

Heavy Weapons Squad [3 PL, 33pts]

Categories: (REGIMENT), ASTRA MILITARUM, IMPERIUM, INFANTRY, HEAVY SUPPORT, HEAVY WEAPONS SQUAD

Weapon: *Frag grenade*

Heavy Weapon Team [11pts]

Selections: Mortar [5pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lasgun, Mortar*

Heavy Weapon Team [11pts]

Selections: Mortar [5pts]

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Selections: Mortar [5pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lasgun, Mortar*

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Selections: Mortar [5pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lasgun, Mortar*

Flyer [16 PL, 280pts]

Valkyries [16 PL, 280pts]

Categories: AERONAUTICA IMPERIALIS, ASTRA MILITARUM, FLYER, FLY, IMPERIUM, TRANSPORT, VEHICLE, VALKYRIES

Valkyrie [140pts]

Selections: Hellstrike Missiles [20pts], Multi-laser [10pts]

Rules: *Roving Gunship, Transport: Gunship*

Abilities: *Airborne, Crash and Burn, Grav Chute Insertion, Hard to Hit, Hover Jet, Supersonic, Vehicle Squadron*, **Unit:** *Valkyrie*, **Weapon:** *Hellstrike Missile, Multi-laser*, **Wound Track (M,BS):** *Gunship 1, Gunship 2, Gunship 3*

Valkyrie [140pts]

Selections: Hellstrike Missiles [20pts], Multi-laser [10pts]

Rules: *Roving Gunship, Transport: Gunship*

Abilities: *Airborne, Crash and Burn, Grav Chute Insertion, Hard to Hit, Hover Jet, Supersonic, Vehicle Squadron*, **Unit:** *Valkyrie*, **Weapon:** *Hellstrike Missile, Multi-laser*, **Wound Track (M,BS):** *Gunship 1, Gunship 2, Gunship 3*

Infantry Squad [3 PL, 60pts]

Categories: (REGIMENT), ASTRA MILITARUM, IMPERIUM, INFANTRY, INFANTRY SQUAD, TROOPS

Weapon: *Frag grenade*

7x Guardsman [28pts]

Unit: *Guardsman*, **Weapon:** *Lasgun*

Heavy Weapon Team [28pts]

Selections: *Lascannon* [20pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lascannon*, *Lasgun*

Sergeant [4pts]

Selections: *Laspiristol*

Unit: *Sergeant*, **Weapon:** *Laspiristol*

Infantry Squad [3 PL, 60pts]

Categories: (REGIMENT), ASTRA MILITARUM, IMPERIUM, INFANTRY, INFANTRY SQUAD, TROOPS

Weapon: *Frag grenade*

7x Guardsman [28pts]

Unit: *Guardsman*, **Weapon:** *Lasgun*

Heavy Weapon Team [28pts]

Selections: *Lascannon* [20pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lascannon*, *Lasgun*

Sergeant [4pts]

Selections: *Laspiristol*

Unit: *Sergeant*, **Weapon:** *Laspiristol*

Elites [20 PL, 356pts]

Bullgryns [7 PL, 126pts]

Categories: MILITARUM AUXILLA, ASTRA MILITARUM, ELITES, ASTRA MILITARUM, MILITARUM AUXILLA, IMPERIUM, INFANTRY, OGRYN, BULLGRYNS

Rules: *Avalanche of Muscle*

Bullgryn [42pts]

Selections: *Brute Shield*, *Bullgryn Maul* [7pts]

Abilities: *Brute Shield*, **Unit:** *Bullgryn*, **Weapon:** *Bullgryn Maul*, *Frag Bombs*

Bullgryn [42pts]

Selections: *Bullgryn Maul* [7pts], *Slabshield*

Abilities: *Slabshield*, **Unit:** *Bullgryn*, **Weapon:** *Bullgryn Maul*, *Frag Bombs*

Bullgryn Bone 'ead [42pts]

Selections: *Bullgryn Maul* [7pts], *Slabshield*

Abilities: *Slabshield*, **Unit:** *Bullgryn Bone 'ead*, **Weapon:** *Bullgryn Maul*, *Frag Bombs*

Dominion Squad [5 PL, 125pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, DOMINIONS, FAST ATTACK, IMPERIUM, INFANTRY

