Battalion Detachment 5CP (Tau Empire) [17pl, 314pts]

Sept: Sa’cea

-HQ-

Ethereal [3pl, 50pts], honor blade, hover drone
Commander [8pl, 150pts], 4x missile pod

-TR-

Strike Team [2pl, 38pts] x5, shasui, markerlight, pulse rifle, photon grenades
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Outrider Detachment 1CP (Tau Empire) [20pl, 362pts]

Sept: T’au Sept

-HQ-

Cadre Fireblade [2pl, 42pts], markerlight, photon grenades, pulse rifle, Warlord: Through unity, devastation, Relict: puretide engram neurochip

-FA-

Tactical Drones [6pl, 100pts] x10, 3x gun drone, 6x shield drone, 1x marker drone
Tactical Drones [6pl, 110pts] x11, 3x gun drone, 7x shield drone, 1x marker drone
Tactical Drones [6pl, 110pts] x11, 3x gun drone, 7x shield drone, 1x marker drone

Vanguard Detachment 1CP [73pl, 1323pts]

Sept: T’au Sept

-HQ-

Commander Shadowsun [10pl, 116pts], command-link drone

-EL-

XV104 Riptide Battlesuit [14pl, 273pts], smart missile system, heavy burst cannon, advanced targeting system, drone controller
XV104 Riptide Battlesuit [14pl, 278pts], smart missile system, heavy burst cannon, advanced targeting system, velocity tracker

XV104 Riptide Battlesuit [14pl, 278pts], smart missile system, heavy burst cannon, advanced targeting system, velocity tracker

-HS-

XV88 Broadside Battlesuits [21pl, 378pts] x3, shas’vre, 3x smart missile system, 3x high yield missile pod, 3x advanced targeting system, 3x seeker missile