999
+ TOTAL COMMAND POINTS: 5
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Battalion Detachment == Heretic Astartes CP3
HQ1: Typhus [164] WARLORD, Legendary fighter, Miasma of pestilence, Plague Wind.
HQ2: Chaos Lord (74), lightning claw (9), plasma pistol (7), jump pack (19), KHORNE(0) Alpha
Legion (0) [109]
HQ3: Chaos Lord (74), lightning claw (9), plasma pistol (7), NURGLE (0), Death Guard (0), [90]
Troop1: 20 Poxwalkers [120]
Troop2: 20 Poxwalkers [120]
Troop3: 20 Poxwalkers [120]
Elite1: 9 Chaos Terminators (279), 6× power axe (30), 3× lightning claw (27), 7× combi-plasma
(105), 2× combi-melta (38), Icon of Wrath (10), 1 Terminator Champion (31) with lightning claw
(9) and combi-melta (19), KHORNE (0), Alpha Legion (0), [548]
== Auxiliary Support Detachment == Heretic Astartes
HQ4: Sorcerer (90), force axe (16), plasma pistol (7), jump pack (24), Alpha Legion (0) [137]
Warptime, Prescience
== Super Heavy Auxiliary Detachment == QUESTOR TRAITORIS
LOW1: Renegade Knight (320), avenger gatling cannon (95) and heavy flamer (17)
avenger gatling cannon (95) and heavy flamer (17), meltagun (17), twin icarus autocannon (30)
[591]

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+ TEAM: Ireland
+ PLAYER 4: Eoin O'Mahony
+ PLAYER TOURNEYKEEPER PROFILE: Eoin O'Mahony PlayerID 1455
+ ARMY (Factions used): Necrons (Techn9ne Dynasty)
+ TOTAL ARMY POINTS: 1999
+ TOTAL COMMAND POINTS: 5
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Spearhead Detachment == Necron 1999pts CP1
HQ1: Catacomb Command Barge(138), Warscythe (11), Gauss Cannon(20)[169pts] WARLORD -
Tenacious Survivor
TROOPS1: 10 Necron Immortals (80) Tesla Carbines(90)[170pts]
TROOPS2: 7 Necron Immortals (56) Tesla Carbines(63)[119pts]
Elite1: Triarch Stalker(117), Twin Heavy Gauss Cannon(64) - [181pts]
Elite2: Triarch Stalker(117), Particle Shredder(41) - [158pts]
FA1: 9 Canoptek Scarab Swams (117)[117pts]
FA2: 9 Canoptek Scarab Swams (117)[117pts]
HS1: Doomsday Ark(203) Doomsday Cannon(0) 2 Gauss Flayer Arrays(0)[203pts]
HS2: Annihilation Barge (133) Twin Tesla Destructor(0) Gauss Cannon(20)[153pts]
HS3: Annihilation Barge (133) Twin Tesla Destructor(0) Gauss Cannon(20)[153pts]
HS4: Annihilation Barge (133) Twin Tesla Destructor(0) Gauss Cannon(20)[153pts]
HS5: Annihilation Barge (133) Twin Tesla Destructor(0) Gauss Cannon(20)[153pts]
HS6: Annihilation Barge (133) Twin Tesla Destructor(0) Gauss Cannon(20)[153pts]

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+ TEAM: Ireland
+ PLAYER 5: Javier Chivite
+ PLAYER TOURNEYKEEPER PROFILE: J. Chivite PlayerID 3392
+ ARMY (Factions used): Chaos Daemons; Daemons of Tzeentch, Daemons of Nurgle
+ TOTAL ARMY POINTS: 1999
+ TOTAL COMMAND POINTS: 7
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Battalion Detachment == Chaos Daemons [850]
HQ1: Changeling [100] Powers: Boon of Change, Smite
HQ2: Demon Prince (170) Daemon of Tzeentch (0) Malefic talon pair (10) [180] Powers: Bolt of
Change, Smite
TROOPS 1: Unit of Horrors: 10 Brimstones (20) 1 Blue Horror (5) Power: Smite [25]
TROOPS 2: Unit of Horrors: 10 Brimstones (20) 1 Blue Horror (5) Power: Smite [25]
TROOPS 3: Unit of Horrors: 10 Brimstones (20) 1 Blue Horror (5) Power: Smite [25]
TROOPS 4: Unit of Horrors: 10 Brimstones (20) 1 Blue Horror (5) Power: Smite [25]
TROOPS 5: Unit of Horrors: 10 Brimstones (20) 1 Blue Horror (5) Power: Smite [25]
TROOPS 6: Unit of Horrors: 10 Brimstones (20) 1 Blue Horror (5) Power: Smite [25]
Elite 1: Exalted Flamer [70] WARLORD: Inspiring leader
Elite 2: Exalted Flamer [70]
Elite 3: Exalted Flamer [70]
Elite 4 :Exalted Flamer [70]
Elite 5: Exalted Flamer [70]
Elite 6: Exalted Flamer [70]
== Supreme Command Detachment == Chaos Daemons [900]
HQ3: Demon Prince (170) Daemon of Tzeentch (0) Malefic talon pair (10) [180] Powers: Bolt of
Change, Smite
HQ4: Demon Prince (170) Daemon of Tzeentch (0) Malefic talon pair (10) [180] Powers: Bolt of
Change, Smite
HQ5: Demon Prince (170) Daemon of Tzeentch (0) Malefic talon pair (10) [180] Powers: Boon of
Change, Smite
HQ6: Demon Prince (170) Daemon of Nurgle (0) Malefic talon pair (10) [180] Powers: Fleshy
Abundance, Smite
HQ7: Demon Prince (170) Daemon of Nurgle (0) Malefic talon pair (10) [180] Powers: Stream of
Corruption, Smite
== Patrol Detachment == Chaos Daemons [249]
HQ8: Demon Prince (170) Daemon of Tzeentch (0) Malefic talon pair (10) [180] Powers: Treason
of Tzeentch, Smite
TROOPS 7: Unit of Horrors: 9 Brimstones (18) 1 Blue Horror (5) Power: Smite [23]
TROOPS 8: Unit of Horrors: 9 Brimstones (18) 1 Blue Horror (5) Power: Smite [23]
TROOPS 9: Unit of Horrors: 9 Brimstones (18) 1 Blue Horror (5) Power: Smite [23]

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+ TEAM: Ireland
+ PLAYER 6: Dan "True Story" Ahern
+ PLAYER TOURNEYKEEPER PROFILE: Dan Ahern PlayerID 1462
+ ARMY (Factions used): Adeptus Astartes; Ultramarines
+ TOTAL ARMY POINTS: 1993
+ TOTAL COMMAND POINTS: 7
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Patrol Detachment == Ultramarines, 389pts, 0 CP
HQ1: Sergeant Telion [89]
Troop1: 10 Scouts (110), 10 sniper rifles (40) boltpistols (0) Frag and Krak Grenades(0) [150]
Troop2: 10 Scouts (110), 10 sniper rifles (40) boltpistols (0) Frag and Krak Grenades(0) [150]
== Air Wing Detachment == Ultramarines, 1604pts, 1CP
Flyer 1: Stormraven Gunship (172) w/ Twin Linked Multi-Melta (54), 2 x Hurricane Bolter (8),
Twin Linked Assault Cannon (35), 2 Stormstrike Missile Launchers (42) [311]
Flyer 2: Stormraven Gunship (172) w/ Twin Linked Multi-Melta (54), 2 x Hurricane Bolter (8),
Twin Linked Assault Cannon (35), 2 Stormstrike Missile Launchers (42) [311]
Flyer 3: Stormraven Gunship (172) w/ Twin Linked Multi-Melta (54), 2 x Hurricane Bolter (8),
Twin Linked Assault Cannon (35), 2 Stormstrike Missile Launchers (42) [311]
Flyer 4: Stormraven Gunship (172) w/ Twin Linked Multi-Melta (54), 2 x Hurricane Bolter (8),
Twin Linked Assault Cannon (35), 2 Stormstrike Missile Launchers (42) [311]
== Super Heavy Auxiliary Detachment == Ultramarines, 360pts 3CP for Guilliman
LOW1: Roboute Guilliman [360] WARLORD – Tenacious Survivor

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+ TEAM: Ireland
+ PLAYER 7: Alec "Corner Hammer" Cornelius
+ PLAYER TOURNEYKEEPER PROFILE: Alec Cornelius PlayerID 3423
+ ARMY (Factions used): Ynnari (Drukhari, Harlequins)
+ TOTAL ARMY POINTS: 1996pts
+ TOTAL COMMAND POINTS: 5
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Outrider Detachment == YNNARI 991 +1 CP
HQ1: The Yncarne: PSYCHIC POWERS: Ancestors Grace, Word of the Phoenix,Smite - [337pts]
Elite1: Deathjester (75), Shrieker Cannon (0) - [75pts]
Elite2: Deathjester (75), Shrieker Cannon (0) - [75pts]
FA1: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA2: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA3: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA4: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA5: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA6: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
== Vanguard Detachment == YNNARI 1005 +1CP
HQ2: Yvraine: WARLORD Inspiring Leader, PSYCHIC POWERS: Gaze of Ynnead, Word of the
Phoenix, Smite - [132pts]
Elite3: Deathjester (75), Shrieker Cannon (0) - [75pts]
Elite4: Deathjester (75), Shrieker Cannon (0) - [75pts]
Elite5: Beastmaster (56), Agoniser (4), Splinter Pods(0), Combat Drug: Splintermind, Wych Cult
of Personality - [60pts]
Elite6: Beastmaster (56), Agoniser (4), Splinter Pods(0), Combat Drug: Adrenalight, Wych Cult of
Personality - [60pts]
Elite7: Beastmaster (56), Agoniser (4), Splinter Pods(0), Combat Drug: Painbringer, Wych Cult of
Personality - [60pts]
Elite8: Beastmaster (56), Agoniser (4), Splinter Pods(0), Combat Drug: Hypex, Wych Cult of
Personality - [60pts]
FA7: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA8: 5 Scourges (70), Shardcarbines (0), Darklight Grenades (0) - [70pts]
FA9/No Slot: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA10/No Slot: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA11/No Slot: 12 Razorwing Flocks (84), Claws and Talons (0) - [84pts]
FA12/No Slot: 11 Razorwing Flocks (77), Claws and Talons (0) - [77pts]

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+ TEAM: Ireland
+ PLAYER 8: David "JIGGY!!!" Mc Hugh
+ PLAYER TOURNEYKEEPER PROFILE: David Mc Hugh PlayerID 3411
+ ARMY FACTION: Orks (Goff Clan)
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1998pts
+ ARMY FACTIONS USED: Ork
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Battalion Detachment == ORKS (Hardybucks Clan) 1582pts +3CP
HQ1: Big Mek on Warbike (81), Kustom Force Field (20), Choppa (0), Dakkagun (0),
stikkbombs(0) - [101pts] WARLORD - Inspiring Leader
HQ2: Big Mek on Warbike (81), Kustom Force Field (20), Choppa (0), Dakkagun (0),
stikkbombs(0) - [101pts]
TROOPS1: 29 Ork Boyz (174), 29 Choppa (0), 30 Slugga (0), Boss Nob (6), Big Choppa (9) -
[189pts]
TROOPS2: 29 Ork Boyz (174), 29 Choppa (0), 30 Slugga (0), Boss Nob (6), Big Choppa (9) -
[189pts]
TROOPS3: 29 Ork Boyz (174), 29 Choppa (0), 30 Slugga (0), Boss Nob (6), Big Choppa (9) -
[189pts]
TROOPS4: 29 Ork Boyz (174), 29 Choppa (0), 30 Slugga (0), Boss Nob (6), Big Choppa (9) -
[189pts]
TROOPS5: 29 Ork Boyz (174), 29 Choppa (0), 30 Slugga (0), Boss Nob (6), Big Choppa (9) -
[189pts]
TROOPS6: 29 Ork Boyz (174), 30 Choppa (0), 30 Slugga (0), Boss Nob (6) - [180pts]
HS1: 5 Big Gun (40), 10 Grot Gunner (20), 5 Kannon (75) - [135pts]
HS2: 4 Big Gun (32), 8 Grot Gunner (16), 4 Lobba (72) - [120pts]
== Vanguard Detachment == ORKS (Hardybucks Clan) 416pts +1CP
HQ1: Warboss (55), Big Choppa (9), Shoota (0), Attack Squig (0), stikkbombs(0) - [64pts]
HQ1: Warboss (55), Big Choppa (9), Shoota (0), Attack Squig (0), stikkbombs(0) - [64pts]
Elite1: Painboy (40), 'urty syringe (0), Power Klaw (25) - [65pts]
Elite2: Painboy (40), 'urty syringe (0), Power Klaw (25) - [65pts]
Elite3: Nob with Waaagh! Banner (75), Waaagh! banner (0), kustom shoota (4), stikkbombs (0) -
[79pts]
Elite4: Nob with Waaagh! Banner (75), Waaagh! banner (0), kustom shoota (4), stikkbombs (0) -
[79pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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ITALY

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+ TEAM: ITALY

+ PLAYER 1: ANDREA D'AGOSTINO

+ PLAYER TOURNEYKEEPER PROFILE: ANDREA D'AGOSTINO, 1716

+ ARMY FACTION: Imperium

+ TOTAL COMMAND POINTS: 4

+ TOTAL ARMY POINTS: 1998 pts

+ ARMY FACTIONS USED: Blood Angels

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Patrol Detachment == Adeptus Astartes - Blood Angels Chapter [628 Points] + 0 CP

HQ1: 1 Commander Dante [215pts] – WARLORD (Tenacious Survivor)

Troop1 : 5 man Tactical Squad (65), Heavy Bolter (10), Sergeant with Power Sword (4) <Blood Angels> - [79pts]

Elite1: Sanguinary Novitiate with Jump Pack <Blood Angels> - [60pts]

Flyer1: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy Bolter (17) Twin Assault Cannon (35) Two hurricane Bolters (8) <Blood Angels> - [274pts]

== Flyer Wings Detachment == Adeptus Astartes – Blood Angels Chapter [1370 Points] + 1 CP

Flyer2: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Blood Angels> - [274pts]

Flyer3: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Blood Angels> - [274pts]

Flyer4: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Blood Angels> - [274pts]

Flyer5: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Blood Angels> - [274pts]

Flyer6: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Blood Angels> - [274pts]

ARMY REINFORCEMENT POINTS : 2

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ITALY
+ PLAYER 2: MATTEO VILLA
+ PLAYER TOURNEYKEEPER PROFILE: MATTEO VILLA, 4394
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1994 pts
+ ARMY FACTIONS USED: Grey Knights
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Patrol Detachment == Adeptus Astartes - Grey Knights Chapter [624 Points] + 0 CP
HQ1: 1 Kaldor Draigo (240) Gate of Infinity Psychic Power (0), Hammerhand Psychic Power (0)
<Grey Knights> [240pts] – WARLORD (Tenacious Survivor)
Troop1 : Strike Squad (95), 5x Storm Bolter (10), 5 Nemesis Falchions (0), Hammerhand Psychic
Power (0) <Grey Knights> - [105pts]
Flyer1: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy
Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Grey Knights> -
[274pts]
== Flyer Wings Detachment == Adeptus Astartes - Grey Knights Chapter [1370 Points] + 1 CP
Flyer2: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy
Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Grey Knights> -
[274pts]
Flyer3: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy
Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Grey Knights> -
[274pts]
Flyer4: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy
Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Grey Knights> -
[274pts]
Flyer5: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy
Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Grey Knights> -
[274pts]
Flyer6: Stormraven Gunship (172), 2x StormStrike Missile Launcher (42), Twin Linked Heavy
Bolter (17), Twin-Linked Assault Cannon (35), Two hurricane Bolters (8) <Grey Knights> -
[274pts]
ARMY REINFORCEMENT POINTS : 6
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Italy
+ PLAYER 3: FRANCESCO DI BONAVENTURA
+ PLAYER TOURNEYKEEPER PROFILE: FRANCESCO DI BONAVENTURA, 1772
+ ARMY FACTION: T'au Empire
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: T'au Empire
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == T'au Empire - Vior'la [624 Points] + 3 CP
HQ1: Commander (76), 3 Fusion Blaster (63), Drone Controller (5), 2 MV1 Gun Drone (16)
<Vior'la> - [160pts] - WARLORD (Tenacious Survivor)
HQ2: Commander (76), 3 Fusion Blaster (63), Drone Controller (5), 2 MV1 Gun Drone (16)
<Vior'la> - [160pts]
HQ3: Commander (76), 3 Fusion Blaster (63), Drone Controller (5), 2 MV1 Gun Drone (16)
<Vior'la> - [160pts]
Troop1: Strike Team <Vior'la> - [40pts]
Troop2: Strike Team <Vior'la> - [40pts]
Troop3: Strike Team <Vior'la> - [40pts]
Elite1: Firesight Marksman <Vior'la> - [24pts]
== Supreme Command Detachment == T'au Empire - Vior'la [880 Points] + 1 CP
HQ4: Commander (76), 4 Fusion Blaster (84), 2 MV1 Gun Drone (16) <Vior'la> - [176pts]
HQ5: Commander (76), 4 Fusion Blaster (84), 2 MV1 Gun Drone (16) <Vior'la> - [176pts]
HQ6: Commander (76), 4 Fusion Blaster (84), 2 MV1 Gun Drone (16) <Vior'la> - [176pts]
HQ7: Commander (76), 4 Fusion Blaster (84), 2 MV1 Gun Drone (16) <Vior'la> - [176pts]
HQ8: Commander (76), 4 Fusion Blaster (84), 2 MV1 Gun Drone (16) <Vior'la> - [176pts]
== Vanguard Detachment == T'au Empire - Vior'la [496 Points] + 1 CP
HQ9: Commander (76), 4 Fusion Blaster (84), 2 MV1 Gun Drone (16) <Vior'la> - [176pts]
HQ10: Commander (76), 4 Fusion Blaster (84), 2 MV1 Gun Drone (16) <Vior'la> - [176pts]
Elite2: Firesight Marksman <Vior'la> - [24pts]
Elite3: Firesight Marksman <Vior'la> - [24pts]
Elite4: Firesight Marksman <Vior'la> - [24pts]
Elite5: Firesight Marksman <Vior'la> - [24pts]
Elite6: Firesight Marksman <Vior'la> - [24pts]
Elite7: Firesight Marksman <Vior'la> - [24pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Italy
 + PLAYER 4: FEDERICO BUGGIANI
 + PLAYER TOURNEYKEEPER PROFILE: FEDERICO BUGGIANI, 1856
 + ARMY FACTION: Imperium
 + TOTAL COMMAND POINTS: 8
 + TOTAL ARMY POINTS: 2000 pts
 + ARMY FACTIONS USED: Astra Militarum, Officio Assassinorum, Astra Telepathica and Adeptus Ministrorum
 + TOTAL REINFORCEMENT POINTS: Not Applicable

== Battalion Detachment == Astra Militarum Regiment – Cadia [882 Points] + 3 CP
 HQ1: Tempestor Prime (40), Tempestus Command Rod (0) - [40pts]
 HQ2: Tempestor Prime (40), Tempestus Command Rod (0) - [40pts]
 HQ3: Tempestor Prime (40), Tempestus Command Rod (0) - [40pts]
 Elite1: 4 man Militarum Tempestus Command Squad (36), 4 Plasma Guns (28) - [64pts]
 Elite2: 4 man Militarum Tempestus Command Squad (36), 4 Plasma Guns (28) - [64pts]
 Elite3: 4 man Militarum Tempestus Command Squad (36), 4 Plasma Guns (28) - [64pts]
 Elite4: Commissar (30), Bolt Pistol (1), Chainsword (0) - [31pts]
 Elite5: Commissar (30), Bolt Pistol (1), Chainsword (0) - [31pts]
 Elite6: Commissar (30), Bolt Pistol (1), Chainsword (0) - [31pts]
 Troop1: 30 man Conscripts <Cadia> - [90pts]
 Troop2: 30 man Conscripts <Cadia> - [90pts]
 Troop3: 30 man Conscripts <Cadia> - [90pts]
 Troop4: 22 man Conscripts <Cadia> - [66pts]
 Troop5: 20 man Conscripts <Cadia> - [60pts]
 Heavy1: Heavy Weapons Squad (12), 3 Mortars (15) <Cadia> - [27pts]
 Heavy2: Heavy Weapons Squad (12), 3 Mortars (15) <Cadia> - [27pts]
 Heavy3: Heavy Weapons Squad (12), 3 Mortars (15) <Cadia> - [27pts]
 == Vanguard Detachment == Imperium - Cadia Regiment and Officio Assassinorum [963 Points]
 + 1 CP
 HQ4: Company Commander <Cadia> <Astra Militarum> - [30pts] - WARLORD (Inspiring Leader)
 HQ5: Company Commander (30), Bolter (1) <Cadia> <Astra Militarum> - [31pts]
 Troop6: 5 man Militarum Tempestus Scions (45), 2 Hot-shot Lasguns (2), 2 Plasma Guns (14), Plasma Pistol (5) <Astra Militarum> - [66pts]
 Troop6 DT: Taurox Prime (60), Taurox Gatling Cannon (18), 2 Hot-shot Volleygun (18), Heavy Stubber (4) <Astra Militarum> - [100pts]
 Troop7: 5 man Militarum Tempestus Scions (45), 2 Hot-shot Lasguns (2), 2 Plasma Guns (14), Plasma Pistol (5) <Astra Militarum> - [66pts]
 Troop7 DT: Taurox Prime (60), Taurox Gatling Cannon (18), 2 Hot-shot Volleygun (18), Heavy Stubber (4) <Astra Militarum> - [100pts]
 Troop8: 5 man Militarum Tempestus Scions (45), 2 Hot-shot Lasguns (2), 2 Plasma Guns (14), Plasma Pistol (5) <Astra Militarum> - [66pts]
 Elite7: 10 man Ratlings (50), 10 Sniper Rifles (10) <Astra Militarum> - [70pts]
 Elite8: 10 man Ratlings (50), 10 Sniper Rifles (10) <Astra Militarum> - [70pts]
 Elite9: 10 man Ratlings (50), 10 Sniper Rifles (10) <Astra Militarum> - [70pts]
 Elite10: 10 man Ratlings (50), 10 Sniper Rifles (10) <Astra Militarum> - [70pts]
 Elite11: Culexus assassin <Officio Assassinorum> - [85pts]
 Elite12: Culexus assassin <Officio Assassinorum> - [85pts]
 Heavy4: Heavy Weapons Squad (12), 3 Mortars (15) <Cadia> <Astra Militarum> - [27pts]
 Heavy5: Heavy Weapons Squad (12), 3 Mortars (15) <Cadia> <Astra Militarum> - [27pts]
 == Supreme Command Detachment == Imperium - Astra Telepathica and Adeptus Ministrorum [155 Points] + 1 CP
 HQ6: Primaris Psyker (28), Force Stave (12), Gaze of the Emperor Psychic Power (0) <Astra

Telepathica> - [40pts]

HQ7: Primaris Psyker (28), Force Stave (12), Gaze of the Emperor Psychic Power (0) <Astra

Telepathica> - [40pts]

HQ8: Primaris Psyker (28), Force Stave (12), Terrifying Visions Psychic Power (0) <Astra

Telepathica> - [40pts]

Elite13: Ministrorum Priest <Adeptus Ministrorum> - [35pts]

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ITALY
+ PLAYER 5: FRANCESCO GOZZI
+ PLAYER TOURNEYKEEPER PROFILE: FRANCESCO GOZZI, 1717
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1994 pts
+ ARMY FACTIONS USED: Eldar Craftworld, Drukhari Eldar, Ynnari
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Spearhead Detachment == Ynnari - Ynnari and Kinshara Craftworld [1007 Points] + 1 CP
HQ1: The Yncarne (337), Gaze of Ynnead Psychic Power (0), Word of Phoenix Psychic Power (0)
<Ynnari> - [337pts]
HQ2: Maugan Ra <Ynnari> - [159pts]
Heavy1: Dark Reaper (15), Exarch (0), Aeldari Missile Launcher - on Exarch - (25), 2x Reaper
Launcher (62) <Kinshara> <Ynnari> - [102pts]
Heavy2: Dark Reaper (15), Exarch (0), Aeldari Missile Launcher - on Exarch - (25), 2x Reaper
Launcher (62) <Kinshara> <Ynnari> - [102pts]
Heavy3: Dark Reaper (15), Exarch (0), Aeldari Missile Launcher - on Exarch - (25), 2x Reaper
Launcher (62) <Kinshara> <Ynnari> - [102pts]
Heavy4: Dark Reaper (15), Exarch (0), Aeldari Missile Launcher - on Exarch - (25), 2x Reaper
Launcher (62) <Kinshara> <Ynnari> - [102pts]
Heavy5: Dark Reaper (15), Exarch (0), Aeldari Missile Launcher - on Exarch - (25), 2x Reaper
Launcher (62) <Kinshara> <Ynnari> - [102pts]
== Outrider Detachment == Ynnari - Ynnari, Cult of the Blade Denied and Kinshara Craftworld
[986 Points] + 1 CP
NFOS1: 7 man Razorwing Flocks <Ynnari> - [49pts]
NFOS2: 10 man Razorwing Flocks <Ynnari> - [70pts]
HQ3: Farseer (106), Witchblade (7), Doom Psychic Power (0), Fortune Psychic Power (0) -
[113pts] <Kinshara> <Ynnari>
HQ4: Yvraine (131) Ancestor's Gate Psychic Power (0), Word of Phoenix Psychic Power (0)
<Ynnari> - [131pts]
Elite1: Beastmaster (56), Beastmaster's Scourge (4) <Cult of the Blade Denied> <Ynnari> -
[60pts] - WARLORD (Inspiring Leader), (Drug: +1 Toughness)
Elite2: Beastmaster (56), Beastmaster's Scourge (4) <Cult of the Blade Denied>
<Ynnari> - [60pts] - (Drug: +2 Leadership)
Fast1: 12 man Razorwing Flocks <Ynnari> - [84pts]
Fast2: 12 man Razorwing Flocks <Ynnari> - [84pts]
Fast3: 12 man Razorwing Flocks <Ynnari> - [84pts]
Fast4: 12 man Razorwing Flocks <Ynnari> - [84pts]
Fast5: 12 man Razorwing Flocks <Ynnari> - [84pts]
Fast6: 12 man Razorwing Flocks <Ynnari> - [84pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ITALY
+ PLAYER 6: DANIELE DE GEMINI (CAPTAIN)
+ PLAYER TOURNEYKEEPER PROFILE: DANIELE DE GEMINI,1893
(Alias, profile number)
+ ARMY FACTION: IMPERIUM
+ TOTAL COMMAND POINTS: 10
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Space Marines, Inquisition, Sisters of Battle
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Imperium - Ultramarines Chapter, Sisters of Silence and Ordo
Malleus Inquisition [1344 Points] + 3 CP
HQ1: 1 Inquisitor , Psyker (0), Terrify Psychic Power (0) <Ordo Malleus> - [55pts]
HQ2: 1 Inquisitor, Psyker (0), Dominate Psychic Power (0) <Ordo Malleus> - [55pts]
Troop1 : 10 man Scout (110), 10x Sniper Rifle (40), 10x Camo Cloak (30) <Ultramarines> -
[180pts]
Troop2 : 10 man Scout (110), 10x Sniper Rifle (40), 10x Camo Cloak (30) <Ultramarines> -
[180pts]
Troop3 : 10 man Scout (110), 10x Sniper Rifle (40), 10x Camo Cloak (30) <Ultramarines> -
[180pts]
Troop4 : 10 man Scout (110), 10x Sniper Rifle (40), <Ultramarines> - [150pts]
Troop5 : 5 man Scout (55), 5x Sniper Rifle (20) <Ultramarines> - [75pts]
Troop6 : 10 man Scout (110), 10x Sniper Rifle (40), 10x Camo Cloak (30) <Ultramarines> -
[180pts]
Elite1: 5x Prosecutors <Sisters of Silence> - [60]
Elite2: 5x Prosecutors <Sisters of Silence> - [60]
HS1: 5 man Devastator Squad (65) - 4x Missile launcher (100), Harmonium Cherub (5)
<Ultramarines> - [165]
== Supreme Command Detachment == [580 Points] + 1 CP
HQ3: 1 Inquisitor, Psyker (0), Terrify Psychic Power (0) <Ordo Malleus> - [55pts]
HQ4: 1 Inquisitor, Psyker (0), Dominate Psychic Power (0) <Ordo Malleus> - [55pts]
HQ5: 1 Inquisitor, Psyker (0), Dominate Psychic Power (0) <Ordo Malleus> - [55pts]
HQ6: 1 Inquisitor, Psyker (0), Dominate Psychic Power (0) <Ordo Malleus> - [55pts]
SH1: Roboute Guilliman <Ultramarines> - [360] WARLORD (Legendary Fighter) + 3 CP
== Fortification Network == [75 Points] + 0 CP
Fortification1: Aegis defense line <Unaligned> - [75pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ITALY
+ PLAYER 7: ALESSIO IANNUZZI
+ PLAYER TOURNEYKEEPER PROFILE: ALESSIO IANNUZZI, 1858
+ ARMY FACTION: IMPERIUM
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Adeptus Astartes
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Flyer Wings Detachment == Adeptus Astartes - Dark Angel Chapter [940 Points] + 1 CP
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
== Outrider Detachment == Imperium Dark Angel Chapter and Space Wolves Chapter [832
Points] + 1 CP
HQ1: Sammael on Corvex <Dark Angels> - [183pts] - WARLORD (Legendary Fighter)
Fast1: Cyberwolf <Space Wolves> - [15pts]
Fast2: Ravenwing Darkshroud (128), Assault cannon (21) <Dark Angels> - [149pts]
Fast3: Ravenwing Darkshroud (128), Assault cannon (21) <Dark Angels> - [149pts]
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
== Auxiliary Detachment == Adeptus Astartes - Dark Angel Chapter [188 Points] - 1 CP
Flyer1: Ravenwing Dark Talon <Dark Angels> - [188pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ITALY
+ PLAYER 8: FRANCESCO CAPPONI
+ PLAYER TOURNEYKEEPER PROFILE: FRANCESCO CAPPONI, 1718
+ ARMY FACTION: CHAOS
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Heretic Astartes, Chaos Daemons
+ TOTAL REINFORCEMENT POINTS: 2
+++++
== Battalion Detachment == Chaos Daemons [576 Points] + 3 CP
HQ1: The Changeling (100), Boon of Change Psychic Power (0) - [100pts]
HQ2: Herald of Tzeench on Disc (99), Staff of Change (5), Boon of Change Psychic Power (0),
Treason of Tzeench Psychic Power (0) - [104pts]
Troop1: 30 Pair of Brimstone Horrors - [60pts]
Troop2: 29 Pair of Brimstone Horrors, 1 Blue Horror (5) - [63pts]
Troop3: 29 Pair of Brimstone Horrors, 1 Blue Horror (5) - [63pts]
Troop4: 29 Pair of Brimstone Horrors, 1 Blue Horror (5) - [63pts]
Troop5: 29 Pair of Brimstone Horrors, 1 Blue Horror (5) - [63pts]
Troop6: 30 Pair of Brimstone Horrors - [60pts]
== Vanguard Detachment == Chaos Daemons [644 Points] + 1 CP
HQ3: Herald of Tzeench on Disc (99), Staff of Change (5), Boon of Change Psychic Power (0),
Treason of Tzeench Psychic Power (0) - [104pts]
Elite1: Exalted Flamer - [70pts]
Elite2: Exalted Flamer - [70pts]
Elite3: Exalted Flamer - [70pts]
Elite4: Exalted Flamer - [70pts]
Elite5: Exalted Flamer - [70pts]
Elite6: Exalted Flamer - [70pts]
Troop7: 30 Pair of Brimstone Horrors - [60pts]
Troop8: 30 Pair of Brimstone Horrors - [60pts]
== Spearhead Detachment == Heretic Astartes - Black Legion [778 Points] + 1 CP
HQ4: Abaddon the Despoiler <Black Legion> - [253pts] - WARLORD (Legendary Fighter)
Heavy1: Havocs (65), 4x Heavy Bolter (40) <Black Legion> - [107pts]
Heavy2: Havocs (65), 4x Heavy Bolter (40) <Black Legion> - [107pts]
Heavy3: Havocs (65), 4x Heavy Bolter (40) <Black Legion> - [107pts]
Heavy4: Havocs (65), 4x Heavy Bolter (40) <Black Legion> - [107pts]
Heavy5: Havocs (65), 4x Heavy Bolter (40) <Black Legion> - [107pts]
ARMY REINFORCEMENT POINTS : 2
ARMY REINFORCEMENT FACTION : CHAOS DAEMONS

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+ TEAM: ITALY
+ Coach/Assistant: DARIO SATURNI
+ Non PLAYER TOURNEYKEEPER PROFILE: DARIO SATURNI, 4351
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NETHERLANDS

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- + TEAM: The Netherlands
- + PLAYER 1: Benjamin "Moses" Ben Harosh
- + PLAYER TOURNEYKEEPER PROFILE: Benjamin Ben Harosh, 4392
- + ARMY FACTION: Necrons
- + TOTAL COMMAND POINTS: 5
- + TOTAL ARMY POINTS: 1990 pts
- + ARMY FACTIONS USED: Necrons <Shevat Binyamin Dynasty>
- + TOTAL REINFORCEMENT POINTS: Not Applicable

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== Spearhead Detachment == Necrons [1330 Points] + 1 CP

HQ1: 1 Catacomb Command Barge (138), Warscythe (11), Gauss cannon (20)<Shevat Binyamin> (WARLORD: Legendary Fighter)[169pts]

EL1: Triarch Stalker (117), Twin Heavy Gauss Cannon (64), Massive Forelimbs (0) <Shevat Binyamin> [181pts]

FST1: 6 Canoptek scarabs (78), 6x Feeder Mandibles (0) <Shevat Binyamin>[78pts]

FST1: 5 Canoptek scarabs (65), 5x Feeder Mandibles (0) <Shevat Binyamin> [65pts]

HS1: 1 Annihilation Barge (133), Gauss Cannon (20), Twin Tesla Destructor (0) <Shevat Binyamin> [153pts]

HS2: 1 Annihilation Barge (133), Gauss Cannon (20), Twin Tesla Destructor (0) <Shevat Binyamin> [153pts]

HS3: 1 Annihilation Barge (133), Gauss Cannon (20), Twin Tesla Destructor (0) <Shevat Binyamin> [153pts]

HS4: 1 Annihilation Barge (133), Gauss Cannon (20), Twin Tesla Destructor (0) <Shevat Binyamin> [153pts]

HS5: 3 Heavy Destroyers (129), 3x Heavy Gauss Cannon (96) <Shevat Binyamin> [225pts]

== Air WingDetachment == Necrons [660 Points] + 1 CP

Flyer1: 1 Doom Scythe (220), 2x Tesla Destructor (0), Death Ray (0) <Shevat Binyamin> [220pts]

Flyer2: 1 Doom Scythe (220), 2x Tesla Destructor (0), Death Ray (0) <Shevat Binyamin> [220pts]

Flyer3: 1 Doom Scythe (220), 2x Tesla Destructor (0), Death Ray (0) <Shevat Binyamin> [220pts]

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: The Netherlands
+ PLAYER 2: Cees Jan Stam
+ PLAYER TOURNEYKEEPER PROFILE: Cees Jan Stam, 4339
+ ARMY FACTION: Aeldari
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Drukhari, Harlequins
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Spearhead Detachment == Drukhari [548 Points] + 1 CP
HQ1: 1 Haemonculus(75), Electrocorrosive Whip( 8 ), Splinter pistol(0) - <Haemonculus Coven,
Drukhari> [83pts]
HS1: 1 Ravager (95), 3x Dark Lance(60)- <Kabal, Drukhari > [155pts]
HS2: 1 Ravager (95), 3x Dark Lance(60)- <Kabal, Drukhari > [155pts]
HS3: 1 Ravager (95), 3x Dark Lance(60)- <Kabal, Drukhari > [155pts]
== Vanguard Detachment == Aeldari – Drukhari, Harlequins [916Points] + 1 CP
HQ2: 1 Archon (54), Blastpistol(10), Huskblade(10) -<Kabal, Drukhari > [74pts] – WARLORD (Te-
nacious Survivor)
HQ2 DT: Venom(65), 2x Splinter cannon (30)- <Haemonculus Coven, Drukhari> [95pts]
Elite1: 5 Kabalite Trueborn(55), 4x Blaster(60), 1x Splinter Rifle(0)- <Kabal, Drukhari > [115pts]
Elite1 DT: Venom(65), 2x Splinter cannon (30)- <Haemonculus Coven, Drukhari> [95pts]
Elite2: 5 Kabalite Trueborn(55), 4x Blaster(60), 1x Splinter Rifle(0)- <Kabal, Drukhari > [115pts]
Elite2 DT: Venom(65), 2x Splinter cannon (30)- <Haemonculus Coven, Drukhari> [95pts]
Elite3: 5 Kabalite Trueborn(55), 4x Blaster(60), 1x Splinter Rifle(0)- <Kabal, Drukhari > [115pts]
Elite3 DT: Venom(65), 2x Splinter cannon (30)- <Haemonculus Coven, Drukhari> [95pts]
Elite4: Solitair (94), 1x Harlequins Kiss (14), 1x Harlequins Caress(9)- <Harlequins> [117pts]
== Air WingDetachment == Drukhari [534 Points] + 1 CP
Flyer1: Voidraven (169), 2x Voidlance (0), Voidraven Missiles(25) - <Kabal, Drukhari > [194pts]
Flyer2: Razorwing Jetfighter (115), 2x Dark Lance (40), Splinter Cannon(15), Razorwing Missile
(0)- <Kabal, Drukhari > [170pts]
Flyer3: Razorwing Jetfighter (115), 2x Dark Lance (40), Splinter Cannon(15), Razorwing Missile
(0)- <Kabal, Drukhari > [170pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: The Netherlands
 + PLAYER 3: Dennie 'Yabياهو' Nuijten
 + PLAYER TOURNEYKEEPER PROFILE: Yabياهو, 4383
 + ARMY FACTION: Chaos
 + TOTAL COMMAND POINTS: 7
 + TOTAL ARMY POINTS: 2000 pts
 + ARMY FACTIONS USED: Chaos Daemons, Chaos Space Marines
 + TOTAL REINFORCEMENT POINTS: 10
 =====
 == Batallion Detachment == [700 pts] <Chaos Daemons> + 3 CP
 HQ1: Nurgle Daemon Prince, Wings (170), 2 sets of malefic talons (10) [powers: Fleshy Abundance] <Chaos Daemons Nurgle> [180]
 HQ2: Nurgle Daemon Prince, Wings (170), 2 sets of malefic talons (10) [powers: Stream of Corruption] <Chaos Daemons Nurgle> [180]
 HQ3: Slaanesh Daemon Prince, Wings (170), 2 sets of malefic talons (10) [powers: Hysterical Frenzy] <Chaos Daemons, Slaanesh> [180]
 TR1: 10 Pair of Brimstone Horrors (20), 5x additional pair of Brimstone horrors(10) <Chaos Daemons, Tzeench> [30]
 TR2: 10 Pair of Brimstone Horrors (20), 5x additional pair of Brimstone horrors(10) <Chaos Daemons, Tzeench> [30]
 TR3: 10 Pair of Brimstone Horrors (20), 5x additional pair of Brimstone horrors(10) <Chaos Daemons, Tzeench> [30]
 TR4: 10 Pair of Brimstone Horrors (20), 5x additional pair of Brimstone horrors(10) <Chaos Daemons, Tzeench> [30]
 TR5: 10 Pair of Brimstone Horrors (20) <Chaos Daemons, Tzeench> [20]
 TR6: 10 Pair of Brimstone Horrors (20) <Chaos Daemons, Tzeench> [20]
 == Supreme Command Detachment == [1030 pts] <Chaos Daemons> + 1 CP
 HQ1: Be'lakor [WARLORD] [WT: Tenacious Survivor] [powers: Infernal Gaze, Warptime] <Chaos Daemons> [240]
 HQ2: Nurgle Daemon Prince, Wings (170), 2 sets of malefic talons (10) [powers: Fleshy Abundance] <Chaos Daemons, Nurgle> [180]
 HQ3: Nurgle Daemon Prince, Wings (170), 2 sets of malefic talons (10) [powers: Virulent Blessing] <Chaos Daemons, Nurgle> [180]
 HQ4: Nurgle Daemon Prince, Wings (170), Axe (45) [powers: Fleshy Abundance] <Chaos Daemons, Nurgle> [215]
 HQ5: Nurgle Daemon Prince, Wings (170), Axe (45) [powers: Virulent Blessing] <Chaos Daemons, Nurgle> [215]
 == Patrol Detachment == [270pts] <Chaos> + 0 CP
 HQ1: Khorne Daemon Prince, Wings (170), Axe (45) <Heretic Astartes, Word Bearers, Khorne> [215]
 TR1: 10 Pair of Brimstone Horrors (20), 5x additional Blue horror (25) <Chaos Daemons, Tzeench> [55]
 ARMY REINFORCEMENT POINTS : 10
 ARMY REINFORCEMENT FACTION : Chaos Daemons

