

**Danny McDevitt 2nd Place The Calm Before The Storm, Haven 40k Grand Tournament 2022 -
T'au Empire**

++ Battalion Detachment 0CP (T'au Empire) [115 PL, 1,999pts, 9CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Sept Choice: Farsight Enclaves

+ Stratagems +

Stratagem: Emergency Dispensation [-1CP]: Additional Relics

+ HQ +

Cadre Fireblade [3 PL, 50pts, -1CP]: 4. Through Boldness, Victory, Puretide Engram Neurochip,
Stratagem: Promising Pupil

Commander Farsight [7 PL, 130pts]: Warlord

Commander in Coldstar Battlesuit [8 PL, 160pts, -1CP]: 1. Precision of the Hunter, Burst Cannon,
High-output Burst Cannon, Onager Gauntlet, Shield Generator, Stratagem: Promising Pupil, T'au
Flamer, Thermoneutronic Projector

+ Troops +

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

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Kroot Carnivores [3 PL, 60pts]

. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

Strike Team [4 PL, 80pts]

. Fire Warrior Shas'ui: Pulse Rifle

. 9x Fire Warrior w/ Pulse Rifle: 9x Pulse Pistol, 9x Pulse Rifle

+ Elites +

Crisis Battlesuits [22 PL, 325pts]

. Crisis Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Shield
Generator, Target Lock

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- . Crisis Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Shield Generator, Target Lock
- . Crisis Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Shield Generator, Target Lock
- . Crisis Shas'vre: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Counterfire Defence System, Iridium battlesuit, Shield Generator, Stimm Injectors
- . 5x Shield Drone: 5x Shield Generator

Crisis Battlesuits [10 PL, 180pts]

- . Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Target Lock
- . Crisis Shas'vre: Counterfire Defence System, Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle
- . Marker Drone

Crisis Battlesuits [10 PL, 178pts]

- . Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Target Lock
- . Crisis Shas'vre: Counterfire Defence System, Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle
- . Gun Drone

Stealth Battlesuits [4 PL, 75pts]

- . 2x Stealth Shas'ui w/ Burst Cannon: 2x Burst Cannon
- . Stealth Shas'vre: Burst Cannon

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- . 2x Stealth Shas'ui w/ Burst Cannon: 2x Burst Cannon
- . Stealth Shas'vre: Burst Cannon

+ Heavy Support +

Broadside Battlesuits [6 PL, 102pts]

- . Broadside Shas'vre: Advanced Targeting System, Heavy Rail Rifle, Twin Smart Missile System
- . Shield Drone

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+ Dedicated Transport +

Devilfish [6 PL, 105pts]: 2x Smart Missile System

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++ Total: [115 PL, 1,999pts, 9CP] ++