

Andrew MacMillan 3rd Place UCG's Galaxy In Grasp II 2022 - T'au Empire

++ Patrol Detachment -2CP (T'au Empire) [59 PL, 7CP, 1,075pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost [-2CP]

Sept Choice: T'au Sept

+ Stratagems +

Stratagem: Emergency Dispensation [-2CP]: 2x Additional Relics

+ HQ +

Commander in Crisis Battlesuit [8 PL, -1CP, 189pts]: 1. Precision of the Hunter, Cyclic Ion Blaster, Cyclic Ion Blaster, Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Solid-image Projection Unit, Stratagem: Promising Pupil

. 2x Shield Drone: 2x Shield Generator

Ethereal [5 PL, 89pts]: 2. Sense of Stone, 6. Wisdom of the Guides, Hover Drone, The Humble Stave

. 2x Shield Drone: 2x Shield Generator

+ Troops +

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

+ Elites +

Crisis Battlesuits [21 PL, 361pts]

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
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. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
. Crisis Shas'vre: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Shield Generator, Stimm Injectors
. Marker Drone
. 3x Shield Drone: 3x Shield Generator

Crisis Battlesuits [20 PL, 351pts]

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
. Crisis Shas'vre: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Shield Generator

- . Marker Drone
- . 3x Shield Drone: 3x Shield Generator

++ Patrol Detachment -2CP (T'au Empire) [42 PL, -3CP, 775pts] ++

+ Configuration +

Detachment Command Cost [-2CP]

Sept Choice: T'au Sept

+ HQ +

Commander in Coldstar Battlesuit [9 PL, -1CP, 184pts]: 6. Exemplar of the Mont'ka, Burst Cannon, DW-02 Advanced Burst Cannon, High-output Burst Cannon, Missile Pod, Shield Generator, Stratagem: Promising Pupil, The Be'gel Hunter's Plate

- . 2x Shield Drone: 2x Shield Generator

Longstrike [9 PL, 170pts]: 2x Accelerator Burst Cannon, Railgun

+ Troops +

Kroot Carnivores [3 PL, 60pts]

- . 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

+ Elites +

Crisis Battlesuits [21 PL, 361pts]

- . Crisis Shas'ui: Fusion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
- . Crisis Shas'ui: Fusion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
- . Crisis Shas'ui: Fusion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
- . Crisis Shas'ui: Fusion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
- . Crisis Shas'vre: Fusion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Shield Generator
- . 2x Marker Drone: 2x Markerlight
- . 3x Shield Drone: 3x Shield Generator

++ Supreme Command Detachment +2CP (T'au Empire) [8 PL, 2CP, 150pts] ++

+ Configuration +

Detachment Command Cost [2CP]

Sept Choice: T'au Sept

+ Primarch | Daemon Primarch | Supreme Commander +

Commander Shadowsun [8 PL, 150pts]: 2x High-energy Fusion Blaster, Warlord

++ Total: [109 PL, 6CP, 2,000pts] ++