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+ TEAM: The Netherlands
+ PLAYER 4: Gerard "Krewl" Malipaard
+ PLAYER TOURNEYKEEPER PROFILE: Gerard Malipaard, 1369
+ ARMY FACTION: Imperial Guard (Astra militarum is fake news) - Regiment "The Compensa-
tors">
+ TOTAL COMMAND POINTS: 9
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Astra Militarum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Astra Militarum + 3 CP [431pts]
HQ1: Commissar Yarrick <Astra Militarum> - [130pts] – WARLORD (Tenacious D Survivor)
HQ2: Primaris Psyker (28), Laspistol (0), Force Stave (12) <Astra Militarum> - [40pts] - (Powers:
Psychic Barrier, Gaze of the Emperor)
Troop1 : 20 Conscripts (60) <Astra Militarum> - [60pts]
Troop2 : 20 Conscripts (60) <Astra Militarum> - [60pts]
Troop3 : 20 Conscripts (60) <Astra Militarum> - [60pts]
HS2: 3 Heavy weapon teams (12), 3 Mortars (15) <Astra Militarum> [27pts]
HS2: 3 Heavy weapon teams (12), 3 Mortars (15) <Astra Militarum> [27pts]
HS2: 3 Heavy weapon teams (12), 3 Mortars (15) <Astra Militarum> [27pts]
== Superheavy Detachment == Astra Militarum + 3 CP [1568 pts]
LoW1: Stormlord (430), Hunter Killer missile (6), Stormbolter (2), 2x Heavy stubbers (8), 3x
Twin Heavy Bolter (42), Vulcan Mega Bolter (0), 2x lascannon (40) <Astra Militarum> - [528pts]
LoW2: Stormlord (430), Hunter Killer missile (6), Stormbolter (2), 2x Heavy stubbers (8), 3x
Twin Heavy Bolter (42), Vulcan Mega Bolter (0), 2x lascannon (40) <Astra Militarum> - [528pts]
LoW3: Shadowsword (430), 3x Twin Heavy Bolter (42), Vulcano Cannon (0), 2x lascannon (40)
<Astra Militarum> - [512pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Netherlands
+ PLAYER 5: Maarten Bos
+ PLAYER TOURNEYKEEPER PROFILE: Maarten Bos, 4340
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: Grey Knights, Questor Imperialis
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== VANGUARD DETACHMENT == Grey Knights [622 Points] +1 CP
HQ1: 1 Castellan Crowe (125) – [125pts] – WARLORD (Tenacious Survivor) – PSYKER (Smite,
Gate of Infinity)
Elite1: 3 Paladins (159), 3x Storm Bolter (6), 1x Nemesis daemon hammer (13), 1x Nemesis
warding stave(0), 1x Nemesis daemon hammer (Paragon, 13) – [191pts] – PSYKER (Smite,
Hammerhand)
Elite2: 1 Dreadnought (87), 2x Twin Autocannon (66) – [153pts] – PSYKER (Smite)
Elite3: 1 Dreadnought (87), 2x Twin Autocannon (66) – [153pts] – PSYKER (Smite)
== AIRWING DETACHMENT == Grey Knights [867 Points] +1 CP
Flyer1: 1 Stormraven Gunship (172), 2x Stormstrike missile launchers (42), 1x Twin lascannon
(50), 1x Twin heavy bolter (17), 2x Hurricane bolter (8 ) – [289pts]
Flyer2: 1 Stormraven Gunship (172), 2x Stormstrike missile launchers (42), 1x Twin lascannon
(50), 1x Twin heavy bolter (17), 2x Hurricane bolter (8 ) – [289pts]
Flyer3: 1 Stormraven Gunship (172), 2x Stormstrike missile launchers (42), 1x Twin lascannon
(50), 1x Twin heavy bolter (17), 2x Hurricane bolter (8 ) – [289pts]
== SUPER-HEAVY AUXILIARY DETACHMENT == Questor Imperialis [511 Points] +0 CP
LOW1: 1 Knight Warden (320), 1x Avenger gatling cannon (95), 1x Heavy flamer (17), 1x Heavy
stubber (4), 1x Reaper chainsword (30), 1x Stormspear rocket pod (45) <Freeblade> – [511pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Netherlands, The
+ PLAYER 6: Michel 'Intoxico' Jacobs
+ PLAYER TOURNEYKEEPER PROFILE: Michel Jacobs, 1373
+ ARMY FACTION: Tyranids
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Tyranids
+++++
== Battalion Detachment ==Tyranids - Hive Fleet Nostromo [1430 Points] + 3 CP
HQ1: 1 Swarmlord - [300pts] – WARLORD (Tenacious Survivor), Psyker (Smite, Onslaught, Cata-
lyst) Tyranids <Hive Fleet Nostromo> [300pts]
HQ1 DT: 1 Tyrannocyte (98), 5 Venom Cannon (45) Tyranids <Hive Fleet Nostromo> [143pts]
HQ2: 1 Broodlord (162), Psyker (Smite, Catalyst), Monstrous Rending Claws (0) Tyranids <Hive
Fleet Nostromo> [162pts]
Troop1 : 3 Ripper Swarms (33) 3 Claws and Teeth (0) Tyranids <Hive Fleet Nostromo> [33pts]
Troop2 : 5 Genestealer (50),5 Rending Claws (10),5 Scything Talons (0) Tyranids <Hive Fleet
Nostromo> [60pts]
Troop3 : 20 Genestealer (200),20 Rending Claws (40),20 Scything Talons (0) Tyranids <Hive Fleet
Nostromo> [240pts]
Fast1: 1 Hive Crone (92), Tentaclids (24), Drool Cannon (16), Stinger Salvo (11), Wicked Spur (0),
Scything Wings (13) Tyranids <Hive Fleet Nostromo> [156pts]
Fast2: 1 Hive Crone (92), Tentaclids (24), Drool Cannon (16), Stinger Salvo (11), Wicked Spur (0),
Scything Wings (13) Tyranids <Hive Fleet Nostromo> [156pts]
HS1: 1 Trygon (103), 3 Massive Scything Talons (60), Prehensile Pincer Tail (1), Bio-Electric Pulse
(11) Adrenal glands (5) Tyranids <Hive Fleet Nostromo> [180pts]
== Supreme Command Detachment == Tyranids - Hive Fleet Nostromo [570 Points] + 1 CP
HQ3: 1 Winged Hive Tyrant (170), Psyker ( Smite, The Horror, Catalyst) 2 Devourer with
brainleech worms ( 14), Monstrous Rending Claws (0), Prehensile Pincer Tail (1), Adrenal
Glands (5) Tyranids <Hive Fleet Nostromo> [190pts]
HQ4: 1 Winged Hive Tyrant (170), Psyker ( Smite, The Horror, Catalyst) 2 Devourer with
brainleech worms ( 14), Monstrous Rending Claws (0), Prehensile Pincer Tail (1), Adrenal
Glands (5) Tyranids <Hive Fleet Nostromo> [190pts]
HQ5: 1 Winged Hive Tyrant (170), Psyker ( Smite, The Horror, Catalyst) 2 Devourer with
brainleech worms ( 14), Monstrous Rending Claws (0), Prehensile Pincer Tail (1), Adrenal
Glands (5) Tyranids <Hive Fleet Nostromo> [190pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Netherlands
+ PLAYER 7: Tim Verbeek
+ PLAYER TOURNEYKEEPER PROFILE: Tim Verbeek, #1371
+ ARMY FACTION: Space Marines (Ultramarines)
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: Space Marines
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== VANGUARD DETACHMENT == Space Marines [773 Points] +1 CP
HQ1: 1 Techmarine (58), 1x bolt pistol (0), Power Axe (5), Servo Arm (12) <Ultramarines> –
[75pts]
Troops1: 5 Scouts (55), 5x Sniper Rifle (20), 4x Bolt Pistol (0), 1 Grav Pistol (sergeant, 8 ) <Ul-
tramarines> - [83]
Troops2: 5 Scouts (55), 4x Sniper Rifle (16), 5x Bolt Pistol (0), 1 Missile Launcher (25) <Ultrama-
rines> - [96]
Elite1: 1 Venerable Dreadnought (90), Twin Autocannon (33), Twin Lascannon (50) <Ultrama-
rines> – [173pts]
Elite2: 1 Venerable Dreadnought (90), Twin Autocannon (33), Twin Lascannon (50) <Ultrama-
rines> – [173pts]
Elite3: 1 Venerable Dreadnought (90), Twin Autocannon (33), Twin Lascannon (50) <Ultrama-
rines> – [173pts]
== AIRWING DETACHMENT == Space Marines [867 Points] +1 CP
Flyer1: 1 Stormraven Gunship (172), 2x Stormstrike missile launchers (42), 1x Twin lascannon
(50), 1x Twin heavy bolter (17), 2x Hurricane bolter (8 ) <Ultramarines> – [289pts]
Flyer2: 1 Stormraven Gunship (172), 2x Stormstrike missile launchers (42), 1x Twin lascannon
(50), 1x Twin heavy bolter (17), 2x Hurricane bolter (8 ) <Ultramarines> – [289pts]
Flyer3: 1 Stormraven Gunship (172), 2x Stormstrike missile launchers (42), 1x Twin lascannon
(50), 1x Twin heavy bolter (17), 2x Hurricane bolter (8 ) <Ultramarines> – [289pts]
== SUPER-HEAVY AUXILIARY DETACHMENT == Space Marines [360 Points] +0 CP
LOW1: 1 Roboute Guilliman (360) <Ultramarines> - [360pts] WARLORD - Tenacious Survivor +3
CP (Guilliman special rule)
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: The Netherlands
+ PLAYER 8: Tom Rijks
+ PLAYER TOURNEYKEEPER PROFILE: Tom Rijks, 4385
+ ARMY FACTION: Aeldari
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1997 pts
+ ARMY FACTIONS USED: Craftworlds
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Batallion Detachment == Asuryani [1997 Points] + 3 CP
HQ1: Farseer (106), Shuriken Pistol (0), Witchblade (7) Psychic Powers: Guide and Doom -
<Asuryani, Craftworld> [113pts] - WARLORD (Tenacious Survivor)
HQ2: Avatar of Khaine (250) - <Asuryani, Craftworld> [250pts]
TR1: 5 Dire Avengers (50), 5x Avenger Shuriken Catapult (35), Exarch (0) - <Asuryani, Craft-
world> [85pts]
TR2: 5 Dire Avengers (50), 5x Avenger Shuriken Catapult (35), Exarch (0) - <Asuryani, Craft-
world> [85pts]
TR3: 10 Guardian Defenders (80), 10x Shuriken Catapult (0), Heavy Weapon Platform (5), Shu-
riken Cannon (12) - <Asuryani, Craftworld> [97pts]
TR3 DT: Wave Serpent (107), Twin Shuriken Cannon (24), Shuriken Cannon (12) - <Asuryani,
Craftworld> [143pts]
EL1: 5 Fire Dragons (35), 5x Fusion Gun (85), 5x Melta Bomb (0), Exarch (0) - <Asuryani, Craft-
world> [120pts]
EL1 DT: Wave Serpent (107), Twin Shuriken Cannon (24), Shuriken Cannon (12), Spirit Stones
(10) - <Asuryani, Craftworld> [153pts]
HS1: 5 Dark Reapers (25), 5x Reaper Launcher (155), Exarch (0) - <Asuryani, Craftworld>
[180pts]
HS1 DT: Wave Serpent (107), Twin Aeldari Missile Launcher (50), Shuriken Cannon (12), Crystal
Targeting Matrix (5) - <Asuryani, Craftworld> [174pts]
HS2: 5 Dark Reapers (25), 5x Reaper Launcher (155), Exarch (0) - <Asuryani, Craftworld>
[180pts]
HS2 DT: Wave Serpent (107), Twin Aeldari Missile Launcher (50), Shuriken Cannon (12), Crystal
Targeting Matrix (5) - <Asuryani, Craftworld> [174pts]
Flyer1: Crimson Hunter Exarch (183), Pulse Laser (0), 2 Starcannons (60) - <Asuryani, Craft-
world> [243pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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N.IRELAND

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+ TEAM: Northern Ireland
+ PLAYER1: John "PreferredMerc" Stowe
+ PLAYER TOURNEYKEEPER PROFILE: John Stowe, 1409
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Astra Militarum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Astra Militarum - Catachan [1350 Points] +3CP
HQ1: 1x Lord Commissar (50) Bolt Pistol (1) Power Sword (4) <Officio Prefectus> - [55] –
WARLORD {Warlord Trait: Tenacious Survivor}
HQ2: 1x Lord Commissar (50) Plasma Pistol (5) Power Sword (4) <Officio Prefectus> - [59]
Elite1: 1x Sargeant Harker <Catachan> - [50]
Elite2: 5x Ratlings (25) 5x Sniper Rifles (10) <Militarum Auxilla> - [35]
Elite3: 5x Ratlings (25) 5x Sniper Rifles (10) <Militarum Auxilla> - [35]
Elite4: 6x Special Weapons Squad (24) 3x Plasmagun (21) <Catachan> - [45]
Elite5: 6x Special Weapons Squad (24) 3x Plasmagun (21) <Catachan> - [45]
Troops1: 35x Conscripts <Catachan> - [105]
Troops2: 32x Conscripts <Catachan> - [96]
Troops3: 20x Conscripts <Catachan> - [60]
Flyer1: 3x Valkyrie (390) 3x Multilaser (30) 6x Multiple Rocket Pods (66) <Aeronautica
Imperialis> - [486]
HS1: 3x Wyvern (255) 3x Heavy Bolter (24) <Catachan> - [279]
== Spearhead Detachment == Astra Militarum - Catachan [650 Points] +1CP
HQ3: 1x Company Commander (30) Chain Sword (0) Bolt Pistol (1) <Catachan> - [31]
HS2: 1x Manticore (125) Heavy Bolter (8) <Catachan> - [133]
HS3: 1x Manticore (125) Heavy Bolter (8) <Catachan> - [133]
HS4: 1x Manticore (125) Heavy Bolter (8) <Catachan> - [133]
FA1: 2x Hellhound (2*73) 2x Inferno Cannon (2x20) 2x Heavy Flamer (2x17) <Catachan> - [220]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: Northern Ireland
+ PLAYER2: Alan Marshall
+ PLAYER TOURNEYKEEPER PROFILE: IdaV, 4141
+ ARMY FACTION: Imperium <Blood Angels>
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Blood Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Patrol Detachment== Blood Angels [444 Points] +0CP
HQ1: Captain (74) Storm Bolter (2) Chainsword (0) <Blood Angels> - [76] - WARLORD {Warlord
Trait: Tenacious Survivor}
Troop1: Scout Squad: 1x Scout Sergeant (11) Storm bolter (2), 4x Scouts (4*11) bolters (0)
<Blood Angels> - [57]
Flyer1: Stormraven (172) Twin multimelta (54) 2x hurricane bolters (2*4) Twin assault cannons
(35) 2x Stormstrike missile launchers (2*21) <Blood Angels> - [311]
== Airwing Detachment == Blood Angels [1555] +1CP
Flyer2: Stormraven (172) Twin multimelta (54) 2x hurricane bolters (2*4) Twin assault cannons
(35) 2x Stormstrike missile launchers (2*21) <Blood Angels> - [311]
Flyer3: Stormraven (172) Twin multimelta (54) 2x hurricane bolters (2*4) Twin assault cannons
(35) 2x Stormstrike missile launchers (2*21) <Blood Angels> - [311]
Flyer4: Stormraven (172) Twin multimelta (54) 2x hurricane bolters (2*4) Twin assault cannons
(35) 2x Stormstrike missile launchers (2*21) <Blood Angels> - [311]
Flyer5: Stormraven (172) Twin multimelta (54) 2x hurricane bolters (2*4) Twin assault cannons
(35) 2x Stormstrike missile launchers (2*21) <Blood Angels> - [311]
Flyer6: Stormraven (172) Twin multimelta (54) 2x hurricane bolters (2*4) Twin assault cannons
(35) 2x Stormstrike missile launchers (2*21) <Blood Angels> - [311]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: Northern Ireland
+ PLAYER3: Gary McNeill
+ PLAYER TOURNEYKEEPER PROFILE: Gary McNeill, 1413
+ ARMY FACTION: Space Marines <Ultramarines>
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Ultramarines
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Patrol Detachment== Ultramarines [1640 Points] +OCP
HQ1: 1x Techmarine(58), Servo arm(12), Power axe(5), Bolt pistol(0) <Ultramarines> - [75]
Troop1: Scout squad, 4x Scouts(44), 1x Scout sergeant(11), 4x Boltgun(0), 5x Bolt pistol(0), 1x
chainsword(0) <Ultramarines> - [55]
Elite1: 1x Dreadnought(70), 2x Twin autocannon(66) <Ultramarines> - [136]
Elite2: 1x Dreadnought(70), 2x Twin autocannon(66) <Ultramarines> - [136]
HS1: Devastator squad, 5x Space marines(65), 1x Space marine sergeant(13), 4x
Lascannons(100), Armorium cherub(5), 2x Boltgun(0), 6x Bolt pistol(0) <Ultramarines> - [183]
HS2: Devastator squad, 4x Space marines(52), 1x Space marine sergeant(13), 4x
Lascannons(100), Armorium cherub(5), 1x Boltgun(0), 5x Bolt pistol(0) <Ultramarines> - [170]
Flyer1: 1x Stormraven Gunship(172), 2x Stormstrike missile launcher(42), Twin assault
cannon(35), Twin heavy bolter(17), 2x Hurricane bolters(8) <Ultramarines> - [274]
Flyer2: 1x Stormraven Gunship(172), 2x Stormstrike missile launcher(42), Twin assault
cannon(35), Twin heavy bolter(17), 2x Hurricane bolters(8) <Ultramarines> - [274]
DT1: 1xRazorback(65), Twin assault cannon(35), Hunter killer missile(6), storm bolter(2)
<Ultramarines> - [108]
DT2: 1xRazorback(65), Twin assault cannon(35), Hunter killer missile(6), storm bolter(2)
<Ultramarines> - [108]
DT3: 1xRazorback(65), Twin lascannon(50), Hunter killer missile(6) <Ultramarines> - [121]
== Super Heavy Auxiliary Detachment == Ultramarines [360] +OCP
LoW1: Roboute Guilliman <Ultramarines> -[360] - WARLORD (+3CP) {Warlord Trait: Tenacious
Survivor}
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: Northern Ireland
+ PLAYER4: Darragh Magee (NURSE)
+ PLAYER TOURNEYKEEPER PROFILE: Darragh Magee, 1412
+ ARMY FACTION: dark Angels
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Dark Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
==Vanguard Detachment== (Imperium - Dark Angels) [ 2000pts] +1CP
HQ1: Azrael <Dark Angels> - [180] – WARLORD {Warlord Trait: Tenacious Survivor}
HQ2: Primaris Lieutenants (70) Master-crafted auto bolt rifle (4) <Dark Angels> - [74]
Elite1: Dreadnought (70), Twin autocannon (33), Twin autocannon (33) <Dark Angels> - [136]
Elite2: Dreadnought (70), Twin autocannon (33), Twin autocannon (33) <Dark Angels> - [136]
Elite3: Dreadnought (70), Twin autocannon (33), Twin autocannon (33) <Dark Angels> - [136]
Elite4: Dreadnought (70), Twin autocannon (33), Twin autocannon (33) <Dark Angels> - [136]
Elite5: Dreadnought (70), Twin autocannon (33), Twin autocannon (33) <Dark Angels> - [136]
Elite6: Dreadnought (70), Twin autocannon (33), Twin autocannon (33) <Dark Angels> - [136]
FA1: Ravenwing Darkshroud (128), Heavy bolter (10) <Dark Angels> - [138pts]
HS1: Whirlwind (90), Hunter-killer missile(6), Whirlwind vengeance launcher (34) <Dark
Angels> - [130]
DT1: Razorback (65), Twin lascannon(50) <Dark Angels> - [115]
DT2: Razorback (65), Twin lascannon(50) <Dark Angels> - [115]
DT3: Razorback (65), Hunter-killer missile (6), Storm bolter (2), Twin assault cannon (35) <Dark
Angels> - [108]
DT4: Razorback (65), Hunter-killer missile (6), Storm bolter (2), Twin assault cannon (35) <Dark
Angels> - [108]
DT5: Razorback (65), Hunter-killer missile (6), Storm bolter (2), Twin assault cannon (35) <Dark
Angels> - [108]
DT6: Razorback (65), Hunter-killer missile (6), Storm bolter (2), Twin assault cannon (35) <Dark
Angels> - [108]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: Northern Ireland
+ PLAYER5: James Johnston
+ PLAYER TOURNEYKEEPER PROFILE, James Johnston 1636
+ ARMY FACTION: adeptus mechanicus
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1997pts
+ ARMY FACTIONS USED: Adeptus mechanicus, Forgeworld<mars>
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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==spearhead detachment== Forgeworld mars [1997pts] +1 CP
HQ1: Belisarius Cawl <forgeworld mars> - [250] – WARLORD {Warlord Trait: Tenacious Survivor}
Troop1 : 10 vanguard (10x10) 9 radium rifle (0) 1 arc rifle (4)<forgeworld mars> - [104]
Troop2: 8 vanguard (8x10) 8 radium rifle (0)<forgeworld mars> - [80]
Elite1: cyber datasmith (22) powerfist (20) gamma pistol (10)<forgeworld mars> - [52]
Elite2: cyber datasmith (22) powerfist (20) gamma pistol (10)<forgeworld mars> - [52]
HS1: onager dunecrawler (90) neutron laser (45) cognis heavy stubber (8)<forgeworld mars> -
[143]
HS2: onager dunecrawler (90) neutron laser (45) cognis heavy stubber (8)<forgeworld mars> -
[143]
HS3: onager dunecrawler (90) neutron laser (45) cognis heavy stubber (8)<forgeworld mars> -
[143]
HS4: 4 kastellan robots (4x65) 4x3 heavy phosphor blasters (4x3x15)<forgeworld mars> - [440]
HS5: 4 kastellan robots (4x65) 4x3 heavy phosphor blasters (4x3x15)<forgeworld mars> - [440]
FA1: 2 ironstrider ballistari (2x50) twin cognis autocannon (2x25)<forgeworld mars> - [150]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: Northern Ireland
+ PLAYER6: Scott Nelson
+ PLAYER TOURNEYKEEPER PROFILE: Nireland, 4140
+ ARMY FACTION: T'au "erk you" sept
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: T'au "erk you" sept
+ TOTAL REINFORCEMENT POINTS: Not Applicable
All models below are part of the "erk you" sept
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== Outrider Detachment == <T'au "erk you" sept> [675 pts] +1CP
HQ1: Cadre Fireblade (39pts) Markerlight (3pts) pulse rifle (0) photon grenades (0) - [42pts]
HQ2: Commander (76pts) Drone controller (5pts), 3x Missile pod (3x24pts) - [153pts]
FA1: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
FA2: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
FA3: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
FA4: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
FA5: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
== Supreme Command Detachment == <T'au "erk you" sept> [669pts] +1CP
HQ3: Commander (76pts) Advanced targeting system (8pts), 3x Missile pod (3x24pts) - [156pts]
HQ4: Commander (76pts) Advanced targeting system (8pts), 3x Missile pod (3x24pts) - [156pts]
HQ5: Commander (76pts) Advanced targeting system (8pts), 3x Missile pod (3x24pts) - [156pts]
HQ6: Commander (76pts) Advanced targeting system (8pts), 3x Missile pod (3x24pts) - [156pts]
HQ7: Ethereal (45pts) Honour blade (0) - [45pts] – WARLORD {Warlord Trait: Inspiring Leader}
== Battalion Detachment == <T'au "erk you" sept> [656pts] +3CP
HQ8: Cadre Fireblade (39pts) Markerlight (3pts) pulse rifle (0) photon grenades (0) - [42pts]
HQ9: Commander (76pts) Drone controller (5pts), 3x Missile pod (3x24pts) - [153pts]
HQ10: Ethereal (45pts) Honour blade (0) - [45pts]
Troops1: 6x Fire Warrior (6x8pts) 6x Pulse Rifle (6x0pts) 6x Photon Grenades (6x0) Shas'ui
(Opts) - [48pts]
Troops2: 5x Fire Warrior (5x8pts) 5x Pulse Rifle (5x0pts) 5x Photon Grenades (5x0) Shas'ui
(Opts) - [40pts]
Troops3: 5x Fire Warrior (5x8pts) 5x Pulse Rifle (5x0pts) 5x Photon Grenades (5x0) Shas'ui
(Opts) - [40pts]
FA6: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
FA7: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
FA8: 12x MV1 Gun Drone (12x8pts) 24x pulse carbines (0) - [96pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: Northern Ireland
+ PLAYER7: Jan Karnowski
+ PLAYER TOURNEYKEEPER PROFILE: 1415
+ ARMY FACTION: Orks
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Orks
+ TOTAL REINFORCEMENT POINTS: 0
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== Battalion Detachment == Orks - Goffs [1589 pts] +3CP
HQ1: Ghazghkull Mag Uruk Thrakka - [215] – WARLORD {Warlord Trait: Inspiring Leader}
HQ2: Big Mek (55), slugga, choppa, stikkbombs, Kustom Force Field (20) <Goff> - [75]
HQ3: Big Mek (55), slugga, choppa, stikkbombs, Kustom Force Field (20) <Goff> - [75]
Elite1: Painboy (40) 'urty syringe, power klaw (25) <Goff> - [65]
Elite2: Nob with Waaagh! Banner (75) Waaagh! Banner, kustom shoota (4), stikkbombs <Goff> - [79]
Troops1: 29 Boyz (29x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [180]
Troops2: 29 Boyz (29x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [180]
Troops3: 29 Boyz (29x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [180]
Troops4: 29 Boyz (29x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [180]
Troops5: 29 Boyz (29x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [180]
Troops6: 29 Boyz (29x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [180]
== Patrol Detachment == Orks - Goffs [410 pts] +0CP
HQ4: Weirdboy (62), weirdboy staff, {Smite & Da Jump} <Goff> - [62]
Troops7: 28 Boyz (28x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [174]
Troops8: 28 Boyz (28x6), slugga, choppa, stikkbombs, 1 BossNob (6), slugga, choppa, stikkbombs <Goff> - [174]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: Northern Ireland
+ PLAYER 8: Michael "Mike Mike Mike" McConkey
+ PLAYER TOURNEYKEEPER PROFILE: Michael McConkey, 4139
+ ARMY FACTION: Necrons
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Necrons
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Vanguard Detachment == Necrons <Sautekh Dynasty> [2000 Points] +1CP
HQ1: Orikan the Diviner - [143] WARLORD {Tenacious Survivor}
Troops1: 18x Necron Warriors (18*12) - [216]
Troops2: 19x Necron Warriors (19*12) - [228]
Elite1: C'tan Shard of the Deceiver {Antimatter Meteor} - [225]
Elite2: 20x Flayed Ones (20*21) - [420]
Elite3: 20x Flayed Ones (20*21) - [420]
DT1: 1x Night Scythe - [174]
DT2: 1x Night Scythe - [174]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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NORWAY

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+ TEAM: NORWAY

+ CAPTAIN/PLAYER 1: ADAM KEITH SOLUMSMO

+ PLAYER TOURNEYKEEPER PROFILE: ADAM KEITH SOLUMSMO, TK Profile#: 1649

+ ARMY FACTION: Adeptus Astartes – Ultramarines Chapter

+ TOTAL COMMAND POINTS: 6

+ TOTAL ARMY POINTS: 1997 pts

+ ARMY FACTIONS USED: Adeptus Astartes

+ TOTAL REINFORCEMENT POINTS: N/A

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== Super-Heavy Auxiliary Detachment == Adeptus Astartes – Ultramarines Chapter [360 Points]

+ 3CP (3 from Guilliman)

LOW1: 1 Roboute Guilliman <Ultramarines Chapter> [360pts] - WARLORD (Tenacious Survivor)

== Air Wing Detachment == Adeptus Astartes – Ultramarines Chapter [1043 Points] + 1 CP

FLY1: 1 Stormraven Gunship (172), Twin Heavy Bolter (17), Twin Assault Cannon (35), 2x Stormstrike Missile Launchers (42), 2x Hurricane Bolters (8pts) <Ultramarines Chapter> - [274pts]

FLY2: 1 Stormraven Gunship (172), Twin Heavy Bolter (17), Twin Assault Cannon (35), 2x Stormstrike Missile Launchers (42), 2x Hurricane Bolters (8pts) <Ultramarines Chapter> - [274pts]

FLY3: 1 Stormtalon Gunship (110), 2x Heavy Bolters (20), Twin Assault Cannon (35) <Ultramarines Chapter> - [165pts]

FLY4: 1 Stormtalon Gunship (110), 2x Heavy Bolters (20), Twin Assault Cannon (35) <Ultramarines Chapter> - [165pts]

FLY5: 1 Stormtalon Gunship (110), 2x Heavy Bolters (20), Twin Assault Cannon (35) <Ultramarines Chapter> - [165pts]

== Auxiliary Support Detachment == Adeptus Astartes – Ultramarines Chapter [594 Points] - 1 CP

HS1: 6 Centurion Devastators (390), 2x Lascannons (Centurion Sergeant; 50), 2x Lascannons (50), 8x Heavy Bolters (80), 6x Hurricane Bolters (24) <Ultramarines Chapter> - [594pts]