Rules: *Acts of Faith, Shield of Faith*

Abilities: *Vanguard*

Dominion Superior [17pts]

Selections: Boltgun, Chainsword, Plasma pistol [7pts]

Unit: *Dominion Superior*, **Weapon:** *Boltgun, Chainsword, Frag grenade, Krak grenade, Plasma pistol, Standard, Plasma pistol, Supercharge*

Dominion w/ Special Weapon [27pts]

Selections: Meltagun [17pts]

Unit: *Dominion*, **Weapon:** *Bolt pistol, Frag grenade, Krak grenade, Meltagun*

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Dominion w/ Special Weapon [27pts]

Selections: Meltagun [17pts]

Unit: *Dominion*, **Weapon:** *Bolt pistol, Frag grenade, Krak grenade, Meltagun*

Heavy Support [6 PL, 85pts]

Retributor Squad [6 PL, 85pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, RETRIBUTORS, HEAVY SUPPORT, INFANTRY

Rules: *Acts of Faith, Shield of Faith*

Retributor Superior [9pts]

Selections: Bolt pistol, Boltgun

Unit: *Retributor Superior*, **Weapon:** *Bolt pistol, Boltgun, Frag grenade, Krak grenade*

Retributor w/ Heavy Weapon [19pts]

Selections: Heavy bolter [10pts]

Unit: *Retributor*, **Weapon:** *Bolt pistol, Frag grenade, Heavy bolter, Krak grenade*

Retributor w/ Heavy Weapon [19pts]

Selections: Heavy bolter [10pts]

Unit: *Retributor*, **Weapon:** *Bolt pistol, Frag grenade, Heavy bolter, Krak grenade*

Retributor w/ Heavy Weapon [19pts]

Selections: Heavy bolter [10pts]

Unit: *Retributor*, **Weapon:** *Bolt pistol, Frag grenade, Heavy bolter, Krak grenade*

Retributor w/ Heavy Weapon [19pts]

Selections: Heavy bolter [10pts]

Unit: *Retributor*, **Weapon:** *Bolt pistol, Frag grenade, Heavy bolter, Krak grenade*

Dedicated Transport [10 PL, 210pts]

Immolator [5 PL, 105pts]

Selections: Immolation Flamer [35pts], Storm bolter [2pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, IMPERIUM, DEDICATED TRANSPORT, IMMOLATOR, VEHICLE, TRANSPORT

Rules: *Explodes, Shield of Faith*

Abilities: *Smoke Launchers*, **Transport:** *Immolator*, **Unit:** *Immolator*, **Weapon:** *Immolation Flamer, Storm bolter*, **Wound Track:** 1, 2, 3

Immolator [5 PL, 105pts]

Selections: Immolation Flamer [35pts], Storm bolter [2pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, IMPERIUM, DEDICATED TRANSPORT, IMMOLATOR, VEHICLE, TRANSPORT

Rules: *Explodes, Shield of Faith*

Abilities: *Smoke Launchers*, **Transport:** *Immolator*, **Unit:** *Immolator*, **Weapon:** *Immolation Flamer, Storm bolter*, **Wound Track:** 1, 2, 3

Battalion Detachment +5CP (Imperium - Astra Militarum) [63 PL, 1075pts]**No Force Org Slot****Regimental Doctrine**

Selections: Cadian

Categories: No FORCE ORG SLOT

Abilities: *Born Soldiers*

HQ [9 PL, 160pts]**Commissar Yarrick [7 PL, 130pts]**

Categories: HQ, OFFICIO PREFECTUS, ASTRA MILITARUM, CHARACTER, COMMISSAR, INFANTRY, IMPERIUM, YARRIK

Abilities: *Aura of Discipline, Hero of Hades Hive, Iron Will, Power Field, Summary Execution*, **Unit:** *Commissar Yarrick*, **Weapon:** *Bale Eye, Bolt pistol, Power Klaw, Storm bolter*

Company Commander [2 PL, 30pts]

Selections: Chainsword, Kurov's Aquila, Laspistol

Categories: ASTRA MILITARUM, IMPERIUM, (REGIMENT), CHARACTER, INFANTRY, COMPANY COMMANDER, OFFICER, HQ

Abilities: *Kurov's Aquila, Refractor Field, Senior Officer, Voice of Command*, **Unit:** *Company Commander*, **Weapon:** *Chainsword, Frag grenade, Laspistol*

