UNITS					RANGED WEAPONS					MELEE WEAPONS					OTHER WARGEAR			
NAME	8th Points Cos	9th Points co	% increase	0	NAME	8th Points Cost	9th Points cost	% increase	0	NAME	8th Points Cost	9th Points cost	% increase	0	NAME	8th Points Cost	9th Points cost	% increase
HQ																		
Abominant	105	110	5		Atalan incinerator	14	15	7		Bonesword	3	5	67		Augur array	5	5	0
Acolyte Iconward	53	60	13		Autocannon	10	10/15			Chainsword	0	0	0		Cult icon	10	10	0
Jackal Alphus	70	75	7		Autogun	0	0	0		Cultist knife	0	0	0		Cult vox caster	5	5	0
Magus	80	85	6		Autopistol	0	0	0		Drilldozer blade	0	0	0		Dozer blade	5	5	0
Familiars	12	15	25		Battle cannon	22	30	36		Familiar claws	0	0	0		Flare launcher	5	5	0
Patriarch	125	135	8		Blasting charge	0	0	0		Force stave	0	0	0		Spotter	5	5	0
Familiars	12	15	25		bolt pistol	1	2	100		Heavy improvised weapon	25	30	20		Survey augur	10	5	-50
Primus	72	80	11		Cache of demolition charges	10	10	0		Heavy power hammer	16	15	-6		Track guards	10	5	-50
					Clearance incinerator	20	30	50		Heavy rock cutter	12	10	-17					
TROOPS					Demolition charge	10	10	0		Heavy rock drill	15	15	0					
Acolyte Hybrids	7	8	14		Eradicator nova cannon	15	15	0		Heavy rock saw	10	10	0					
Brood Brothers Infantry Squad	4	5	25		Exterminator autocannon	17	30	76		Hypermorph tail	0	0	0					
Neophyte Hybrids	5	6	20		Flamer	6	5	-17		Improvised weapon	0	0	0					
					Frag grenades	0	0	0		Injector goad	0	0	0					
DEDICATED TRANSPORTS					Grenade launcher	3	5	67		Lash whip and bonesword	5	5	0					
Cult Chimera	60	65	8		Hand flamer	1	2	100		Locus blades	0	0	0					
Goliath Truck	50	50	0		Heavy bolter	8	10/15			Metamorph claw	2	3	50					
					Heavy flamer	14	15	7		Metamorph talon	1	2	100					
ELITES					Heavy mining laser	15	15	0		Metamorph whip	0	0	0					
Aberrants	19	22	16		Heavy mortar	8	15	88		Monstrous rending claws	0	0	0					
Biophagus	35	40	14		Heavy seismic cannon	15	15	0		Power axe	5	5	0					
Alchemicus Familiar	12	15	25		Heavy stubber	2	5	150		Power hammer	4	5	25					
Clamavus	55	60	9		Hunter-killer missile	6	5	-17		Power maul	4	5	25					
Hybrid Metamorphs	7	11	57		Jackal snipe rifle	0	0	0		Power pick	9	10	11					
Kelermorph	75	80	7		Lascannon	20	15/20			Power sledgehammer	0	0	0					
Locus	40	45	13		Lasgun	0	0	0		Purestrain talons	0	0	0					
Nexos	50	55	10		Lasgun array	0	0	0		Rending claws	0	0	0					
Purestrain Genestealers	15	17	13		Laspistol	0	0	0		Sanctus bio-dagger	0	0	0					
Sanctus	55	60	9		Liberator autostub	0	0	0		Sentinel chainsaw	2	2	0					
					Mining laser	12	10	-17		Toxin injector claw	0	0	0					
FAST ATTACK					Missile launcher	10	15/20											
Achilles Ridgerunner	35	40	14		Mortar	9	10	11										
Atalan Jackals	10	14	40		Multi-laser	5	5	0										
Atalan Wolfquad	15	20	33		Multi-melta	15	25	67										
Cult Armored Sentinels	30	30	0		Needle pistol	0	0	0										
Cult Scout Sentinels	30	30	0		Plasma cannon	10	20	100										
					Seismic cannon	12	12	0										
FORTIFICATIONS					Shotgun	0	0	0										
Tectonic Fragdrill	75	80	7		Silencer sniper rifle	5	5	0										
					Storm bolter	2	3	50										
HEAVY SUPPORT					Twin autocannon	20	30	50										
Brood Brothers Heavy Weapon Squad	6	6	0		Vanquisher battle cannon	15	15	0										
Cult Leman Russ	107	130	21		Web pistol	1	2	100										
Goliath Rockgrinder	78	90	15		Webber	1	5	400										

NAMED CHARS				
NAME	8th Points Cos	9th Points co	% inc	
10	10			
2	2			
1	1			
8	10			
4	5			
8	10			

8th Points Cost	9th Points cos	% increase	0
60	65	8.3	
200	220	10	
50	55	10	
250	270	8	