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: NORWAY
+ PLAYER 2: GEIRR BERTHINSEN
+ PLAYER TOURNEYKEEPER PROFILE: GEIRR BERTHINSEN, TK Profile#: 4129
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1990 pts
+ ARMY FACTIONS USED: Questor Imperialis, Officio Assassinorum, Adeptus Ministorum
+ TOTAL REINFORCEMENT POINTS: N/A
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== Super-Heavy Detachment == Imperium - Questor Imperialis - <Brotherhood of Rust> [1525
Points] + 3 CP
LOW1: 1 Knight Crusader (320), Avenger Gatling Cannon (95), Heavy Flamer (17), 2x Heavy
Stubber (8pts), Rapid-Fire Battle Cannon (100), Ironstorm Missile Pod (16) <Brotherhood of
Rust> - [556pts]
LOW2: 1 Knight Warden (320), Avenger Gatling Cannon (95), Heavy Flamer (17), Heavy Stubber
(4), Thunderstrike Gauntlet (35), Ironstorm Missile Pod (16) <Brotherhood of Rust> - [487pts]
LOW3: 1 Knight Warden (320), Avenger Gatling Cannon (95), Heavy Flamer (17), Heavy Stubber
(4), Reaper Chainsword (30), Ironstorm Missile Pod (16) <Brotherhood of Rust> - [482pts]
== Vanguard Detachment == Imperium - Officio Assassinorum and Adeptus Ministorum [465
Points] + 1 CP
HQ1: 1 Celestine (150), 1 Geminae Superia (50) <Adeptus Ministorum> - [200pts] - WARLORD
(Legendary Fighter)
Elite1: 1 Culexus Assassin <Officio Assassinorum> - [85pts]
Elite2: 1 Vindicare Assassin <Officio Assassinorum> - [90pts]
Elite3: 1 Vindicare Assassin <Officio Assassinorum> - [90pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: NORWAY
+ PLAYER 3: DAN OLDFIELD
+ PLAYER TOURNEYKEEPER PROFILE: DAN THE HOBBY KILLER OLDFIELD, TK Profile#: 1665
+ ARMY FACTION: Dark Angels
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Dark Angels
+ TOTAL REINFORCEMENT POINTS: N/A
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== Vanguard Detachment == Dark Angels [1999 Points] +2 CP (1 from Azrael)
HQ1: 1 Azrael <Dark Angels> - [180pts] - WARLORD (Tenacious survivor)
HQ2: 1 Primaris Lieutenant (70), Master-Crafted Auto Bolt Rifle (4) <Dark Angels> - [74pts]
Elite1: 1 Dreadnought (70), 2x Twin Autocannon (66), <Dark Angels> - [136pts]
Elite1 DT: Razorback (65), Twin Assault Cannon (35), Hunter-Killer Missile (6), Storm Bolter (2)
<Dark Angels> - [108pts]
Elite2: 1 Dreadnought (70), 2x Twin Autocannon (66), <Dark Angels> - [136pts]
Elite2 DT: Razorback (65), Twin Assault Cannon (35), Hunter-Killer Missile (6), Storm Bolter (2)
<Dark Angels> - [108pts]
Elite3: 1 Dreadnought (70), 2x Twin Autocannon (66), <Dark Angels> - [136pts]
Elite3 DT: Razorback (65), Twin Assault Cannon (35), Hunter-Killer Missile (6), Storm Bolter (2)
<Dark Angels> - [108pts]
Elite4: 1 Dreadnought (70), 2x Twin Autocannon (66), <Dark Angels> - [136pts]
Elite4 DT: Razorback (65), Twin Assault Cannon (35), Hunter-Killer Missile (6), Storm Bolter (2)
<Dark Angels> - [108pts]
Elite5: 1 Dreadnought (70), 2x Twin Autocannon (66), <Dark Angels> - [136pts]
Elite5 DT: Razorback (65), Lascannon & Twin Plasmagun (45), Hunter-Killer Missile (6), Storm
Bolter (2) <Dark Angels> - [118pts]
Elite6: 1 Dreadnought (70), 2x Twin Autocannon (66), <Dark Angels> - [136pts]
Elite6 DT: Razorback (65), Lascannon & Twin Plasmagun (45), Hunter-Killer Missile (6), Storm
Bolter (2) <Dark Angels> - [118pts]
FA1: 1 Ravenwing Darkshroud (128), Heavy Bolter (10) <Dark Angels> - [138pts]
FA1 DT: Razorback (65), Twin Lascannon (50), Hunter-Killer Missile (6), Storm Bolter (2) <Dark
Angels> - [123pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: NORWAY
+ PLAYER 4: CHRISTOPHER H. JACOBSEN
+ PLAYER TOURNEYKEEPER PROFILE: CHRISTOPHER H. JACOBSEN, TK Profile#: 4130
+ ARMY FACTION: Orks - Goffs
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Orks
+ TOTAL REINFORCEMENT POINTS: N/A
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== Battalion Detachment == Orks – Goffs [1338 Points] + 3 CP
HQ1: 1 Ork Warboss (55), Powerclaw (25) <Goffs> - [80pts] – WARLORD (Legendary Fighter)
HQ2: 1 Weirdboy (62), [Warp, Smite] <Goffs> - [62pts]
HQ3: 1 Weirdboy (62), [Warp, Smite] <Goffs> - [62pts]
Troop1: 30 Ork Boyz (180), 29x Choppas (0), 30xSluggas (0), Boss Nob (0), Big Choppa (Nob, 9)
<Goffs> - [189pts]
Troop2: 30 Ork Boyz (180), 29x Choppas (0), 30xSluggas (0), Boss Nob (0), Big Choppa (Nob, 9)
<Goffs> - [189pts]
Troop3: 30 Ork Boyz (180), 29x Choppas (0), 30xSluggas (0), Boss Nob (0), Big Choppa (Nob, 9)
<Goffs> - [189pts]
Troop4: 30 Ork Boyz (180), 30x Shootas (0), Boss Nob (0), Big Choppa (Nob, 9) <Goffs> -
[189pts]
Troop5: 30 Ork Boyz (180), 30x Shootas (0), Boss Nob (0), Big Choppa (Nob, 9) <Goffs> -
[189pts]
Troop6: 30 Ork Boyz (180), 30x Shootas (0), Boss Nob (0), Big Choppa (Nob, 9) <Goffs> -
[189pts]
== Vanguard Detachment == Orks – Goffs [475 Points] + 1 CP
HQ4: 1 Big Mek (55), Kustom Force Field (20) <Goffs> - [75pts]
HQ5: 1 Big Mek (55), Kustom Force Field (20) <Goffs> - [75pts]
Troop7: 12 Gretchin (36) <Goffs> - [36pts]
Troop8: 12 Gretchin (36) <Goffs> - [36pts]
Troop9: 12 Gretchin (36) <Goffs> - [36pts]
Elite1: 1 Ork Painboy (40), 1 Powerclaw (25), 1 Grot Orderly (4) - <Goffs> - [69pts]
Elite2: 1 Ork Painboy (40), 1 Powerclaw (25), 1 Grot Orderly (4) - <Goffs> - [69pts]
Elite3: 1 Nob with Waaagh! Banner (75), Kustom Shoota (4) <Goffs> - [79pts]
== Supreme Command Detachment == Orks – Goffs [186 Points] + 1 CP
HQ6: 1 Weirdboy (62), [Da Jump, Smite] <Goffs> - [62pts]
HQ7: 1 Weirdboy (62), [Da Jump, Smite] <Goffs> - [62pts]
HQ8: 1 Weirdboy (62), [Da Jump, Smite] <Goffs> - [62pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: NORWAY
+ PLAYER 5: MAGNUS LIENE
+ PLAYER TOURNEYKEEPER PROFILE: MAGNUS LIENE,TK Profile#: 1646
+ ARMY FACTION: Chaos
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Chaos Daemons, Heretic Astartes, Thousand Sons
+ TOTAL REINFORCEMENT POINTS: N/A
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== Battalion Detachment == Chaos – Chaos Daemons [624 Points] + 3 CP
HQ1: 1 Daemon Prince with Wings (170), 2x sets of Malefic Talons (10), Mark of Nurgle (0),
[Nurgle Discipline: Fleshy Abundance and Smite] <Chaos Daemons> - [180pts]
HQ2: 1 Daemon Prince with Wings (170), 2x sets of Malefic Talons (10), Mark of Nurgle (0),
[Nurgle Discipline: Fleshy Abundance and Smite], <Chaos Daemons> - [180pts]
HQ3: 1 The Changeling (100) [Smite and Treason of Tzeentch] <Chaos Daemons> - [100pts]
Troop1: 17 Brimstone Horrors (34), 1 Blue Horror (5) [Smite] <Chaos Daemons> - [39pts]
Troop2: 14 Brimstone Horrors (28), 1 Blue Horror (5) [Smite] <Chaos Daemons> - [33pts]
Troop3: 9 Brimstone Horrors (18), 1 Blue Horror (5) [Smite] <Chaos Daemons> - [23pts]
Troop4: 9 Brimstone Horrors (18), 1 Blue Horror (5) [Smite] <Chaos Daemons> - [23pts]
Troop5: 9 Brimstone Horrors (18), 1 Blue Horror (5) [Smite] <Chaos Daemons> - [23pts]
Troop6: 9 Brimstone Horrors (18), 1 Blue Horror (5) [Smite] <Chaos Daemons> - [23pts]
== Supreme commander Detachment == Chaos – Thousand Sons & Chaos Daemons [1015
Points] + 1 CP
HQ4: 1 Be'lakor [Infernal gaze, Warp Time and Smite] <Chaos Daemons> - [240pts]
HQ5: 1 Daemon Prince with Wings (170), 2x sets of Malefic Talons (10), Mark of Nurgle (0),
[Nurgle Discipline: Virulent Blessing & Smite] <Chaos daemons> - [180pts]
HQ6: 1 Daemon Prince with Wings (170), 2x sets of Malefic Talons (10), Mark of Nurgle (0),
[Nurgle Discipline: Virulent Blessing & Smite] <Chaos Daemons> - [180pts]
LOW1: 1 Magnus the Red [Smite, Infernal Gaze, Warptime & Prescience] <Thousand Sons> -
[415pts] - WARLORD (Tenacious survivor)
== Patrol Detachment == Chaos – Chaos Daemons [360 Points] + 0 CP
HQ1: 1 Daemon Prince with Wings (170), 2x sets of Malefic Talons (10), Mark of Nurgle (0),
[Nurgle discipline: Fleshy Abundance and Smite] <Chaos Daemons> - [180pts]
Troop7: 3 Nurglings (60) <Chaos Daemons> - [60pts]
Troop8: 3 Nurglings (60) <Chaos Daemons> - [60pts]
Troop9: 3 Nurglings (60) <Chaos Daemons> - [60pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: NORWAY
+ PLAYER 6: MARIUSZ WAWRZYN
+ PLAYER TOURNEYKEEPER PROFILE: MARIUSZ WAWRZYN, TK Profile#: 1644
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Craftworld Eldar, Drukhari, Ynnari
+ TOTAL REINFORCEMENT POINTS: N/A
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== Outrider Detachment == Aeldari – Ynnari [406 Points] + 1 CP
HQ1: 1 Farseer (106), Witchblade (7) - [Doom, Guide, Smite] Craftworld Saim-Hann <Ynnari> - [113pts]
HQ1 DT: 1 Wave Serpent (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
FA1: 7 Razorwing Flocks (49) Drukhari <Ynnari> - [49pts]
FA2: 7 Razorwing Flocks (49) Drukhari <Ynnari> - [49pts]
FA3: 6 Razorwing Flocks (42) Drukhari <Ynnari> - [42pts]
== Supreme Command Detachment == Aeldari – Ynnari [760 Points] + 1 CP
HQ2: 1 Warlock (30), Witchblade (7) [Enhance/Drain, Smite] Craftworld Saim-Hann <Ynnari> - [37pts]
HQ2 DT: 1 Wave Serpent (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
HQ3: 1 Warlock (30), Witchblade (7) [Enhance/Drain, Smite] Craftworld Saim-Hann <Ynnari> - [37pts]
HQ3 DT: 1 Wave Serpent (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
HQ4: 1 Warlock (30), Witchblade (7) [Conceal/Reveal, Smite] - Craftworld Saim-Hann <Ynnari> - [37pts]
HQ4 DT: 1 Wave Serpent, (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
HQ5: 1 Warlock, (30), Witchblade (7) [Embolden/Horrify, Smite] - Craftworld Saim-Hann <Ynnari> - [37pts]
HQ5 DT: 1 Wave Serpent, (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
== Vanguard Detachment == Aeldari – Ynnari [834 Points] + 1 CP
HQ6: 1 Autarch (65pts), Forceshield (8pts), Scorpion Chainsword (2) - Craftworld Saim-Hann <Ynnari> - [75pts] - WARLORD (Tenacious Survivor)
HQ6 DT: 1 Wave Serpent, (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
Elite1: 5 Fire Dragons, (35), 4x Fusion Gun (68), Fire Dragon Exarch (0), Dragon's Breath Flamer (Exarch, 17) - Craftworld Saim-Hann <Ynnari> - [120pts]
Elite1 DT: 1 Wave Serpent (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
Elite2: 5 Fire Dragons (35), 4x Fusion Gun (68), Fire Dragon Exarch (0), Dragon's Breath Flamer (Exarch, 17) - Craftworld Saim-Hann <Ynnari> - [120pts]
Elite2 DT: 1 Wave Serpent (107), Shuriken Cannon (12), Twin Shuriken Cannon (24), Spirit Stones (10) - Craftworld Saim-Hann <Ynnari> - [153pts]
Elite3: 1 Beastmaster (56), Agoniser (4) [Combat Drug: Splintermind] - Drukhari <Ynnari> - [60pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: NORWAY
+ PLAYER 7: ANDREY KOVALENKO
+ PLAYER TOURNEYKEEPER PROFILE: ANDREY KOVALENKO, TK Profile#: 1677
+ ARMY FACTION: Blood Angels
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Blood Angels
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Air Wing Detachment == Blood Angels [1096 Points] + 1 CP
FLY1 : 1 Stormraven Gunship (172), Twin Heavy Bolter (17), Twin Assault Cannon (35), 2x
Stormstrike Missile Launchers (42), 2x Hurricane Bolters (8pts) <Blood Angels> - [274pts]
FLY2 : 1 Stormraven Gunship (172), Twin Heavy Bolter (17), Twin Assault Cannon (35), 2x
Stormstrike Missile Launchers (42), 2x Hurricane Bolters (8pts) <Blood Angels> - [274pts]
FLY3 : 1 Stormraven Gunship (172), Twin Heavy Bolter (17), Twin Assault Cannon (35), 2x
Stormstrike Missile Launchers (42), 2x Hurricane Bolters (8pts) <Blood Angels> - [274pts]
FLY4 : 1 Stormraven Gunship (172), Twin Heavy Bolter (17), Twin Assault Cannon (35), 2x
Stormstrike Missile Launchers (42), 2x Hurricane Bolters (8pts) <Blood Angels> - [274pts]
== Vanguard Detachment == Blood Angels [904 Points] + 1 CP
HQ1: 1 Commander Dante <Blood Angels> - [215pts] - WARLORD (Tenacious Survivor)
HQ2: 1 Lemartes <Blood Angels> - [129 pts]
Elite1: 10 Death Company Marines (187), 10x Jump Packs (30), 2x Thunder Hammers (40), 1x
Power Axe (5), 7x Chainswords (0), 8x Bolt Pistols (0) <Blood Angels> - [245pts]
Elite2: 10 Death Company Marines (170), 2x Thunder Hammers (40), 8x Chainswords (0), 8x
Boltguns (0) <Blood Angels> - [210pts]
Elite3: 5 Death Company Marines (85), 1x Thunder Hammer (20), 4x Chainswords (0), 3x
Boltguns (0), 1x Bolt Pistols (0) <Blood Angels> - [105pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+ TEAM: NORWAY
+ PLAYER 8: ESPEN ROLIGHETEN
+ PLAYER TOURNEYKEEPER PROFILE: ESPEN ROLIGHETEN, TK Profile#: (Currently unavailable)
+ ARMY FACTION: Tyranids - Bed Bug Slayers
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Tyranids
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Battalion Detachment == Tyranids – Bed Bug slayers [1051 Points] + 3 CP
HQ1: 1 Broodlord (162), [Catalyst, Smite] <Bed Bug Slayers> - [162pts] – WARLORD (Legendary
Fighter)
HQ2: 1 Broodlord (162), [The Horror, Smite] <Bed Bug Slayers> - [162pts]
HQ3: 1 Broodlord (162), [The Horror, Smite] <Bed Bug Slayers> - [162pts]
Troop1: 20 Genestealers (200), 20x Rending Claws (40), 20x Scything Talons (0), <Bed Bug
Slayers> - [240pts]
Troop2: 21 Hormagaunts (105) <Bed Bug Slayers> - [105pts]
Troop3: 10 Termagants (40), 10x Fleshborers (0) <Bed Bug Slayers> - [40pts]
HS1: 1 Trygon (103), Bio-Electric Pulse (11), 3x Massive Scything Talons (60), Toxinspike (1),
Adrenal Glands (5) <Bed Bug Slayers> - [180pts]
== Spearhead Detachment == Tyranids – Bed Bug slayers [947 Points] + 1 CP
HQ4: 1 Hive Tyrant with Wings (170), 2x Deathspitters with Slimer Maggots (20), Prehensile
Pincer Tail (1), Monstrous Rending Claws (0) [The Horror, Catalyst, Smite] <Bed Bug Slayers> -
[191pts]
HQ5: 1 Hive Tyrant with Wings (170), 2x Deathspitters with Slimer Maggots (20), Prehensile
Pincer Tail (1), Monstrous Rending Claws (0) [The Horror, Catalyst, Smite] <Bed Bug Slayers> -
[191pts]
FA1: 5 Raveners (115), 5x Rending Claws (10), 5x Scything Talons (0) <Bed Bug Slayers> -
[125pts]
FA2: 5 Raveners (115), 5x Rending Claws (10), 5x Scything Talons (0) <Bed Bug Slayers> -
[125pts]
HS2: 1 Mawloc (104), Prehensile Pincer Tail (1), <Bed Bug Slayers> - [105pts]
HS3: 1 Mawloc (104), Prehensile Pincer Tail (1), <Bed Bug Slayers> - [105pts]
HS4: 1 Mawloc (104), Prehensile Pincer Tail (1), <Bed Bug slayers> - [105pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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POLAND

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- + TEAM: Poland
- + Player1: Piotr Zawifa-Niedźwiecki "Typhus"
- + Tourneykeeper Profile: <http://tourneykeeper.net/Shared/TKGames....yerId=1899>
- + Army Faction: Chaos
- + Total Command Points: 7
- + Total Army Points: 1782
- + Army Faction Used: Chaos Astartes, Chaos Daemons
- + Total Reinforcement Points: 218 (aka 6 brimstone units with Blue and 4 without)

+++++

Battalion Detachment: Chaos Deamons [560] +3CP

HQ1: (1) Be'Lakor, Warptime, Infernal Gaze [240]

HQ2: (1) Herald of Slaanesh on Steed, Symphony of Pain [82]

HQ3: (1) The Changeling, Bolt of Change - WARLORD (Inspiring Leader) [100]

TR1: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

TR2: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

TR3: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

TR4: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

TR5: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

TR6: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

Patrol Detachment: Chaos Daemons [277] +0CP

HQ4: (1) Herald of Tzeentch on Disc (99), Staff of Change (5), Bolt of Change, Boon of Change [104]

HQ5: (1) Herald of Tzeentch on Disc (99), Staff of Change (5), Treason of Tzeentch, Bolt of Change [104]

TR7: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

TR8: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

TR9: (10) 9 Brimstone Horrors (18), Blue Horror (5) [23]

Supreme Command Detachment: Chaos Daemons, Chaos Astartes [945] +1CP

HQ6: (1) Daemon Prince of Tzeentch on Wings <Chaos Astartes legion: Zozo Likes to suck donkey dicks> (170), Warp Bolter (9), Pair of Malefic Talons (10), Warptime [189]

HQ7: (1) Daemon Prince of Tzeentch on Wings <Chaos Astartes legion: Duda likes to suck donkey dicks> (170), Warp Bolter (9), Pair of Malefic Talons (10), Warptime [189]

HQ8: (1) Daemon Prince of Tzeentch on Wings <Chaos Daemons> (170), Warp Bolter (9), Pair of Malefic Talons (10), Treason of Tzeentch [189]

HQ9: (1) Daemon Prince of Tzeentch on Wings <Chaos Daemons> (170), Warp Bolter (9), Pair of Malefic Talons (10), Bolt of Change [189]

HQ10: (1) Daemon Prince of Tzeentch on Wings <Chaos Daemons> (170), Warp Bolter (9), Pair of Malefic Talons (10), Boon of Change [189]

ARMY REINFORCEMENT POINTS: 218

ARMY REINFORCEMENT FACTION: Chaos Daemons, Chaos Astartes

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+ TEAM: Poland
+ PLAYER 2: Michal Duda
+ PLAYER TOURNEYKEEPER
PROFILE: http://tourneykeeper.net/Shared/TKGames....yerId=1874
+ ARMY FACTION: T'au Empire
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1999pts
+ ARMY FACTIONS USED: T'au Empire
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
Supreme Command Detachment [875] +1CP
HQ1 (1+2)Commander (76), 3x Missile Pod (72), Drone Controller(5), 2x Marker Drone (20)
<T'au Sept> [173pts] -WARLORD(Tenacious Survivor)
HQ2 (1+2)Commander (76), 3x Missile Pod (72), Advanced Targeting System(8), 2x MV7 Marker
Drone (20) <T'au Sept> [176pts]
HQ3 (1+2)Commander (76), 3x Missile Pod (72), Advanced Targeting System(8), 2x MV7 Marker
Drone (20) <T'au Sept> [176pts]
HQ4 (1+2)Commander (76), 3x Missile Pod (72), Advanced Targeting System(8), 2x MV7 Marker
Drone (20) <T'au Sept> [176pts]
HQ5 (1+2)Commander (76), 3x Missile Pod (72), Advanced Targeting System(8), 1x MV7 Marker
Drone (10), 1x MV1 Gun Drone(8) <T'au Sept> [174pts]
Battalion Detachment [536] +3CP
HQ6 (1+2)Commander, 3x Cyclic Ion Blaster(54), Advanced targeting system(8), 2x MV1 Gun
Drone(16) <T'au Sept> [154pts]
HQ7 (1+2)Commander, 3x Cyclic Ion Blaster(54), Advanced targeting system(8), 2x MV1 Gun
Drone(16) <T'au Sept> [154pts]
Troop1 (10)Kroot Carnivoers <Kroot> [60pts]
Troop2 (10)Kroot Carnivoers <Kroot> [60pts]
Troop3 (10)Kroot Carnivoers <Kroot> [60pts]
FA1 (4)Kroot Hounds <Kroot> [16pts]
FA2 (4)Kroot Hounds <Kroot> [16pts]
FA3 (4)Kroot Hounds <Kroot> [16pts]
Outrider detachment [588] +1CP
HQ8 (1+2)Commander, 3x Cyclic Ion Blaster(54), Advanced targeting system(8), 2x MV1 Gun
Drone(16) <T'au Sept> [154pts]
HQ9 (1+2)Commander, 3x Cyclic Ion Blaster(54), Advanced targeting system(8), 2x MV1 Gun
Drone(16) <T'au Sept> [154pts]
FA4 (6)MV1 Gun drone <T'au Sept> [48pts]
FA5 (6)MV1 Gun drone <T'au Sept> [48pts]
FA6 (6)MV1 Gun drone <T'au Sept> [48pts]
FA7 (6)MV1 Gun drone <T'au Sept> [48pts]
FA8 (6)MV1 Gun drone <T'au Sept> [48pts]
FA9 (5)MV1 Gun drone <T'au Sept> [40pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: None

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+++++
+ TEAM: Poland
+ Player3: Andrzej "Kacper" Betz
+ Tourneykeeper Profile: http://tourneykeeper.net/Shared/TKGames....yerId=3446
+ Army Faction: Imperium
+ Total Command Points: 7
+ Total Army Points: 2000
+ Army Faction Used: Grey Knights, The Inquisition
+ Total Reinforcement Points: 0 (aka still enough to pay for my captain's mom)
+++++
Battalion Detachment: Grey Knights, The Inquisition [1895 pts] +3CP
HQ1: Lord Kaldor Draigo, Gate of Infinity, Purge Soul - WARLORD (Inspiring Leader) - [240pts]
HQ2: Inquisitor <Ordo Hereticus> (55), Storm Bolter (2), Psyker (0), Dominate - [57pts]
ELITES 1: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8), 1xStorm Bolter (1x2) - [10pts]
ELITES 2: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8), 1xStorm Bolter (1x2) - [10pts]
ELITES 3: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8), 1xStorm Bolter (1x2) - [10pts]
ELITES 4: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8), 1xStorm Bolter (1x2) - [10pts]
TROOPS 1: Strike Squad (4 Grey Knights and 1 Justicar) (5x19), 5 Additional Grey Knights (5x19),
8xTwo Nemesis Falchions (8x0), 8xStorm Bolter (8x2), 2xPsilancer(2x4), Purge Soul - [214 pts]
TROOPS 2: Strike Squad (4 Grey Knights and 1 Justicar) (5x19), 5 Additional Grey Knights (5x19),
8xTwo Nemesis Falchions (8x0), 8xStorm Bolter (8x2), 2xPsilancer(2x4), Hammerhand - [214
pts]
TROOPS 3: Strike Squad (4 Grey Knights and 1 Justicar) (5x19), 5 Additional Grey Knights (5x19),
8xTwo Nemesis Falchions (8x0), 8xStorm Bolter (8x2), 2xPsilancer(2x4), Gate of Infinity - [214
pts]
TROOPS 4: Strike Squad (4 Grey Knights and 1 Justicar) (5x19), 5 Additional Grey Knights (5x19),
8xTwo Nemesis Falchions (8x0), 8xStorm Bolter (8x2), 2xPsilancer(2x4), Gate of Infinity - [214
pts]
TROOPS 5: Strike Squad (4 Grey Knights and 1 Justicar) (5x19), 5 Additional Grey Knights (5x19),
8xTwo Nemesis Falchions (8x0), 8xStorm Bolter (8x2), 2xPsilancer(2x4), Gate of Infinity - [214
pts]
TROOPS 6: Strike Squad (4 Grey Knights and 1 Justicar) (5x19), 5 Additional Grey Knights (5x19),
8xTwo Nemesis Falchions (8x0), 8xStorm Bolter (8x2), 2xPsilancer(2x4), Gate of Infinity - [214
pts]
FLYERS 1: Stormraven Gunship <Grey Knights> (172), Twin Assault Cannon (35), Twin Haevy
Bolter (17), 2xStormstrike Missile Launcher (2x21), 2xHurricane Bolter (2x4) - [274pts]
Vanguard Detachment: The Inquisition [105pts] +1CP
HQ3: Inquisitor <Ordo Hereticus> (55), Storm Bolter (2), Psyker (0), Dominate - [57pts]
ELITES 5: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8) - [8pts]
ELITES 6: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8) - [8pts]
ELITES 7: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8) - [8pts]
ELITES 8: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8) - [8pts]
ELITES 9: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8) - [8pts]
ELITES 10: Acolytes (1 Acolyte) <Ordo Hereticus> (1x8) - [8pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: None

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+++++
+ TEAM: Poland
+ PLAYER 4: Krzysztof Morzyc
+ PLAYER TOURNEYKEEPER
PROFILE: http://tourneykeeper.net/Shared/TKGames....yerId=4387
+ ARMY FACTION: Adeptus Astartes
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Adeptus Astartes, Ultramarines, Raven Guard
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
Super Heavy Auxiliary detachment +0 CP [360]
LOW1: Roboute Guilliman WARLORD (Tenacious Survivor). +3 CP [360]
Vanguard Detachment +1 CP [1640]
HQ1: Kayvaan Shrike [150pts]
Troop1: (10)Scout Squad (110), 10x sniper rifle(40) <Ultramarines> [150pts]
Troop2: (10)Scout Squad (110), 10x sniper rifle(40) <Ultramarines> [150pts]
Troop3: (10)Scout Squad (110), 10x sniper rifle(40) <Ultramarines> [150pts]
Elites1: (5) Company Veterans on bikes (170), 4x stormshield (20), 5x Combi-plazma (75), 5x
twin boltgun (10) <Ultramarines> [275pts]
Elites2: (5) Company Veterans on bikes (170), 4x stormshield (20), 5x Combi-plazma (75), 5x
twin boltgun (10) <Ultramarines> [275pts]
Elites3: (5) Company Veterans on bikes (170), 4x stormshield (20), 5x Combi-plazma (75), 5x
twin boltgun (10) <Ultramarines> [275pts]
Elites4: (4) Company Veterans on bikes (136), 3x stormshield (15), 2x Combi-plazma (30), 4x
twin boltgun (8), 2x plazmagun (26) <Ultramarines> [215pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: None

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+ TEAM: Poland
+ Player5: Jakub Wichrowski "Skark"
+ Tourneykeeper Profile: http://tourneykeeper.net/Shared/TKGames....yerId=1582
+ Army Faction: Imperium
+ Total Command Points: 8
+ Total Army Points: 1998
+ Army Faction Used: Imperial Guard aka Astra Militarum, Adepta Soritas, Adeptus Mechanikus
+ Total Reinforcement Points: 0
+++++
Battalion Detachment: Imperial Guard aka Astra Militarum, Adeptus Astra Telepathica, Adepta Soritas, Adeptus Mechanikus [853] +3CP
HQ 1: Celestine [150] - Warlord (Tenacious Survivor)
HQ 2: Primaris Psyker (28), Force Stave (12), Las Pistol (0) [power: Gaze of Emperor, Terrific Vision] [40]
ELITE 1: Commissar (30), Bolt Pistol (1), Chain Sword (0) [31] <Cadia>
ELITE 2: Ratling x5 (5x5), Sniper Rifle (2x5) [35]
TROOPS 1: Conscript squad x23 (23x3) [69] <Cadia>
TROOPS 2: Conscript squad x23 (23x3) [69] <Cadia>
TROOPS 2: Conscript squad x23 (23x3) [69] <Cadia>
HS 1: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
HS 2: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
HS 3: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
Vanguard Detachment: Adeptus Astra Telepathica [115] + 1CP
HQ 1: Primaris Psyker (28), Force Stave (12), Las Pistol (0) [power: Gaze of Emperor, Terrific Vision] [40]
ELITE 1: Astropath (15), Las Pistol (0) [power: Psychic Barrier] [15]
ELITE 2: Astropath (15), Las Pistol (0) [power: Psychic Barrier] [15]
ELITE 3: Astropath (15), Las Pistol (0) [power: Psychic Barrier] [15]
ELITE 4: Astropath (15), Las Pistol (0) [power: Psychic Barrier] [15]
ELITE 5: Astropath (15), Las Pistol (0) [power: Psychic Barrier] [15]
Spearhead Detachment: Adeptus Mechanikus [1030] +1 CP
HQ 1: Belisarius [250] <Mars>
HS 1: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
HS 2: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
HS 3: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
HS 4: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
HS 5: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
HS 6: Onager Dunecrawler (90), Icarus Array (40) [130] <Mars>
ARMY REINFORCEMENT POINTS: 0

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+ TEAM: Poland
+ PLAYER 6: Łukasz Leszkiewicz "Lesiu"
+ PLAYER TOURNEYKEEPER
PROFILE: http://tourneykeeper.net/Shared/TKGames....yerId=1965
+ ARMY FACTION: Blood Angels
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1998pts
+ ARMY FACTIONS USED: Blood Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
Patrol Detachment: Blood Angels [902] +0CP
HQ1: Commander Dante [215] WARLORD (Tenacious Survivor)
TROOP1: (5) Scout Squad (5x11), 4xBoltgun (4x0), Heavy Bolter (10) <Blood Angels> [65]
FLYERS1: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x
Stormstrike Missile Launcher (2x21), 2x Hurricane Bolter (2x4) <Blood Angels> [311]
FLYERS2: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x
Stormstrike Missile Launcher (2x21), 2x Hurricane Bolter (2x4) <Blood Angels> [311]
Air Wing Detachment: Blood Angels [1096] +1CP
FLYERS3: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21), 2x Hurricane Bolter (2x4) <Blood Angels> [274]
FLYERS4: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21), 2x Hurricane Bolter (2x4) <Blood Angels> [274]
FLYERS5: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21), 2x Hurricane Bolter (2x4) <Blood Angels> [274]
FLYERS6: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher(2x21), 2x Hurricane Bolter (2x4) <Blood Angels> [274]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+++++
+ TEAM: Poland
+ Player7: Grzegorz Hellich "Grzelich"
+ Tourneykeeper Profile: http://tourneykeeper.net/Shared/TKGames....yerId=1591
+ Army Faction: Imperium
+ Total Command Points: 5
+ Total Army Points: 2000
+ Army Faction Used: Dark Angels, Officio Assassinorum
+ Total Reinforcement Points: 0
+++++
Air Wing Detachment: Dark Angels [940] +1CP
Flyer1: (1) Ravenwing Dark Talon (180), Rift Cannon (0), Stasis Bomb (0), 2x Hurricane Bolter (2x4) [188]
Flyer2: (1) Ravenwing Dark Talon (180), Rift Cannon (0), Stasis Bomb (0), 2x Hurricane Bolter (2x4) [188]
Flyer3: (1) Ravenwing Dark Talon (180), Rift Cannon (0), Stasis Bomb (0), 2x Hurricane Bolter (2x4) [188]
Flyer4: (1) Ravenwing Dark Talon (180), Rift Cannon (0), Stasis Bomb (0), 2x Hurricane Bolter (2x4) [188]
Flyer5: (1) Ravenwing Dark Talon (180), Rift Cannon (0), Stasis Bomb (0), 2x Hurricane Bolter (2x4) [188]
Patrol Detachment: Dark Angels, Officio Assassinorum [1060] + 0 CP
HQ1: (1) Azrael [180] WARLORD +1CP, Warlord trait: Tenacious Survivor
HQ2: (1) Sammael on Corvex [183]
TR1: (8) Scout Squad (8x11), 2x Sniper Rifle (2x4), 1x Storm Bolter on Sergeant (2), 5x Boltgun (0) [98] <Dark Angels>
EL1: (1) Culexus Assassin [85]
FA1: (1) Ravenwing Dark Shroud (128), Heavy Bolter (10) [138]
Flyer6: (1) Ravenwing Dark Talon (180), Rift Cannon (0), Stasis Bomb (0), 2x Hurricane Bolter (2x4) [188]
Flyer7: (1) Ravenwing Dark Talon (180), Rift Cannon (0), Stasis Bomb (0), 2x Hurricane Bolter (2x4) [188]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: None

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+++++
+ TEAM: Poland
+ PLAYER 8: Vladdi
+ PLAYER TOURNEYKEEPER PROFILE: Jakub Podruczny
http://tourneykeeper.net/Shared/TKGames....yerId=1961
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Ynnari, Aeldari, Asuryani, Drukhari
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Supreme Command Detachment == Ynnari, Aeldari, Asuryani [655Points] + 1 CP
HQ1: 1 Eldrad Ulthran [180pts]
HQ2: 1 Autarch Skyrunner (94), ForceShield (8) Fusion Gun (17), Laser Lance (9), Twin Shuriken
Catapult (10) <Some Craftworld,
Ynnari> [138]
HQ3: 1 The Yncarne, Ancestors' Grace, Word of the Phoenix [337]
=== Outrider Detachment == Ynnari, Aeldari, Asuryani, Drukhari [1341pts] +1CP
HQ1: 1 Yvraine, Gaze of Ynnead, Word of the Phoenix [132]
EL1: 1 Beastmaster (56), Agoniser (4), Combat Drugs: Splintermind (0) WARLORD Inspiring
Leader <Ynnari, Drukhari> [60pts]
FA1: 9 Razorwing Flocks <Ynnari, Drukhari> [63]
FA2: 9 Razorwing Flocks <Ynnari, Drukhari> [63]
FA3: 9 Razorwing Flocks <Ynnari, Drukhari> [63]
FA4: 9 Razorwing Flocks <Ynnari, Drukhari> [63]
FA5: 9 x Shining Spears (216), 8x Laser Lance (72), 9x Twin Shuriken Catapult (90), Exarch (0),
Star Lance (12) <Some Craftworld, Ynnari> [390pts]
HS1: HS1: 10 x Dark Reapers (50), 9 x Reaper Launcher (279), Exarch (0), Aeldari Missile
Launcher (25) <Some Craftworld, Ynnari> [354pts]
Transport1: Wave Serpent (107), Shuriken Cannon (12), Spirit Stones (10), Twin Shuriken
Cannon (24) <Some Craftworld, Ynnari> [153pts]:
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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ROMANIA

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+ TEAM: Romania

+ PLAYER 1 (Captain): Matei Lungu, MVL

+ PLAYER TOURNEYKEEPER PROFILE: Matei Lungu, 1869

+ ARMY FACTION: Imperium

+ TOTAL COMMAND POINTS: 9

+ TOTAL ARMY POINTS: 1997 pts

+ ARMY FACTIONS USED: Astra Militarum, Militarum Tempestus, Militarum Auxilla, Officio Prefectus

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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==Battalion Detachment== Astra Militarum - <CADIA> [1411 points] +3CP

HQ1: Lord Castellan Creed (70), 2x Hot Shot Laspistol (0), Power Sword (0) - WARLORD,(Tenacious Survivor) - <CADIA> - [70pts] +2 CP

HQ2: Commissar Yarrick (130), Bolt Pistol (0), Storm Bolter (0), Power Klaw (0), Bale Eye (0) - <OFFICIO PREFECTUS> [130pts]

HQ3: Tempestor Prime (40), Tempestus Command Rod (0), Frag Grenades (0), Krak Grenades (0) - <MILITARUM TEMPESTUS> - [40pts]

HQ3 DT: Taurox Prime (60), Taurox Gatling Cannon (18), 2x Hot Shot Volleyguns (18), Heavy Stubber (4) - <MILITARUM TEMPESTUS> - [100pts]

TROOPS1: 40x Conscripts (120), Lasgun (0), Frag Grenades (0) - <CADIA> - [120pts]

TROOPS2: 40x Conscripts (120), Lasgun (0), Frag Grenades (0) - <CADIA> - [120pts]

TROOPS3: 40x Conscripts (120), Lasgun (0), Frag Grenades (0) - <CADIA> - [120pts]

TROOPS4: 5x Militarum Tempestus Scions (45), 2x Plasma Guns (14), 1x Hot Shot Laspistol (1), 2x hot shot lasguns (2), 1x chainsword (0), 5x Frag Grenades (0), 5x Krak Grenades (0) - <MILITARUM TEMPESTUS> - [62pts]

HS1: 2x Wyverns (170), 2x Wyvern Quad Stormshard Mortar (0), 2x Heavy Bolters (16) - <CADIA> - [186pts]

HS2: 3x Manticore (375), 3x Four Storm Eagle Rockets (0), 3x Heavy Bolter (24) - <CADIA> - [399pts]

ELITES1: 4x Militarum Tempestus Command Squad (36), 4x Plasma Gun (28), Frag Grenades (0), Krak Grenades (0) - <MILITARUM TEMPESTUS> - [64pts]

==Fortification Network Detachment== Unaligned - [75 points] +0CP

FORT1: Aegis Defence Line (75) - [75pts]

==Vanguard Detachment== MILITARUM TEMPESTUS [511 points] +1CP

HQ4: Tempestor Prime (40), Tempestus Command Rod (0), Frag Grenades (0), Krak Grenades (0) - <MILITARUM TEMPESTUS> - [40pts]

HQ5: Tempestor Prime (40), Tempestus Command Rod (0), Frag Grenades (0), Krak Grenades (0) - <MILITARUM TEMPESTUS> - [40pts]

TROOPS5: 5x Militarum Tempestus Scions (45), 2x Plasma Guns (14), 1x Plasma Pistol (5), 2x hot shot lasguns (2), 1x chainsword (0), 5x Frag Grenades (0), 5x Krak Grenades (0) - <MILITARUM TEMPESTUS> - [66pts]

TROOPS6: 5x Militarum Tempestus Scions (45), 2x Plasma Guns (14), 1x Plasma Pistol (5), 2x hot shot lasguns (2), 1x chainsword (0), 5x Frag Grenades (0), 5x Krak Grenades (0) - <MILITARUM TEMPESTUS> - [66pts]

TROOPS7: 5x Militarum Tempestus Scions (45), 2x Plasma Guns (14), 1x Plasma Pistol (5), 2x hot shot lasguns (2), 1x chainsword (0), 5x Frag Grenades (0), 5x Krak Grenades (0) - <MILITARUM TEMPESTUS> - [66pts]

ELITES2: 5x Ratlings (25), 5x Sniper Rifles (10) - <MILITARUM AUXILLA> - [35pts]

ELITES3: 5x Ratlings (25), 5x Sniper Rifles (10) - <MILITARUM AUXILLA> - [35pts]

ELITES4: 5x Ratlings (25), 5x Sniper Rifles (10) - <MILITARUM AUXILLA> - [35pts]

ELITES5: 4x Militarum Tempestus Command Squad (36), 4x Plasma Gun (28), Frag Grenades (0), Krak Grenades (0) - <MILITARUM TEMPESTUS> - [64pts]
ELITES6: 4x Militarum Tempestus Command Squad (36), 4x Plasma Gun (28), Frag Grenades (0), Krak Grenades (0) - <MILITARUM TEMPESTUS> - [64pts]

