

Matt Morosoli 2nd Place Down Under 40k GT Feb 2022 – T'au Empire

++ Patrol Detachment -2CP (T'au Empire) [61 PL, -4CP, 1,127pts] ++

+ Configuration +

Detachment Command Cost [-2CP]

Sept Choice: Farsight Enclaves, Show Sept Tenets rule

+ No Force Org Slot +

Crisis Bodyguards [7 PL, 112pts]

- . Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock
- . Crisis Bodyguard Shas'vre: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock
- . Shield Drone

Crisis Bodyguards [7 PL, 162pts]

- . Crisis Bodyguard Shas'ui: T'au Flamer, T'au Flamer, Target Lock
- . Crisis Bodyguard Shas'ui: T'au Flamer, T'au Flamer, Target Lock
- . Crisis Bodyguard Shas'vre: T'au Flamer, T'au Flamer, Target Lock
- . Shield Drone

+ HQ +

Commander in Coldstar Battlesuit [9 PL, -1CP, 182pts]: 1. Precision of the Hunter, Burst Cannon, High-output Burst Cannon, Missile Pod, Onager Gauntlet, Stratagem: Promising Pupil, T'au Flamer, Thermoneutronic Projector

- . Marker Drone
- . Shield Drone

Commander in Crisis Battlesuit [9 PL, -1CP, 167pts]: 6. Exemplar of the Mont'ka, Burst Cannon, Cyclic Ion Blaster, DW-02 Advanced Burst Cannon, Missile Pod, Multi-sensory Discouragement Array, Plasma Rifle, Stratagem: Promising Pupil

- . Marker Drone
- . Shield Drone

+ Troops +

Breacher Team [5 PL, 85pts]

- . 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

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- . 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

+ Elites +

Stealth Battlesuits [5 PL, 96pts]: Homing Beacon
. 2x Gun Drone: 4x Pulse Carbine
. 2x Stealth Shas'ui w/ Burst Cannon: 2x Burst Cannon
. Stealth Shas'vre: Burst Cannon

+ Fast Attack +

Kroot Hounds [1 PL, 24pts]
. 4x Kroot Hound: 4x Ripping Fangs

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+ Dedicated Transport +

Devilfish [6 PL, 95pts]
. 2x Gun Drones
. . 2x Gun Drone: 4x Pulse Carbine

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++ Patrol Detachment OCP (T'au Empire) [53 PL, 873pts] ++

+ Configuration +

Detachment Command Cost

Sept Choice: Farsight Enclaves

+ HQ +

Commander in Enforcer Battlesuit [9 PL, 172pts]: (Farsight Enclaves): Master of the Killing Blow, Burst Cannon, Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Puretide Engram Neurochip, Warlord
. Marker Drone
. Shield Drone

+ Troops +

Kroot Carnivores [3 PL, 60pts]
. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

+ Elites +

Crisis Battlesuits [21 PL, 313pts]
. Crisis Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Plasma Rifle, Target Lock
. Crisis Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Plasma

Rifle, Target Lock

. Crisis Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Plasma Rifle, Target Lock

. Crisis Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Plasma Rifle, Target Lock

. Crisis Shas'vre: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Iridium battlesuit, Plasma Rifle, Stimm Injectors, Target Lock

. 4x Shield Drone: 4x Shield Generator

Crisis Battlesuits [20 PL, 328pts]

. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock

. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock

. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock

. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock

. Crisis Shas'vre: Cyclic Ion Blaster, Iridium battlesuit, Missile Pod, Plasma Rifle, Target Lock

. 4x Shield Drone: 4x Shield Generator

++ Total: [114 PL, -4CP, 2,000pts] ++