

UNITS	RANGED WEAPONS			MELEE WEAPONS			OTHER WARGEAR				
	8th Cost	9th cost	% Change	NAME	8th Cost	9th cost	% Change	NAME	8th Cost	9th cost	% Change
HQ											
Chaplain	72	80	11	Absolver Bolt Pistol	0	0	0	Blade of Caliban	0	0	0
Chaplain with Jump Pack	90	105	17	Accelerator Autocannon	10	0	-100	Chainfist	11	10	-9
Interrogator-Chaplain	80	85	6	Assault Bolter	8	0	-100	Chainsword	0	0	0
Interrogator-Chaplain in Terminator	100	105	5	Assault Cannon	22	15/20		Combat knife	0	0	0
Interrogator-Chaplain with Jump Pack	95	110	16	Assault Plasma Incinerator	15	0	-100	Corvus hammer	0	0	0
Land Raider Excelsior	200		-100	Astartes Grenade Launcher	6	0	-100	Crozius arcanum	0	0	0
Librarian	80	90	13	Astartes Shotgun	0	0	0	Dreadnought combat weapon	20	20	0
Librarian with Jump Pack	108	115	6	Auto bolt rifle	1	0	-100	Eviscerator	11	10	-9
Librarian in Phobos	90	98	9	Auto Boltstorm Gauntlets	12	0	-100	Flail of the Unforgiven	0	0	0
Librarian in Terminator	100	105	5	Avenger mega bolter	35	35	0	Force axe	10	0	-100
Lieutenant	60	65	8	Bellicator Missile Array	17	20	18	Force stave	8	0	-100
Lieutenant with Jump Pack	78	90	15	Blacksworm Missile Launcher	0	0	0	Force sword	8	0	-100
Lieutenant in Phobos	75	78	4	Bolt carbine	0	0	0	Halberd of Caliban	0	0	0
Master	74	80	8	bolt pistol	0	0	0	Invictor fist	0	0	0
Master w/ Jump pack	93	105	13	bolt rifle	0	0	0	Lightning claws single	6	5	-17
Master in Cataphracti	95	95	0	bolt sniper rifle	3	0	-100	Lightning claws pair	10	10	0
Master in Grav	90	105	17	bolgun	0	0	0	Mace of Absolution	0	0	0
Master in Phobos	90	93	3	Boltstorm Gauntlet	12	0	-100	Master-crafted power sword	6	10	67
Master in Terminator Armor	95	95	0	Cerberus launcher	0	0	0	Paired combat blades	0	0	0
Primaris Chaplain	77	85	10	Combi-bolter	2	3	50	Power axe	5	5	0
Primaris Librarian	90	95	6	Combi-flamer	8	10	25	Power fist	9	10	11
Primaris Lieutenant	65	70	8	Combi-grav	13	10	-23	Power maul	4	5	25
Primaris Master	78	85	9	Combi-melta	15	10	-33	Power sword	4	5	25
Ravenwing Talonmaster	123	105	-15	Combi-plasma	11	10	-9	Redemptor fist	0	0	0
Rhino Primaris	70		-100	Cyclone missile launcher	32	25	-22	Relic blade	9	10	11
Techmarine	45	50	11	Deathwind launcher	5	5	0	Servo-arm	0	0	0
				Demolisher cannon	0	0	0	Thunder hammer (character)	40	40	0
				Flamer	6	5	-17	Thunder hammer (other)	16	15	-6
				Flamstorm cannon	25	0	-100				
				Flamestorm gauntlets	14	5	-64				
				Frag grenades	0	0	0				
				Fragstorm Grenade launcher	4	5	25				
				Grav-cannon and grav-amp	20	10/15	220495				
				Grav-gun	10	10	0				
				Grav-pistol	8	5	-38				
				Grenade harness	0	5	0				
				Heavy bolt pistol	0	0	0				
				Heavy bolter	10	10/15					
				Heavy flamer	14	10/15					
				Heavy laser destroyer	40	40	0				
				Heavy onslaught gatling cannon	30	30	0				
				Heavy plasma cannon	16	20	25				
				Heavy plasma incinerator	17	0	-100				