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+ TEAM: Romania
+ PLAYER 2: Velica Vlad
+ PLAYER TOURNEYKEEPER PROFILE: Velica Vlad, 3920
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: YNNARI, AELDARI, ASURYANI, DRUKHARI
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Supreme command detachment == Ynnari [351 Points] + 1 CP
HQ1: 1 SPIRITSEER (66), Shuriken Pistol (0), Witch Staff (0) <Craftworld ULTHWÉ> – [66pts] –
POWERS: Smite, Conceal/Reveal
HQ2: 1 SPIRITSEER (66), Shuriken Pistol (0), Witch Staff (0) <Craftworld ULTHWÉ> – [66pts] –
POWERS: Smite, Conceal/Reveal
HQ3: 1 SPIRITSEER (66), Shuriken Pistol (0), Witch Staff (0) <Craftworld ULTHWÉ> – [66pts] –
POWERS: Smite, Conceal/Reveal
DT1 HQ3: 1 WAVE SERPENT (107), Shuriken cannon (12), Twin shuriken cannon (24), Vectored
engines (10), <Craftworld ULTHWÉ> – [153pts] - WARLORD
== Outrider Detachment == Ynnari [542 Points] + 1 CP
HQ4: 1 Warlock (30), Shuriken Pistol (0), Witchblade (7) <Craftworld ULTHWÉ> – [37pts] –
POWERS: Smite, Conceal/Reveal
FA1: 3 RAZORWING FLOCKS (35), Claws and talons (0) – [21pts]
FA2: 3 RAZORWING FLOCKS (35), Claws and talons (0) – [21pts]
FA3: 3 RAZORWING FLOCKS (35), Claws and talons (0) – [21pts]
Flyer 1: HEMLOCK WRAITHFIGHTER (211), 2 Heavy D-scythe (0), Spirit Stones (10) <Craftworld
ULTHWÉ> – [221pts] – POWERS: Smite, Embolden/Horrify
Flyer 2: HEMLOCK WRAITHFIGHTER (211), 2 Heavy D-scythe (0), Spirit Stones (10) <Craftworld
ULTHWÉ> – [221pts] – POWERS: Smite, Embolden/Horrify
== Air Wing detachment == Ynnari [1105 Points] + 1 CP
Flyer 3: HEMLOCK WRAITHFIGHTER (211), 2 Heavy D-scythe (0), Spirit Stones (10) <Craftworld
ULTHWÉ> – [221pts] – POWERS: Smite, Embolden/Horrify
Flyer 4: HEMLOCK WRAITHFIGHTER (211), 2 Heavy D-scythe (0), Spirit Stones (10) <Craftworld
ULTHWÉ> – [221pts] – POWERS: Smite, Embolden/Horrify
Flyer 5: HEMLOCK WRAITHFIGHTER (211), 2 Heavy D-scythe (0) <Craftworld ULTHWÉ>, Spirit
Stones (10) – [221pts] – POWERS: Smite, Embolden/Horrify
Flyer 6: HEMLOCK WRAITHFIGHTER (211), 2 Heavy D-scythe (0) <Craftworld ULTHWÉ>, Spirit
Stones (10) – [221pts] – POWERS: Smite, Embolden/Horrify
Flyer 7: HEMLOCK WRAITHFIGHTER (211), 2 Heavy D-scythe (0) <Craftworld ULTHWÉ>, Spirit
Stones (10) – [221pts] – POWERS: Smite, Embolden/Horrify
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ROMANIA
+ PLAYER 3: PAUL SILAGHI
+ PLAYER TOURNEYKEEPER PROFILE: Paul Silaghi, 4206
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1995 pts
+ ARMY FACTIONS USED: Adeptus Mechanicus, Questor Imperialis
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Spearhead Detachment == Forge World – Mars [1455 Points] + 1 CP
HQ1: 1 Belisarius Cawl (250), 1x Arc Scourge (0), 1x Omnissian Axe (0), 1x Solar Atomiser (0), 1x
Mechadendrite Hive (0) - [250pts] – WARLORD (Tenacious Survivor)
Elite1: 1 Cybernetica Datasmith (22), 1x Power Fist (20), 1x Gamma Pistol (10) <Forgeworld
Mars> - [52pts]
HS1: 4 Kastellan Robots (260), 12x Heavy Phosphor Blaster (180) <Forgeworld Mars> - [440pts]
HS2: 4 Kastellan Robots (260), 12x Heavy Phosphor Blaster (180) <Forgeworld Mars> - [440pts]
HS3: 1 Onager Dunecrawler (90), 1x Neutron Laser (45), 1x Cognis Heavy Stubber (8), Smoke
Launchers (0) <Forgeworld Mars> - [143pts]
HS4: 1 Onager Dunecrawler (90), 1x Icarus Array (40), Smoke Launchers (0) <Forgeworld Mars>
- [130pts]
== Super-Heavy Auxiliary Detachment == Household – House Taranis [540 Points] + 0 CP
LoW1: 1 Knight Crusader (320), 1x Avenger Gatling Gun (95), 1x Heavy Flamer (17), 1x Rapid-
Fire Battle Cannon (100), 2x Heavy Stubber (8), Titanic Feet (0) <House Taranis> [540pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ROMANIA
+ PLAYER 4: ZOLTAN-LEVENTE BARA
+ PLAYER TOURNEYKEEPER PROFILE: Zoltan-Levente Bara, 4159
+ ARMY FACTION: Chaos
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1997 pts
+ ARMY FACTIONS USED: Heretic Astartes, Questor Traitoris
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super-Heavy Detachment == Chaos [1997 Points] + 3 CP
LoW1: 1 Magnus The Red (415), The Blade of Magnus(0) <Heretic Astartes> - [415pts] –
WARLORD (Tenacious Survivor) POWERS: Smite, Infernal Gaze, Warptime, Prescience
LoW2: 1 Renegade Knight (320), Avenger Gatling Cannon (95), Heavy Flamer (17), 2x Heavy
Stubber (8), Rapid-fire Battle Cannon (100), Titanic Feet (0) <Questor Traitoris> - [540pts]
LoW3: 1 Renegade Knight (320), Avenger Gatling Cannon (95), Heavy Flamer (17), 2x Heavy
Stubber (8), Rapid-fire Battle Cannon (100), Ironstorm Missile Pod (16), Titanic Feet (0)
<Questor Traitoris> - [556pts]
LoW4: 1 Renegade Knight (320), Meltagun (16), Heavy Stubber (4), Rapid-fire Battle Cannon
(100), Reaper Chainsword (30), Ironstorm Missile Pod (16), Titanic Feet (0) <Questor Traitoris> -
[486pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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 +TEAM: ROMANIA
 +PLAYER 5: TRĂILESCU BIANCA
 + PLAYER TOURNEYKEEPER PROFILE: BIANCA TRĂILESCU, 4207
 + ARMY FACTION: TYRANIDS
 +TOTAL COMMAND POINTS: 7
 +TOTAL ARMY POINTS: 1993
 +ARMY FACTIONS USED: TYRANIDS , GENESTEALER CULTS
 +TOTAL REINFORCEMENT POINTS: Not Applicable
 ++++++
 ==Battalion Detachment== Tyranids - Hive Fleet -- Cerberus [1993 pts] +3CP
 HQ1: Broodlord (162), Monstrous rending claws (0) - WARLORD,(Tenacious Survivor) – Powers: Smite, Catalyst <Hive Fleet Cerberus> - [162pts]
 HQ2: Broodlord (162), Monstrous rending claws (0) - Powers: Smite, The Horror <Hive Fleet Cerberus> - [162pts]
 HQ3: Magus (73), Autopistol (0), Force Stave (0), - Powers: Smite, Mass Hypnosis – [73pts]
 Troop1: 20 Genestealers (200), 20x Scything Talons (0), 20x Rending Claws (40) <Hive Fleet Cerberus> – [240pts]
 Troop2: 20 Genestealers (200), 20x Scything Talons (0), 20x Rending Claws (40) <Hive Fleet Cerberus> – [240pts]
 Troop3: 20 Genestealers (200), 20x Scything Talons (0), 20x Rending Claws (40) <Hive Fleet Cerberus> – [240pts]
 Troop4: 20 Genestealers (200), 20x Scything Talons (0), 20x Rending Claws (40) <Hive Fleet Cerberus> – [240pts]
 Troop5: 19 Genestealers (180), 19x Scything Talons (0), 19x Rending Claws (36) <Hive Fleet Cerberus> – [228pts]
 Elites1: 3 Venomthropes (75), 3x Toxic Lashes (melee) (0), 3x Toxic Lashes (ranged) (18) <Hive Fleet Cerberus> – [93pts]
 HS1: Mawloc (104), Distensible jaws (0), Prehensile pincer tail (1), 3x Pairs of Scything Talons (0) <Hive Fleet Cerberus> – [105pts]
 HS2: Mawloc (104), Distensible jaws (0), Prehensile pincer tail (1), 3x Pairs of Scything Talons (0) <Hive Fleet Cerberus> – [105pts]
 HS3: Mawloc (104), Distensible jaws (0), Prehensile pincer tail (1), 3x Pairs of Scything Talons (0) <Hive Fleet Cerberus> – [105pts]
 ARMY REINFORCEMENT POINTS: 0
 ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Team Romania
+ PLAYER 6: Bogdan Adrian Todosiciuc
+ PLAYER TOURNEYKEEPER PROFILE: Bogdan Adrian Todosiciuc (PlayerId=4242)
+ ARMY FACTION: Orks
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Orks
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Clan – Goff [1425 Points] + 3 CP
HQ1: 1 Warboss (55), 1x Stikkbombs (0) 1x Kustom Shoota (4), 1x Power Klaw (25) <Clan Goff> - [84pts] - WARLORD (Tenacious Survivor)
HQ1 DT: 1 Trukk (76), 1x Big Shoota (6), 1x Wrecking Ball (3) <Clan Goff> - [85pts]
HQ2: 1 Weirdboy (62), 1x Weirdboy Staff (0) <Clan Goff> - [62pts] - Psychic Power (Da Jump)
Troop1 : 28 Boyz (168), 28x Choppa (0), 29x Slugga (0), 29x Stikkbombs (0) 1x Boss Nob (6), 1x Power Klaw (25) <Clan Goff> - [199pts]
Troop2 : 28 Boyz (168), 28x Choppa (0), 29x Slugga (0), 29x Stikkbombs (0) 1x Boss Nob (6), 1x Power Klaw (25) <Clan Goff> - [199pts]
Troop3 : 28 Boyz (168), 28x Choppa (0), 29x Slugga (0), 29x Stikkbombs (0) 1x Boss Nob (6), 1x Power Klaw (25) <Clan Goff> - [199pts]
Troop4 : 28 Boyz (168), 28x Choppa (0), 29x Slugga (0), 29x Stikkbombs (0) 1x Boss Nob (6), 1x Power Klaw (25) <Clan Goff> - [199pts]
Troop5 : 28 Boyz (168), 28x Choppa (0), 29x Slugga (0), 29x Stikkbombs (0) 1x Boss Nob (6), 1x Power Klaw (25) <Clan Goff> - [199pts]
Troop6 : 28 Boyz (168), 28x Choppa (0), 29x Slugga (0), 29x Stikkbombs (0) 1x Boss Nob (6), 1x Power Klaw (25) <Clan Goff> - [199pts]
== Patrol Detachment == Clan – Goff [271 Points] + 0 CP
HQ3: 1 Warboss (55), 1x Stikkbombs (0) 1x Kustom Shoota (4), 1x Power Klaw (25) <Clan Goff> - [84pts]
Troop7 : 26 Boyz (156), 26x Choppa (0), 27x Slugga (0), 27x Stikkbombs (0) 1x Boss Nob (6), 1x Power Klaw (25) <Clan Goff> - [187pts]
== Vanguard Detachment == Clan – Goff and Clan - Deathskulls [302 Points] + 1 CP
HQ4: 1 Warboss (55), 1x Stikkbombs (0) 1x Kustom Shoota (4), 1x Power Klaw (25) <Clan Goff> - [84pts]
Elite1: 1 Mad Dok Grotsnik (74), 1x Slugga (0), 1x Power Klaw (0), 1x Urty Syringe (0) <Clan Deathskulls> - [74pts]
Elite2: 1 Nob with Waaagh! Banner (75), 1x Waaagh Banner (0), 1x Stikkbombs (0), 1x Kustom Shoota (4) <Clan Goff> - [79pts]
Elite3: 1 Painboy (40), 1x Power Klaw (25), 1x Urty Syringe (0) <Clan Goff> [65pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: ROMANIA
+ PLAYER 7: BOGDAN MOGOS
+ PLAYER TOURNEYKEEPER PROFILE: USA_SUPERSONIC, 4208
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Adeptus Astartes, <Dark Angels>
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Spearhead Detachment == Dark Angels Chapter [1999 points] + 1 CP
HQ1: Azrael- WARLORD (Tenacious Survivor), Sword of Secrets (0), Lion's Wrath (0), Frag
Grenades (0), Krak Grenades (0), Bolt Pistol (0) <Dark Angels> - [180pts]
HQ2: Primaris Lieutenant (70), Master-crafted auto bolt rifle (4), Frag Grenades (0), Krak
Grenades (0), Bolt Pistol (0) <Dark Angels> - [74pts]
Elite1: Dreadnought (70), Twin Autocannon (33), Twin Autocannon (33) <Dark Angels> -
[136pts]
FA1:5 Assault Squad (65), Frag Grenades (0), 3x Bolt Pistol (0), 2x Plasma Pistol (14), Jump Pack
(15), Krak Grenades (0), 5x Chainsword (0) <Dark Angels> - [94pts]
FA2:5 Assault Squad (65), Frag Grenades (0), 3x Bolt Pistol (0), 2x Plasma Pistol (14), Jump Pack
(15), Storm Bolter (2), Krak Grenades (0), 5x Chainsword (0) <Dark Angels> - [96pts]
HS1:5 Devastator Squad (65),Frag Grenades (0), 3x Missile Launcher (75), Armorium Cherub
(5), Krak Grenades (0), 1x Boltgun (0),Storm Bolter (2), 5x Bolt Pistol (0) <Dark Angels> -
[147pts]
HS1 DT: Razorback (65), Twin assault cannon (35), Storm Bolter (2) <Dark Angels> - [102pts]
HS2:5 Devastator Squad (65),Frag Grenades (0), 3x Missile Launcher (75), Armorium Cherub
(5), Krak Grenades (0), 1x Boltgun (0),Storm Bolter (2), 5x Bolt Pistol (0) <Dark Angels> -
[147pts]
HS2 DT: Razorback (65), Twin assault cannon (35), Storm Bolter (2) <Dark Angels> - [102pts]
HS3:5 Devastator Squad (65),Frag Grenades (0), 3x Missile Launcher (75), Armorium Cherub
(5), Krak Grenades (0), 1x Boltgun (0),Storm Bolter (2), 5x Bolt Pistol (0) <Dark Angels> -
[147pts]
HS3 DT: Razorback (65), Twin assault cannon (35), Storm Bolter (2) <Dark Angels> - [102pts]
HS4:5 Devastator Squad (65),Frag Grenades (0), 2x Lascannon (50), Armorium Cherub (5), Krak
Grenades (0), 2x Boltgun (0), Storm Bolter (2), 5x Bolt Pistol (0) <Dark Angels> - [122pts]
HS4 DT: Razorback (65), Twin assault cannon (35), Storm Bolter (2) <Dark Angels> - [102pts]
HS5:5 Devastator Squad (65),Frag Grenades (0), 2x Lascannon (50), Armorium Cherub (5), Krak
Grenades (0), 2x Boltgun (0), Storm Bolter (2), 5x Bolt Pistol (0) <Dark Angels> - [122pts]
HS5 DT: Razorback (65), Twin assault cannon (35), Storm Bolter (2) <Dark Angels> - [102pts]
HS6:5 Devastator Squad (65),Frag Grenades (0), 2x Lascannon (50), Armorium Cherub (5), Krak
Grenades (0), 2x Boltgun (0), Storm Bolter (2), 5x Bolt Pistol (0) <Dark Angels> - [122pts]
HS6 DT: Razorback (65), Twin assault cannon (35), Storm Bolter (2) <Dark Angels> - [102pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Team Romania
+ PLAYER 8: Mihnea Capilneanu
+ PLAYER TOURNEYKEEPER PROFILE: Mihnea Capilneanu (PlayerId=4278)
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: Space Marines (Ultramarines)
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super-Heavy Auxiliary Detachment == <ULTRAMARINES> [360 Points] + 0 CP
LoW1: Roboute Guilliman (360), Emperor's Sword (0), Hand of Dominion (0) <ULTRAMARINES>
- [360pts] - WARLORD (Tenacious Survivor) +3 CP
== Air Wing Detachment == <ULTRAMARINES> [1444 Points] + 1 CP
FLYER1: 1 Storm Raven (172). 1x Twin Assault Cannon (35), 1x Twin Multimelta (54), 2x
Stormstrike missile launchers (42), 2x Hurricane bolters (8) <ULTRAMARINES> - [311pts]
FLYER2: 1 Storm Raven (172). 1x Twin Assault Cannon (35), 1x Twin Multimelta (54), 2x
Stormstrike missile launchers (42), 2x Hurricane bolters (8) <ULTRAMARINES> - [311pts]
FLYER3: 1 Storm Raven (172). 1x Twin Assault Cannon (35), 1x Twin Heavy Bolter (17), 2x
Stormstrike missile launchers (42), 2x Hurricane bolters (8) <ULTRAMARINES> - [274pts]
FLYER4: 1 Storm Raven (172). 1x Twin Assault Cannon (35), 1x Twin Heavy Bolter (17), 2x
Stormstrike missile launchers (42), 2x Hurricane bolters (8) <ULTRAMARINES> - [274pts]
FLYER5: 1 Storm Raven (172). 1x Twin Assault Cannon (35), 1x Twin Heavy Bolter (17), 2x
Stormstrike missile launchers (42), 2x Hurricane bolters (8) <ULTRAMARINES> - [274pts]
== Patrol Detachment == <ULTRAMARINES> [196 Points] + 0 CP
HQ1: Primaris Lieutenant (70), 1x Master Crafted Auto Bolt Rifle (4) 1x Bolt Pistol (0), 1x Frag
Grenades (0), Krak Grenades (0) <ULTRAMARINES> - [74pts]
Troop1 : 5x Scout Squad (55), 5x Bolt guns (0), 5x Bolt Pistols (0), 5x Frag Grenades (0) 5x Krak
Grenades (0), 4x Camo Cloaks (12) <ULTRAMARINES>> - [70pts]
Troop2 : 5x Scout Squad (55), 5x Bolt guns (0), 5x Bolt Pistols (0), 5x Frag Grenades (0) 5x Krak
Grenades (0), - <ULTRAMARINES> [55pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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RUSSIA

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+ TEAM: Russia

+ PLAYER 1 [captain]: Alexander "LazioForza" Kondakov

+ PLAYER TOURNEYKEEPER PROFILE: 1561, Alexander Kondakov

+ ARMY FACTION: Chaos

+ TOTAL COMMAND POINTS: 7

+ TOTAL ARMY POINTS: 2000 pts

+ ARMY FACTIONS USED: Chaos Daemons, Heretic Astartes

+ TOTAL REINFORCEMENT POINTS: 443 points

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== Battalion Detachment == Chaos Daemons [874 points] + 3 CP

HQ 1: The Changeling (100), Boon of Change [100 pts] - WARLORD (Inspiring Leader)

HQ 2: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change, Treason of Tzeentch [83 pts]

HQ 3: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change, Treason of Tzeentch [83 pts]

Elite 1: Exalted Flamer [70 pts]

Elite 2: Exalted Flamer [70 pts]

Elite 3: Exalted Flamer [70 pts]

Elite 4: Exalted Flamer [70 pts]

Elite 5: Exalted Flamer [70 pts]

Troop 1: 19 Pairs of Brimstone Horrors (38), Blue Horror (5) [43 pts]

Troop 2: 19 Pairs of Brimstone Horrors (38), Blue Horror (5) [43 pts]

Troop 3: 19 Pairs of Brimstone Horrors (38), Blue Horror (5) [43 pts]

Troop 4: 19 Pairs of Brimstone Horrors (38), Blue Horror (5) [43 pts]

Troop 5: 19 Pairs of Brimstone Horrors (38), Blue Horror (5) [43 pts]

Troop 6: 19 Pairs of Brimstone Horrors (38), Blue Horror (5) [43 pts]

== Supreme Command Detachment == Chaos [491 points] + 1 CP

HQ 4: Sorcerer with Jump Pack (114), Force Axe (16), Combi-Bolter (2), Infernal Gaze, Warptime <no Mark> - [132 pts]

HQ 5: Malignant Plaguecaster (110), Gift of Contagion, Plague Wind [110 pts]

HQ 6: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change, Treason of Tzeentch [83 pts]

HQ 7: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change, Treason of Tzeentch [83 pts]

HQ 8: Herald of Tzeentch (78), Staff of Change (5), Bolt of Change, Treason of Tzeentch [83 pts]

== Fortification Network == [192 points] + 0 CP

Fortification 1: Chaos Bastion (160), 4 Heavy Bolters (32) [192 pts]

ARMY REINFORCEMENT POINTS : 443

ARMY REINFORCEMENT FACTION : Chaos Daemons

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+ TEAM: RUSSIA
+ PLAYER 2: IGOR 'USTAS' SOKOLOV
+ PLAYER TOURNEYKEEPER PROFILE: Igor Sokolov, 1555
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Space Marines, Sisters of Silence
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Super-Heavy Auxillary Detachment == Space Marines – Ultramarines chapter [360 Points] + 0
CP
LOW1: Roboute Guilliman [360Pts] - WARLORD (Tenasious Survivor) +3 CP
== Vanguard Detachment == Space Marines – Ultramarines, Sisters of Silence [1640 Points] +1
CP
HQ1: Sergeant Chronus mounted on HS1 [58 pts]
Troop1: 10 man Scout Squad (110), 10 Sniper Rifles (40) <Ultramarines> [150 pts]
Troop2: 10 man Scout Squad (110), 10 Sniper Rifles (40) <Ultramarines> [150 pts]
Troop3: 7 man Scout Squad (77), 7 Sniper Rifles (28) <Ultramarines> [105 pts]
Elite1: 9 Prosecutors [108 pts]
Elite2: 8 Prosecutors [96 pts]
Elite3: 8 Prosecutors [96 pts]
FA1: 6 man Scout Bike Squad (150), 6 Twin Boltguns (12), Sergeant with Stormbolter (2)
<Ultramarines> [164 pts]
HS1: Land Raider (239), Twin Heavy Bolter (17), 2 Twin Lascannons (100) <Ultramarines> - [356
pts]
HS2: 3 man Centurion Devastator Squad (195), 3 Hurricane bolters (12), 6 Lascannons (150)
<Ultramarines> [357 pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: RUSSIA
+ PLAYER 3: Sergey "Starrok" Stazhilo-Alekseev
+ PLAYER TOURNEYKEEPER PROFILE: 1889, Sergey Stazhilo-Alekseev
+ ARMY FACTION: Aeldari
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Eldar Craftworld, Ynnari
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Vanguard Detachment == Asuryani, Ynnari, <Ulthwé> [1115 points] + 1 CP
HQ1: Autarch Skyrunner (94), Twin Shuriken Catapult (10), Laser Lance (9), Fusion Gun (17),
Forceshield (8), Banshee Mask (0) <Ulthwé> <Ynnari> - [138 pts] - Warlord (Legendary Fighter)
Elite 1: 5 Howling Banshees (60), 4 Power Swords (16), Executioner (16) <Ulthwé> <Ynnari> -
[92 pts]
Elite 1 DT: Wave Serpent (107), Twin Shuriken Cannon (24), Shuriken Cannon (12), Vectored
Engines (10), Spirit Stones (10) <Ulthwé> <Ynnari> -[163 pts]
Elite 2: 5 Howling Banshees (60), 4 Power Swords (16), Executioner (16) <Ulthwé> <Ynnari> -
[92 pts]
Elite 2 DT: Wave Serpent (107), Twin Shuriken Cannon (24), Shuriken Cannon (12), Vectored
Engines (10), Spirit Stones (10) <Ulthwé> <Ynnari>- [163 pts]
Elite 3: 5 Howling Banshees (60), 4 Power Swords (16), Executioner (16) <Ulthwé> <Ynnari> -
[92 pts]
Elite 3 DT: Wave Serpent (107), Twin Shuriken Cannon (24), Shuriken Cannon (12), Vectored
Engines (10), Spirit Stones (10) <Ulthwé> <Ynnari> - [163 pts]
Elite 4: 5 Howling Banshees (60), 4 Power Swords (16), Executioner (16) <Ulthwé> <Ynnari> -
[92 pts]
Elite 5: 5 Fire Dragons (35), 5 Fusion Guns (85) <Ulthwé> <Ynnari> - [120 pts]
== Supreme Command Detachment == Asuryani, Ynnari, <Ulthwé> (296 points) + 1 CP
HQ1: Warlock (30), Witchblade (7), Enhance/Drain <Ulthwé> <Ynnari> - [37 pts]
HQ2: Jain Zar <Ynnari> - [146 pts]
HQ3: Farseer (106), Witchblade (7), Guide, Doom <Ulthwé> <Ynnari> - [113 pts]
== Air Wing Detachment == Asuryani, Ynnari, <Ulthwé> (587 points) + 1 CP
Flyer1: Crimson Hunter (143), 2 Bright Lances (40) <Ulthwé> <Ynnari> - [183 pts]
Flyer2: Crimson Hunter (143), 2 Bright Lances (40) <Ulthwé> <Ynnari> - [183 pts]
Flyer3: Hemlock Wraithfighter (211), Spirit Stones (10), Conceal/Reveal <Ulthwé> <Ynnari> -
[221 pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Russia
+ PLAYER 4: Yuriy "Grave4u" Velichkovskiy
+ PLAYER TOURNEYKEEPER PROFILE: Yuriy Velichkovskiy, 1563
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Grey Knights
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Patrol Detachment == Grey Knights [1177 Points] + 0 CP
HQ1: Lord Kaldor Draigo, Purge Soul, Gate of Infinity - [240pts] – WARLORD (Tenacious Survivor)
Troop1 : 5 man Strike Squad (95), 5x Storm Bolter (10), 5x Two Nemesis Falchions (0), Hammerhand - [105pts]
Troop2 : 5 man Strike Squad (95), 5x Storm Bolter (10), 5x Two Nemesis Falchions (0), Gate of Infinity - [105pts]
Troop3 : 5 man Strike Squad (95), 5x Storm Bolter (10), 5x Two Nemesis Falchions (0), Gate of Infinity - [105pts]
Flyer1: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Grey Knights> - [311pts]
Flyer2: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2x Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Grey Knights> - [311pts]
== Air Wing Detachment == Grey Knights [822 Points] +1 CP
Flyer3: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Grey Knights> - [274pts]
Flyer4: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Grey Knights> - [274pts]
Flyer5: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x Stormstrike Missile Launcher (42), 2x Hurricane Bolter (8) <Grey Knights> - [274pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: RUSSIA
+ PLAYER 5: ANTON 'STROHKOPF' MOSCOWSKY
+ PLAYER TOURNEYKEEPER PROFILE: Anton Moscovsky 4287
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: Astra Militarum, Space Wolves, Adepta Sorrowitas
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Imperium - Space Wolves and Catachan Regiment [1625 Points] +
3 CP
HQ1: Commissar Yarrick [130pts]
HQ2: Colonel 'Iron Hand' Straken <Catachan> [90pts]
HQ2 DT: Taurox (55), 2 Autocannons (30) <Catachan>[85pts]
Troop1: 38 Conscripts <Catachan> [114pts]
Troop2: 50 Conscripts <Catachan> [150pts]
Troop3: 50 Conscripts <Catachan> [150pts]
Elite1: 10 Ratlings (50), 10 Sniper Rifles (20) [70pts]
Elite2: 10 Ratlings (50), 10 Sniper Rifles (20) [70pts]
Elite3: 10 Ratlings (50), 10 Sniper Rifles (20) [70pts]
Elite4: 10 Ratlings (50), 10 Sniper Rifles (20) [70pts]
Elite5: 10 Ratlings (50), 10 Sniper Rifles (20) [70pts]
Elite6: 10 Ratlings (50), 10 Sniper Rifles (20) [70pts]
Elite1 DT: Razorback (65), Twin Lascannon (50), Hunter-killer missile (6), Storm Bolter (2)
<Space Wolves> [123]
Elite2 DT: Razorback (65), Twin Lascannon (50), Hunter-killer missile (6) <Space Wolves> [121]
Elite3 DT: Razorback (65), Twin Lascannon (50), Hunter-killer missile (6) <Space Wolves> [121]
Elite4 DT: Razorback (65), Twin Lascannon (50), Hunter-killer missile (6) <Space Wolves> [121]
== Vanguard Detachment == Imperium - Adepta Sorrowitas and Catachan Regiment [375 Points]
+ 1 CP
HQ1: Lord Commissar (50), Boltgun (1), Power Sword (4) [55pts] - WARLORD (Inspiring Leader)
HQ2: Celestine (150), 2x Geminae Superia (100) [250pts]
Elite1: Ministorum Priest (35), Boltgun (0) [35pts]
Elite2: Astropath (15), LasPistol (0) [15pts] (Psychic Barrier)
Elite3: Platoon Commander (20), Shotgun (0) <Catachan> [20pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Russia
+ PLAYER 6: Arsenii Alter_mann Kasparian
+ PLAYER TOURNEYKEEPER PROFILE: Arsenii 4290
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Dark Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Patrol Detachment == Dark Angels [1059 Points] + 0 CP
HQ1: 1 Azrael - [180pts] – WARLORD (Tenacious Survivor) +1 CP
Elite1: 1 Venerable Drednought (90), Twin lascannon (50), Twin autocannon (33) <Dark
Angels> - [173pts]
Troop1: 5-man Scout Squad (55), 5x Sniper Rifle (20) <Dark Angels> - [75pts]
Troop 1 DT: Razorback (65), Twin lascannon (50), Storm bolter (2) <Dark Angels> [117pts]
FA1: Ravenwing Darkshroud (128) Heavy bolter (10) - [138pts]
Flyer1: Ravenwing Dark Talon (180), 2x Hurricane Bolter (8) - [188pts]
Flyer2: Ravenwing Dark Talon (180), 2x Hurricane Bolter (8) - [188pts]
== Air Wing Detachment == Dark Angels [940 Points] +1 CP
Flyer3: Ravenwing Dark Talon (180), 2x Hurricane Bolter (8) - [188pts]
Flyer4: Ravenwing Dark Talon (180), 2x Hurricane Bolter (8) - [188pts]
Flyer5: Ravenwing Dark Talon (180), 2x Hurricane Bolter (8) - [188pts]
Flyer6: Ravenwing Dark Talon (180), 2x Hurricane Bolter (8) - [188pts]
Flyer7: Ravenwing Dark Talon (180), 2x Hurricane Bolter (8) - [188pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: RUSSIA
+ PLAYER 7: DMITRY "1MPULSE" SOKOLINSKY
+ PLAYER TOURNEYKEEPER PROFILE: Dmitry Sokolinsky, 4313
+ ARMY FACTION: T'au Empire
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: T'au Empire
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Supreme Command Detachment == Tau Empire <Bad Moons> [711 Points] +1 CP
HQ1: Commander(76), 3 Fusion blasters (63), Drone controller(5) <Bad Moons> - [144Pts]
HQ2: Commander(76), 3 Fusion blasters (63), Drone controller(5) <Bad Moons> - [144Pts]
HQ3: Commander(76), 3 Fusion blasters (63), Velocity tracker(2) <Bad Moons> - [141Pts]
HQ4: Commander(76), 3 Fusion blasters (63), Velocity tracker(2) <Bad Moons> - [141Pts]
HQ5: Commander(76), 3 Fusion blasters (63), Velocity tracker(2) <Bad Moons> - [141Pts]
== Outrider Detachment == Tau Empire <Bad Moons> [743 Points] +1 CP
HQ4: Commander(76), 3 Fusion blasters (63), Velocity tracker(2) <Bad Moons> - [141Pts]
HQ5: Cadre Fireblade (39), Markerlight (3) <Bad Moons> - [42Pts]
Elite 1: Firesight Marksman (21), Markerlight (3) <Bad Moons> - [24Pts]
FA1: 12 MV1 Gun drones <Bad Moons> - [96Pts]
FA2: 11 MV1 Gun drones <Bad Moons> - [88Pts]
FA3: 11 MV1 Gun drones <Bad Moons> - [88Pts]
FA4: 11 MV1 Gun drones <Bad Moons> - [88Pts]
FA5: 11 MV1 Gun drones <Bad Moons> - [88Pts]
FA6: 11 MV1 Gun drones <Bad Moons> - [88Pts]
== Battalion Detachment == Tau Empire <Bad Moons> [545 Points] +3 CP
HQ6: Ethreal <Bad Moons> - [45Pts] - Warlord (Inspiring leader)
HQ7: Commander(76), 4 Fusion blasters (84) <Bad Moons> - [160Pts]
HQ8: Commander(76), 4 Fusion blasters (84) <Bad Moons> - [160Pts]
Troop1: 10 Kroot Carnivores [60Pts]
Troop2: 10 Kroot Carnivores [60Pts]
Troop3: 10 Kroot Carnivores [60Pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Russia
 + PLAYER 8: Stepan Zotov
 + PLAYER TOURNEYKEEPER PROFILE: Stepan Zotov, 1556
 + ARMY FACTION: Imperium
 + TOTAL COMMAND POINTS: 8
 + TOTAL ARMY POINTS: 2000 pts
 + ARMY FACTIONS USED: Blood Angels, Inquisition, Officio Assassinorum, Astra Telepathica
 + TOTAL REINFORCEMENT POINTS: Not Applicable
 =====
 == Supreme Command Detachment == Blood Angels, Astra Telepathica [400pts] +1 CP
 HQ1: Commander Dante [215pts] – WARLORD (Tenacious Survivor)
 HQ2: Mephiston, Lord of Death, Blood Boil, Shield of Sanguinius, Unleash Rage [145pts]
 HQ3: Primaris Psyker (28), Force Stave (12), Terrifying Visions, Gaze of the Emperor [40pts]
 == Vanguard Detachment == Inquisition, Officio Assassinorum, Blood Angels [317pts] +1CP
 HQ4: Ordo Hereticus Inquisitor (55), Storm Bolter (2), Psyker, Terrify [57pts]
 Elites1: Culexus Assassin [85pts]
 Elites2: Eversor Assassin [70pts]
 Elites3: 3 man Company Veteran Squad with Jump Packs (57), 3 Chainswords, 3 Storm Bolter (6) <Blood Angels> [63pts]
 Elites4: 2 man Company Veteran Squad with Jump Packs (38), 2 Chainswords, 2 Storm Bolter (4) <Blood Angels> [42pts]
 ==Batallion Detachment== Blood Angels [1283pts] +3CP
 HQ5: Captain with Jump Pack (93), Combi-Melta (19), Thunder Hammer (25) <Blood Angels> [137pts]
 HQ6: Primaris Lieutenant (70), Master Crafted Auto Bolt Rifle (4) <Blood Angels> [74pts]
 Troops1: 5 man Scout Squad (55), 2 Sniper Rifles (8) <Blood Angels> [63pts]
 Troops2: 5 man Scout Squad (55), 2 Sniper Rifles (8) <Blood Angels> [63pts]
 Troops3: 5 man Scout Squad (55), 1 Sniper Rifle (4) <Blood Angels> [59pts]
 Elites5: 5 man Company Veteran Squad with Jump Packs (95), 4 Chainswords, Storm Shield (5), 5 Storm Bolter (10) <Blood Angels> [110pts]
 Elites6: 5 man Company Veteran Squad with Jump Packs (95), 4 Chainswords, Storm Shield (5), 5 Storm Bolter (10) <Blood Angels> [110pts]
 FA1: 5 man Assault Squad with Jump Packs (80), 2 Meltaguns (34), Sergeant: 2 Chainswords, Melta Bomb (5) <Blood Angels> [119pts]
 FA2: 5 man Assault Squad with Jump Packs (80), 2 Meltaguns (34), Sergeant: 2 Chainswords, Melta Bomb (5) <Blood Angels> [119pts]
 HS1: 5 man Devastator Squad (65), 2 Lascannons (50), Armorium Cherub (5) <Blood Angels> [120pts] in DT1
 DT1: Razorback (65), Twin-Linked Heavy Bolter (17) <Blood Angels> [82pts]
 HS2: 5 man Devastator Squad (65), 3 Lascannons (75), Armorium Cherub (5) <Blood Angels> [145pts] in DT2
 DT2: Razorback (65), Twin-Linked Heavy Bolter (17) <Blood Angels> [82pts]
 ARMY REINFORCEMENT POINTS : 0
 ARMY REINFORCEMENT FACTION : NONE

SPAIN

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+ TEAM: SPAIN

+ PLAYER 1: CARLOS DEL RIO (PACHI) - CAPTAIN

+ PLAYER TOURNEYKEEPER PROFILE: PACHI

+ ARMY FACTION: Chaos

+ TOTAL COMMAND POINTS: 7

+ TOTAL ARMY POINTS: 1927pts

+ ARMY FACTIONS USED: Heretic Astartes, Chaos Daemons

+ TOTAL REINFORCEMENT POINTS: 73pts

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== Battalion Detachment == Chaos Daemons [856 Points] + 3 CP

HQ1: Daemon Prince of Chaos with Wings (170), 2 sets of Malefic Talons (10), Tzeench (0), Warp Bolter (9) - [189pts] - Bolt of Change

HQ2: Daemon Prince of Chaos with Wings (170), 2 sets of Malefic Talons (10), Tzeench (0), Warp Bolter (9) - [189pts] - Bolt of Change

HQ3: The Changeling [100pts] - Boon of Change - WARLORD (Inspiring Leader)

Troop1: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

Troop2: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

Troop3: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

Troop4: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

Troop5: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

Troop6: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

== Supreme Command Detachment == Chaos Daemons + Thousand Sons[756 Points] + 1 CP

HQ4: Daemon Prince with Wings (170), 2 sets of Malefic Talons (10), Tzeench (0), Warp Bolter (9) [189pts] - Warptime - (Thousand Sons)

HQ5: Daemon Prince with Wings (170), 2 sets of Malefic Talons (10), Tzeench (0), Warp Bolter (9) [189pts] - Warptime - (Thousand Sons)

HQ6: Daemon Prince of Chaos with Wings (170), 2 sets of Malefic Talons (10), Slaanesh (0), Warp Bolter (9) [189pts] - Symphony of Pain - (Chaos Daemons)

HQ7: Daemon Prince of Chaos with Wings (170), 2 sets of Malefic Talons (10), Nurgle (0), Warp Bolter (9) [189pts]- Virulent Blessing - (Chaos Daemons)

== Patrol Detachment == Chaos Daemons [315 Points] +0 CP

HQ8: Daemon Prince of Chaos with Wings (170), 2 sets of Malefic Talons (10), Tzeench (0), Warp Bolter (9) - [189pts] - Treason of Tzeench

Troop7: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

Troop8: 1 Blue Horror (5), 29 Pairs of Brimstone Horrors (58) - [63pts]

ARMY REINFORCEMENT POINTS : 73

ARMY REINFORCEMENT FACTION : Chaos Daemons

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+ TEAM: SPAIN
+ PLAYER 2: JORDI MACIA (DEKKERS)
+ PLAYER TOURNEYKEEPER PROFILE: DEKKERS
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1998pts
+ ARMY FACTIONS USED: Grey knights
+ TOTAL REINFORCEMENT POINTS: 0pts
+++++
== Vanguard Detachment == Grey knights [754 Points] +1 CP
HQ1: Lord Kaldor Draigo [240 pts]- Gate of infinity, Purge Soul. -WARLORD (Inspiring Leader)
ELITE1: Dreadnought Venerable (110), twin autocannon (33), twin autocannon (33) [176 pts]-
Smite
ELITE2: Dreadnought (87), twin autocannon (33), twin autocannon (33) [153pts]- Smite
ELITE3: Dreadnought Venerable (110), missile launcher (25), twin laser cannon (50) [185 pts]-
Smite
== Air Wing Detachment == Grey knights [1244 Points] +1 CP
FLYER1: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Twin Multi-melta (54),
Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher (21)
[311 pts]
FLYER2: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Twin Multi-melta (54),
Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher (21)
[311 pts]
FLYER3: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Twin Multi-melta (54),
Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher (21)
[311 pts]
FLYER4: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Twin Multi-melta (54),
Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher (21)
[311 pts]
+ TOTAL REINFORCEMENT POINTS: 0pts

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+ TEAM: SPAIN
+ PLAYER 3: JOSE MENDEZ (BOLDO)
+ PLAYER TOURNEYKEEPER PROFILE: JOSE MENDEZ
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Dark Angels
+ TOTAL REINFORCEMENT POINTS: 0pts
+++++
== Vanguard detachment == Dark Angels [1808 Points] + 1CP
HQ1: Azrael (180), WARLORD (Legendary Fighter) <Dark Angels> - [180pts] + 1CP
HQ1DT: Razorback (65), Twin assault cannon (35), Hunter killer Missile (6) <Dark Angels> -
[106pts]
HQ2: Primaris Lieutenant (70) <Dark Angels> - [70pts]
Troop1: 10 man Scout Squad (110), 10 bolters (0) <Dark Angels> - [110pts]
Troop1DT: Razorback (65), Twin assault cannon (35), Hunter killer Missile (6) <Dark Angels> -
[106pts]
Elite1: Vindicare Assassin (90) <Officio Assassinorum> - [90pts]
Elite2: Vindicare Assassin (90) <Officio Assassinorum> - [90pts]
Elite3: Venerable dreadnought (90), Twin laser cannon (50), Twin autocannon (33), <Dark
Angels> - [173pts]
Elite4: Venerable dreadnought (90), Twin laser cannon (50), Twin autocannon (33), <Dark
Angels> - [173pts]
FA1: Ravenwing Darkshroud (128), Heavy bolter (10) <Dark Angels> - [138pts]
HS1: 5 man Devastator Squad (65), 4 Missile Launcher (100) Armorium Cherub (5) <Dark
Angels> - [170pts]
HS1DT: Razorback (65), Twin laser cannon (50), Storm bolter (2) <Dark Angels> - [117pts]
HS2: 5 man Devastator Squad (65), 4 Missile Launcher (100) Armorium Cherub (5) <Dark
Angels> - [170pts]
HS2DT: Razorback (65), Twin laser cannon (50), <Dark Angels> - [115pts]
== Fortification Network == Unaligned [192 Points]
FT1: Imperial Bastion (160), 4 Heavy bolter (32) <Unaligned> [192pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : None

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+ TEAM: SPAIN
+ PLAYER 4: DIEGO TORTOLA (PATUKA)
+ PLAYER TOURNEYKEEPER PROFILE: PATUKA
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1999pts
+ ARMY FACTIONS USED: blood angels
+++++
== Patrol Detachment == blood angels [456 Points]
HQ1: dante [215 pts] -WARLORD (legendary figther)
TROOP1: 7x Scouts (77), 7x Sniper Rifle (28) [105 pts]
ELITE1: Dreadnought (70), twin autocannon (33), twin autocannon (33) [136 pts]
== Air Wing Detachment ==blood angels [1543 Points] +1 CP
FLYER1: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Typhoon Missile Launcher
(50), Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher
(21) [307 pts]
FLYER2: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Typhoon Missile Launcher
(50), Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher
(21) [307 pts]
FLYER3: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Typhoon Missile Launcher
(50), Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher
(21) [307 pts]
FLYER4: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Twin Multi-melta (54),
Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher (21)
[311 pts]
FLYER5: Stormraven (172), Huracaine Bolter (4), Huracaine Bolter (4), Twin Multi-melta (54),
Twin assault cannon (35), Stormstrike missile launcher (21), Stormstrike missile launcher (21)
[311 pts]

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+ TEAM: SPAIN
+ PLAYER 5: ROGER BOIRA (Odro)
+ PLAYER TOURNEYKEEPER PROFILE: ODRO
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Astra militarium, Astra telephatica, DeathWatch, Adeptus ministorum
+ TOTAL REINFORCEMENT POINTS: 0pts
+++++
== Battalion Detachment == Adeptus ministorum, Astra militarium (catachan regiment),
Deathwatch [1476 Points] + 3 CP
HQ1: Celestine (150), 2 Geminae Superia (100) [250pts] – WARLORD - (Legendary fighter)
HQ2: Watch captain with jump pack (93), master crafted-boltgun (3), thunder hammer (25)
[121pts] <Deathwatch>
HQ3: Watch captain with jump pack (93), master crafted-boltgun (3), thunder hammer (25)
[121pts] <Deathwatch>
Elite1: Commissar (30), boltgun (1) [31pts]
Elite2: Commissar (30), boltgun (1) [31pts]
Elite3: 10x ratlings (50), 10x sniper rifle (20) [70pts]
Elite4: 10x ratlings (50), 10x sniper rifle (20) [70pts]
Elite5: Sergeant Harker [50pts] <Catachan>
Troop1: 50x Conscript [150pts] <Catachan>
Troop2: 50x Conscript [150pts] <Catachan>
Troop3: 37x Conscript [111pts] <Catachan>
HS1: 3x wyvern (255), 3x heavy bolter (24) [279pts] <Catachan>
HS2: 3x heavy weapon team (12), 3x mortar (15) [27pts] <Catachan>
== Spearhead Detachment == Astra militarium (Catachan regiment), Astra telephatica [524
Points] + 1 CP
HQ1: Company commander (30), boltgun (1) [31pts] <Catachan>
HQ2: Company commander (30), boltgun (1) [31pts] <Catachan>
Elite1: Astropath (15), laspistol (0) [15pts] – Psychic barrier
Elite2: Astropath (15), laspistol (0) [15pts] – Psychic barrier
HS1: 3x heavy weapon team (12), 3x missile launcher (60) [72pts] <Catachan>
HS2: 3x heavy weapon team (12), 3x missile launcher (60) [72pts] <Catachan>
HS3: 3x heavy weapon team (12), 3x missile launcher (60) [72pts] <Catachan>
HS4: 3x heavy weapon team (12), 3x missile launcher (60) [72pts] <Catachan>
HS5: 3x heavy weapon team (12), 3x missile launcher (60) [72pts] <Catachan>
HS6: 3x heavy weapon team (12), 3x missile launcher (60) [72pts] <Catachan>
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : None