Troops [9 PL, 180pts]**Infantry Squad [3 PL, 60pts]**

Categories: (REGIMENT), ASTRA MILITARUM, IMPERIUM, INFANTRY, INFANTRY SQUAD, TROOPS

Weapon: *Frag grenade*

7x Guardsman [28pts]

Unit: *Guardsman*, **Weapon:** *Lasgun*

Heavy Weapon Team [28pts]

Selections: Lascannon [20pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lascannon, Lasgun*

Sergeant [4pts]

Selections: Laspistol

Unit: *Sergeant*, **Weapon:** *Laspistol*

Battle Sister Squad [4 PL, 57pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, INFANTRY, TROOPS, BATTLE SISTER SQUAD, IMPERIUM

Rules: *Acts of Faith, Shield of Faith*

3x Battle Sister [27pts]

Unit: *Battle Sister*, **Weapon:** *Bolt pistol, Boltgun, Frag grenade, Krak grenade*

Battle Sister w/ Special or Heavy Weapon [19pts]

Selections: Heavy bolter [10pts]

Unit: *Battle Sister*, **Weapon:** *Bolt pistol, Frag grenade, Heavy bolter, Krak grenade*

Sister Superior [11pts]

Selections: Bolt pistol, Storm bolter [2pts]

Unit: *Sister Superior*, **Weapon:** *Bolt pistol, Frag grenade, Krak grenade, Storm bolter*

Elites [4 PL, 70pts]

Hospitaller [2 PL, 30pts]

Categories: ELITES, ADEPTA SORORITAS, ADEPTUS MINISTORUM, CHARACTER, HOSPITALLER, IMPERIUM, INFANTRY

Rules: *Acts of Faith, Shield of Faith*

Abilities: *Healer*, **Unit:** *Hospitaller*, **Weapon:** *Chirurgion's tools*

Imagifier [2 PL, 40pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, CHARACTER, ELITES, IMAGIFIER, IMPERIUM, INFANTRY

Rules: *Acts of Faith, Shield of Faith*

Abilities: *Simulacrum Imperialis*, **Unit:** *Imagifier*, **Weapon:** *Bolt pistol, Boltgun, Frag grenade, Krak grenade*

Fast Attack [10 PL, 250pts]

Dominion Squad [5 PL, 125pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, DOMINIONS, FAST ATTACK, IMPERIUM, INFANTRY

Rules: *Acts of Faith, Shield of Faith*

Abilities: *Vanguard*

Dominion Superior [17pts]

Selections: Boltgun, Chainsword, Plasma pistol [7pts]

Unit: *Dominion Superior*, **Weapon:** *Boltgun, Chainsword, Frag grenade, Krak grenade, Plasma pistol, Standard, Plasma pistol, Supercharge*

Dominion w/ Special Weapon [27pts]

Selections: Meltagun [17pts]

Unit: *Dominion*, **Weapon:** *Bolt pistol, Frag grenade, Krak grenade, Meltagun*

Dominion w/ Special Weapon [27pts]

Selections: Meltagun [17pts]

Unit: *Dominion*, **Weapon:** *Bolt pistol, Frag grenade, Krak grenade, Meltagun*

Dominion w/ Special Weapon [27pts]

Selections: Meltagun [17pts]

Unit: *Dominion*, **Weapon:** *Bolt pistol, Frag grenade, Krak grenade, Meltagun*

Dominion w/ Special Weapon [27pts]

Selections: Meltagun [17pts]

Unit: *Dominion*, **Weapon:** *Bolt pistol, Frag grenade, Krak grenade, Meltagun*

Grotscon (Warhammer 40,000 8th Edition) [144 PL, 2500pts]

Battalion Detachment +5CP (Imperium - Adeptus Ministorum) [60 PL, 1086pts]

No Force Org Slot

Use Beta Rules

Categories: NO FORCE ORG SLOT

Rules: Beta Rules

HQ [18 PL, 300pts]

Canoness [4 PL, 50pts]

Selections: Condemnor Boltgun [1pts], Power sword [4pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, CHARACTER, HQ, IMPERIUM, INFANTRY, CANONESS

Rules: Acts of Faith, Shield of Faith

Abilities: Lead the Righteous, Rosarius, Unit: Canoness, Weapon: Condemnor Boltgun, Frag grenade, Krak grenade, Power sword

