

Innes Wilson 1st Place The Newcastle GT 2022 - Tyranids

Factions Used: Tyranids
Army Points: 2000
Reinforcement Points: 0
Number of Units / Killpoints: 16

Pre Game Stratagems: Hive Predator x2, Rarefied Enhancements x2
Starting Command Points: 6

Warlord & Trait: Neurothrope - Synaptic Tendrils
Army Trait: Synaptic Imperatives

Secondary Objectives Information

No Prisoners: 109
To the Last Units: Winged Hive Tyrant, Tyrant Guard, [Hive Tyrant or Harpy with Dermic Symbiosis]
Titan Hunter: N/A
Bring it Down: 11
Assassination: 13
Abhor the Witch: 11

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== Tyranids - Leviathan – Patrol = -2CP, [87PL, 1575pts] ==
Hive Fleet Adaptation: Synaptic Control

HQ: Neurothrope [5PL, 100pts] Warlord - Synaptic Tendrils, Psyker - Catalyst, Onslaught
HQ: Hive Tyrant - [9PL, 195pts] Heavy Venom Cannon, Monstrous Bonesword and Lash Whip, Adrenal Glands, Toxin Sacs, Relic - The Maw Claws of Thyrax, Psyker - Paroxysm, Onslaught

TR: 3 Tyranid Warrior [4PL, 75pts] 3 Dual Bonesword and Deathspitter
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EL: 3 Pyrovore [6PL, 90pts]
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NFO: 3 Zoanthrope [7PL, 150pts] Psyker - Neuroparasite
NFO: 5 Tyrant Guard [15PL, 200pts] Scything Talons

FA: Parasite of Mortrex [4PL, 80pts] Hive Predator - Alien Cunning, Rarefied Enhancements - Gestation Sacs (-2CP)

FL: Harpy [10PL, 180pts] 2 Heavy Venom Cannon, Synaptic Enhancement
FL: Harpy [11PL, 195pts] 2 Heavy Venom Cannon, Dermic Symbiosis

HS: Biovore [3PL, 45pts]

DT: Tyrannocyte [7PL, 100pts] 5 Deathspitter

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== Tyranids - Leviathan – Patrol = -4CP, [22PL, 425pts] ==
Hive Fleet Adaptation: Synaptic Control

HQ: Winged Hive Tyrant - [11PL, 210pts] Monstrous Bonesword and Lash Whip, Adrenal Glands, Toxin Sacs, Psyker - Psychic Scream, Paroxysm, Hive Predator - Adaptive Biology, Rarefied Enhancements - The Reaper of Obliterax (-2CP)

EL: 3 Venomthrope [5PL, 105pts]

EL: Pyrovore [2PL, 30pts]

TR: 10 Gargoyle [4PL, 80pts]