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+++++
+ TEAM: SPAIN
+ PLAYER 6: Saulion
+ PLAYER TOURNEYKEEPER PROFILE: Saulion
+ ARMY FACTION: Space Marines
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Ultramarines
ARMY REINFORCEMENT POINTS : 0
+++++
==Auxiliary Superheavy Detachment==
LoW1: Roboute Guilliman [360 Points] +3 CP WARLORD (legendary figther)
== Spearhead Detachment == Ultramarines [ Points] +1 CP
HQ1: Sargeant Chronus [58 pts] (bought as upgrade of HS1DT1)
Elite1: Chapter Ancient [72pts]
TROOPS1: Scout Squad (55) 5Additional Scouts (55), 1 Missile Launcher (25); 4 Combat Knifes (0),
[135 pts]
HS1: Devastator Squad (65), 4 Missile Launcher (100) 1 Armorium Cherub (5) [170 pts]
HS1DT1: Razorback (65) Twin Linked Assault Cannon(35) Hunter Killer Missile (6) [106 pts]
HS2: Devastator Squad (65), 4 Missile Launcher (100) 1 Armorium Cherub (5) [170 pts]
HS2DT2: Razorback (65) Twin Linked Assault Cannon(35) Hunter Killer Missile (6) [106 pts]
HS3: Devastator Squad (65), 4 Missile Launcher (100) 1 Armorium Cherub (5) [170 pts]
HS3DT3: Razorback (65) Twin Linked Assault Cannon(35) Hunter Killer Missile (6) [106 pts]
HS4: Devastator Squad (65), 4 Missile Launcher (100) 1 Armorium Cherub (5) [170 pts]
HS4DT4: Razorback (65) Twin Linked Assault Cannon(35) Hunter Killer Missile (6) [106 pts]
HS5: Devastator Squad (65), 4 Missile Launcher (100) [165 pts]
HS4DT5: Razorback (65) Twin Linked Assault Cannon(35) Hunter Killer Missile (6) [106 pts]
ARMY REINFORCEMENT POINTS : 0
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+ TEAM: SPAIN
+ PLAYER 7: JOSE GINES MARCO PEÑAS (RIDDICK)
+ PLAYER TOURNEYKEEPER PROFILE: RIDDICK
+ ARMY FACTION: Ynnari (Craftworlds, drukhari, harlequins)
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Ynnari, Craftworlds, drukhari, harlequins.
+ TOTAL REINFORCEMENT POINTS: 0 pts
+++++
== Spearhead Detachment == Ynnari, Craftworlds, Drukhar (1532 pts) + 1 CP
HQ1: farseer (106), witchblade (7), Powers(0) Doom, Fortune. [113pts]
Elite1: Beastmaster (56), infernal sword (0), crystalline capsules (0), agonizer (4) [60pts]
None slot: 10x Razorwing flocks (70) [70pts]
Elite2: Beastmaster (56), infernal sword (0), crystalline capsules (0), warlord, Warlord trait (0):
inspiring leader (+1 leadership), [56pts]
None slot: 7x Razorwing flocks (49) [49pts]
FA1: 7x Razorwing flocks (49) [49pts]
FA2: 7x Razorwing flocks (49) [49pts]
HS1: 4x dark reaper (20), 3x Reaper Launcher (93), Exarch (0), aeldari missile launcher (25) [138
pts]
HS1DT: Wave serpent (107), Twin linked scatter laser (30), twinn linked shuriken catapults (10),
[147 pts]
HS2: 4x dark reaper (20), 3x Reaper Launcher (93), Exarch (0), aeldari missile launcher (25) [138
pts]
HS2DT: Wave serpent (107), Twin linked scatter laser (30), twinn linked shuriken catapults (10),
[147 pts]
HS3: 4x dark reaper (20), 3x Reaper Launcher (93), Exarch (0), aeldari missile launcher (25) [138
pts]
HS4: 4x dark reaper (20), 3x Reaper Launcher (93), Exarch (0), aeldari missile launcher (25) [138
pts]
HS5: 4x dark reaper (20), 3x Reaper Launcher (93), Exarch (0), aeldari missile launcher (25) [138
pts]
HS6: 3x dark reaper (15), 2x Reaper Launcher (62), Exarch (0), aeldari missile launcher (25) [102
pts]
== Outrider Detachment == Ynnari, Craftworlds, Drukhar, harlequins (466 pts) + 1 CP
HQ2: Autarch (65), shuriken pistol (0), sunbust granades Reaper launcher (31), Energy shield (8)
[104pts]
Elite3: Solitaire (94), harlequin caress (9), harlequin kiss (14) [117pts]
FA3: 7x Razorwing flocks (49) [49pts]
FA4: 7x Razorwing flocks (49) [49pts]
FA5: 7x Razorwing flocks (49) [49pts]
FA6: 7x Razorwing flocks (49) [49pts]
FA7: 7x Razorwing flocks (49) [49pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : None

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+ TEAM: SPAIN
+ PLAYER 8: Luis Miguel Fernández (Ezraen)
+ PLAYER TOURNEYKEEPER PROFILE: Ezraen
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Space Wolves
+++++
==Supreme Command Detachment== Imperium, Space Wolves (404pts) +1CP
HQ1: Logan Grimnar [190pts] WARLORD (Tenacious survivor)
HQ2: Rune Priest with jump pack (91), Runic axe (16) [107pts] - Storm caller
HQ3: Rune Priest with jump pack (91), Runic axe (16) [107pts] - Tempest wrath
==Spearhead Detachment== Imperium, Space Wolves (537pts) +1CP
HQ6: Wolf Pack Battle Leader with Jump pack (63), Wolf claw (9) [72pts]
HS1: 4x Long Fang (60), 1x Long Fang Pack Leader (15), 4x Missile laucher (100) [175pts]
HS2: 4x Long Fang (60), 1x Long Fang Pack Leader (15), 4x Missile laucher (100) [175pts]
HS3: 4x Long Fang (60), 1x Long Fang Pack Leader (15), 4x Heavy bolter (40) [115pts]
==Air Wing Detachment== Imperium, Space Wolves (1059pts) +1CP
FLYER1: 1x Stormwolf (165), 1x Twin hellfrost cannon (30), 2x Lascannon (50), 2x Twin multi-
melta (108) [353pts]
FLYER2: 1x Stormwolf (165), 1x Twin hellfrost cannon (30), 2x Lascannon (50), 2x Twin multi-
melta (108) [353pts]
FLYER3: 1x Stormwolf (165), 1x Twin hellfrost cannon (30), 2x Lascannon (50), 2x Twin multi-
melta (108) [353pts]

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SCOTLAND

+++++

+ TEAM: Scotland

+ Player 1: Bernard Lee

+ Player Tourneykeeper Profile: Bernard Lee, PlayerId=1408

+ Army Faction: Tau

+ Total Command Points: 6

+ Total Army Points: 2000

+ Army Factions Used: Tau

+ Total Reinforcement Points: Not Applicable

+++++

== Outrider Detachment == Tau, <Which Sept am I?> [594 points] +1CP

HQ1: Commander(76) 3 Fusion Blasters (3x21=63) Multi Tracker(2) 2 gun Drones(2x8=16) = [157]

HQ2: Commander(76) 3 Fusion Blasters (3x21=63) Multi Tracker(2) 2 gun Drones(2x8=16) = [157]

FAST1: Tactical Drones: 4 Gun Drones(32) 2 Additional Gun Drones(2x8=16) = [48]

FAST2: Tactical Drones: 4 Gun Drones(32) 2 Additional Gun Drones(2x8=16) = [48]

FAST3: Tactical Drones: 4 Gun Drones(32) 2 Additional Gun Drones(2x8=16) = [48]

FAST4: Tactical Drones: 4 Gun Drones(32) 2 Additional Gun Drones(2x8=16) = [48]

FAST5: Tactical Drones: 4 Gun Drones(32) 2 Additional Gun Drones(2x8=16) = [48]

FAST6: Tactical Drones: 4 Gun Drones(32) 1 Additional Gun Drone(8) = [40]

== Vanguard Detachment == Tau <Which Sept am I?> [546 points] +1CP

HQ3: Commander(76) 3 Missile Pods(3x24=72) Advanced Targeting System(8) 2 gun Drones(2x8=16) = [172]

HQ4: Commander(76) 2 Missile Pods(2x24=48) Advanced Targeting System(8) Drone Controller(5) 2 Gun Drones(2x8=16) = [153] - WARLORD - Tenacious Survivor

ELITES1: Firesight Marksman(21) Markerlight(3) Pulse Rifle(-) = [24]

ELITES2: Firesight Marksman(21) Markerlight(3) Pulse Rifle(-) = [24]

ELITES3: Stealth Battlesuits(60) 3 Burst Cannons(3x10=30) 3 Drone Controllers(3x5=15) = [105]

FAST1: Tactical Drones: 3 Gun Drones(3x8=24) 1 Marker Drone(10)= [34]

FAST2: Tactical Drones: 3 Gun Drones(3x8=24) 1 Marker Drone(10)= [34]

== Supreme Command Detachment == Tau <Which Sept am I?> [860 points] +1CP

HQ6: Commander(76) 3 Missile Pods(3 x 24 = 72) Advanced Targeting System(8) 2 gun Drones(2x8=16) = [172]

HQ7: Commander(76) 3 Missile Pods(3 x 24 = 72) Advanced Targeting System(8) 2 gun Drones(2x8=16) = [172]

HQ8: Commander(76) 3 Missile Pods(3 x 24 = 72) Advanced Targeting System(8) 2 gun Drones(2x8=16) = [172]

HQ9: Commander(76) 3 Missile Pods(3 x 24 = 72) Advanced Targeting System(8) 2 gun Drones(2x8=16) = [172]

HQ10: Commander(76) 3 Missile Pods(3 x 24 = 72) Advanced Targeting System(8) 2 gun Drones(2x8=16) = [172]

ARMY REINFORCEMENT POINTS: 0

ARMY REINFORCEMENT FACTION: NONE

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+++++
+ TEAM: Scotland
+ Player 2: Tim Dagnall
+ Player Tourneykeeper Profile: Tim Dagnall , playerId=1401
+ Army Faction: Chaos
+ Total Command Points 7
+ Total Army Points: 1960
+ Army Factions Used: Chaos Daemons, Chaos Space Marines <Nurgle>
+ Total Reinforcement Points: 40 Points
+++++
==Supreme Command Detachment== Chaos Daemons [900 points] +1CP
HQ1: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Stream of
Corruption(-)= [180]
HQ2: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Stream of
Corruption(-) = [180]
HQ3: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Virtulent Blessing(-) =
[180]
HQ4: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Virtulent Blessing(-) =
[180]
HQ5: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Fleshy Abundance(-) =
[180]
==Battalion Detachment== Chaos Daemons [720 points] +3CP
HQ6: Belakor(240) = [240] Warp Time(-) Infernal Gaze(-)
HQ7: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Fleshy Abundance(-)=
[180]
HQ8: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Fleshy Abundance(-)=
[180]
TROOP1: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
TROOP2: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
TROOP3: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
TROOP4: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
TROOP5: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
TROOP6: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
==Patrol Detachment== Chaos Daemons, Chaos Space Marines<Nurgle> [340 points]
HQ9: The Changeling(100) Bolt of Change(-) = [100] WARLORD - Inspiring Leader
HQ10: Daemon Prince with Wings(170) Nurgle(-) Pair of Malefic Talon(10) Warp Time(-) = [180]
(Chaos space Marine) <Tzeentch>
TROOP7: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
TROOP8: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
TROOP9: Horrors: 10 Pair of Brimstone Horrors(20) = [20]
ARMY REINFORCEMENT POINTS: 40 points
ARMY REINFORCEMENT FACTION: Chaos Daemons

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+++++
+ TEAM: Scotland
+ Player 3: Matthew Edmonds
+ Player Tourneykeeper Profile: Matthew Edmonds , playerId=1411
+ Army Faction: Ynnari
+ Total Command Points:6
+ Army Factions Used: Aeldari, Drukhari, <Craftworld Blackys Ginger Baws>
+ Total Reinforcement Points: Not Applicable
+++++
== Outrider Detachment == Aeldari <Craftworld Blackys Ginger Baws> - Ynnari [656] +1CP
HQ1: Mawn Ra (159 Mawnater (-) = (WARLORD) (Tenacious Survivor)
FAST1: 12 Razorwing Flocks (7x12=84) Claws and Talons (-) = [84]
FAST2: 12 Razorwing Flocks (7x12=84) Claws and Talons (-) = [84]
FAST3: 12 Razorwing Flocks (7x12=84) Claws and Talons (-) = [84]
FAST4: 12 Razorwing Flocks (7x12=84) Claws and Talons (-) = [84]
FAST5: 12 Razorwing Flocks (7x12=84) Claws and Talons (-) = [84]
FAST6: 11 Razorwing Flocks (7x11=77) Claws and Talons (-) = [77]
== Vanguard Detachment == Aeldari <Craftworld Blackys Ginger Baws> - Ynnari [569] + 1CP
HQ2: Farseer (106) Shuriken Pistol (-) Witchblade (7) - [113] (DOOM, GUIDE)
ELITES1: Beast Master (54) Scourge (4) Skyboards (-) Splinter Pods (-) = [58]
ELITES2: Beast Master (54) Scourge (4) Skyboards (-) Splinter Pods (-) = [58]
ELITES3: Medusae (28) Eyeburst (-) = 28
FAST7: 11 Razorwing Flocks (7x11=77) Claws and Talons (-) = [77]
FAST8: 11 Razorwing Flocks (7x11=77) Claws and Talons (-) = [77]
FAST9: 11 Razorwing Flocks (7x11=77) Claws and Talons (-) = [77]
FAST10: 11 Razorwing Flocks (7x11=77) Claws and Talons (-) = [77]
== Supreme Command Detachment == Aeldari - Ynnari [775] +1CP
HQ3: Archon (54) Blaster (15) Agoniser (4) - 73
HQ4: Archon (54) Blaster (15) Agoniser (4) - 73
HQ5: Yvraine (132) Kha-vir (-) = [132] (ANCESTORS GRACE, WORD OF THE PHOENIX)
HQ6: Fugan (160) Fire Axe (-) Fire Pike (-) Melta Bombs (-) = 160
LOW1: The Yncarne (337) Vilith-zhar (-) = [337] (GAZE OF YNNAID, WORD OF THE PHOENIX)
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+++++
+ TEAM: Scotland
+ Player 4: Neil Powell
+ Player Tourneykeeper Profile: Neil Powell, PlayerId=1225
+ Army Faction: Imperium
+ Total Command Points: 7
+ Total Army Points:1999
+ Army Factions Used: Astra Militarum, Catachan Regiment, Mulitarum Tempestus, Officia
  Prefectus, Aeronautica Imperialis
+ Total Reinforcement Points: Not Applicable
+++++
== Battalion Detachment == Astra Militarum, Catachan Regiment, Militarum Tempestus,
  Aeronautica Imperialis
[1475] + 3CP
HQ1: Company Commander (30) Chainsword (0) Iaspistol (0) [30]
HQ2: Company Commander (30) Chainsword (0) Iaspistol (0) [30]
HQ3: Company Commander (30) Chainsword (0) Iaspistol (0) [30]
ELITES1: Command squad (24) 4x Plasma gun (28) [52]
ELITES2: Command squad (24) 4x Plasma gun (28) [52]
ELITES3: Command squad (24) 4x Plasma gun (28) [52]
ELITES4: Command squad (24) 4x Plasma gun (28) [52]
ELITES5: Platoon commander (20) Chainsword (0) Plasma Pistol (5) [25]
ELITES6: Sergeant Harker [50]
TROOP1: Tempestus Scions (45) 2x Hotshot Lasguns (2x1 = 2) 2x Plasma gun (2x7 = 14) Plasma
  Pistol (5) [66]
TROOP2: Tempestus Scions (45) 2x Hotshot Lasguns (2x1 = 2) 2x Plasma gun (2x7 = 14) Plasma
  Pistol (5) [66]
TROOP3: Tempestus Scions (45) 2x Hotshot Lasguns (2x1 = 2) 2x Plasma gun (2x7 = 14) Plasma
  Pistol (5) [66]
FLYER1: 3xValkyries (3x130=390) 6x Heavy Bolter (6x8=48) 3xHellstrike Missiles (3x20=60)
  3xMulti laser (3x10=30) [528]
FLYER2: 2xValkyries (2x130=260) 4x Heavy Bolter (4x8=32) 4x Multiple Rocket Pod (4x11=44)
  2xLascannon (2x20=40) [376]
== Vanguard Detachment == Astra Militarum, Catachan Regiment, Militarum Tempestus [328] +
  1CP
HQ4: Company Commander (30) Chainsword (0) Plasma pistol (5) [35]
HQ5: Company Commander (30) Chainsword (0) Plasma pistol (5) [35]
ELITES7: Command squad (24) 4x Plasma gun (28) [52]
ELITES8: Command squad (24) 4x Plasma gun (28) [52]
ELITES9: Command squad (24) 4x Plasma gun (28) [52]
ELITES10: Command squad (24) 4x Plasma gun (28) [52]
ELITES11: Platoon commander (20) Chainsword (0) Plasma Pistol (5) [25]
ELITES12: Platoon commander (20) Chainsword (0) Plasma Pistol (5) [25]
== Patrol Detachment == Astra Militarum, Mulitarum Tempestus, Officia Prefectus- [196] + OCP
HQ6: Commisar Yarrick [130] – WARLORD – Tenacious Survivor
TROOP4: Tempestus Scions (45) 2x Hotshot Lasguns (2x1 = 2) 2x Plasma gun (2x7 = 14) Plasma
  Pistol (5) [66]

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+++++
+ TEAM: Scotland
+ Player 5: Colm McCarthy
+ Player Tourneykeeper Profile: Colm McCarthy, PlayerId=1236
+ Army Faction: Imperium
+ Total Command Points: 5
+ Total Army Points: 1987
+ Army Factions Used: Adeptus Astartes, Blood angels
+ Total Reinforcement Points: Not Applicable
+++++
== Vanguard Detachment == Adeptus Astartes - Blood Angels [759] +1 CP
HQ 1: Commander Dante [215] - WARLORD - Tenacious Survivor
Elite 1: Dreadnought (70), Twin Autocannon (33)Twin Autocannon (33) [136]
Elite 2: Dreadnought (70), Twin Autocannon (33)Twin Autocannon (33) [136]
Elite 3: Dreadnought (70), Twin Autocannon (33)Twin Autocannon (33) [136]
Elite 4: Dreadnought (70), Twin Autocannon (33)Twin Autocannon (33) [136]
== Air Wing Detachment == Adeptus Astartes - Blood Angels [1228] +1 CP
Flier 1: Stormraven (172) Typhoon Missile Launcher (50) 2 Hurricane Bolter (8 ) 2 Stormstrike
Missiles (42) [307]
Flier 2: Stormraven (172) Typhoon Missile Launcher (50) 2 Hurricane Bolter (8 ) 2 Stormstrike
Missiles (42) [307]
Flier 3: Stormraven (172) Typhoon Missile Launcher (50) 2 Hurricane Bolter (8 ) 2 Stormstrike
Missiles (42) [307]
Flier 4: Stormraven (172) Typhoon Missile Launcher (50) 2 Hurricane Bolter (8 ) 2 Stormstrike
Missiles (42) [307]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+++++
+ TEAM: Scotland
+ Player 6: Kris Mills
+ Player Tourneykeeper Profile: Kris Mills, PlayerId=1813
+ Army Faction: Imperium
+ Total Command Points: 5
+ Total Army Points: 2000
+ Army Factions Used: Adeptus Astartes, Dark Angels
+ Total Reinforcement Points: Not Applicable
+++++
== Vanguard Detachment == Dark Angels [2000 Points] + 1CP
HQ1: Azrael(180) = [180] - WARLORD - Tenacious Survivor
HQ2: Primaris Lieutenant(70) Master-crafted Bolt Rifle(4) = [74]
ELITES1: Dreadnought(70) Twin Autocannon(33) Twin Lascannon(50) = [153]
ELITES2: Dreadnought(70) Twin Autocannon(33) Twin Lascannon(50) = [153]
ELITES3: Dreadnought(70) Twin Autocannon(33) Twin Lascannon(50) = [153]
ELITES4: Dreadnought(70) Twin Autocannon(33) Twin Lascannon(50) = [153]
ELITES5: Dreadnought(70) Twin Autocannon(33) Twin Lascannon(50) = [153]
ELITES6: Dreadnought(70) Twin Autocannon(33) Twin Autocannon(33) = [136]
FAST1: Dark Shroud(128) Assault Cannon(21) = [149]
HEAVY1: Whirlwind(90) Whirlwind Vengeance Launcher(34) Hunter Killer Missile(6) Storm
Bolter(2) = [132]
HEAVY2: Whirlwind(90) Whirlwind Vengeance Launcher(34) Hunter Killer Missile(6) Storm
Bolter(2) = [132]
TRANSPORT1: Razorback(65) Twin Assault Cannon(35) Hunter Killer Missile(6) Storm Bolter(2) =
[108]
TRANSPORT2: Razorback(65) Twin Assault Cannon(35) Hunter Killer Missile(6) Storm Bolter(2) =
[108]
TRANSPORT3: Razorback(65) Twin Assault Cannon(35) Hunter Killer Missile(6) Storm Bolter(2) =
[108]
TRANSPORT4: Razorback(65) Twin Assault Cannon(35) Hunter Killer Missile(6) Storm Bolter(2) =
[108]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+++++
+ TEAM: Scotland
+ Player 7: Aidhan Higgins
+ Player Tourneykeeper Profile: Aidhan Higgins, PlayerId=4179
+ Army Faction: Orks
+ Total Command Points: 8
+ Total Army Points: 1998
+ Army Factions Used: Orks, Goff
+ Total Reinforcement Points: Not Applicable
+++++
==Battalion Detachment== Orks, <Clan Goff> [1508 point] +3CP
HQ1: Big Mek(55) Kustom Force Field(20) Choppa(-) = [75]
HQ2: Ghazghkull(215) = [215] – WARLORD – Legendary Fighter
TROOP1: 29 Boyz(174) Slugga(-) Choppa(-) Boss Nob(6) Power Klaw(25) Slugga(-) = [205]
TROOP2: 29 Boyz(174) Slugga(-) Choppa(-) Boss Nob(6) Power Klaw(25) Slugga(-) = [205]
TROOP3: 29 Boyz(174) Slugga(-) Choppa(-) Boss Nob(6) Power Klaw(25) Slugga(-) = [205]
TROOP4: 29 Boyz(174) Slugga(-) Choppa(-) Boss Nob(6) Power Klaw(25) Slugga(-) = [205]
TROOP5: 28 Boyz(168) Shootas(-) Boss Nob(6) Power Klaw(25) Slugga(-) = [199]
TROOP6: 28 Boyz(168) Shootas(-) Boss Nob(6) Power Klaw(25) Slugga(-) = [199]
==Vanguard Detachment== Orks, <Clan Goff> [271 points] +1CP
HQ3: Weirdboy(62) Weird Staff(-) Da Jump(-) = [62]
ELITES1: Nob with Waaagh! Banner(75) Kustom Shoota(4) = [79]
ELITES2: Painboy(40) Power Klaw(25) = [65]
ELITES3: Painboy(40) Power Klaw(25) = [65]
==Spearhead Detachment== Orks, <Clan Goff> [219 points] +1CP
HQ4: Big Mek(55) Kustom Force Field(20) Choppa(-) = [75]
HEAVY1: Mek Gunz(15) 5 Grot Gunners(10) Kustom Mega Kannon(23) = [48]
HEAVY2: Mek Gunz(15) 5 Grot Gunners(10) Kustom Mega Kannon(23) = [48]
HEAVY3: Mek Gunz(15) 5 Grot Gunners(10) Kustom Mega Kannon(23) = [48]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+++++
+ TEAM: Scotland
+ Player 8: Zach Becker
+ Player Tourneykeeper Profile: Zach Becker , playerId=4341
+ Army Faction: Imperium
+ Total Command Points: 8
+ Total Army Points: 2000
+ Army Factions Used: Adeptus Astartes, Ultramarines, Inquisition
+ Total Reinforcement Points: Not Applicable
+++++
== Air Wing Detachment == Adeptus Astartes - Ultramarines [1535 points] +1CP
FLYER1: Stormraven(172) Twin Assault cannon(35) Typhoon Missile Launcher(50) 2 Hurricane
Bolters(2x4=8 ) 2 Storm Strike Missiles(2x21=42) = [307]
FLYER2: Stormraven(172) Twin Assault cannon(35) Typhoon Missile Launcher(50) 2 Hurricane
Bolters(2x4=8 ) 2 Storm Strike Missiles(2x21=42) = [307]
FLYER3: Stormraven(172) Twin Assault cannon(35) Typhoon Missile Launcher(50) 2 Hurricane
Bolters(2x4=8 ) 2 Storm Strike Missiles(2x21=42) = [307]
FLYER4: Stormraven(172) Twin Assault cannon(35) Typhoon Missile Launcher(50) 2 Hurricane
Bolters(2x4=8 ) 2 Storm Strike Missiles(2x21=42) = [307]
FLYER5: Stormraven(172) Twin Assault cannon(35) Typhoon Missile Launcher(50) 2 Hurricane
Bolters(2x4=8 ) 2 Storm Strike Missiles(2x21=42) = [307]
== Super-Heavy Auxiliary Detachment == Adeptus Astartes - Ultramarines [360]
LOW1: Roboute Guiliman(360) = [360] - WARLORD - Tenacious Survivor
== Vanguard Detachment == Inquisition, <Ordo Xenos> [105 points] +1 CP
HQ1: Inquisitor(55) Storm Bolter(2) Bolt Pistol(-) Psyker(-) Dominate(-) = [57]
ELITES1: Acolyte(8 ) Bolt Pistol(-) Boltgun(-) = [8]
ELITES2: Acolyte(8 ) Bolt Pistol(-) Boltgun(-) = [8]
ELITES3: Acolyte(8 ) Bolt Pistol(-) Boltgun(-) = [8]
ELITES4: Acolyte(8 ) Bolt Pistol(-) Boltgun(-) = [8]
ELITES5: Acolyte(8 ) Bolt Pistol(-) Boltgun(-) = [8]
ELITES6: Acolyte(8 ) Bolt Pistol(-) Boltgun(-) = [8]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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SWEDEN

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+ TEAM: Sweden
+ PLAYER 1: Olof Svensson
+ PLAYER TOURNEYKEEPER PROFILE: OlofSvensson
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Adeptus Astartes
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Air Wing Detachment == Adeptus Astartes - Ultramarines [1096pts] +1CP
FLYER1: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42), Twin Heavybolter (17), Twin Assaultcannon (35) <Ultramarines> - [274pts]
FLYER2: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42), Twin Heavybolter (17), Twin Assaultcannon (35) <Ultramarines> - [274pts]
FLYER3: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42), Twin Heavybolter (17), Twin Assaultcannon (35) <Ultramarines> - [274pts]
FLYER4: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42), Twin Heavybolter (17), Twin Assaultcannon (35) <Ultramarines> - [274pts]
== Super Heavy Auxiliary Detachment == Adeptus Astartes - Ultramarines [360] +3CP
LOW1: Robute Gulliman (360) <Ultramarines> - [360pts] - WARLORD (Tenacious Survivor)
== Spearhead Detachment == Adeptus Astartes - Ultramarines [543pts] +1CP
HQ1: Sergeant Telion (89) <Ultramarines> - [89pts]
HS1 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5) <Ultramarines> - [115pts]
HS2 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5) <Ultramarines> - [115pts]
HS3 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5), Stormbolter (2) <Ultramarines> - [117pts]
HS4 5 Devastators (65), 1 Heavy Bolters (10), 1 Lascannon (25), Armorium Cherub (5), Stormbolter (2) <Ultramarines> - [107pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE
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+ TEAM: Sweden
+ PLAYER 2: Robert "kickern" Gustafsson
+ PLAYER TOURNEYKEEPER PROFILE: Robert Gustafsson
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Blood Angels
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Air Wing Detachment == Flesh Tearers [1288pts] 1+CP
Flyer1: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42),
Twin lascannon (50), Typhoon missile launcher (50)<Flesh Tearers> - [322pts]
Flyer2: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42),
Twin lascannon (50), Typhoon missile launcher (50)<Flesh Tearers> - [322pts]
Flyer3: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42),
Twin lascannon (50), Typhoon missile launcher (50)<Flesh Tearers> - [322pts]
Flyer4: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers (42),
Twin lascannon (50), Typhoon missile launcher (50)<Flesh Tearers> - [322pts]
== Spearhead Detachment == Flesh Tearers [710pts] 1+CP
HQ1: Gabriel Seth (135) <Flesh Tearers> - [135pts] - WARLORD (Tenacious Survivor)
HS1: 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5) <Flesh
Tearers> - [115pts]
HS2: 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5) <Flesh
Tearers> - [115pts]
HS3: 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5) <Flesh
Tearers> - [115pts]
HS4: 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5) <Flesh
Tearers> - [115pts]
HS5: 5 Devastators (65), 2 Heavy Bolters (20), 1 Lascannon (25), Armorium Cherub (5) <Flesh
Tearers> - [115pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Sweden
+ PLAYER 3: Pär Hylander
+ PLAYER TOURNEYKEEPER PROFILE: Pär
+ ARMY FACTION: Imperium
+ COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Dark Angels, Officio Assassinorum, Inquisition
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Imperium - Dark Angels and Officio Assassinorum [1999pts] +3CP
HQ1: Azreal (180) <Dark Angels> - [180pts] - WARLORD (Tenacious Survivor)
HQ1 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Heavy Bolter (17) <Dark
Angels> - [90pts]
HQ2: Primaris Lieutenant (70), Powersword (4) <Dark Angels> - [74pts]
HQ2 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Heavy Bolter (17) <Dark
Angels> - [90pts]
FAST1: Darkshroud (128), Heavy Bolter (10) <Dark Angels> - [138pts]
FAST1 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Heavy Bolter (17)
<Dark Angels> - [90pts]
ELITE1: Culexus Assassin (85) <Officio Assassinorum> - [85pts]
ELITE1 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Heavy Bolter (17)
<Dark Angels> - [90pts]
ELITE2: 1 Acolyte (8), Bolter (0) <Inquisition> - [8pts]
ELITE2 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Assault cannon (35)
[108pts]
ELITE3: 1 Acolyte (8), Bolter (0) <Inquisition> - [8pts]
ELITE3 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Assault cannon (35)
[108pts]
ELITE4: 1 Acolyte (8), Bolter (0) <Inquisition> - [8pts]
ELITE4 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Las cannon (50)
[123pts]
ELITE5: 1 Acolyte (8), Bolter (0) <Inquisition> - [8pts]
ELITE5 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Las cannon (50)
[123pts]
ELITE6: 1 Acolyte (8), Bolter (0) <Inquisition> - [8pts]
ELITE6 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Las cannon (50)
[123pts]
TROOPS1: 5 Scout Squad (55), Bolter (0), Sergeant: Powersword (4) <Dark Angels> - [59pts]
TROOPS1 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Las cannon (50)
<Dark Angels> - [123pts]
TROOPS2: 5 Scout Squad (55), Bolter (0) <Dark Angels> - [55pts]
TROOPS2 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Las cannon (50)
<Dark Angels> - [123pts]
TROOPS3: 5 Scout Squad (55), Bolter (0) <Dark Angels> - [55pts]
TROOPS3 DT:Razorback (65), Storm Bolter (2), Hunter Killer Missile (6), Twin Las cannon (50)
<Dark Angels> - [123pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Sweden
+ PLAYER 4: Max Persson
+ PLAYER TOURNEYKEEPER PROFILE: Max Persson
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1995 pts
+ ARMY FACTIONS USED: Grey Knights
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Air Wing Detachment == Adeptus Astartes - Grey Knights [1156pts] +1CP
FLYER1: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers
(42), Twin Heavybolter (17), Twin Lascannon(50) <Grey Knights> - [289pts]
FLYER2: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers
(42), Twin Heavybolter (17), Twin Lascannon(50) <Grey Knights> - [289pts]
FLYER3: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers
(42), Twin Heavybolter (17), Twin Lascannon(50) <Grey Knights> - [289pts]
FLYER4: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missilelaunchers
(42), Twin Heavybolter (17), Twin Lascannon(50) <Grey Knights> - [289pts]
== Spearhead Detachment == Adeptus Astartes - Grey Knights [839pts] +1CP
HQ1: Lord Kaldor Draigo (240) (Psychic Powers - Gate of Infinity, Hammerhand) <Grey Knights>
- [240pts] - WARLORD (Tenacious Survivor)
HS1: 5 Purgation Squad(95), (Psychic Powers - Gate of Infinity), 4 Psilencers (16), 1 Stormbolter
(2), 1 Nemeis Force Sword (0)<Grey Knights> - [113pts]
HS2: 5 Purgation Squad(95), (Psychic Powers - Gate of Infinity), 4 Psilencers (16), 1 Stormbolter
(2), 1 Nemeis Force Sword (0)<Grey Knights> - [113pts]
HS3: 5 Purgation Squad(95), (Psychic Powers - Gate of Infinity), 4 Psilencers (16), 1 Stormbolter
(2), 1 Nemeis Force Sword (0)<Grey Knights> - [113pts]
HS4: 5 Purgation Squad(95), (Psychic Powers - Gate of Infinity), 4 Psilencers (16), 1 Stormbolter
(2), 1 Nemeis Force Sword (0)<Grey Knights> - [113pts]
HS5: 6 Purgation Squad(95), (Psychic Powers - Gate of Infinity), 4 Psilencers (16), 2 Stormbolter
(4), 1 Nemeis Force Sword (0), 1 Nemesis Deamonhammer (13) <Grey Knights> - [147pts]

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+ TEAM: Sweden
 + PLAYER 5: Johan Persson
 + PLAYER TOURNEYKEEPER PROFILE: Johan Persson
 + ARMY FACTION: Imperium
 + TOTAL COMMAND POINTS: 8
 + TOTAL ARMY POINTS: 2000 pts
 + ARMY FACTIONS USED: Astra Militarum, Space Wolves, Adeptus Ministorum
 + TOTAL REINFORCEMENT POINTS: Not Applicable
 =====
 == Battalion Detachment == Astra Militarum, Space Wolves [944pts] +3CP
 HQ1: 1 Tempestor Prime (40), Tempestus Command Rod (0) <Astra Militarum> - [40pts]
 HQ2: 1 Tempestor Prime (40), Tempestus Command Rod (0) <Astra Militarum> - [40pts]
 TROOP1: 20 Conscripts (60) <Astra Militarum> - [60pts]
 TROOP2: 5 Militarum Tempestus Scions (45), 2 Hot-Shot Lasguns (2), 2 Plasmagun (14), Plasma pistol (5) <Astra Militarum> - [66pts]
 TROOP3: 5 Militarum Tempestus Scions (45), 2 Hot-Shot Lasguns (2), 2 Plasmagun (14), Plasma pistol (5) <Astra Militarum> - [66pts]
 TROOP4: 5 Militarum Tempestus Scions (45), 2 Hot-Shot Lasguns (2), 2 Plasmagun (14), Plasma pistol (5) <Astra Militarum> - [66pts]
 TROOP5: 5 Militarum Tempestus Scions (45), 2 Hot-Shot Lasguns (2), 2 Plasmagun (14), Plasma pistol (5) <Astra Militarum> - [66pts]
 TROOP6: 5 Militarum Tempestus Scions (45), 2 Hot-Shot Lasguns (2), 2 Plasmagun (14), Plasma pistol (5) <Astra Militarum> - [66pts]
 ELITE1: 1 Commissar (31) <Astra Militarum> - [31pts] - WARLORD (Inspiring Leader)
 ELITE2: 4 Militarum Tempestus Command Squad (36), 4 Plasmagun (28) <Astra Militarum> - [64pts]
 ELITE3: 4 Militarum Tempestus Command Squad (36), 4 Plasmagun (28) <Astra Militarum> - [64pts]
 ELITE4: 5 Ratlings (35) <Astra Militarum> - [35pts]
 HS1: 6 Long Fangs (90), 5 Heavy bolter (50) <Space Wolves> - [140pts]
 HS2: 6 Long Fangs (90), 5 Heavy bolter (50) <Space Wolves> - [140pts]
 == Vanguard Detachment == Astra Militarum [279pts] +1CP
 HQ3: 1 Tempestor Prime (40), Tempestus Command Rod (0) <Astra Militarum> - [40pts]
 ELITE5: 4 Militarum Tempestus Command Squad (36), 4 Plasmagun (28) <Astra Militarum> - [64pts]
 ELITE6: 5 Ratlings (35) <Astra Militarum> - [35pts]
 ELITE7: 5 Ratlings (35) <Astra Militarum> - [35pts]
 ELITE8: 5 Ratlings (35) <Astra Militarum> - [35pts]
 ELITE9: 5 Ratlings (35) <Astra Militarum> - [35pts]
 ELITE10: 5 Ratlings (35) <Astra Militarum> - [35pts]
 == Spearhead Detachment == Astra Militarum, Space Wolves, Adeptus Ministorum [777pts] +1CP
 HQ4: 1 Tempestor Prime (40), Tempestus Command Rod (0) <Astra Militarum> - [40pts]
 TROOP7: 20 Conscripts (60) <Astra Militarum> - [60pts]
 TROOP8: 5 Militarum Tempestus Scions (45), 2 Hot-Shot Lasguns (2), 2 Plasmagun (14), Plasma pistol (5) <Astra Militarum> - [66pts]
 ELITE11: 6 Ratlings (42) <Astra Militarum> - [42pts]
 ELITE12: 4 Militarum Tempestus Command Squad (36), 4 Plasmagun (28) <Astra Militarum> - [64pts]
 FAST1 5 Seraphim Squad (55) 4 Inferno Pistols (48) 1 Plasma Pistol (7) <Adeptus Ministorum> - [110pts]
 HS3: 5 Retributor Squad (45), 4 Heavy bolter (40) <Adeptus Ministorum> - [85pts]
 HS4: 6 Long Fangs (90), 4 Heavy bolter (40), 1 Lascannon (25) <Space Wolves> - [155pts]