Celestine [14 PL, 250pts]

Selections: 3. Tenacious Survivor, Celestine [8 PL, 200pts], 2x Geminae Superia [6 PL, 50pts], Warlord

Categories: HQ, ADEPTUS MINISTORUM, ADEPTA SORORITAS, CELESTINE, CHARACTER, FLY, IMPERIUM, INFANTRY, JUMP PACK, WARLORD

Rules: Acts of Faith, Shield of Faith

Abilities: Tenacious Survivor

Troops [12 PL, 171pts]

Battle Sister Squad [4 PL, 57pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, INFANTRY, TROOPS, BATTLE SISTER SQUAD, IMPERIUM

Rules: Acts of Faith, Shield of Faith

3x Battle Sister [27pts]

Unit: Battle Sister, Weapon: Bolt pistol, Boltgun, Frag grenade, Krak grenade

Battle Sister w/ Special or Heavy Weapon [19pts]

Selections: Heavy bolter [10pts]

Unit: Battle Sister, Weapon: Bolt pistol, Frag grenade, Heavy bolter, Krak grenade

Sister Superior [11pts]

Selections: Bolt pistol, Storm bolter [2pts]

Unit: Sister Superior, Weapon: Bolt pistol, Frag grenade, Krak grenade, Storm bolter

Battle Sister Squad [4 PL, 57pts]

Categories: (ORDER), ADEPTA SORORITAS, ADEPTUS MINISTORUM, INFANTRY, TROOPS, BATTLE SISTER SQUAD, IMPERIUM

Rules: Acts of Faith, Shield of Faith

3x Battle Sister [27pts]

Unit: Battle Sister, Weapon: Bolt pistol, Boltgun, Frag grenade, Krak grenade

Battle Sister w/ Special or Heavy Weapon [19pts]

Selections: Heavy bolter [10pts]

Unit: Battle Sister, Weapon: Bolt pistol, Frag grenade, Heavy bolter, Krak grenade

Sister Superior [11pts]

Bullgryns [7 PL, 126pts]

Categories: MILITARUM AUXILLA, ASTRA MILITARUM, ELITES, ASTRA MILITARUM, MILITARUM AUXILLA, IMPERIUM, INFANTRY, OGRYN, BULLGRYNS

Rules: *Avalanche of Muscle*

Bullgryn [42pts]

Selections: Brute Shield, Bullgryn Maul [7pts]

Abilities: *Brute Shield*, **Unit:** *Bullgryn*, **Weapon:** *Bullgryn Maul, Frag Bombs*

Bullgryn [42pts]

Selections: Bullgryn Maul [7pts], Slabshield

Abilities: *Slabshield*, **Unit:** *Bullgryn*, **Weapon:** *Bullgryn Maul, Frag Bombs*

Bullgryn Bone 'ead [42pts]

Selections: Bullgryn Maul [7pts], Slabshield

Abilities: *Slabshield*, **Unit:** *Bullgryn Bone 'ead*, **Weapon:** *Bullgryn Maul, Frag Bombs*

Ministorum Priest [2 PL, 42pts]

Selections: Laspistol, Plasma gun [7pts]

Categories: ADEPTUS MINISTORUM, ASTRA MILITARUM, IMPERIUM, INFANTRY, MINISTORUM PRIEST, CHARACTER, ELITES

Rules: *Zealot*

Abilities: *Rosarius, War Hymns*, **Unit:** *Ministorum Priest*, **Weapon:** *Frag grenade, Krak grenade, Laspistol, Plasma gun, Standard, Plasma gun, Supercharge*

Ogryn Bodyguard [4 PL, 62pts]

Selections: Bullgryn Maul [7pts], Slabshield, The Deathmask of Ollanius

Categories: ASTRA MILITARUM, MILITARUM AUXILLA, IMPERIUM, INFANTRY, OGRYN, ORGYN BODYGUARD, ELITES, CHARACTER

Rules: *Avalanche of Muscle, Bodyguard*

Abilities: *Slabshield, The Deathmask of Ollanius*, **Unit:** *Ogryn Bodyguard*, **Weapon:** *Bullgryn Maul, Frag Bombs*

Heavy Support [9 PL, 99pts]