				Hunter-killer missile	6	5	-17				
				Hurricane bolter	10	15	50				
				Icarus Ironhall heavy stubber	6	5	-17				
				Icarus rocket pod	6	5	-17				
				Icarus stormcannon	10	10	0				
				Instigator bolt carbine	5	0	-100				
				Ironhall heavy stubber	6	5	-17				
				Kheres-pattern assault cannon	22	25	14				
				Krak grenades	0	0	0				
				Krakstorm grenade launcher	4	5	25				
				Lae-talon	40	35	-13				
				Lascannon	25	15/20					
				Macro plasma incinerator	31	30	-3				
				Marksmen bolt carbine	0	0	0				
				Master-crafted auto bolt rifle	4	5	25				
				Master-crafted bolgun	3	5	67				
				Master-crafted instigator bolt ca	6	0	-100				
				Master-crafted oculus bolt cart	4	0	-100				
				Master-crafted stalker bolt rifle	5	5	0				
				Melta bombs	5	5	0				
				Mellaagun	14	10	-29				
				Missile launcher	20	15/20					
				Multi-melta	22	20/25					
				Oculus bolt carbine	0	0	0				
				Onslaught gatling cannon	16	20	25				
				Plasma blaster	17	10	-41				
				Plasma cannon	16	10	-38				
				Plasma cutter	5	5	0				
				Plasma exterminator	17	5	-71				
				Plasma gun	11	10	-9				
				Plasma Incinerator	15	0	-100				
				Plasma pistol	5	5	0				
				Plasma storm battery	0	0	0				

Reiver Squad	16	18	13	Plasma talon	0	0	0
Servitors	5	7	40	Predator autocannon	40	40	0
Venerable Dreadnought	80	85	6	Ravenwing grenade launcher	0	0	0
				Reaper autocannon	10	10	0
<b>DEDICATED TRANSPORTS</b>				Reductor pistol	0	0	0
Drop Pod	63	65	3	Rift cannon	0	0	
Impulsor	75	100	33	Shock grenades	0	0	0
Land Speeder Storm	55	40	-27	Skyspear missile launcher	0	0	0
Razorback	70	80	14	Sniper rifle	2	2	0
Repulsor	215	230	7	Stalker bolt rifle	0	0	0
Rhino	65	75	15	Storm bolter	2	3	50
				Stormstrike missile launcher	21	0	-100
<b>HEAVY SUPPORT</b>				Twin assault cannon	44	40	-9
Devastator Squad	13	15	15	Twin boltgun	2	0	-100
Armorum Cherub	5	5	0	Twin heavy bolter	17	30	76
Eliminator Squad	18	28	56	Twin heavy plasma cannon	24	40	67
Helblaster Squad	18	33	83	Twin Icarus Ironhall heavy stub	10	0	-100
Hunter	75	95	27	Twin ironhall autocannon	20	0	-100
Land Raider	180	175	-3	Twin lascannon	40	40	0
Land Raider Crusader	200	215	8	Twin multi-melta	40	50	25
Land Raider Redeemer	180	245	36	Typhoon missile launcher	32	40	25
Predator	85	90	6	Volkite charger	3	5	67
Repulsor Executioner	215	250	16	Whirlwind castellan launcher	15	0	-100
Stalker	75	95	27	Whirlwind vengeance launcher	20	0	-100
Vindicator	125	130	4	Wrist-mounted grenade launch	0	0	0
Whirlwind	65	125	92				
<b>NAMED CHARS</b>							
<b>NAME</b>	<b>8th Points Cost</b>	<b>9th Points cost</b>	<b>% increase</b>				
Asmodai	110	115	4.5				
Azrael	150	160	6.7				
Belial	125	125	0				
Ezekiel	110	115	4.5				
Master Lazarus	105	110	4.8				
Sammael in Sableclaw	200	210	5				
Sammael on Corvex	140	140	0				
	145	170	17				
	150	170	13				
	110	140	27				
	100	110	10				
	130	140	8				
	70	85	21				