HS5: 6 Long Fangs (90), 4 Heavy bolter (40), 1 Lascannon (25) <Space Wolves> - [155pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Sweden
+ PLAYER 6: Daniel "Papa D" Hesselberg
+ PLAYER TOURNEYKEEPER PROFILE: daniel
+ ARMY FACTION: Chaos: Chaos Daemons
+ COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Chaos Daemons [806pts] +3CP
HQ1: 1 Changeling (100), (Psychic Powers - Bolt of Change) <Chaos Daemons> - [100pts] -
WARLORD (Inspiring Leader)
HQ2: 1 Herald (78), Staff of Change (5), (Psychic Powers - Bolt of Change) <Chaos Daemons> -
[83pts]
HQ3: 1 Herald (78), Staff of Change (5), (Psychic Powers - Bolt of Change) <Chaos Daemons> -
[83pts]
TROOP1: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP2: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP3: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP4: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP5: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP6: 10 Brimstones (20) <Chaos Daemons> - [20pts]
ELITE1: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE2: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE3: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE4: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE5: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE6: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
== Vanguard Detachment == Chaos Daemons [909pts] +1CP
HQ4: Belakor (240), (Psychic Powers - Warptime, Infernal Gaze) <Chaos Deamon> - [240pts]
HQ5: Demon Prince with Wings (170), Mark of Tzeentch (0), Wings, Pair of Talons (10),
Warpbolter (9), (Psychic Powers - Bolt of Change)
<Chaos Daemons> - [189pts]
TROOP7: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP8: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP9: 10 Brimstones (20) <Chaos Daemons> - [20pts]
ELITE7: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE8: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE9: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE10: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE11: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE12: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
== Patrol Detachment == Chaos Daemons [283pts] +0CP
HQ3: 1 Herald (78), Staff of Change (5), (Psychic Powers - Bolt of Change) <Chaos Daemons> -
[83pts]
TROOP10: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP11: 10 Brimstones (20) <Chaos Daemons> - [20pts]
TROOP12: 10 Brimstones (20) <Chaos Daemons> - [20pts]
ELITE13: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ELITE14: 1 Exalted flamer (70) <Chaos Daemons> - [70pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Sweden
+ PLAYER 7: Jony "the knife" Kaijankoski
+ PLAYER TOURNEYKEEPER PROFILE: Jony Kaijankoski
+ ARMY FACTION: YNNARI
+ COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 1997
+ ARMY FACTIONS USED: Ynnari, Craftworld, Drukhari
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Outrider Detachment == Ynnari, Drukhari and Craftworld [1201 Points] + 1 CP
HQ1: Yncarne, (Psychic Powers - Gaze of Ynnead, Word of the Phoenix) - [337pts]
FAST1: 12 Razorwing Flock <Ynnari> - [84pts]
FAST2: 12 Razorwing Flock <Ynnari> - [84pts]
FAST3: 12 Razorwing Flock <Ynnari> - [84pts]
FAST4: 12 Razorwing Flock <Ynnari> - [84pts]
FAST5: 12 Razorwing Flock <Ynnari> - [84pts]
FAST6: 12 Razorwing Flock <Ynnari> - [84pts]
HS1: 10 Dark Reapers (50) 10 Reaper Launchers (310) <Ynnari> - [360pts]
== Vanguard Detachment == Ynnari, Drukhari and Craftworld [796 Points] + 1 CP
HQ2: Farseer (106), Shuriken Pistol (0), Witchblade (7), (Psychic Powers - Doom, Guide)
<Ynnari> - [113pts]
HQ3: Yvraine, (Psychic Powers - Gaze of Ynnead, Word of the Phoenix) - [132pts]
ELITE1: Beastmaster (56), Agoniser (4), (Combat Drugs - Splintermind) <Ynnari> - [60pts] -
WARLORD (Inspiring Leader)
ELITE2: Beastmaster (56), Agoniser (4), (Combat Drugs - Grave Lotus) <Ynnari>- [60pts]
ELITE3: Beastmaster (56), Agoniser (4), (Combat Drugs - Hypex) <Ynnari> - [60pts]
FAST7: 11 Razorwing Flock <Ynnari> - [77pts]
FAST8: 11 Razorwing Flock <Ynnari> - [77pts]
NON FOC
FAST9: 11 Razorwing Flock <Ynnari> - [77pts]
FAST10: 10 Razorwing Flock <Ynnari> - [70pts]
FAST11: 10 Razorwing Flock <Ynnari> - [70pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: Sweden
+ PLAYER 8: Karl Abrahamsson
+ PLAYER TOURNEYKEEPER PROFILE: Karl abrahamsson
+ ARMY FACTION: Tyranids
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: [2000] pts
+ ARMY FACTIONS USED: Tyranid, Genestealer Cult
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Outrider Detachment == Tyranids [1253pts] +1CP
HQ1: 1 Hive Tyrant with Wings (170), Stranglethorn Cannon (38), Prehensile Pincer (1)
Monstrous Rending Claws (0), (Psychic Powers - The Horror, Catalyst) <Tyranids> - [209pts] -
Warlord (Tenacious Survivor)
FAST1: 1 Hive Crone (156) <Tyranid> - [156pts]
FAST2: 1 Hive Crone (156) <Tyranid> - [156pts]
FAST3: 1 Hive Crone (156) <Tyranid> - [156pts]
FAST4: 1 Hive Crone (156) <Tyranid> - [156pts]
FAST5: 1 Hive Crone (156) <Tyranid> - [156pts]
FAST6: 1 Hive Crone (156) <Tyranid> - [156pts]
HEAVY1: 1 Biovore (36) <Tyranid> - [36pts]
HEAVY2: 2 Biovore (36) <Tyranid> - [72pts]
== Supreme Command Detachment == Genestealer Cult [378pts] +1CP
HQ2: 1 Magos (73) Familiar (13), (Psychic Powers - Mass Hypnosis) <Genestealer Cult> - [86pts]
HQ3: 1 Magos (73), (Psychic Powers - Mass Hypnosis) <Genestealer Cult> - [73pts]
HQ4: 1 Magos (73), (Psychic Powers - Mass Hypnosis) <Genestealer Cult> - [73pts]
HQ5: 1 Magos (73), (Psychic Powers - Mass Hypnosis) <Genestealer Cult> - [73pts]
HQ6: 1 Magos (73), (Psychic Powers - Mind Control) <Genestealer Cult> - [73pts]
== Battalion Detachment == [369pts] +3CP
HQ7: 1 Magos (73), (Psychic Powers - Mind Control) <Genestealer Cult> - [73pts]
HQ8: 1 Magos (73), (Psychic Powers - Mind Control) <Genestealer Cult> - [73pts]
HQ9: 1 Magos (73), (Psychic Powers - Mind Control) <Genestealer Cult> - [73pts]
TROOP1: 10 Neophyte Hybrids (50) <Genestealer Cult> - [50pts]
TROOP2: 10 Neophyte Hybrids (50) <Genestealer Cult> - [50pts]
TROOP3: 10 Neophyte Hybrids (50) <Genestealer Cult> - [50pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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SWITZERLAND

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+ TEAM: SWITZERLAND

+ CAPTAIN: Sebastien "Vandir" Debons

+ PLAYER TOURNEYKEEPER PROFILE: Sébastien Debons, 1651

+ ARMY FACTION: Imperium

+ TOTAL COMMAND POINTS: 6

+ TOTAL ARMY POINTS: 1995pts

+ ARMY FACTIONS USED: Imperium, Adeptus Astartes, Dark Angels

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Vanguard Detachment == Adeptus Astartes - Dark Angels- [1243pts] +1CP

HQ1 : Azrael (180) <Dark Angels> <Deathwing> [180pts] – WARLORD (Tenacious Survivor) +1CP

HQ2 : Sammael on Corvex (183) <Dark Angels> <Ravenwing> [183pts]

ELITE1 : Dreadnought (70), Twin Autocannon (33), Twin lascannon (50) <Dark Angels> - [153pts]

ELITE2 : Dreadnought (70), Twin Autocannon (33), Twin lascannon (50) <Dark Angels> - [153pts]

ELITE3 : Dreadnought (70), Twin Autocannon (33), Twin lascannon (50) <Dark Angels> - [153pts]

ELITE4 : Dreadnought (70), Missile Launcher (25), Twin lascannon (50) <Dark Angels> - [145pts]

FAST ATTACK1: Ravenwing Darkshroud (128), Heavy Bolter (10) <Dark Angels> <Ravenwing> - [138pts]

FAST ATTACK2: Ravenwing Darkshroud (128), Heavy Bolter (10) <Dark Angels> <Ravenwing> - [138pts]

== Air Wing Detachment == Adeptus Astartes - Dark Angels- Ravenwing - [752pts] +1CP

FLYER 1: Ravenwing Dark Talon (180), Rift Cannon (0), 2 Hurricane Bolter (8.) <Dark Angels> <Ravenwing> - [188pts]

FLYER 2: Ravenwing Dark Talon (180), Rift Cannon (0), 2 Hurricane Bolter (8.) <Dark Angels> <Ravenwing> - [188pts]

FLYER 3: Ravenwing Dark Talon (180), Rift Cannon (0), 2 Hurricane Bolter (8.) <Dark Angels> <Ravenwing> - [188pts]

FLYER 4: Ravenwing Dark Talon (180), Rift Cannon (0), 2 Hurricane Bolter (8.) <Dark Angels> <Ravenwing> - [188pts]

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: SWITZERLAND
+ PLAYER 1 : Frédéric "BigFred" In-Albon
+ PLAYER TOURNEYKEEPER PROFILE: Frédéric In-Albon, 4330
+ ARMY FACTION: T'au Empire
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: T'au Empire, <Tau'n Sept>
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == T'au Empire <Tau'n Sept> - [726pts] +3CP
HQ1: Commander (76), 4 Fusion Blaster (4x21) <Tau'n Sept> - [160pts]
HQ2: Commander (76), 4 Fusion Blaster (4x21) <Tau'n Sept> - [160pts]
HQ3: Commander (76), 4 Fusion Blaster (4x21) <Tau'n Sept> - [160pts]
TROOP1 : Strike team (40), Shas'hui with Markerlight (3) <Tau'n Sept> - [43pts]
TROOP2 : Strike team (40), Shas'hui with Markerlight (3) <Tau'n Sept> - [43pts]
TROOP3 : Strike team (40), Shas'hui <Tau'n Sept> - [40pts]
ELITE1 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
ELITE2 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
ELITE3 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
ELITE4 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
ELITE5 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
== Vanguard Detachment == T'au Empire, <Tau'n Sept> [392pts] +1CP
HQ3 : Commander (76), 4 fusion Blaster (84) <Tau'n Sept> - [160pts]
HQ4 : Commander (76), 4 fusion Blaster (84) <Tau'n Sept> - [160pts]
ELITE6 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
ELITE7 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
ELITE8 : Firesight Marksman (21), Markerlight (3) <Tau'n Sept> - [24pts]
== Supreme command Detachment == T'au Empire, <Tau'n Sept> [880pts] +1CP
HQ5: Commander (76), 4 Fusion Blaster (4x21), 2 MV1 Gun drones (2x8) <Tau'n Sept> -
[176pts] WARLORD (Tenacious Survivor)
HQ6: Commander (76), 4 Fusion Blaster (4x21), 2 MV1 Gun drones (2x8) <Tau'n Sept> -
[176pts]
HQ7: Commander (76), 4 Fusion Blaster (4x21), 2 MV1 Gun drones (2x8) <Tau'n Sept> -
[176pts]
HQ8: Commander (76), 4 Fusion Blaster (4x21), 2 MV1 Gun drones (2x8) <Tau'n Sept> -
[176pts]
HQ9: Commander (76), 4 Fusion Blaster (4x21), 2 MV1 Gun drones (2x8) <Tau'n Sept> -
[176pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: SWITZERLAND
+ PLAYER 2: Nicolas ROSSATO "Isenheim"
+ PLAYER TOURNEYKEEPER PROFILE: Nicolas Rossato, 1663
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 1997pts
+ ARMY FACTIONS USED: Ynnari, Asuryani
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Spearhead Detachment <Shogun Boogie> == Ynnari [1996pts] + 1 CP
HQ1: 1 Autarch with swooping hawks wing (85), MandiBlasters(0), Force shield (8 ), Scorpion
chainsword (2) <Shogun Boogie>- [95pts] – WARLORD (Tenacious Survivor)
TRANSPORT1 : Wave serpent (107), 1 Shuriken cannon (12), 1 Twin Shuriken cannon (24), Spirit
Stone (10), <Shogun Boogie> - [153pts]
HS1: Falcon (174), Pulse laser (0), Bright Lance (20), Shuriken Cannon (12), <Shogun Boogie> -
[206pts]
TRANSPORT2 : Wave serpent (107), 1 Shuriken cannon (12), 1 Twin Shuriken cannon (24), Spirit
Stone (10), <Shogun Boogie> - [153pts]
HS2: Falcon (174), Pulse laser (0), Bright Lance (20), Shuriken Cannon (12), <Shogun Boogie> -
[206pts]
TRANSPORT3 : Wave serpent (107), 1 Shuriken cannon (12), 1 Twin Shuriken cannon (24), Spirit
Stone (10), <Shogun Boogie> - [153pts]
HS3: Falcon (174), Pulse laser (0), Bright Lance (20), Shuriken Cannon (12), <Shogun Boogie> -
[206pts]
TRANSPORT4 :Wave serpent (107), 1 Shuriken cannon (12), 1 Twin Shuriken cannon (24), Spirit
Stone (10), <Shogun Boogie> - [153pts]
FLYER1: Crimson Hunter (143), Pulse laser(0), 2 Bright Lance (40), <Shogun Boogie> - [183pts]
TRANSPORT5 : Wave serpent (107), 1 Shuriken cannon (12), 1 Twin Shuriken cannon (24), Spirit
Stone (10), <Shogun Boogie> - [153pts]
FLYER2: Crimson Hunter(143), Pulse laser(0), 2 Bright Lance (40) <Shogun Boogie> - [183pts]
TRANSPORT6 : Wave serpent (107), 1 Shuriken cannon (12), 1 Twin Shuriken cannon (24), Spirit
Stone (10), <Shogun Boogie> - [153pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: SWITZERLAND
+ PLAYER 3 : Tristan "Titi" Bourdeau
+ PLAYER TOURNEYKEEPER PROFILE: Titi, 1652
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 10
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Imperium, Adeptus Astartes <Ultramarines>
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Air Wing Detachment == Adeptus Astartes <Ultramarines> - [822pts] +1CP
FLYER 1: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2
Stormstrike Missile Launcher (42), 2 Hurricane Bolter (8.) <Ultramarines> - [274pts]
FLYER 2: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2
Stormstrike Missile Launcher (42), 2 Hurricane Bolter (8.) <Ultramarines> - [274pts]
FLYER 3: Stormraven Gunship (172), Twin Assault Cannon (35), Twin Heavy Bolter (17), 2
Stormstrike Missile Launcher (42), 2 Hurricane Bolter (8.) <Ultramarines> - [274pts]
== Super-Heavy Detachment == Adeptus Astartes <Ultramarines> - [1176pts] +3CP
LOW 1: Roboute Guilliman (360) <Ultramarines> - [360pts] - WARLORD (Tenacious Survivor)
+3CP
LOW 2: Terminus Ultra (400), Hunter Killer Missile (6), Storm Bolter (2) <Ultramarines> -
[408pts]
LOW 3: Terminus Ultra (400), Hunter Killer Missile (6), Storm Bolter (2) <Ultramarines> -
[408pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: SWITZERLAND
+ PLAYER 4 : Bertyl "Bertyl" CELERIER
+ PLAYER TOURNEYKEEPER PROFILE: Bertyl CELERIER, 1682
+ ARMY FACTION: Chaos
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1877 pts
+ ARMY FACTIONS USED: Chaos Daemons
+ TOTAL REINFORCEMENT POINTS: 123 pts
+++++
==Supreme Command Detachment== Chaos Daemons <Tzeentch> [592pts] +1 CP
HQ1 : The Changeling (100), Treason of Tzeentch (0), Boon of change (0) <Tzeentch> - [100pts]
HQ2 : Daemon Prince of chaos (146), Winged Daemon Prince (24), Pair of malefic talons (10),
Bolt of change (0) <Tzeentch> - [180pts]
HQ3 : Herald of Tzeentch on Disc (99), Staff of change (5), Bolt of change (0), Boon of change
(0) <Tzeentch> - [104pts]
HQ4 : Herald of Tzeentch on Disc (99), Staff of change (5), Bolt of change (0), Boon of change
(0) <Tzeentch> - [104pts]
HQ5 : Herald of Tzeentch on Disc (99), Staff of change (5), Treason of Tzeentch (0), Boon of
Change (0) <Tzeentch> - [104pts] - WARLORD (Tenacious Survivor)
==Battalion Detachment== Chaos Daemons [657pts] +3 CP
HQ6 : Daemon Prince of chaos (146), Winged Daemon Prince (24), Pair of malefic talons (10),
Bolt of change (0) <Tzeentch> - [180pts]
HQ7 : Herald of Tzeentch on Disc (99), Staff of change (5), Bolt of change (0), Boon of change
(0) <Tzeentch> - [104pts]
HQ8 : Herald of Tzeentch on Disc (99), Staff of change (5), Bolt of change (0), Boon of change
(0) <Tzeentch> - [104pts]
TROOP1 : Blue Horrors (5), 19 Pair of Brimstone Horrors (38) <Tzeentch> - [43pts]
TROOP 2 : Blue Horrors (5), 19 Pair of Brimstone Horrors (38) <Tzeentch> - [43pts]
TROOP 3 : Blue Horrors (5), 19 Pair of Brimstone Horrors (38) <Tzeentch> - [43pts]
ELITE 1 : Exalted Flamer (70) <Tzeentch> - [70pts]
ELITE 2 : Exalted Flamer (70) <Tzeentch> - [70pts]
==Vanguard Detachment== Chaos Daemons <Tzeentch> [628pts] +1 CP
HQ9 : Herald of Tzeentch on Disc (99), Staff of change (5), Treason of Tzeentch (0), Bolt of
change (0) <Tzeentch> - [104pts]
HQ10 : Herald of Tzeentch on Disc (99), Staff of change (5), Treason of Tzeentch (0), Bolt of
change (0) <Tzeentch> - [104pts]
ELITE 3 : Exalted Flamer (70) <Tzeentch> - [70pts]
ELITE 4 : Exalted Flamer (70) <Tzeentch> - [70pts]
ELITE 5 : Exalted Flamer (70) <Tzeentch> - [70pts]
ELITE 6 : Exalted Flamer (70) <Tzeentch> - [70pts]
ELITE 7 : Exalted Flamer (70) <Tzeentch> - [70pts]
ELITE 8 : Exalted Flamer (70) <Tzeentch> - [70pts]
ARMY REINFORCEMENT POINTS : 123pts
ARMY REINFORCEMENT FACTION : Chaos Daemons

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+ TEAM: SWITZERLAND
+ PLAYER 5 : Nicolas "Sven" Nambotin
+ PLAYER TOURNEYKEEPER PROFILE: Sven, 3421
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Imperium, Astra Militarum
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == Astra Militarum - Vostroyan & Militarum Tempestus Regiment
[840pts] +3CP
HQ1: Tempestor Prime (40), Chainsword, Rod <Militarum Tempestus> - [40pts]
HQ2: Tempestor Prime (40), Chainsword, Rod <Militarum Tempestus> - [40pts]
HQ3: Tempestor Prime (40), Chainsword, Rod <Militarum Tempestus> - [40pts]
TROOP1 : Conscript squad x21 <Vostroyan> - [63pts]
TROOP2 : Conscript squad x40 <Vostroyan> - [120pts]
TROOP3 : Conscript squad x40 <Vostroyan> - [120pts]
TROOP4: Militarum Tempestus Scions (45), 2 Plasma Gun (14), 2 Hot Shot Lasgun (2), Plasma
Pistol (5) <Militarum Tempestus> - [66pts]
TROOP5: Militarum Tempestus Scions (45), 2 Plasma Gun (14), 2 Hot Shot Lasgun (2), Plasma
Pistol (5) <Militarum Tempestus> - [66pts]
TROOP6: Militarum Tempestus Scions (45), 2 Plasma Gun (14), 2 Hot Shot Lasgun (2), Plasma
Pistol (5) <Militarum Tempestus> - [66pts]
ELITE1 : Militarum Tempestus Command Squad (36), 4 Plasma Gun (28.) <Militarum
Tempestus> - [64pts]
ELITE2 : Militarum Tempestus Command Squad (36), 4 Plasma Gun (28.) <Militarum
Tempestus> - [64pts]
ELITE3 : Militarum Tempestus Command Squad (36), 4 Plasma Gun (28.) <Militarum
Tempestus> - [64pts]
HS1: Heavy Weapon Team (12), 3 Mortars (15) <Vostroyan> - [27pts]
== Vanguard Detachment == Astra Militarum - Militarum Tempestus Regiment & Ordo
Praefectus [371pts] +1CP
HQ1 : Tempestor Prime (40), Chainsword, Rod <Militarum Tempestus> - [40pts]
HQ2 : Tempestor Prime (40), Chainsword, Rod <Militarum Tempestus> - [40pts]
ELITE1 : Commissar (30), Bolter (1) <Ordo Praefectus> - [31pts]
ELITE2 : Militarum Tempestus Command Squad (36), 4 Plasma Gun (28.) <Militarum
Tempestus> - [64pts]
ELITE3 : Militarum Tempestus Command Squad (36), 4 Plasma Gun (28.) <Militarum
Tempestus> - [64pts]
TROOP1: Militarum Tempestus Scions (45), 2 Plasma Gun (14), 2 Hot Shot Lasgun (2), Plasma
Pistol (5) <Militarum Tempestus> - [66pts]
TROOP2: Militarum Tempestus Scions (45), 2 Plasma Gun (14), 2 Hot Shot Lasgun (2), Plasma
Pistol (5) <Militarum Tempestus> - [66pts]
== Spearhead Detachment == Astra Militarum - Vostroyan Regiment & Officio Praefectus & Astra
Telepathica [789pts] +1CP
HQ1: Company Commander (30), Bolter (1) <Vostroyan> - [31pts]
HQ2: Commissar Yarrick <Ordo Praefectus> - [130pts]-WARLORD (Tenacious Survivor)
ELITE1 : Astropath (15), Lasplitol <Scholastica Psykana> Psyker (Psychic Barrier) - [15pts]
ELITE2 : Astropath (15), Lasplitol <Scholastica Psykana> Psyker (Terrifying Visions) - [15pts]
HS1 : Wyverns (85), Heavy Bolter (8.) <Vostroyan> - [93pts]
HS2 : Wyverns (85), Heavy Bolter (8.) <Vostroyan> - [93pts]
HS3 : Wyverns (85), Heavy Bolter (8.) <Vostroyan> - [93pts]
HS4 : Wyverns (85), Heavy Bolter (8.) <Vostroyan> - [93pts]

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HS5 : Wyverns (85), Heavy Bolter (8.) <Vostroyan> - [93pts]
HS6 : Manticore (125), Heavy Bolter (8.) <Vostroyan> - [133pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: SWITZERLAND + PLAYER 6: Matthieu PORCHET "Altahyr"
+ PLAYER TOURNEYKEEPER PROFILE: Matthieu Porchet, 4323
+ ARMY FACTION: Necrons
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTIONS USED: Necrons <Matt Ward Dynasty>
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment == <Matt Ward Dynasty> [1219pts] + 3 CP
HQ1: Illuminor Szeras (143) <Matt Ward Dynasty> - [143] - WARLORD (Inspiring Leader)
HQ2: Lord (73), Warscythe (11) <Matt Ward Dynasty> - [84]
Troop1: 10 Immortals (170), Tesla Carabine (0) <Matt Ward Dynasty> - [170]
Troop2: 10 Immortals (170), Tesla Carabine (0) <Matt Ward Dynasty> - [170]
Troop3: 10 Immortals (170), Tesla Carabine (0) <Matt Ward Dynasty> - [170]
Troop4: 10 Immortals (170), Tesla Carabine (0) <Matt Ward Dynasty> - [170]
FA1: 8 Canoptek Scarabs (104) <Matt Ward Dynasty> - [104]
FA2: 8 Canoptek Scarabs (104) <Matt Ward Dynasty> - [104]
FA3: 8 Canoptek Scarabs (104) <Matt Ward Dynasty> - [104]
== Outrider Detachment == <Matt Ward Dynasty> [781pts] + 1 CP
HQ3: Lord (73), Voidblade (6) <Matt Ward Dynasty> - [79]
FA4: 9 Canoptek Scarabs (117) <Matt Ward Dynasty> - [117]
FA5: 9 Canoptek Scarabs (117) <Matt Ward Dynasty> - [117]
FA6: 9 Canoptek Scarabs (117) <Matt Ward Dynasty> - [117]
FA7: 9 Canoptek Scarabs (117) <Matt Ward Dynasty> - [117]
FA8: 9 Canoptek Scarabs (117) <Matt Ward Dynasty> - [117]
FA9: 9 Canoptek Scarabs (117) <Matt Ward Dynasty> - [117]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: SWITZERLAND
+ PLAYER 7: Benjamin Sabatier "Ashanys"
+ PLAYER TOURNEYKEEPER PROFILE: Ashanys, 4314
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS:1994pts
+ ARMY FACTIONS USED: Adeptus Astartes, Grey Knights
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Vanguard Detachment == Grey Knights [750 Points] + 1 CP
HQ1: 1 Lord Kaldor Draigo (Smite, Gate on Infinity, Purge Soul) <Grey Knights> - [240pts] –
WARLORD (Tenacious Survivor)
ELITE1: Dreadnought (Smite) (87), Twin autocannon (33), Twin lascannon (50) <Grey Knights> -
[170pts]
ELITE2: Dreadnought (Smite) (87), Twin autocannon (33), Twin lascannon (50) <Grey Knights> -
[170pts]
ELITE3: Dreadnought (Smite) (87), Twin autocannon (33), Twin lascannon (50) <Grey Knights> -
[170pts]
== Air Wing Detachment == Grey Knights [1244 Points] + 1 CP
FLYER1: Storm Raven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2
Stormstrike missile launchers (42), 2 Hurricane Bolters(8.) <Grey Knights> - [311pts]
FLYER2: Storm Raven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2
Stormstrike missile launchers (42), 2 Hurricane Bolters(8.) <Grey Knights> - [311pts]
FLYER3: Storm Raven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2
Stormstrike missile launchers (42), 2 Hurricane Bolters(8.) <Grey Knights> - [311pts]
FLYER4: Storm Raven Gunship (172), Twin Assault Cannon (35), Twin Multi-Melta (54), 2
Stormstrike missile launchers (42), 2 Hurricane Bolters(8.) <Grey Knights> - [311pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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TURKEYFRANCE

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+ TEAM: TURKEY
+ PLAYER 1: Işık "pizzaguardian" Belül (Captain)
+ PLAYER TOURNEYKEEPER PROFILE: 1221
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 5 CP
+ TOTAL ARMY POINTS: 1997
+ ARMY FACTIONS USED: Adeptus Custodes + Adepstus Ministorum+Adeptus Mechanicus
<Mars> + Officio Assassinorum
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Spearhead Detachment == 1 CP <Mars>
Hq1: Belisarius Cawl [250]
HS1: 2 Kastellan Robots (130), 6 Heavy Phosphor Blasters (90) [220]
HS2: 3 Kastellan Robots (195), 9 Heavy Phosphor Blasters (135) [330]
HS3: 3 Kastellan Robots (195), 9 Heavy Phosphor Blasters (135) [330]
==Vanguard Detachment == 1 CP - Imperium Detachment
Hq2: Celestine (150), 2x Geminae(100) [250]
Elite 1: Cybernatica Datasmith [52]
Elite 2: Culexus Assassin[85]
Elite 3: Culexus Assassin[85]
Troops 1: 7 Custodian Guard (280), 2xGuardian Spears (24),1x Custodes Vexilla+Power
Knife+Storm Shield(35), 4 x Shield+Sentinel Blade(Shield-Captain)(56) [395]
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+ TEAM: TURKEY
+ PLAYER 2: Görkem "Magni" Demircioğlu
+ PLAYER TOURNEYKEEPER PROFILE: 4353
+ ARMY FACTION: Ultramarines
+ TOTAL COMMAND POINTS: 9 CP
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: Adeptus Astartes <Ultramarines>
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Battalion Detachment == Adeptus Astartes - Ultramarines Chapter [1640 Points] +3 CP
HQ1: Techmarine (58), Chainsword (0), Servo-arm (12), Boltgun (0) - [70pts]
HQ1 DT: Razorback (65), Twin Lascannon (50), Storm bolter (2), Hunter-killer missile (6) -
[123pts]
HQ2: Techmarine (58), Chainsword (0), Servo-arm (12), Boltgun (0) - [70pts]
HQ2 DT: Razorback (65), Twin Lascannon (50), Storm bolter (2), Hunter-killer missile (6) -
[123pts]
Troop1: 5 man Scout Squad (55), 5x Boltgun (0) - [55pts]
Troop1 DT: Razorback (65), Twin Assault Cannon (35), Storm bolter (2), Hunter-killer missile (6)
- [108pts]
Troop2: 5 man Scout Squad (55), 5x Boltgun (0) - [55pts]
Troop2 DT: Razorback (65), Twin Assault Cannon (35), Storm bolter (2), Hunter-killer missile (6)
- [108pts]
Troop3: 5 man Scout Squad (55), 5x Boltgun (0) - [55pts]
Troop3 DT: Razorback (65), Twin Assault Cannon (35), Storm bolter (2), Hunter-killer missile (6)
- [108pts]
Troop4: 5 man Scout Squad (55), 5x Boltgun (0) - [55pts]
Troop4 DT: Razorback (65), Twin Assault Cannon (35), Storm bolter (2), Hunter-killer missile (6)
- [108pts]
Elite1: 2 man Company Veterans Squad (32), 2x Boltgun (0) - [32pts]
Elite1 DT: Razorback (65), Twin Assault Cannon (35), Storm bolter (2), Hunter-killer missile (6) -
[108pts]
HS1: Whirlwind (90), Whirlwind Castellan Launcher (25), Storm bolter (2), Hunter-killer missile
(6) - [123pts]
HS1 DT: Razorback (65), Twin Assault Cannon (35), Storm bolter (2), Hunter-killer missile (6) -
[108pts]
HS2: Whirlwind (90), Whirlwind Castellan Launcher (25), Storm bolter (2), Hunter-killer missile
(6) - [123pts]
HS2 DT: Razorback (65), Twin Assault Cannon (35), Storm bolter (2), Hunter-killer missile (6) -
[108pts]
== Super-Heavy Auxilliary Detachment == Adeptus Astartes - Ultramarines Chapter [360 Points]
+0 CP
LOW1: Roboute Guilliman - [360pts] - WARLORD (Tenacious Survivor) +3 CP
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+ TEAM: TURKEY
+ PLAYER 3: Gökhan "Fury" Sağlam
+ PLAYER TOURNEYKEEPER PROFILE: 4243
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 7 CP
+ TOTAL ARMY POINTS: 1997
+ ARMY FACTIONS USED: Grey Knights + Inquisition
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Battalion Detachment == 3 CP<Grey Knights> + Inquisition
Hq1: Draigo [240] WARLORD(Tenacious Survivor) + (Purge Soul+ Gate of Infinity)
Hq2:Inquisitor(55),Needle Pistol(2),Power Maul(4),Psyker(0), <Malleus>[61] (Terrify)
Hq3:Inquisitor(55),Needle Pistol(2),Power Maul(4),Psyker(0), <Malleus>[61] (Terrify)
Troops1: Strike Squad (95), 5x Storm Bolter(10), 4x facillions(0), 1 Daemon Hammer
(Justicar)(13)[118] (Gate of Infinity)
Troops2: Strike Squad (95), 5x Storm Bolter(10), 4x facillions(0), 1 Daemon Hammer
(Justicar)(13)[118] (Gate of Infinity)
Troops3: Strike Squad (95), 5x Storm Bolter(10), 4x facillions(0), 1 Daemon Hammer
(Justicar)(13)[118] (Gate of Infinity)
Troops4: Strike Squad (95), 5x Storm Bolter(10), 4x facillions(0), 1 Halberd (Justicar)(0)[105]
(Gate of Infinity)
Troops5: Strike Squad (95), 5x Storm Bolter(10), 4x facillions(0), 1 Halberd (Justicar)(0)[105]
(Gate of Infinity)
Troops6: Strike Squad (95), 5x Storm Bolter(10), 4x facillions(0), 1 Halberd (Justicar)(0)[105]
(Gate of Infinity)
== Air Wing Detachment == 1CP <Grey Knights>
Flyer 1: Stormraven (172),2x Hurricane Bolter (8pts), 2x Stormstrike Missile Launcher (42pts),
Twin Lascannon (50pts), Typhoon Missile Launcher (50pts) [322]
Flyer 2: Stormraven (172),2x Hurricane Bolter (8pts), 2x Stormstrike Missile Launcher (42pts),
Twin Lascannon (50pts), Typhoon Missile Launcher (50pts) [322]
Flyer 3: Stormraven (172),2x Hurricane Bolter (8pts), 2x Stormstrike Missile Launcher (42pts),
Twin Lascannon (50pts), Typhoon Missile Launcher (50pts) [322]

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+ TEAM: TURKEY
+ PLAYER 4: Oryan "Alezya" Ogutgen
+ PLAYER TOURNEYKEEPER PROFILE: 4312
+ ARMY FACTION: Chaos
+ TOTAL COMMAND POINTS:6 CP
+ TOTAL ARMY POINTS: 2000(1969+31)
+ ARMY FACTIONS USED: Heretic Astartes(Thousand Sons)+ Questor Traitoris
+ TOTAL REINFORCEMENT POINTS: 31
+++++
== Super Heavy Detachment == 3 CP (Chaos)
LoW1: Magnus the Red [415] WARLORD(Tenacious Survivor)(All Dark Hereticus Powers)
LoW2: Renegade Knights(320),Heavy Stubber(4),Avenger Gattling Cannon(95),Heavy
Flamer(17) ,Avenger Gattling Cannon(95),Heavy Flamer(17) [548]
LoW3: Renegade Knights(320),Heavy Stubber(4),Avenger Gattling Cannon(95),Heavy
Flamer(17), Rapid-fire Battle Cannon(100),Heavy Stubber(4)[540]
LoW4: Renegade Knights(320),Heavy Stubber(4),Avenger Gattling Cannon(95),Heavy
Flamer(17),Reaper Chainsword(30)[466]
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+ TEAM: TURKEY
+ PLAYER 5: Giorgio "Arcivampiro" Testanera
+ PLAYER TOURNEYKEEPER PROFILE: 1586
+ ARMY FACTION: Chaos Demons
+ TOTAL COMMAND POINTS: 7 CP
+ TOTAL ARMY POINTS: 2000 (1923+77)
+ ARMY FACTIONS USED: Chaos Demons
+ TOTAL REINFORCEMENT POINTS: 77
+++++
== Battalion Detachment == 3 CP Daemon (705 points)
HQ1: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Tzeentch (0), Bolt of change (0) [189pts]
HQ2: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Tzeentch (0), Bolt of change (0) [189pts]
HQ3: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Tzeentch (0) , Bolt of change (0) [189pts]
TR1:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
TR2:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
TR3:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
TR4:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
TR5:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
TR6:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
== Supreme Command Detachment == 1 CP Daemon (945 points)
HQ4: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Nurgle (0) , Fleshy abundance (0) [189pts]
HQ5: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Nurgle (0) , Fleshy abundance (0) [189pts]
HQ6: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Nurgle (0) , Fleshy abundance (0) [189pts]
HQ7: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Nurgle (0) , Fleshy abundance (0) [189pts]
HQ8: Daemon Prince of Chaos with Wings (170), 2x Malefic talon (10), Warp bolter (9), Mark of
Nurgle (0) , Fleshy abundance (0) [189pts]
== Patrol Detachment == 0 CP Daemon (273 points)
HQ9: Herald of Tzeentch on Disc (99), Staff of Change (5), Bolt of Change (0), Treason of
Tzeentch (0)[104pts]
HQ10: The Changeling, Bolt of change(0) [100pts] – WARLORD (Inspiring Leader)
TR7:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
TR8:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
TR9:Horrors, Blue Horror (5), Pair of Brimstone Horrors x 9 (18) [23pts]
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+ TEAM: TURKEY
+ PLAYER 6: Nicolas "Man-X" Fortin
+ PLAYER TOURNEYKEEPER PROFILE: 1851
+ ARMY FACTION: Aeldari
+ TOTAL COMMAND POINTS: 4 CP
+ TOTAL ARMY POINTS: 2000
+ ARMY FACTIONS USED: Ynnari + Asuryani <Turk-Han>
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Spearhead Detachment == Ynnarii [1616pts] +1 Command Point
HQ1 : Farseer (106) Whichblade (7) Guide (0) Doom (0) [113pts]
HQ2 : "Singing in" Yvraine (132) Words of the Phoenix (0) Ancestor's Grace (0) [132pts] -
WARLORD (Inspiring Leader)-
Flyer 1: Hemlock Jetfighter (211) Council/Reaveal (0) [211]
Heavy Support 1 : 10 Dark Reapers (50) 9 Reaper Launcher (279) 1 Exarch (0) Aeldarii Missile
Launcher (25) [354pts]
Heavy Support 2 : 10 Dark Reapers (50) 9 Reaper Launcher (279) 1 Exarch (0) Aeldarii Missile
Launcher (25) [354pts]
Heavy Support 3 : 8 Dark Reapers (40) 7 Reaper Launcher (217) 1 Exarch (0) Tempestas
Launcher (38) [295pts]
Dedicated Transport 1 : Wave Serpent (107) Twin-Linked Bright Lances (40) Twin-Linked
Shuriken Catapults (10) [157pts]
== Fortification Network = Neutral [384 points]
Fortification 1 : Imperial Bastion (160) 4 Heavy Bolters (32) [192pts]
Fortification 2 : Imperial Bastion (160) 4 Heavy Bolters (32) [192pts]
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+ TEAM: TURKEY
+ PLAYER 7: Florian "Yrian" Leduc
+ PLAYER TOURNEYKEEPER PROFILE: 1206
+ ARMY FACTION: T'au Empire
+ TOTAL COMMAND POINTS: 6 CP
+ TOTAL ARMY POINTS: 1999
+ ARMY FACTIONS USED: T'au Empire <T'au Sept>
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Supreme Command Detachment == T'AU EMPIRE - T'AU SEPT [884 pts] +1 CP
HQ1 : Commander (76), 4 Fusion Blasters (84), 2 MV-1 gun drones (16) : [176]
HQ2 : Commander (76), 4 Fusion Blasters (84), 2 MV-1 gun drones (16) : [176]
HQ3 : Commander (76), 4 Fusion Blasters (84), 2 MV-1 gun drones (16) : [176]
HQ4 : Commander (76), 4 Fusion Blasters (84), 2 MV-1 gun drones (16) : [176]
HQ5 : Commander (76), 3 Missiles Pods (72), Advanced Targetting System (8.) : [156]
ELITE1 : Firesight Marksmen (21), Markelight (3) : [24]
== Outrider Detachment == T'AU EMPIRE - T'AU SEPT [696 pts] +1 CP
HQ6 : Commander (76), 3 Missiles Pods (72), Advanced Targetting System (8.) : [156]
HQ7 : Commander (76), 3 Missiles Pods (72), Advanced Targetting System (8.) : [156]
FA1 : 8 MV-1 gun drones (64) : [64]
FA2 : 8 MV-1 gun drones (64) : [64]
FA3 : 8 MV-1 gun drones (64) : [64]
FA4 : 8 MV-1 gun drones (64) : [64]
FA5 : 8 MV-1 gun drones (64) : [64]
FA6 : 8 MV-1 gun drones (64) : [64]
== Vanguard Detachment == T'AU EMPIRE - T'AU SEPT [419 pts] +1 CP
HQ8 : Commander (76), 2 Missiles Pods (48), Advanced Targetting System (8.), Drone Controller
(5) : [137]
HQ9 : Ethereal with Hoverdrone (50) : [50] - WARLORD (Inspiring Leader)
ELITE2 : Firesight Marksmen (21), Markelight (3) : [24]
ELITE3 : Firesight Marksmen (21), Markelight (3) : [24]
ELITE4 : Firesight Marksmen (21), Markelight (3) : [24]
ELITE5 : Firesight Marksmen (21), Markelight (3) : [24]
FA7 : 8 MV-1 gun drones (64)
FA8 : 9 MV-1 gun drones (72)
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+ TEAM: TURKEY
+ PLAYER 8: Mathieu "Fogia" Decalonne
+ PLAYER TOURNEYKEEPER PROFILE: 4418
+ ARMY FACTION: Astra Militarum
+ TOTAL COMMAND POINTS: 10 CP
+ TOTAL ARMY POINTS: 1999
+ ARMY FACTIONS USED: Astra Militarum <Cadia>+ Astra Telepathica
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Battalion Detachment == Astra Militarum and Astra Telepathica [1188 pts] +3 CP
HQ1: Lord Castellán Creed - [70pts] +2 CP<Cadian> - WARLORD (Inspiring Leader)
HQ2: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Gaze of the Emperor - [40pts]
HQ3: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Gaze of the Emperor - [40pts]
Troop1: 50 Conscripts (150) <Cadian> - [150]
Troop2: 50 Conscripts (150) <Cadian> - [150]
Troop3: 50 Conscripts (150) <Cadian> - [150]
Troop4: 50 Conscripts (150) <Cadian> - [150]
Troop5: 50 Conscripts (150) <Cadian> - [150]
Troop6: 50 Conscripts (150) <Cadian> - [150]
Elite1: Commissar (30), Bolt pistol (1) - [31pts]
Elite2: Commissar (30), Bolt pistol (1) - [31pts]
Elite3: Commissar (30), Bolt pistol (1) - [31pts]
Elite4: Astropath (15), Laspistol (0), Psychic Barrier - [15pts]
Elite5: Astropath (15), Laspistol (0), Psychic Barrier - [15pts]
Elite6: Astropath (15), Laspistol (0), Psychic Barrier - [15pts]
== Vanguard Detachment == Astra Militarum and Astra Telepathica [611pts] +1 CP
HQ4: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Gaze of the Emperor - [40pts]
HQ5: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Gaze of the Emperor - [40pts]
Elite7: Astropath (15), Laspistol (0), Terryfying Visions - [15pts]
Elite8: Astropath (15), Laspistol (0), Terryfying Visions - [15pts]
Elite9: Astropath (15), Laspistol (0), Terryfying Visions - [15pts]
Elite10: Astropath (15), Laspistol (0), Gaze of the Emperor - [15pts]
Elite11: Astropath (15), Laspistol (0), Gaze of the Emperor - [15pts]
Elite12: Astropath (15), Laspistol (0), Gaze of the Emperor - [15pts]
Troop7: 50 Conscripts (150) <Cadian> - [150]
Troop8: 50 Conscripts (150) <Cadian> - [150]
Troop9: 47 Conscripts (150) <Cadian> - [141]
== Supreme Command Detachment == Astra Telepathica [200pts] +1 CP
HQ6: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Psychic Barrier - [40pts]
HQ7: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Psychic Barrier - [40pts]
HQ8: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Psychic Barrier - [40pts]
HQ9: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Psychic Barrier - [40pts]
HQ10: Primaris Psyker (28), Force Stave (12), Terryfying Visions, Psychic Barrier - [40pts]

