

Battalion

HQ

Grandmaster in Nemesis Dreadknight WL 180

Relic: Augurium Scrolls (6" aura, attacks from friendly GK nemesis weapons on 6's to hit (unmodified) generates 1 additional hit.)

Warlord Trait: First to the Fray (6" aura, reroll failed charge distance for friendly GK.)

Psychic Powers: Gateway to Infinity, ~~Hammer Hands~~

- Gatling Psilencer 20
- Heavy Psycannon 25
- Nemesis Demonhammer 15
- Dreadknight teleporter 10
- Total 250

Grandmaster in Nemesis Dreadknight 180

Psychic Powers: Sanctuary, ~~Vortex of Boom~~

- Gatling Psilencer 20
- Heavy Psycannon 25
- Nemesis Demonhammer 15
- Dreadknight teleporter 10
- Total 250

Grandmaster in Nemesis Dreadknight 180

Psychic Powers: ~~Astral Aim~~, Gateway to Infinity

- Gatling Psilencer 20
- Heavy Psycannon 25
- Nemesis Demonhammer 15
- Dreadknight teleporter 10
- Total 250

Troops

Terminator Squad x5 175(35ea)

Psychic Powers: Gateway to Infinity

- 1x Nemesis Warding staff 0
- 4x Nemesis Halbred 0
- 5x Stormbolters 15(3ea)
- Total 190

Terminator Squad x5 175(35ea)

Psychic Powers: Sanctuary

- 1x Nemesis Warding staff 0
- 4x Nemesis Halbred 0
- 5x Stormbolters 15(3ea)
- Total 190

Terminator Squad x5 175(35ea)

Psychic Powers: Astral Aim

- 1x Nemesis Warding staff 0
- 4x Nemesis Halbred 0
- 5x Stormbolters 15(3ea)
- Total 190

Terminator Squad x5 175(35ea)

Psychic Powers: Gateway to Infinity

- 1x Nemesis Warding staff 0
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- Total 190

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4

Terminator Squad x5

175(35ea)

Psychic Powers: Gateway to Infinity

- 1x Nemesis Warding staff 0
- 4x Nemesis Halbred 0
- 5x Stormbolters 15(3ea)
- Total 190

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Patrol

HQ

Grand Master Voldus

160

Psychic Powers: Warp Shaping, Armored Resilience, Empyrean domination

Lord Kaldor Draigo

190

Psychic Powers: Inner Fire, Armored Resilience

Troop

Terminator Squad x5

175(35ea)

Psychic Powers: Hammer Hands

- 1x Nemesis Warding staff 0
- 4x Nemesis Halbred 0
- 5x Stormbolters 15(3ea)
- Total 190

5

Total

2000