

## Mark Ferek 3rd Place US Open San Diego 2022 - T'au Empire

++ Patrol Detachment -2CP (T'au Empire) [43 PL, -4CP, 735pts] ++

+ Configuration +

Detachment Command Cost [-2CP]

Sept Choice: Farsight Enclaves

+ Stratagems +

Stratagem: Emergency Dispensation [-1CP]: Additional Relics

+ HQ +

Commander in Crisis Battlesuit [10 PL, 170pts]: Airbursting Fragmentation Projector, Dominator Fragmentation Launcher, Plasma Rifle, Plasma Rifle, Target Lock  
. 2x Marker Drone: 2x Markerlight

Commander in Enforcer Battlesuit [9 PL, -1CP, 170pts]: 5. Exemplar of the Kauyon, Fusion Blaster, Onager Gauntlet, Plasma Rifle, Plasma Rifle, Shield Generator, Stratagem: Promising Pupil  
. Marker Drone

+ Troops +

Kroot Carnivores [3 PL, 60pts]  
. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

+ Elites +

Crisis Battlesuits [21 PL, 335pts]  
. Crisis Shas'ui: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Shield Generator, T'au Flamer  
. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Shield Generator, T'au Flamer  
. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Shield Generator, T'au Flamer  
. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Shield Generator, T'au Flamer  
. Crisis Shas'vre: Cyclic Ion Blaster, Early Warning Override, Plasma Rifle, T'au Flamer  
. 5x Shield Drone: 5x Shield Generator

++ Patrol Detachment 0CP (T'au Empire) [71 PL, 11CP, 1,265pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Sept Choice: Farsight Enclaves

+ HQ +

Commander Farsight [7 PL, 130pts]: Warlord

Commander in Coldstar Battlesuit [8 PL, -1CP, 165pts]: 1. Precision of the Hunter, Fusion Blaster, High-output Burst Cannon, Plasma Rifle, Solid-image Projection Unit, Stratagem: Promising Pupil, T'au Flamer, Thermoneutronic Projector

+ Troops +

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

+ Elites +

Crisis Battlesuits [20 PL, 348pts]

. Crisis Shas'ui: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Shield Generator

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator

. Crisis Shas'vre: Cyclic Ion Blaster, Early Warning Override, Plasma Rifle, Plasma Rifle

. 4x Shield Drone: 4x Shield Generator

Crisis Battlesuits [21 PL, 333pts]

. Crisis Shas'ui: Early Warning Override, Fusion Blaster, Plasma Rifle, T'au Flamer

. Crisis Shas'ui: Fusion Blaster, Plasma Rifle, Shield Generator, T'au Flamer

. Crisis Shas'ui: Fusion Blaster, Plasma Rifle, Shield Generator, T'au Flamer

. Crisis Shas'ui: Fusion Blaster, Plasma Rifle, Shield Generator, T'au Flamer

. Crisis Shas'vre: Fusion Blaster, Iridium battlesuit, Plasma Rifle, Shield Generator, Stimm Injectors, T'au Flamer

. 4x Shield Drone: 4x Shield Generator

+ Fast Attack +

Kroot Hounds [1 PL, 24pts]

. 4x Kroot Hound: 4x Ripping Fangs

+ Heavy Support +

Hammerhead Gunship [8 PL, 145pts]: Railgun

. 2x Gun Drones

. . 2x Gun Drone: 4x Pulse Carbine

++ Total: [114 PL, 7CP, 2,000pts] ++