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UKRAINE

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+ TEAM: UKRAINE

+ PLAYER 1: Dmitry Ivanov

+ PLAYER TOURNEYKEEPER PROFILE: Dmitry Ivanov, 1693

+ ARMY FACTION: T'au Empire

+ TOTAL COMMAND POINTS: 5

+ TOTAL ARMY POINTS: 2000 pts

+ TOTAL REINFORCEMENT POINTS: Not Applicable

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== Supreme Command Detachment == T'au empire – T'au sept [865 Points] +1CP

HQ1: 1 Commander Shadowsun <T'AU sept> - [167pts]

HQ2: 1 Commander (76), Advanced targeting system (8), 3x Missile pod (72), 2x MV7 Marker Drone (20) <T'AU sept> - [176pts]

HQ3: 1 Commander (76), Advanced targeting system (8), 3x Missile pod (72), 2x MV7 Marker Drone (20) <T'AU sept> - [176pts]

HQ4: 1 Commander (76), Advanced targeting system (8), 3x Missile pod (72), 2x MV7 Marker Drone (20) <T'AU sept> - [176pts]

HQ5: 1 Coldstar Commander (90), High-output burst cannon (20), Shield generator (8), Advanced targeting system (8), Missile pod (24), 2x MV7 Marker Drone (20) <T'AU sept> - [170pts]

== Outrider Detachment == T'au empire – T'au sept [1135 Points] + 1 CP

HQ6: 1 Ethereal <T'AU sept> - [45pts] – WARLORD (Inspiring Leader)

HQ7: 1 Cadre Fireblade (39), Markerlight (3), Photon grenades (0), Pulse rifle (0) <T'AU sept> - [42pts]

FA1: 11 Tactical Drones, 11 MV1 Gun Drone (88) <T'AU sept> - [88pts]

FA2: 11 Tactical Drones, 11 MV1 Gun Drone (88) <T'AU sept> - [88pts]

FA3: 11 Tactical Drones, 11 MV1 Gun Drone (88) <T'AU sept> - [88pts]

FA4: 11 Tactical Drones, 11 MV1 Gun Drone (88) <T'AU sept> - [88pts]

FA5: 10 Tactical Drones, 11 MV1 Gun Drone (80) <T'AU sept> - [80pts]

HS1: 3 battlesuits XV88 Broadside Battlesuits unit <T'AU sept> - [616pts]

- 1 Broadside Shas'ui (80), Heavy rail rifle (63), Seeker missile (5), Velocity tracker (2), 2 Smart missile system (40)

- 1 Broadside Shas'ui (80), Heavy rail rifle (63), Seeker missile (5), Counterfire defence system (5), 2 Smart missile system (40)

- 1 Broadside Shas'vre (80), Heavy rail rifle (63), Seeker missile (5), Drone controller (5), 2 Smart missile system (40)

- 2 MV8 Missile Drone (40)

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: UKRAINE
+ PLAYER 2: VLADYSLAV PAVLOV
+ PLAYER TOURNEYKEEPER PROFILE: 1696
+ ARMY FACTION: Imperium - - Adeptus Ministroum, Officio Assosinorium, Questor Imperialis
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 1997 pts
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Vanguard Detachment == Imperium - Adeptus Ministroum, Officio Assosinorium +1CP
[435pts]
HQ1: Celestine (150), 2x Geminae Superia (100) [250 pts] - WARLORD (Legendary fighter)
Elite1: Sister Dialogus - Adeptus Ministroum [15pts]
Elite2: Cullexus assassin - Officio Assosinorium [85pts]
Elite3: Cullexus assassin - Officio Assosinorium [85pts]
== Super-Heavy Detachment == Imperium - Questor Imperialis +3CP [1562pts]
LOW1: Knight Crusader (320), Avenger gatling cannon (95), Heavy flamer (17), 2*Heavy stubber
(8), Rapid-fire battle cannon (100) [540pts]
LOW2: Knight Crusader (320), Avenger gatling cannon (95), Heavy flamer (17), 2*Heavy stubber
(8), Rapid-fire battle cannon (100) [540pts]
LOW3: Knight Warden (320), Avenger gatling cannon (95), Heavy flamer (17), Heavy stubber
(4), Ironstorm missile pod (16), Reaper chainsword (30) [482pts]
ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ Team: Ukraine
+ Player 3: Iurii Blokhin
+ Player Tourneykeeper profile: 2095
+ Army Faction: Imperium
+ Total Command points: 5
+ Total Army points: 2000 pts
+ Army factions used: Blood Angels
+ Total reinforcement points: 0
+++++
== Air Wing Detachment == Blood Angels [1244] +1 CP
Flyer1: Stormraven Gunship (172), 2 Stormstrike missile launcher (42), Twin assault cannon
(35), Twin multi-melta (54), 2 Hurricane bolter (8)<Blood Angels> [311]
Flyer2: Stormraven Gunship (172), 2 Stormstrike missile launcher (42), Twin assault cannon
(35), Twin multi-melta (54), 2 Hurricane bolter (8)<Blood Angels> [311]
Flyer3: Stormraven Gunship (172), 2 Stormstrike missile launcher (42), Twin assault cannon
(35), Twin multi-melta (54), 2 Hurricane bolter (8)<Blood Angels> [311]
Flyer4: Stormraven Gunship (172), 2 Stormstrike missile launcher (42), Twin assault cannon
(35), Twin multi-melta (54), 2 Hurricane bolter (8)<Blood Angels> [311]
== Spearhead Detachment == Blood Angels [756] +1 CP
HQ1: Commander Dante <Blood Angels> [215]
HQ2: Captain (77), Master-crafted boltgun (3), Power sword (4) <Blood Angels> [81] –
WARLORD (Tenacious Survivor)
HS1: 5 man Devastator Squad (65), 4 Lascannon (100), Armorium Cherub (5) <Blood Angels> -
[170pts]
HS2: 5 man Devastator Squad (65), 3 Lascannon (75), Armorium Cherub (5) <Blood Angels> -
[145pts]
HS3: 5 man Devastator Squad (65), 3 Lascannon (75), Armorium Cherub (5) <Blood Angels> -
[145pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ Team: Ukraine
+ Player 5: Karsten Henriksen
+ Player Tourneykeeper profile: 107
+ Army Faction: Chaos Daemons
+ Total Command points: 7
+ Total Army points: 2000 pts.
+ Total reinforcement points: 69
+++++
== Battalion Detachment == Daemon <Tzeentch> [582] +3 CP
HQ1: The Changeling [100]
HQ2: Herald of Tzeentch on Disc(99), Staff of Change(5) - [104] (Psychic powers: Boon of
Change, Treason of Tzeentch)
HQ3: Be'Lakor - [240] - Warlord (Tenacious Survivor) (Psychic powers: Infernal Gaze, Warp Time)
Troop1: 9 Brimstone Horrors(18), 1 Blue Horror(5) - [23]
Troop2: 9 Brimstone Horrors(18), 1 Blue Horror(5) - [23]
Troop3: 9 Brimstone Horrors(18), 1 Blue Horror(5) - [23]
Troop4: 9 Brimstone Horrors(18), 1 Blue Horror(5) - [23]
Troop5: 9 Brimstone Horrors(18), 1 Blue Horror(5) - [23]
Troop6: 9 Brimstone Horrors(18), 1 Blue Horror(5) - [23]
== Supreme Detachment == Daemon <Tzeentch> [900] +1 CP
HQ4: Daemon Prince of Tzeentch, Malefic Talons pair(10) - [180] (Psychic powers: Boon of
Change)
HQ5: Daemon Prince of Tzeentch, Malefic Talons pair(10) - [180] (Psychic powers: Boon of
Change)
HQ6: Daemon Prince of Tzeentch, Malefic Talons pair(10) - [180] (Psychic powers: Boon of
Change)
HQ7: Daemon Prince of Tzeentch, Malefic Talons pair(10) - [180] (Psychic powers: Boon of
Change)
HQ8: Daemon Prince of Tzeentch, Malefic Talons pair(10) - [180] (Psychic powers: Boon of
Change)
== Patrol Detachment == Daemon <Tzeentch> [449] +0 CP
HQ9: Daemon Prince of Tzeentch, Malefic Talons pair(10) - [180] (Psychic powers: Boon of
Change)
HQ10: Daemon Prince of Tzeentch, Malefic Talons pair(10) - [180] (Psychic powers: Boon of
Change)
Troop7: 9 Brimstone Horrors(18), 1 Blue Horror(5) - [23]
Troop8: 14 Brimstone Horrors(32), 1 Blue Horror(5) - [37]
Troop9: 14 Brimstone Horrors(32), 1 Blue Horror(5) - [37]
ARMY REINFORCEMENT POINTS : 69 pts
ARMY REINFORCEMENT FACTION: Chaos Daemons

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+ Team: Ukraine

+ Player 5: Andrey Mocharskyy

+ Player Tourneykeeper profile: 1699

+ Army Faction: Adeptus Astartes - Dark Angels, Grey Knights

+ Total Command points: 7

+ Total Army points: 1997 pts.

+ Army Factions Used: Dark Angels, Grey Knights

+ Total reinforcement points: Not Applicable

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== Battalion Detachment == Adeptus Astartes - Dark Angels, Grey Knights [1997] +3 CP

HQ1: Azrael <Dark Angels> - [180] - WARLORD (Tenacious Survivor) + 1 CP

HQ2: Primaris Lieutenant (70), power sword (4) <Dark Angels> - [74]

Troop1: 10 Strike Squad (190), 8 nemesis force falchions (0), 8 storm bolter (16), 2 psilencer (8) <Grey Knights> - [214] (Psychic powers: Gate of Infinity)

Troop2: 5 Strike Squad (95), 4 nemesis force falchions (0), 4 storm bolter (8), 1 psilencer (4) <Grey Knights> - [107] (Psychic powers: Gate of Infinity)

Troop3: 5 Strike Squad (95), 4 nemesis force falchions (0), 4 storm bolter (8), 1 psilencer (4) <Grey Knights> - [107] (Psychic powers: Gate of Infinity)

Elite1: Venerable Dreadnought (90), twin autocannon (33), twin lascannon (50) <Dark Angels> - [173]

Elite2: Venerable Dreadnought (90), twin autocannon (33), twin lascannon (50) <Dark Angels> - [173]

Elite3: Venerable Dreadnought (90), twin autocannon (33), twin lascannon (50) <Dark Angels> - [173]

Elite4: Venerable Dreadnought (90), twin autocannon (33), twin lascannon (50) <Dark Angels> - [173]

Elite5: Venerable Dreadnought (90), twin autocannon (33), twin lascannon (50) <Dark Angels> - [173]

HS1: Nemesis Dreadknight (130), dreadfist (25), nemesis great sword (10), heavy psycannon (30), gatling psilencer (20), teleporter (10) <Grey Knights> - [225] (Psychic powers: Gate of Infinity)

HS2: Nemesis Dreadknight (130), dreadfist (25), nemesis great sword (10), heavy psycannon (30), gatling psilencer (20), teleporter (10) <Grey Knights> - [225] (Psychic powers: Gate of Infinity)

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Ukraine
+ PLAYER 6: Dante
+ PLAYER TOURNEYKEEPER PROFILE: 4168
+ ARMY FACTION: Aeldari
+ Total Command points: 6
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Craftworlds Aeldari Asuryani
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Battalion Detachment ==Craftworld– Ultanash Shelwe [1808] + 3 CP
HQ1: 1 Maugan Ra – WARLORD[Tenacious Survivor] [159]
HQ1 DT: Wave Serpent(107),Shuriken Cannon(12),Twin Aeldari Missile Launcher(50)< Ultanash
Shelwe > - [169]
HQ2: 1 Autarch with a warp jump generator (73),banshee mask(0),forceshield(8),power
sword(4) < Ultanash Shelwe > - [85]
HQ2 DT: Wave Serpent(107),Shuriken Cannon(12),Twin Aeldari Missile Launcher(50)< Ultanash
Shelwe > - [169]
Troops1: 10 Guardian Defenders(80) < Ultanash Shelwe > - [80]
Troops1 DT: Wave Serpent(107),Shuriken Cannon(12),Twin Aeldari Missile Launcher(50)<
Ultanash Shelwe > - [169]
Troops2: 10 Guardian Defenders (80) < Ultanash Shelwe > - [80]
Troops2 DT: Wave Serpent(107),Shuriken Cannon(12),Twin Aeldari Missile Launcher(50)<
Ultanash Shelwe > - [169]
Troops3: 8 Storm Guardians (56),5 Aeldari blades(0),3 chainswords(3) < Ultanash Shelwe > -
[59]
Troops3 DT: Wave Serpent(107),Shuriken Cannon(12),Twin Aeldari Missile Launcher(50)<
Ultanash Shelwe > - [169]
HS1: 9 Dark Reapers (45),8 reaper launchers(248),1 tempest launcher(Exarch,38) < Ultanash
Shelwe > - [331]
HS1 DT: Wave Serpent(107),Shuriken Cannon(12),Twin Aeldari Missile Launcher(50)< Ultanash
Shelwe > - [169]
== Fortification Network Detachment == [192] + 0 CP
Fortification: 1 Imperial Bastion(160),4 Heavy Bolters(32) – [192]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: UKRAINE
+ PLAYER 7: Fedor Symonenko
+ PLAYER TOURNEYKEEPER PROFILE: 1697
+ ARMY FACTION: Aeldari - Ynnari , Aeldari - Drukhari, Aeldari - Harlequins
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 2000 pts
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Supreme Command Detachment == ( Ynnari-Harlequin's ) [ 282pts] + 1 CP
HQ1: 1 Shadowseer (134) Hallucinogen Grenade Launcher (0), Miststave (0),Shuriken Pistol(0)
<Dead Clowns> <Ynnari - Harlequin's > [134pts] (Psychic powers: Twilight Pathways, Fog of
Dreams)
HQ2: 1 Troupe Master (59) Harlequin's Embrace (6), Prismatic Grenade(0),Fusion Pistol(9)
<Dead Clowns> <Ynnari - Harlequin's > [ 74pts]
HQ3: 1 Troupe Master (59) Harlequin's Embrace (6), Prismatic Grenade(0),Fusion Pistol(9)
<Dead Clowns> <Ynnari - Harlequin's > [ 74pts]
== Outrider Detachment == (Aeldari - Drukhari) [ 633pts] + 1 CP
HQ4: 1 Archon (54) Agoniser (4), Splinter pistol(0) <Kabal> - < Drukhari >[58pts]
Elite1: 5 Mandrake (95) , Nightfiend (0) < Drukhari > [95pts]
Elite2: 5 Mandrake (95) , Nightfiend (0) < Drukhari > [95pts]
FA1: 11 Razorwing flock (77) < Drukhari > [77pts]
FA2: 11 Razorwing flock (77) < Drukhari > [77pts]
FA3: 11 Razorwing flock (77) < Drukhari > [77pts]
FA4: 11 Razorwing flock (77) < Drukhari > [77pts]
FA5: 11 Razorwing flock (77) < Drukhari > [77pts]
==Battalion Detachment==(Aeldari - Ynnari-Harlequin's ) [1085pts] +3CP
HQ5: 1 The Yncarne - <Ynnari> [337] Warlord (legendary Fighter) (Psychic powers: Gaze of
Ynnead, Word of the Phoenix)
HQ6: 1 Troupe Master (59) Harlequin's Caress (9), Prismatic Grenade(0), Fusion Pistol(9) <Dead
Clowns> - <Ynnari - Harlequin's >[ 77pts]
Troop1: 6 players Harlequin Troupe <Dead Clowns> - <Ynnari - Harlequin's >[129]:
-Player1(15) Shuriken Pistol(0), Harlequin's Caress (9) {24}
-Player2(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player3(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player4(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player5(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player6(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
Troop2: 6 players Harlequin Troupe <Dead Clowns> - <Ynnari - Harlequin's >[129] :
-Player1(15) Shuriken Pistol(0), Harlequin's Caress (9) {24}
-Player2(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player3(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player4(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player5(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player6(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
Troop3: 6 players Harlequine Troupe <Dead Clowns> - <Ynnari - Harlequin's >[135] :
-Player1(15) Fusion Pistol(9), Harlequin's Embrace (6) {30}
-Player2(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player3(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player4(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player5(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player6(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
Troop4: 5 players Harlequine Troupe <Dead Clowns> - <Ynnari - Harlequin's >[105] :
-Player1(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}

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-Player2(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player3(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player4(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
-Player5(15) Shuriken Pistol(0), Harlequin's Embrace (6) {21}
Elite3: 1 Beastmaster (56), Beastmaster's scourge(0) (combat drugs- Splintermind) - <Ynnari-
Drukhari > [56pts]
Elite4: Solitaire (94),Harlequin's Caress (9), Harlequin's Kiss(14) - <Ynnari - Harlequin's >i
[117pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: UKRAINE
+ PLAYER 8: Aleksey Ershov
+ PLAYER TOURNEYKEEPER PROFILE: 4167
+ ARMY FACTION: Space marines, inquisition
+ TOTAL COMMAND POINTS: 8
+ TOTAL ARMY POINTS: 1999 pts
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++

== Airwing detachment == Space marines – Ultramarine chapter [1228] + 1CP
Flyer1: Stormraven Gunship (172), Typhoon missile launcher (50), Twin Assault Cannon(35), 2x Stormstrike missile launcher(42), 2x Hurricane Bolter(8) <Ultramarines>-[307]
Flyer2: Stormraven Gunship (172), Typhoon missile launcher (50), Twin Assault Cannon(35), 2x Stormstrike missile launcher(42), 2x Hurricane Bolter(8) <Ultramarines>-[307]
Flyer3: Stormraven Gunship (172), Typhoon missile launcher (50), Twin Assault Cannon(35), 2x Stormstrike missile launcher(42), 2x Hurricane Bolter(8) <Ultramarines>-[307]
Flyer4: Stormraven Gunship (172), Typhoon missile launcher (50), Twin Assault Cannon(35), 2x Stormstrike missile launcher(42), 2x Hurricane Bolter(8) <Ultramarines>-[307]

== Super-Heavy Auxiliary Detachment == Ultramarines [360]+ 0CP
LOW 1: Roboute Guilliman<Ultramarines>- [360] WARLORD, (Trait: Tenacious Survivor) +3 CP

== Vanguard detachment == Imperium – Inquisition and Ultramarines chapter [411 Points] + 1CP
HQ1: Inquisitor (55), psyker (0), Storm Bolter (2) <ordo hereticus>[57] (Psychic power: Terrify)
Elite1: SM Venerable Dreadnought (90) - twin-linked autocannon (33), twin-linked lascannon (50) <Ultramarines>-[173]
Elite2: SM Venerable Dreadnought (90) - twin-linked autocannon (33), twin-linked lascannon (50) <Ultramarines>-[173]
Eliter3: Acolyte (8), boltpistol (0), bolter (0) <ordo hereticus> [8]

ARMY REINFORCEMENT POINTS: 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Ukraine
+ Coach/Assistant: Katherina Ivanova
+ Non PLAYER TOURNEYKEEPER PROFILE:
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USA

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+ TEAM: USA

+ PLAYER 1: Andrew Gonyo

+ PLAYER TOURNEYKEEPER PROFILE: Andrew Gonyo, 1577

+ ARMY FACTION: Astra Militarum

+ TOTAL COMMAND POINTS: 8

+ TOTAL ARMY POINTS: 1998 pts

+ ARMY FACTIONS USED: Astra Militarum; Astra Telepathica

+ TOTAL REINFORCEMENT POINTS: N/A

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== Battalion Detachment == [1463 Points] +3 CP

HQ 1: Company Commander (30): <Cadia> - [30 pts]

HQ 2: Tempestor Prime: Tempestus Command Rod (0) – [40 pts]

ELITE 1: Commissar (30) – WARLORD (Inspiring Leader): Bolt Pistol (1) – [31 pts]

ELITE 2: 6x Ratling (6x5=30): 6 Sniper Rifle (6x2=12) – [42 pts]

ELITE 3: 6x Ratling (6x5=30): 6 Sniper Rifle (6x2=12) – [42 pts]

ELITE 4: Militarum Tempestus Command Squad (4x9=36): 4x Plasma Gun (4x7=28) – [64 pts]

ELITE 5: Commissar (30): Bolt Pistol (1) – [31 pts]

ELITE 6: Ministorum Priest (35) – [35 Pts]

TROOP 1: 40 Conscripts (40x3=120) <Cadia> - [120 pts]

TROOP 2: 40 Conscripts (40x3=120) <Cadia> - [120 pts]

TROOP 3: 38 Conscripts (38x3=114) <Cadia> - [114 pts]

TROOP 4: Militarum Tempestus Scions (10x9=90): 4x Plasma Gun (4x7=28), 1x Plasma Pistol (5), 5x Hot Shot Lasgun (5x1=5) = [128 pts]

TROOP 5: Militarum Tempestus Scions (5x9=45): 2x Plasma Gun (2x7=14), 1x Plasma Pistol (5), 2x Hot Shot Lasgun (2x1=2) = [66 pts]

DT 1: Taurox Prime (60): Heavy Stubber (4), Taurox Gatling Cannon (18), 2 Hotshot Volley gun (2x9=18) – [100 pts]

DT 2: Taurox Prime (60): Heavy Stubber (4), Taurox Gatling Cannon (18), 2 Hotshot Volley gun (2x9=18) – [100 pts]

DT 3: Taurox Prime (60): Heavy Stubber (4), Taurox Gatling Cannon (18), 2 Hotshot Volley gun (2x9=18) – [100 pts]

DT 4: Taurox Prime (60): Heavy Stubber (4), Taurox Gatling Cannon (18), 2 Hotshot Volley gun (2x9=18) – [100 pts]

DT 5: Taurox Prime (60): Heavy Stubber (4), Taurox Gatling Cannon (18), 2 Hotshot Volley gun (2x9=18) – [100 pts]

DT 6: Taurox Prime (60): Heavy Stubber (4), Taurox Gatling Cannon (18), 2 Hotshot Volley gun (2x9=18) – [100 pts]

== Vanguard Detachment == [415 Points] +1 CP

HQ 3: Tempestor Prime: Tempestus Command Rod (0) – [40 pts]

TROOP 6: Militarum Tempestus Scions (10x9=90): 4x Plasma Gun (4x7=28), 1x Plasma Pistol (5), 5x Hot Shot Lasgun (5x1=5) = [128 pts]

TROOP 7: Militarum Tempestus Scions (10x9=90): 4x Plasma Gun (4x7=28), 1x Plasma Pistol (5), 5x Hot Shot Lasgun (5x1=5) = [128 pts]

ELITE 7: 5x Ratling (5x5=25): 5 Sniper Rifle (5x2=10) – [35 pts]

ELITE 8: Platoon Commander (1x20=20) <Cadia> – [20 pts]

ELITE 9: Militarum Tempestus Command Squad (4x9=36): 4x Plasma Gun (4x7=28) – [64 pts]

==Supreme Command Detachment == [120 Points] +1 CP

HQ 4: Primaris Psyker (28): Force Stave (12) Psychic Power – Psychic Barrier, Terrifying Visions – [40 pts]

HQ 5: Primaris Psyker (28): Force Stave (12) Psychic Power – Psychic Barrier, Terrifying Visions – [40 pts]

HQ 6: Primaris Psyker (28): Force Stave (12) Psychic Power – Psychic Barrier, Terrifying Visions –
[40 pts]

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: USA
+ PLAYER 2: Matt Schuchman
+ PLAYER TOURNEYKEEPER PROFILE: Matt Schuchman, 4263
+ ARMY FACTION: Asuryani
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Asuryani
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Battalion Detachment == [1484 Points] +3 CP
HQ 1: Farseer (106): witchblade (7), shuriken pistol (0) <Craftworld> Psychic Powers (Fortune, Doom) WARLORD (Inspiring Leader) – [113 pts]
HQ 2: Warlock (30): witchblade (7), shuriken pistol (0) <Craftworld> Psychic Powers (Conceal) – [37 pts]
TROOP 1: 10 Guardians (10x8=80): <Craftworld> - [80 pts]
TROOP 2: 10 Guardians (10x8=80): <Craftworld> - [80 pts]
TROOP 3: 10 Guardians (10x8=80): <Craftworld> - [80 pts]
TROOP 4: 10 Guardians (10x8=80): <Craftworld> - [80 pts]
FLYER 1: Hemlock Wraithfighter (211): 2x Heavy D-scythe (0), Spirit Stones (10) <Craftworld> Psychic Powers (Conceal) – [221 pts]
FLYER 2: Hemlock Wraithfighter (211): 2x Heavy D-scythe (0), Spirit Stones (10) <Craftworld> Psychic Powers (Conceal) – [221 pts]
DT 1: Wave Serpent (107): Shuriken cannon (12), Twin shuriken cannon (24) <Craftworld> - [143 pts]
DT 2: Wave Serpent (107): Shuriken cannon (12), Twin shuriken cannon (24) <Craftworld> - [143 pts]
DT 3: Wave Serpent (107): Shuriken cannon (12), Twin shuriken cannon (24) <Craftworld> - [143 pts]
DT 4: Wave Serpent (107): Shuriken cannon (12), Twin shuriken cannon (24) <Craftworld> - [143 pts]
== Super-Heavy Auxiliary Detachment == [514 Points] +0 CP
LORD OF WAR: Wraithknight (402): Titanic wraithbone fists (0), Titanic feet (0), 2x Heavy Wraithcannon (2x50=100), shuriken cannon (12) <Craftworld> - [514 pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: USA
 + PLAYER 3: Brad Chester
 + PLAYER TOURNEYKEEPER PROFILE: Brad Chester, 1640
 + ARMY FACTION: Imperium
 + TOTAL COMMAND POINTS: 5
 + TOTAL ARMY POINTS: 1997 pts
 + ARMY FACTIONS USED: Blood Angels; Inquisition
 + TOTAL REINFORCEMENT POINTS: N/A
 == Air Wing Detachment == Blood Angels [1370 Pts] +1 CP
 FLYER 1: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
 Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Blood Angels> - [274pts]
 FLYER 2: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
 Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Blood Angels> - [274pts]
 FLYER 3: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
 Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Blood Angels> - [274pts]
 FLYER 4: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
 Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Blood Angels> - [274pts]
 FLYER 5: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
 Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Blood Angels> - [274pts]
 == Vanguard Detachment == Blood Angels [627 Pts] +1 CP
 HQ 1: Commander Dante (215) - – WARLORD – Tenacious Survivor
 ELITE 1: Acolyte (1x8=8): Bolt Pistol (0), Chainsword (0) – [8 Pts]
 ELITE 2: Acolyte (1x8=8): Bolt Pistol (0), Chainsword (0) – [8 Pts]
 ELITE 3: Acolyte (1x8=8): Bolt Pistol (0), Chainsword (0) – [8 Pts]
 ELITE 4: Acolyte (1x8=8): Bolt Pistol (0), Chainsword (0) – [8 Pts]
 ELITE 5: Acolyte (1x8=8): Bolt Pistol (0), Chainsword (0) – [8 Pts]
 ELITE 6: Company Veterans with Jump Packs (3x19=57): 2x Plasma Gun (2x13=26), Combi-
 Plasma (15) – [98 pts]
 FLYER 6: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
 Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Blood Angels> - [274pts]
 ARMY REINFORCEMENT POINTS : 0
 ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: USA
+ PLAYER 4: Tyler DeVries
+ PLAYER TOURNEYKEEPER PROFILE: Tyler DeVries, 1584
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 6
+ TOTAL ARMY POINTS: 1998 pts
+ ARMY FACTIONS USED: Space Marines
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Air Wing Detachment == Ultramarines [1370 Pts] +1 CP
FLYER 1: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Ultramarines> - [274pts]
FLYER 2: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Ultramarines> - [274pts]
FLYER 3: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Ultramarines> - [274pts]
FLYER 4: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Ultramarines> - [274pts]
FLYER 5: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21=42), 2x Hurricane Bolter (2x4=8) <Ultramarines> - [274pts]
== Super-Heavy Auxiliary Detachment == Ultramarines [360 Pts] +3CP (Guilliman)
Roboute Guilliman (360) – WARLORD – Tenacious Survivor
== Auxiliary Support Detachment (Flyer) == Ultramarines [268 Pts] -1 CP
FLYER 6: Stormraven Gunship (172): Twin Assault Cannon (35), Twin Heavy Bolter (17), 2x
Stormstrike Missile Launcher (2x21=42) <Ultramarines> - [266pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ Team: USA
+ Player 5: Sean Nayden
+ Player TourneyKeeper Profile: Sean Nayden, 4282
+ Army Faction: Ynarri
+ Total Command Points: 5
+ Total Army Points: 1998
+ Army Factions Used: Ynarri; Drukhari; Harlequins
+ Total Reinforcement Points: N/A
+++++
== Outrider Detachment == [918points] +1 CP
Hq1: Yncarne – WARLORD (Legendary Fighter) Psychic Powers - (Ancestors grace, Word of the Phoenix) <Ynarri> - [337 pts]
Hq2: Troupe Master: (58) Harlequins Caress(9), fusion pistol(9) -<Ynarri> <masque of the bloody hand> - [77 pts]
Fast Attack 1: 12 Razorwing Flocks (12x7) <Ynarri> – [84 pts]
Fast Attack 2: 12 Razorwing Flocks (12x7) <Ynarri> - [84 pts]
Fast Attack 3: 12 Razorwing Flocks (12x7) <Ynarri> - [84 pts]
Fast Attack 4: 12 Razorwing Flocks (12x7) <Ynarri> - [84 pts]
Fast Attack 5: 12 Razorwing Flocks (12x7) <Ynarri> - [84 pts]
Fast Attack 6: 12 Razorwing Flocks (12x7) <Ynarri> – [84 pts]
== Vanguard Detachment == [980 points] +1 CP
Hq 3: Troupe Master: (58) Harlequins Caress(9), fusion pistol(9) - <Ynarri><masque of the bloody Hand> - [77 pts]
Elite 1: Solitaire: (94) harlequins Caress(9), Harlequins kiss(14) - <ynarii><masque of the bloody hand> - [117 pts]
Elite 2: Beast Master: (56) agonizer(4) <ynarii> - [60 pts] (Combat drugs +2 leadership)
Elite 3: Beast Master: (56) agonizer(4) <ynarii> - [60 pts] (combat drugs +2 movement)
Elite 4: Beast Master: (56) agonizer(4) <ynarii> - [60 pts] (combat drugs +1 toughness)
Elite 5: Beast Master: (56) agonizer(4) <ynarii> - [60 pts] (combat drugs +1 weapon skill)
Fast Attack 7: 12 Razorwing Flocks (12x7) <Ynarri> – [84 pts]
Fast Attack 8: 5 Scourges (5x14) 4 dark lances(4x20) solarite (0) splinter pistol (0), agonizer(4) - <Ynarri> - [154 pts]
Fast Attack 9: 11 Razorwing Flocks (11x7) <Ynarri> – [77 pts] (slotless from Beast master)
Fast Attack 10: 11 Razorwing Flocks (11x7) <Ynarri> – [77 pts] (slotless from Beast master)
Fast Attack 11: 11 Razorwing Flocks (11x7) <Ynarri> – [77 pts] (slotless from Beast master)
Fast Attack 12: 11 Razorwing Flocks (11x7) <Ynarri> – [77 pts] (slotless from Beast master)
== Fortification Network == [100 points]
Fortification 1: Imperial Bunker – [100 pts]

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+ TEAM: USA
+ PLAYER 6: Matthew Root
+ PLAYER TOURNEYKEEPER PROFILE: Matthew Root, 4283
+ ARMY FACTION: Orks
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Orks
+ TOTAL REINFORCEMENT POINTS: N/A
+++++
== Outrider Detachment == [781 Points] +1 CP
HQ 1: Boss Zagstruk - [88pts]
ELITE 1: 5 Kommandos (45), Boss Nob (0), 2x Burnas (0) <Clan Goffs> - [45 pts]
ELITE 2: 5 Kommandos (45), Boss Nob (0), 2x Burnas (0) <Clan Goffs> - [45 pts]
FAST ATTACK 1: 24 Stormboyz (192), Boss Nob (0), Big Choppa (Boss Nob, 9) <Clan Goffs> - [201
pts]
FAST ATTACK 2: 24 Stormboyz (192), Boss Nob (0), Big Choppa (Boss Nob, 9) <Clan Goffs> - [201
pts]
FAST ATTACK 3: 24 Stormboyz (192), Boss Nob (0), Big Choppa (Boss Nob, 9) <Clan Goffs> - [201
pts]
== Spearhead Detachment == [1219 Points] +1 CP
HQ 2: Big Mek on Warbike (81), Choppa (0), Kustom Force Field (20) <Clan Goffs> - [101 pts] -
WARLORD (Tenacious Survivor)
ELITE 3: Mek (22), Choppa (0), Slugga (0), Grot Oiler (4) <Clan Goffs> - [26 pts]
HS1: Gorkanaut (295), 2x Rokkit Launcha (24), 2x Twin Big Shoota (28), Skorcha (17) <Clan
Goffs> - [364 pts]
HS2: Gorkanaut (295), 2x Rokkit Launcha (24), 2x Twin Big Shoota (28), Skorcha (17) <Clan
Goffs> - [364 pts]
HS3: Gorkanaut (295), 2x Rokkit Launcha (24), 2x Twin Big Shoota (28), Skorcha (17) <Clan
Goffs> - [364 pts]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE

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+ TEAM: USA
 + PLAYER 7: Brad Townsend
 + PLAYER TOURNEYKEEPER PROFILE: Brad Townsend, 1653
 + ARMY FACTION: Grey Knights & Adeptus Sororitas
 + TOTAL COMMAND POINTS: 5
 + TOTAL ARMY POINTS: 2000 pts
 + ARMY FACTIONS USED: Grey Knights, Adeptus Ministorum
 + TOTAL REINFORCEMENT POINTS: N/A
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 ==Outrider Detachment== [945 Points] +1 CP
 HQ 1: Celestine - [150 pts] WARLORD (Tenacious Survivor)
 Troop 1: Grey Knight Strike Squad (10x19=190): 8 Stormbolters (8x2=16), 8 Falcions (0), 2 Psilencers (2x4=8), Psychic Powers: Gate of Infinity – [214 pts]
 Troop 2: Grey Knight Strike Squad (5x19=95): 4 Stormbolters (3x2=6), 4 Falcions (0), 1 Psilencers (4), Psychic Powers: Gate of Infinity – [107 pts]
 Fast Attack 1: Seraphim Squad (10x11=110): 4 Inferno Pistols (4x12=48), <Order of the Dwarf> - [158 pts]
 Fast Attack 2: Seraphim Squad (10x11=110): 4 Inferno Pistols (4x12=48), <Order of the Dwarf> - [158 pts]
 Fast Attack 3: Seraphim Squad (10x11=110): 4 Inferno Pistols (4x12=48), <Order of the Dwarf> - [158 pts]
 ==Spearhead Detachment== [1055] +1 CP
 HQ 2: Canoness (45): Bolter (0), <Order of the Dwarf> - [pts]
 Troop 3: Grey Knight Strike Squad (10x19=190): 8 Stormbolters (8x2=16), 8 Falcions (0), 2 Psilencers (2x4=8), Psychic Powers: Gate of Infinity – [214 pts]
 Troop 4: Grey Knight Strike Squad (10x19=190): 8 Stormbolters (8x2=16), 8 Falcions (0), 2 Psilencers (2x4=8), Psychic Powers: Gate of Infinity – [214 pts]
 Troop 5: Grey Knight Strike Squad (10x19=190): 8 Stormbolters (8x2=16), 8 Falcions (0), 2 Psilencers (2x4=8), Psychic Powers: Gate of Infinity – [214 pts]
 Heavy Support 1: Retributor Squad (5x9=45): 4 Heavy Bolters (4x10=40), Bolter (0), <Order of the Dwarf> - [85 pts]
 Heavy Support 2: Retributor Squad (5x9=45): 4 Heavy Bolters (4x10=40), Bolter (0), <Order of the Dwarf> - [85 pts]
 Heavy Support 3: Retributor Squad (5x9=45): 4 Heavy Bolters (4x10=40), Bolter (0), <Order of the Dwarf> - [85 pts]
 Heavy Support 4: Grey Knight Purgation Squad (5x19=95): 1 Stormbolters (2), 1 Falcions (0), 4 Psilencers (4x4=16), Psychic Powers: Gate of Infinity - 113

