

Michael Snyder 1st Overall Rudder GT 2019 – Iron Hands

Battalion Detachment 5CP (Adeptus Astartes) [605pts, 32PL]

Chapter: Jaguars of Justice (Master Artisans, Stealthy) Codex Supplement: Iron Hands

-HQ-

Chaplain Dreadnought [192pts, 11PL], Dreadnought Combat Weapon, Twin Lascannon, Storm Bolter
Captain [143pts, 6PL], Thunder Hammer, Storm Shield, Jump Pack (Warlord)

-TROOPS-

Intercessors [90pts, 5PL]x4, Intercessor Sergeant, 5 Stalker Bolt Rifles, 1 Auxiliary Grenade Launcher,
1 Power Sword

Intercessors [90pts, 5PL]x4, Intercessor Sergeant, 5 Stalker Bolt Rifles, 1 Auxiliary Grenade Launcher,
1 Power Sword

Intercessors [90pts, 5PL]x4, Intercessor Sergeant, 5 Stalker Bolt Rifles, 1 Auxiliary Grenade Launcher,
1 Power Sword

Battalion Detachment 5CP (Adeptus Astartes) [994pts, 58PL]

Chapter: Jaguars of Justice (Master Artisans, Stealthy) Codex Supplement: Iron Hands

-HQ-

Chaplain Dreadnought [192pts, 11PL], Dreadnought Combat Weapon, Twin Lascannon, Storm Bolter
Librarian [90pts, 5PL], Force Sword, Storm Bolter

-TROOPS-

Intercessors [90pts, 5PL]x4, Intercessor Sergeant, 5 Stalker Bolt Rifles, 1 Auxiliary Grenade Launcher,
1 Power Sword

Scouts [55pts, 4PL]x4, Scout Sergeant, 5 Bolters, 1 Chainsword

Scouts [65pts, 4PL]x4, Scout Sergeant, 5 Sniper Rifles

-ELITE-

Centurion Assault Squad [312pts, 16PL]x5, Centurion Sergeant, Flamers, Hurricane Bolters Relic
Contemptor Dreadnought [190pts, 13PL], Dreadnought Chainfist, Twin Lascannon, Storm Bolter

Spearhead Detachment 1CP (Adeptus Astartes) [399pts, 22PL]

Techmarine on Bike [74pts, 6PL], Chainsword, Servo Arm, Twin Bolter, Storm Bolter Primaris

Lieutenant [69pts, 4PL], Power Sword, Bolt Pistol

-HEAVY SUPPORT-

Eliminators [72pts, 4PL]x2, Eliminator Sergeant, Bolt Sniper Rifles

Thunderfire Cannon [92pts, 4PL], Thunderfire Cannon, Techmarine Gunner, Bolt Pistol, 2 Servo Arms,
Chainsword, Flamer, Plasma Cutter

Thunderfire Cannon [92pts, 4PL], Thunderfire Cannon, Techmarine Gunner, Bolt Pistol, 2 Servo Arms,
Chainsword, Flamer, Plasma Cutter