

Simon Finney 3rd Place Kent Wargames Feb GT 2022 – Tyranids

Factions Used: Tyranids Crusher Stampede

Army Points: 2000

Reinforcement Points: 0

Pre Game Stratagems: Alpha Leader-Beast (-1CP), 1 Extra Bio-artefact (-1CP), Progeny of the Hive (-1CP)

Starting Command Points: 9CP

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Hive Fleet: Leviathan

+ HQ +

HQ1: Hive Tyrant [11 PL, -1CP, 215pts]: Monstrous Boneswords, Monstrous Scything Talons, Stratagem: Alpha Leader-Beast (-1CP), Warlord, Warlord Trait: Rampaging Beast, Warlord Trait: Strategic Adaptation

Power: Aggressive Surge, Power: Synaptic Barrier, Relic: Synaptic Hive Blades, Wings, Adaptive Physiology: Murderous Size (-1CP)

HQ2: Hive Tyrant [11 PL, 215pts]: 2x Monstrous Scything Talons, Adrenal Glands, Power: The Horror, Power: Paroxysm, Relic: Biomorph Carapace, Toxin Sacs, Wings

HQ3: The Swarmlord [12 PL, 240pts]: Power: Catalyst, Power: Onslaught

+ Troops +

TR1: Tyranid Warriors [5 PL, 66pts]: Synaptic Link: Bioweapon Bond, 3x Tyranid Warrior: 2x Scything Talons

TR2: Tyranid Warriors [5 PL, 66pts]: Synaptic Link: Bioweapon Bond, 3x Tyranid Warrior: 2x Scything Talons

TR3: Tyranid Warriors [5 PL, 66pts]: Synaptic Link: Bioweapon Bond, 3x Tyranid Warrior: 2x Scything Talons

+ Elites +

EL1: Hive Guard [14 PL, 300pts] 6x Hive Guard (Impaler): 6x Impaler Cannon

EL2: Lictor [2 PL, 37pts]

+ Fast Attack +

FS1: Dimachaeron [14 PL, 280pts]

FS2: Dimachaeron [14 PL, 280pts]

+ Heavy Support +

HV1: Scythed Hierodule [12 PL, 235pts]