+ TEAM: USA
 + PLAYER 8: NICK NANAVATI
 + PLAYER TOURNEYKEEPER PROFILE: NICK NANAVATI, 1706
 + ARMY FACTION: Chaos Daemons
 + TOTAL COMMAND POINTS: 8
 + TOTAL ARMY POINTS: 2000 pts
 + ARMY FACTIONS USED: Chaos Daemons, Heretic Astartes
 + TOTAL REINFORCEMENT POINTS: 94
 =====
 == Battalion Detachment == [654 Points] +3 CP
 HQ 1: Changeling (100): Psychic Powers: Bolt of Change – [100 pts] WARLORD: INSPIRING LEADER
 HQ 2: Herald of Slaanesh (66): Psychic Powers: Symphony of Pain – [66 pts]
 ELITE 1: Exalted Flamer (70) – [70 pts]
 ELITE 2: Exalted Flamer (70) – [70 pts]
 ELITE 3: Exalted Flamer (70) – [70 pts]
 ELITE 4: Exalted Flamer (70) – [70 pts]
 ELITE 5: Exalted Flamer (70) – [70 pts]
 TROOP 1: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 2: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 3: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 4: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 5: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 6: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 == Vanguard Detachment == [485 Points] +1 CP
 HQ 3: Herald of Slaanesh (66): Psychic Powers: Symphony of Pain – [66 pts]
 ELITE 6: Exalted Flamer (70) – [70 pts]
 ELITE 7: Exalted Flamer (70) – [70 pts]
 ELITE 8: Exalted Flamer (70) – [70 pts]
 ELITE 9: Exalted Flamer (70) – [70 pts]
 ELITE 10: Exalted Flamer (70) – [70 pts]
 TROOP 7: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 8: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 9: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 == Outrider Detachment == [767 Points] +1 CP
 HQ 4: Herald of Slaanesh (66): Psychic Powers: Symphony of Pain – [66 pts]
 TROOP 10: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 11: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 TROOP 12: Horrors- 9 Brimstone horrors (9x2=18) 1 Blue horror (1x5=5) – [23 pts]
 FAST ATTACK 1: Foetid Bloat Drone (99) 2 Plague Spitters (2x17=34) 1 Plague Probe (25) – [158 pts]
 FAST ATTACK 2: Foetid Bloat Drone (99) 2 Plague Spitters (2x17=34) 1 Plague Probe (25) – [158 pts]
 FAST ATTACK 3: Foetid Bloat Drone (99) 2 Plague Spitters (2x17=34) 1 Plague Probe (25) – [158 pts]
 FAST ATTACK 4: Foetid Bloat Drone (99) 2 Plague Spitters (2x17=34) 1 Plague Probe (25) – [158 pts]
 ARMY REINFORCEMENT POINTS : 94
 ARMY REINFORCEMENT FACTION : CHAOS DAEMONS

WHALES, NOT ORCAS

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+++++
+ TEAM: Wales
+ PLAYER 1: Joakim "Knowing Me Knowing Pew" Engsröm
+ PLAYER TOURNEYKEEPER PROFILE: Joakim Engström
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 4
+ TOTAL ARMY POINTS: 2000 pts + ARMY FACTIONS USED: Blood Angels (Flesh Tearers)
+ TOTAL REINFORCEMENT POINTS: 0
+++++
== Patrol Detachment == Imperium – Blood Angels [806 Points] + 0 CP
HQ1: Gabriel Seth - [135pts] – WARLORD (Tenacious Survivor) <Flesh Tearers>
Troop1 : 5 Scout Squad (55), 4x Boltgun (0), 1x Sniper Rifle (4) <Flesh Tearers> - [59pts]
Flyer1: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missile launchers
(42), Typhoon missile launcher (50), Twin Heavy Plasma Cannon (34) <Flesh Tearers> - [306]
Flyer2: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missile launchers
(42), Typhoon missile launcher (50), Twin Heavy Plasma Cannon (34) <Flesh Tearers> - [306]
== Air Wing Detachment == Flesh Tearers [1194] +1 CP
Flyer3: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missile launchers
(42), Typhoon missile launcher (50), Twin Heavy Plasma Cannon (34) <Flesh Tearers> - [306]
Flyer4: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missile launchers (42),
Typhoon missile launcher (50), Twin Assault Cannon (35) <Flesh Tearers> - [307]
Flyer5: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missile launchers (42),
Twin Assault cannon (35), Twin Heavybolter (17) <Flesh Tearers> - [274]
Flyer6: 1 Stormraven Gunship (172), 2 Hurricanebolters (8), 2 Stormstrike missile launchers (42),
Typhoon missile launcher (50), Twin Assault Cannon (35) <Flesh Tearers> - [307]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION : NONE
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+TEAM : Wales
+PLAYER 2: Adam "Rockem Sockem Princess" Ryland
+PLAYER TOURNEYKEEPER PROFILE: Adam Ryland, 1403
+ARMY FACTION: Chaos
+TOTAL COMMAND POINTS: 6
+TOTAL ARMY POINTS: 1989 pts
+ARMY FACTION USED: Herectic Astartes , Questor Traitors
+TOTAL REINFORCMENT POINTS: 11
+++++
== Super-Heavy Detachment== Herectic Astartes-Thousand Sons and Questor Traitors [1855]
+3 CP
LOW1: Magnus the Red<Thousand Sons> <Tzeentch>- [415pts] (psychic powers:Infernal
Gaze,Warptime,Prescience) – WARLORD (Tenacious Survivor)
LOW2: Renegade Knight(320) heavy stubber(4),Titanic feet(0),Thermal Cannon(76),Rapid Fire
Battle Cannon(100),Heavy Stubber (4),Stormspear Rocket pod (45) [549pts]
LOW3: Renegade Knight(320) heavy stubber(4),Titanic feet(0),Thermal Cannon(76),Rapid Fire
Battle Cannon(100),Heavy Stubber (4),Stormspear Rocket pod (45) [549pts]
LOW4: Renegade Knight(320) heavy stubber(4),Titanic feet(0),Thermal Cannon(76),Thermal
Cannon (76)[476pts]
ARMY REINFORCEMENT POINTS : 11
ARMY REINFORCEMENT FACTION: Chaos Daemons
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+TEAM : Wales
+PLAYER 3: Joonas "Pretty Fly For A Merc Guy" Neva
+PLAYER TOURNEYKEEPER PROFILE: Joonas Neva 1915
+ARMY FACTION: Space Marines
+TOTAL COMMAND POINTS: 6
+TOTAL ARMY POINTS: 2000 pts
+ARMY FACTION USED: Space Marines
ARMY REINFORCEMENT POINTS : Not Applicable
+++++
== Super-Heavy Detachment== Space Marines - Ultramarines [360] +0 CP
LoW1: Roboute Guilliman - WARLORD (Tenacious Survivor) +3 CP <Ultramarines> [360]
==Air Wing Detachment==
Space Marines - Ultramarines [1366] +1 CP
Flyer1: Stormraven Gunship (172) Twin Plasma Cannon (34) Twin Heavy Bolter (17) 2x
Hurricane Bolter (8) 2x Stormstrike Missile Launcher (42) <Ultramarines> [273]
Flyer2: Stormraven Gunship (172) Twin Plasma Cannon (34) Twin Heavy Bolter (17) 2x
Hurricane Bolter (8) 2x Stormstrike Missile Launcher (42) <Ultramarines> [273]
Flyer3: Stormraven Gunship (172) Twin Plasma Cannon (34) Twin Heavy Bolter (17) 2x
Hurricane Bolter (8) 2x Stormstrike Missile Launcher (42) <Ultramarines> [273]
Flyer4: Stormraven Gunship (172) Twin Plasma Cannon (34) Twin Heavy Bolter (17) 2x
Hurricane Bolter (8) 2x Stormstrike Missile Launcher (42) <Ultramarines> [273]
Flyer5: Stormraven Gunship (172) Twin Assault Cannon (35) Twin Heavy Bolter (17) 2x
Hurricane Bolter (8) 2x Stormstrike Missile Launcher (42) <Ultramarines>[274]
==Auxiliary Support Detachment==
Space Marines - Ultramarines [274] -1CP
Flyer6: Stormraven Gunship (172) Twin Assault Cannon (35) Twin Heavy Bolter (17) 2x
Hurricane Bolter (8) 2x Stormstrike Missile Launcher (42) <Ultramarines> [274]
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+ TEAM: Wales
+ PLAYER 4: Gaz "Hitchcock" Jones
+ PLAYER TOURNEYKEEPER PROFILE: Gaz Jones, 1419
+ ARMY FACTION: Ynnari
+ TOTAL COMMAND POINTS: 5
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Craftworlds, Drukhari, Harlequins, Ynnari
+ TOTAL REINFORCEMENT POINTS: Not Applicable
+++++
== Patrol Detachment== Ynnari [672pts] +0 CP
HQ 1: The Yncarne Smite, Ancestor's Grace, Word of the Phoenix [337pts] WARLORD –
Legendary Fighter
HQ 2: Yvraine, Smite, Gaze of Ynnead, Word of the Phoenix [132pts]
Troops 1: 4 x Kabalite Warriors (28) Sybarite (7) 5 x Splinter Rifle (0) [35pts]
Fast Attack 1: 12x Razorwing Flocks [84pts]
Fast Attack 2: 12x Razorwing Flocks [84pts]
== Outrider Detachment== Ynnari [617pts] +1CP
HQ 3: Farseer (106) Witchblade (7) [ 113pts]
Fast Attack 3: 12x Razorwing Flocks [84pts]
Fast Attack 4: 12x Razorwing Flocks [84pts]
Fast Attack 5: 12x Razorwing Flocks [84pts]
Fast Attack 6: 12x Razorwing Flocks [84pts]
Fast Attack 7: 12x Razorwing Flocks [84pts]
Fast Attack 8: 12x Razorwing Flocks [84pts]
== Vanguard Detachment== Ynnari [711pts] +1CP
HQ 4: Maugan Ra [159pts]
Elites 1: Beastmaster (56) Agoniser (4) [60pts]
Elites 2: Beastmaster (56) Agoniser (4) [60pts]
Elites 3: Solitaire(94) Harlequin Kiss (14) Harlequin Caress (9) [117pts]
Fast Attack 9: 12x Razorwing Flocks [84pts]
Fast Attack 10: 11x Razorwing Flocks [77pts]
Fast Attack 11: 11x Razorwing Flocks [77pts] (Doesn't take up a Fast Attack slot due to
Beastmaster Elite 1)
Fast Attack 12: 11x Razorwing Flocks [77pts] (Doesn't take up a Fast Attack slot due to
Beastmaster Elite 2)
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE
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+TEAM: Wales
+PLAYER 5: Nick "Patriot Games" Rose
+PLAYER TOURNEYKEEPER PROFILE: Darkwynn, 4403
+ARMY FACTION: Imperium
+TOTAL COMMAND POINTS: 16
+TOTAL ARMY POINTS: 2000
+ARMY FACTIONS USED: Astra Militarum, Space Wolves, Astra Telepathica
+TOTAL REINFORCEMENT POINTS: 0
+++++
==Brigade Detachment== Astra Militarum [1068] +9CP
HQ 1: Tempestor Prime (40), Tempestus Command Rod (0) [40]
HQ 2: Tempestor Prime (40), Tempestus Command Rod (0) [40]
HQ 3: Tempestor Prime (40), Tempestus Command Rod (0) [40]
HQ 4: Tempestor Prime (40), Tempestus Command Rod (0) [40]
Elite 1: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]
Elite 2: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]
Elite 3: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]
Elite 4: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]
Elite 5: Commissar (30), Boltgun(1) [31]
Elite 6: Astropath (15), laspistol (0) gaze of the emperor [15]
Elite 7: Astropath (15), laspistol (0) terrifying visions [15]
Elite 8: Astropath (15), laspistol (0) psychic barrier [15]
Troop 1: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma
pistol(5) [66]
Troop 2: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma
pistol(5) [66]
Troop 3: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma
pistol(5) [66]
Troop 4: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma
pistol(5) [66]
Troop 5: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma
pistol(5) [66]
Troop 6: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma
pistol(5) [66]
Fast Attack 1: Cyber-Wolf [15]
Fast Attack 2: Cyber-Wolf [15]
Fast Attack 3: Cyber-Wolf [15]
Heavy Support 1: Heavy Weapon Team (12), 3 Mortars(15) [27] <Cataphan>
Heavy Support 2: Heavy Weapon Team (12), 3 Mortars(15) [27] <Cataphan>
Heavy Support 3: Heavy Weapon Team (12), 3 Mortars(15) [27] <Cataphan>
Heavy Support 4: Heavy Weapon Team (12), 3 Mortars(15) [27] <Cataphan>
Heavy Support 5: Heavy Weapon Team (12), 3 Mortars(15) [27] <Cataphan>
==Battalion Detachment== Astra Militarum [666] +3 CP
HQ 1: Tempestor Prime (40), Tempestus Command Rod (0) [40]
HQ 2: Tempestor Prime (40), Tempestus Command Rod (0) [40]
HQ 3: Tempestor Prime (40), Tempestus Command Rod (0) [40]
Elite 1: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]
Elite 2: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]
Elite 3: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]
Elite 4: Commissar (30), Boltgun(1) [31]
Elite 5: Sergeant Harker [50] Warlord-Tenacious Survivor <Cataphan>
Troop 1: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma
pistol(5) [66]

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Troop 2: Militarum Tempestus Scions (45), 2 hot-shot lasguns(2), 2 plasma guns(14), plasma pistol(5) [66]

Troop 3: 20 Conscripts [60] <Catachan>

Heavy Support 1: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

Heavy Support 2: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

Heavy Support 3: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

==Spearhead Detachment== Astra Militarum [266] +1 CP

HQ 1: Tempestor Prime (40), Tempestus Command Rod (0) [40]

Elite 1: Militarum Tempestus Command Squad(36), 4 plasma guns(28) [64]

Heavy Support 1: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

Heavy Support 2: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

Heavy Support 3: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

Heavy Support 4: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

Heavy Support 5: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

Heavy Support 6: Heavy Weapon Team (12), 3 Mortars(15) [27] <Catachan>

ARMY REINFORCEMENT POINTS : 0

ARMY REINFORCEMENT FACTION: NONE

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+Team : Wales
+Player 6: Mike "Roadkill" Collins
+Player tourneykeeper profile : Mike Collins, 1878
+Army faction : Imperium
+Total command points : 5
+Total army points : 1999
+Army factions used: Dark Angels, Inquisition
+Total reinforcement points : Not applicable
+++++
== Vanguard detachment== Imperium - Dark Angels and Inquisition, Ordo Xenos [871 points]
+2 CP
HQ 1: Azreal [180] <Dark Angels> Warlord - Tenacious survivor
Elite 1: Acolyte (8), stormbolter (2) <Xenos> [10]
Elite 2: Acolyte (8), stormbolter (2) <Xenos> [10]
Elite 3: Acolyte <Xenos> [8]
FA1: Ravenwing Dark Shroud (138) heavy bolter (10) [138] <Dark Angels>
FA2: Ravenwing Dark Shroud (138) assault cannon (21) [149] <Dark Angels>
Flyer1: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
Flyer2: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
==Auxiliary support detachment== Dark Angels [188 points] -1 CP
Flyer3: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
==Air wing detachment== Dark Angels [940 points] +1 CP
Flyer4: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
Flyer5: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
Flyer6: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
Flyer7: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
Flyer8: Ravenwing Dark Talon (180) 2 x hurricane bolter (2x4) rift cannon (0) [188] <Dark
Angels>
ARMY REINFORCEMENT POINTS : 0
ARMY REINFORCEMENT FACTION: NONE

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+TEAM : Wales
+PLAYER 7: Stu "Space Moses" Robertson
+PLAYER TOURNEYKEEPER PROFILE: Stuart Robertson, 1410
+ARMY FACTION: Tau Empire
+TOTAL COMMAND POINTS: 8
+TOTAL ARMY POINTS: 2000 pts
+ARMY FACTION USED: Tau Empire
+++++
== Battalion Detachment == Tau Empire - T'wat Sept +3 CP
HQ1: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
HQ2: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
HQ3: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
Troop1: Strike Team (40) Shas'ui (0) <T'wat> [40]
Troop2: Strike Team (40) Shas'ui (0) <T'wat> [40]
Troop3: Strike Team (40) Shas'ui (0) <T'wat> [40]
FA1: 4 Kroot Hounds [16]
FA2: 4 Kroot Hounds [16]
== Vanguard Detachment == Tau Empire - T'wat Sept +1 CP
HQ4: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) - WARLORD (Tenacious Survivor)
<T'wat> [176]
HQ5: Commander(76) 3 Fusion Guns (63) Drone Controller (5) 2 Gun Drones (16) <T'wat> [160]
Elite1: Firesight Marksman (21) Markerlight (3) <T'wat> [24]
Elite2: Firesight Marksman (21) Markerlight (3) <T'wat> [24]
Elite3: Firesight Marksman (21) Markerlight (3) <T'wat> [24]
FA3: 4 Kroot Hounds [16]
FA4: 4 Kroot Hounds [16]
== Supreme Command Detachment == Tau Empire - T'wat Sept +1 CP
HQ6: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
HQ7: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
HQ8: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
HQ9: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
HQ10: Commander(76) 4 Fusion Guns (84) 2 Gun Drones (16) <T'wat> [176]
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ARMY REINFORCEMENT POINTS : [0]
ARMY REINFORCEMENT FACTION : None
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Team: Wales
Captain: Simon "Fauxdor" Weakley
Player TourneyKeeper profile: Simon Weakley, 1465
Army Faction: Genestealer Cults
Total Command Points: 4
Total Army Points: 2000
Army factions used: Genestealer Cults
Total Reinforcement Points: 0
+++++
==Vanguard Detachment==
Genestealer Cults [1223 points] +1 CP
HQ1: Cult Iconward (53), Rending Claw (0), Autopistol (0), Blasting Charges (0) [53] - WARLORD
- Inspiring Leader
Elites1: 20 Purestrain Genestealers (200), 20x Rending Claws (20x0), 20x Purestrain Talons (20x0) [200]
Elites2: 20 Purestrain Genestealers (200), 20x Rending Claws (20x0), 20x Purestrain Talons (20x0) [200]
Elites3: 20 Purestrain Genestealers (200), 20x Rending Claws (20x0), 20x Purestrain Talons (20x0) [200]
Elites4: 19 Purestrain Genestealers (190), 19x Rending Claws (19x0), 19x Purestrain Talons (19x0) [190]
Elites5: 19 Purestrain Genestealers (190), 19x Rending Claws (19x0), 19x Purestrain Talons (19x0) [190]
Elites6: 19 Purestrain Genestealers (190), 19x Rending Claws (19x0), 19x Purestrain Talons (19x0) [190]
==Supreme Command Detachment== Genestealer Cults [587] +1 CP
HQ2: Patriarch (150), Familiar (12), Monstrous Rending Claws (0) [162] - Might From Beyond
HQ3: Patriarch (150), Familiar (12), Monstrous Rending Claws (0) [162] - Mass Hypnosis
HQ4: Magus (73), Autopistol (0), Force Stave (0) [73] - Mind Control
Elites7: 19 Purestrain Genestealers (190), 19x Rending Claws (19x0), 19x Purestrain Talons (19x0) [190]
==Auxiliary Support Detachment== Genestealer Cults [190] -1 CP
Elites8: 19 Purestrain Genestealers (190), 19x Rending Claws (19x0), 19x Purestrain Talons (19x0) [190]

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TEAM : chicken stealers

+ Name : Joshua Death

+ TOURNEYKEEPER PROFILE: TwitchyDeath

+ ARMY (Factions used) : Tyranids, Genestealer Cult

+ TOTAL ARMY POINTS: 1997pts

+ TOTAL CP: 7

+++++

++Battalion Detachment +3 CP (Genestealer Cult [868pts])++

HQ-1: Magus [73pts]: Familiar [12pys], force stave, auto pistol (85 pts) Psychic Powers (Mind Control)

HQ-2: Magus [73pts]: Familiar [12pys], force stave, auto pistol (85 pts) psychic powers (Mind Control)

HQ-3: Primus [71]: needle pistol, bonesword [5pts], toxin injector claw, blasting charges (76pts)

Elite-1: 10 Purestrain Genestealers [100pts]

Elite-2: 10 Purestrain Genestealers [100pts]

Troop-1: 14 Acolyte Hybrids [154pts]: autopistol, blasting charges, cultist knife, rending claw, 4 heavy rock drills [120pts], cult icon [20pts] (294pts)

Troop-2: 10 Neophyte Hybrids [50pts]: shotgun, auto pistol, blasting charges, 2 flamer [14pts] (64)

Troop-3: 10 Neophyte Hybrids [50pts]: shotgun, auto pistol, blasting charges, 2 flamer [14pts] (64pts)

++ Outrider Detachment +1 CP (Tyranids) [699pts]++

[WARLORD] [warlord trait: Legendary Fighter] HQ-1: GSC Patriarch [150pts] monstrous rending claws Psychic Powers, (Fury of the Ancients)

Elite-1: 6 Hive Guard [108pts] 3 impaler cannons [90pts], 3 Shockcannons [63pts] (261pts)

FA-1: 1 Mucolid Spore [20pts]

FA-2: 1 Mucolid Spore [20pts]

FA-3: 1 Mucolid Spore [20pts]

FA-4: 2 Mucolid Spores [40pts]

FA-5: 2 Mucolid Spores [40pts]

FA-6: 2 Mucolid Spores [40pts]

HS-1: 3 Biovores [72pts]: 3 Spore Mine Launchers [36pts] (108pts)

++Fortification Network (Genestealer Cult) [430pts]++

Vortex Missile Aquila Strongpoint [330pts]: Vortex Missile Battery [100pts] (430pts)

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TEAM : chicken stealers
+ Name : Yann "Bromotimol" QUEFFELEC
+ TOURNEYKEEPER PROFILE: QUEFFELEC Yann
+ ARMY (Factions used) : Eldar (Ynnari)
+ TOTAL ARMY POINTS: 2000pts
+++++
== Detachment 1 : Spearhead Detachment ==
HQ1 : Yvraine [132] WARLORD
Dedicated transport 1 : Wave serpent (107), twin aeldari missile launcher (50), shuriken cannon
(12), crystal targeting matrix (5) [174]
HS : 1 : 9 Dark reapers (9x5=45), 9 Reaper missile launcher (9x31=279), Dark reaper exarch
(5), Aeldari missile launcher (25) [354]
HS : 2 : 9 Dark reapers (9x5=45), 9 Reaper missile launcher (9x31=279), Dark reaper exarch
(5), Aeldari missile launcher (25) [354]
HS : 3 : 7 Dark reapers (7x5=35), 7 Reaper missile launcher (7x31=217), Dark reaper exarch
(5), Tempest missile launcher (38) [295]
HS : 4 : 2 Dark reapers (2x5=10), 2 Reaper missile launcher (2x31=62), Dark reaper exarch (5),
Tempest missile launcher (38) [115]
== Detachment 2 : Fortification network ==
Fortification 1 : Imperial bastion (160), 4 heavy bolters (4x8=32) [192]
Fortification 2 : Imperial bastion (160), 4 heavy bolters (4x8=32) [192]
Fortification 3 : Imperial bastion (160), 4 heavy bolters (4x8=32) [192]
+++++
TEAM : chicken stealers
+ Name : Pierre "Poolky" WETULA
+ TOURNEYKEEPER PROFILE: WETULA Pierre
+ ARMY (Factions used) : Astra Militarum
+ TOTAL ARMY POINTS: 2000 pts
+++++
== Detachment 1 : Brigade Détachment ==
HQ1 Tempestor Prime (40) frag and krak grenades (0) Commandement Rod (0) [40]
HQ2 Tempestor Prime (40) frag and krak grenades (0) Commandement Rod (0) [40]
HQ3 Tempestor Prime (40) frag and krak grenades (0) Commandement Rod (0) [40]
HQ4 Tempestor Prime (40) frag and krak grenades (0) Commandement Rod (0) [40]
HQ5 Tempestor Prime (40) frag and krak grenades (0) Commandement Rod (0) [40]
Elite 1 Tempestus Scions Command Squad (36) frag and krak grenades (0) 4 plasma rifle (28)
[64]
Elite 2 Tempestus Scions Command Squad (36) frag and krak grenades (0) 4 plasma rifle (28)
[64]
Elite 3 Tempestus Scions Command Squad (36) frag and krak grenades (0) 4 melta gun (48) [84]
Elite 4 Tempestus Scions Command Squad (36) frag and krak grenades (0) 4 melta gun (48) [84]
Elite 5 Tempestus Scions Command Squad (36) frag and krak grenades (0) 4 melta gun (48) [84]
Troop 1 Militarum Tempestus Scions (45) 2 Hotshot Lasgun (2) 2 plasmagun (14), tempestor (0)
chainsword (0) plasma pistol (5)
frag and krak grenades (0) [67]
Troop 2 Militarum Tempestus Scions (45) 2 Hotshot Lasgun (2) 2 plasmagun (14), tempestor (0)
chainsword (0) plasma pistol (5)
frag and krak grenades (0) [67]
Troop 3 Militarum Tempestus Scions (45) 2 Hotshot Lasgun (2) 2 plasmagun (14), tempestor (0)
chainsword (0) plasma pistol (5)
frag and krak grenades (0) [67]
Troop 4 Militarum Tempestus Scions (45) 2 Hotshot Lagun (2) 2 plasmagun (14), tempestor (0)
chainsword (0) plasma pistol (5) frag

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and krak grenades (0) [67]
Troop 5 Militarum Tempestus Scions (45) 2 Hotshot Lasgun (2) 2 melta gun (24), tempestor (0) chainsword (0) plasma pistol (5)
frag and krak grenades (0) [76]
Troop 6 20 Conscripts (60) 25 Conscripts (75) lasgun (0) frag grenades (0) [135]
Elite 6 Commissar (30) Bolt Pistol (1) [31] WARLORD
Elite 7 Commissar (30) Bolt Pistol (1) [31]
Dedicated Transport 1 Taurox Prime (60) Gatling (18) Storm bolt (2) 2 hot shot volley gun (18) [98]
Dedicated Transport 2 Taurox Prime (60) Gatling (18) Storm bolt (2) 2 hot shot volley gun (18) [98]
Dedicated Transport 3 Taurox Prime (60) Gatling (18) Storm bolt (2) 2 hot shot volley gun (18) [98]
Dedicated Transport 4 Taurox Prime (60) Gatling (18) Storm bolt (2) 2 hot shot volley gun (18) [98]
Fast Attack 1 5 Rough rider (40) Hunting Lance (10) chainsword Laspistol frag grenades purebred steed (0)[50]
Fast Attack 2 5 Rough rider (40) Hunting Lance (10) chainsword Laspistol frag grenades purebred steed (0) [50]
Fast Attack 3 5 Rough rider (40) Hunting Lance (10) chainsword Laspistol frag grenades purebred steed (0) [50]
Heavy Support 1 Heavy weapon squad (12) mortar (15) lasgun and frag grenades (0) [27]
Heavy Support 2 Heavy weapon squad (12) mortar (15) lasgun and frag grenades (0) [27]
Heavy Support 3 Heavy weapon squad (12) mortar (15) lasgun and frag grenades (0) [27]
== Detachment 2 : Vanguard Détachment ==
HQ6 Tempestor Prime (40) Commandement Rod (0) frag and krak grenades (0) [40]
Elite 8 Scions Command Squad (36) frag and krak grenades (0) 4 melta gun (48) [84]
Elite 9 5 ratlings (25) 5 Sniper Rifle (10) [35]
Elite 10 5 ratlings (25) 5 Sniper Rifle (10) [35]
Elite 11 5 ratlings (25) 5 Sniper Rifle (10) [35]
Elite 12 Platoon Commander (30) Bolt Pistol (1) chainsword and frag grenades (0) [31]
Total army: 2000 points

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TEAM : chicken stealers
+ Name : Sirius 'Dogstar' Chappell
+ TOURNEYKEEPER PROFILE: S Chappell
+ ARMY (Factions used) : Blood Angels, Inquisition
+ TOTAL ARMY POINTS: 2000 pts
+ TOTAL CP: 5
+++++
++ Air Wing Detachment +1CP (Imperium - Blood Angels) [1481pts] ++
Stormraven Gunship [172pts]: 2x Stormstrike missile launcher [42pts], Twin assault cannon
[35pts], Twin multi-melta [54pts], Two hurricane bolters [8pts] - (311pts)
Stormraven Gunship [172pts]: 2x Stormstrike missile launcher [42pts], Twin assault cannon
[35pts], Twin multi-melta [54pts], Two hurricane bolters [8pts] - (311pts)
Stormraven Gunship [172pts]: 2x Stormstrike missile launcher [42pts], Twin assault cannon
[35pts], Twin multi-melta [54pts], Two hurricane bolters [8pts] - (311pts)
Stormraven Gunship [172pts]: 2x Stormstrike missile launcher [42pts], Twin assault cannon
[35pts], Twin heavy bolter [17pts], Two hurricane bolters [8pts] - (274 pts)
Stormraven Gunship [172pts]: 2x Stormstrike missile launcher [42pts], Twin assault cannon
[35pts], Twin heavy bolter [17pts], Two hurricane bolters [8pts] - (274 pts)
++ Vanguard Detachment (Imperium - Inquisition/Blood Angels) [519pts] ++
Acolyte [8 pts]: Laspistol, Storm bolter [2pts] - (10pts)
Acolyte [8 pts]: Laspistol, Storm bolter [2pts] - (10pts)
Acolyte [8 pts]: Laspistol, Storm bolter [2pts] - (10pts)
Commander Dante [215pts] WARLORD - trait: Tenacious Survivor
Stormraven Gunship [172pts]: 2x Stormstrike missile launcher [42pts], Twin assault cannon
[35pts], Twin heavy bolter [17pts], Two hurricane bolters [8pts] - (274 pts)
++ Total: [2000pts] ++

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+ TEAM : chicken stealers
+ PLAYER : Alberto "Berto" FEIJOO
+ PLAYER TOURNEY KEEPER PROFILE: Berto
+ ARMY FACTION: Chaos
+ TOTAL COMMAND POINTS: 7
+ TOTAL ARMY POINTS: 2000pts
+ ARMY FACTION USED: Heretic astartes, Daemons
+ TOTAL REINFORCEMENTS POINTS: 70pts
+++++
== Supreme Command Detachment == Chaos – Daemons – Tzeentch [945pts] + 1CP
HQ1: 1 Daemon prince of chaos with wings (170), second set of malefic talons (10), warp bolter
(9), psychic power: Smite and Bolt
of change <Tzeentch> - [189pts]
HQ2: 1 Daemon prince of chaos with wings (170), second set of malefic talons (10), warp bolter
(9), psychic power: Smite and Bolt
of change <Tzeentch> - [189pts]
HQ3: 1 Daemon prince of chaos with wings (170), second set of malefic talons (10), warp bolter
(9), psychic power: Smite and Bolt
of change <Tzeentch> - [189pts]
HQ4: 1 Daemon prince of chaos with wings (170), second set of malefic talons (10), warp bolter
(9), psychic power: Smite and Bolt
of change <Tzeentch> - [189pts]
HQ5: 1 Daemon prince of chaos with wings (170), second set of malefic talons (10), warp bolter
(9), psychic power: Smite and Bolt
of change <Tzeentch> - [189pts]
== Battallion Detachment == Chaos – Daemons – Heretic astartes - Tzeentch - Nurgle [756pts] +
3CP
HQ6: 1 Daemon prince with wings (170), second set of malefic talons (10), warp bolter (9),
psychic power: Smite and Warp time
<Tzeentch> - [189pts]
HQ7: 1 Daemon prince of chaos with wings (170), second set of malefic talons (10), warp bolter
(9) , psychic power: Smite and
Virulent blessing <Nurgle> - [189pts]
Troop1: 29 Brimstone horrors (58) 1 blue horror (5), psychic power: Smite <Tzeentch> - [63pts]
Troop2: 29 Brimstone horrors (58) 1 blue horror (5), psychic power: Smite <Tzeentch> - [63pts]
Troop3: 29 Brimstone horrors (58) 1 blue horror (5), psychic power: Smite <Tzeentch> - [63pts]
Troop4: 29 Brimstone horrors (58) 1 blue horror (5), psychic power: Smite <Tzeentch> - [63pts]
Troop5: 29 Brimstone horrors (58) 1 blue horror (5), psychic power: Smite <Tzeentch> - [63pts]
Troop6: 29 Brimstone horrors (58) 1 blue horror (5), psychic power: Smite <Tzeentch> - [63pts]
== Patrol Detachment == Chaos – Daemons - Tzeentch [229pts] + 0CP
HQ8: The Changeling. psychic power: Smite and Bolt of change WARLORD (Inspiring leader)
<Tzeentch> - [100pts]
Troop7: 29 Brimstone horrors (52), 1 blue horror (5), psychic power: Smite <Tzeentch> - [63pts]
Troop8: 14 Brimstone horrors (28), 1 blue horror (5), psychic power: Smite <Tzeentch> - [33pts]
Troop9: 14 Brimstone horrors (28), 1 blue horror (5), psychic power: Smite <Tzeentch> - [33pts]
== Reinforcement points <Tzeentch> - [70pts] ==
== Total [2000pts] ==

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TEAM : chicken stealers
+ Name : Damien "oro" Bouquet
+ TOURNEYKEEPER PROFILE: Bouquet
+ ARMY (Factions used) : tau empire
+ TOTAL ARMY POINTS: 1994pts
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==outrider detachment (+1CP)(sept t'au)==
HQ 1 : commander (76), 4 fusion blaster (21*4) [160]
HQ 2 : commander (76), 4 fusion blaster (21*4) [160]
FA 1 : 8 gun drone (8*8) [64]
FA 2 : 8 gun drone (8*8) [64]
FA 3 : 8 gun drone (8*8) [64]
FA 4 : 8 gun drone (8*8) [64]
FA 5 : 8 gun drone (8*8) [64]
FA 6 : 8 gun drone (8*8) [64]
==bataillon detachment (+3CP)(sept t'au)==
HQ 3 : commander cold star (90),high output burst canon (20), 1 missiles pod (24), drone
controler (5), target lock (6)[145] WARLORD (inspiring leader)
HQ 4 : commander cold star (90),high output burst canon (20), 1 missiles pod (24), drone
controler (5), target lock (6)[145]
HQ 5 : aun Va(65), 2 guardsmen (10) [75]
troop 1 : 5 fire warrior( 40), pulse rifle(0), sha sui (0), 1 markerlight (3) [43]
troop 2 : 5 fire warrior( 40), pulse rifle(0), sha sui (0), 1 markerlight (3) [43]
troop 3 : 5 fire warrior( 40), pulse rifle(0), sha sui (0), 1 markerlight (3) [43]
FA 7 : 8 gun drone (8*8) [64]
FA 8 : 8 gun drone (8*8) [64]
FA 9 : 8 gun drone (8*8) [64]
==supreme commande detachment(+1CP)(sept t'au)==
HQ 6 : cadre fireblade (39), markerlight (3)[42]
HQ 7 : cadre fireblade (39), markerlight (3)[42]
HQ 8 : commander (76), 4 fusion blaster (21*4), 2 gun drone (16)[176]
HQ 9 : commander (76), 4 fusion blaster (21*4), 2 gun drone (16)[176]
HQ 10 : commander (76), 4 fusion blaster (21*4), 1 gun drone (8)[168]
total 1994; 8CP

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TEAM : chicken stealers
+ Name : Ivan 'Djuro' Katic CAPTAIN
+ TOURNEYKEEPER PROFILE: Djuro
+ ARMY (Factions used) : Dark Angels, Space Wolves, Officio Assassinorum
+ TOTAL ARMY POINTS: 2000 pts
+ TOTAL CP: 5
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++Supreme Command Detachment +1CP (Imperium - Dark Angels) [445pts]++
Techmarine [58pts]: Chainsword, Combi-flamer [11pts], Conversion beamer [20pts] - (89pts)
Techmarine [58pts]: Chainsword, Combi-flamer [11pts], Conversion beamer [20pts] - (89pts)
Techmarine [58pts]: Chainsword, Combi-flamer [11pts], Conversion beamer [20pts] - (89pts)
Techmarine [58pts]: Chainsword, Combi-flamer [11pts], Conversion beamer [20pts] - (89pts)
Techmarine [58pts]: Chainsword, Combi-flamer [11pts], Conversion beamer [20pts] - (89pts)
++Supreme Command Detachment (Imperium - Officio Assassinorum) [80pts]++
Callidus Assassin [80pts]
++Vanguard Detachment (Imperium - Dark Angels) [282pts]++
Techmarine [58pts]: Chainsword, Combi-flamer [11pts], Conversion beamer [20pts] - (89pts)
Techmarine [58pts]: Boltgun, Chainsword, Conversion beamer [20pts] - (78pts) WARLORD -
trait: Tenacious Survivor
Whirlwind [90pts] Whirlwind castellan launcher [25pts] - (115pts)
++Vanguard Detachment +1CP (Imperium - Officio Assassinorum) [490pts]++
Culexus Assassin [85pts]
Culexus Assassin [85pts]
Eversor Assassin [70pts]
Eversor Assassin [70pts]
Vindicare Assassin [90pts]
Vindicare Assassin [90pts]
++Vanguard Detachment (Imperium - Space Wolves) [303pts]++
Long Fangs (303pts, breakdown below)
5x Long Fangs [15pts each, total 75pts]
5x Missile launcher [25pts each, total 125pts]
Long Fang Pack Leader [15pts]: Boltgun, Bolt Pistol, Chainsword
Wolf Guard Pack Leader in Terminator Armour [31pts] Power axe [5pts], Cyclone missile
launcher and storm bolter [52pts] - 88pts
++Fortification Network (Imperium - Dark Angels) [400pts]++
Fortress of Redemption [400pts]

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+ TEAM:chicken stealers
+ PLAYER : Nicolas "Chabalou" CENDRES
+ PLAYER TOURNEYKEEPER PROFILE: Chabalou
+ ARMY FACTION: Imperium
+ TOTAL COMMAND POINTS: 9
+ TOTAL ARMY POINTS: 2000 pts
+ ARMY FACTIONS USED: Adeptus Astartes,
+ TOTAL REINFORCEMENT POINTS: Not Applicable
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== Super Heavy Detachment == Chapter – Ultramarines [1193 Points] + 3 CP
LoW1: 1 Roboute Guilliman- [360pts] – WARLORD (Tenacious Survivor ) -
LoW2: Terminus ultra (400), multimelta (27) <Ultramarines> - [427pts]
LoW3: Terminus ultra (400) hunterkiller missile (6) <Ultramarines> - [406pts]
== Patrol Detachment == Adeptus Astartes – Ultramarines Chapter [807Points]
HQ1: 1 Techmarine (58), power axe (5), conversion beamer (20) <Ultramarines> - [83pts]
Troop1: 5 man scout Squad (55) <Ultramarines> - [55pts]
Troop2 5 man scout Squad (55) <Ultramarines> - [55pts]
Flyerr1 : stormraven gunship (172) 2 stormstrikes missiles launcher (2x21), twin assault cannon
(35), typhoon, missile launcher (50)
2 hurricane bolter (2x4) <Ultramarines> - [307pts]
Flyer2 :stormraven gunship (172) 2 stormstrikes missiles launcher (2x21), twin assault cannon
(35), typhoon, missile launcher (50) 2
hurricane bolter (2x4) <Ultramarines> - [307pts]
== Total [2000pts] ==

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