Heavy Weapons Squad [3 PL, 33pts]

Categories: (REGIMENT), ASTRA MILITARUM, IMPERIUM, INFANTRY, HEAVY SUPPORT, HEAVY WEAPONS SQUAD

Weapon: *Frag grenade*

Heavy Weapon Team [11pts]

Selections: Mortar [5pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lasgun, Mortar*

Heavy Weapon Team [11pts]

Selections: Mortar [5pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lasgun, Mortar*

Heavy Weapon Team [11pts]

Selections: Mortar [5pts]

Unit: *Heavy Weapons Team*, **Weapon:** *Lasgun, Mortar*

Supreme Command Detachment +1CP (Imperium - Inquisition) [21 PL, 339pts]

Jeff Paynter 2nd Overall GrotsCon 2018 - Sisters of Battle

HQ [16 PL, 274pts]

Inquisitor [5 PL, 59pts]

Selections: Boltgun, Ordo Hereticus, Power sword [4pts]

Categories: INQUISITION, INQUISITOR, INFANTRY, IMPERIUM, CHARACTER, HQ, ORDO HERETICUS

Abilities: *Authority of the Inquisition, Quarry, Unquestionable Wisdom*, **Unit:** *Inquisitor*, **Weapon:** *Boltgun, Frag grenade, Krak grenade, Power sword*

Psyker

Selections: Mental Fortitude

Categories: PSYKER

Psychic Power: *Mental Fortitude, Smite*, **Psyker:** *Inquisitor*

Inquisitor Eisenhorn [5 PL, 100pts]

Selections: Dominate, Terrify

Categories: ORDO XENOS, PSYKER, INQUISITOR, INFANTRY, INQUISITION, IMPERIUM, HQ, CHARACTER

Abilities: *Authority of the Inquisition, Malus Codicium, No Stranger to Pain, Quarry, Unquestionable Wisdom*, **Psychic Power:** *Dominate, Terrify*, **Psyker:** *Inquisitor Eisenhorn*, **Unit:** *Inquisitor Eisenhorn, Summoned Daemonhost - Cherubael*, **Weapon:** *Artificer Bolt Pistol, Barbarisater, Electrobane Grenades, Runestaff*

Inquisitor-Lord Hector Rex [6 PL, 115pts]

Selections: Dominate, Storm shield [15pts], Terrify

Categories: INQUISITION, ORDO MALLEUS, HQ, IMPERIUM, INFANTRY, INQUISITOR, INQUISITOR-LORD HECTOR REX, CHARACTER, PSYKER

Abilities: *Authority of the Inquisition, Psychic Hood, Quarry, Storm shield, Teleport Strike, Unquestionable Wisdom*, **Psychic Power:** *Dominate, Terrify*, **Psyker:** *Inquisitor-Lord Hector Rex*, **Unit:** *Inquisitor-Lord Hector Rex*, **Weapon:** *Arias, Bolt pistol, Frag grenade, Krak grenade*

Elites [5 PL, 65pts]

Acolytes [4 PL, 40pts]

Selections: Ordo Hereticus

Categories: ACOLYTE, ELITES, IMPERIUM, INFANTRY, INQUISITION, ORDO HERETICUS

Abilities: *Authority of the Inquisition, Loyal Servant, Quarry*

Acolyte [1 PL, 10pts]

Selections: Laspistol, Storm bolter [2pts]

Unit: *Acolyte*, **Weapon:** *Laspistol, Storm bolter*

Acolyte [1 PL, 10pts]

Selections: Laspistol, Storm bolter [2pts]

Unit: *Acolyte*, **Weapon:** *Laspistol, Storm bolter*

Acolyte [1 PL, 10pts]

Selections: Laspistol, Storm bolter [2pts]

Unit: *Acolyte*, **Weapon:** *Laspistol, Storm bolter*

Acolyte [1 PL, 10pts]

Selections: Laspistol, Storm bolter [2pts]

Unit: *Acolyte*, **Weapon:** *Laspistol, Storm bolter*

Daemonhost [1 PL, 25pts]

Categories: INFANTRY, INQUISITION, DAEMONHOST, IMPERIUM, ELITES

Abilities: *Daemonic, Daemonic Power*, **Unit:** *Daemonhost*, **Weapon:** *Unholy Gaze, Warp Grasp*