

## Mckay Griffin 1st Place Boise Cup 2022 - Tyranids

++ Patrol Detachment 0CP (Tyranids) [94 PL, 1,700pts, 8CP] ++

+ Configuration [12CP] +

[Reference] Biomorphologies

. Feed: Exoskeletal Stabilisation, Relentless Hunger, Stabilising Membranes, Unstoppable Swarm, Wreathed in the Shadow

. Hunt: Adrenalised Onslaught, Ambush Predators, Augmented Ferocity, Heightened Reflexes, Synaptic Goading

. Lurk: Exoskeletal Reinforcement, Naturalised Camouflage, Synaptic Ganglia, Territorial Instincts, Unfeeling Resilience

[Reference] Detachment Abilities

[Reference] Discipline: Hive Mind

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost

Gametype: 3. Chapter Approved: War Zone Nachmund

Hive Fleet: Leviathan

+ Stratagems [-4CP] +

Hive Predator [-2CP]: 2x Extra Warlord Trait [-2CP]

Rarefied Enhancements [-2CP]: 2x Extra Bio-artefact [-2CP]

+ No Force Org Slot [20 PL, 355pts] +

Tyrant Prime [5 PL, 85pts]: Dual Boneswords, Venom Cannon, Warlord Trait: Direct Guidance

Tyrant Guard [8 PL, 120pts]

. 3x Tyrant Guard (Lash/Sword) [120pts]: 3x Lash Whip and Bonecleaver, 3x Two Rending Claws

Zoanthropes [7 PL, 150pts]: Power: Catalyst, Power: Hive Nexus, Power: Smite, 3x Zoanthrope [150pts]

+ HQ [14 PL, 275pts] +

Hive Tyrant [9 PL, 175pts]: Heavy Venom Cannon [15pts], Lash Whip and Monstrous Bonesword, Power: Hive Nexus, Power: Paroxysm, Power: Smite, Power: The Horror, Relic: Shardgullet

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Hive Nexus, Power: Onslaught, Power: Smite, Relic: Preceptic Node, Warlord, Warlord Trait: Synaptic Tendrils

+ Troops [12 PL, 205pts] +

Tyrannid Warriors [12 PL, 205pts]: Adrenal Glands [15pts], Flesh Hooks [5pts]

. Tyrannid Warrior [30pts]: Dual Boneswords, Venom Cannon [5pts]

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. Tyrannid Warrior [25pts]: Deathspitter, Dual Boneswords

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+ Elites [14 PL, 275pts] +

Maleceptor [9 PL, 170pts]: Power: Hive Nexus, Power: Neuroparasite, Power: Paroxysm, Power: Smite

Venomthropes [5 PL, 105pts]

. 3x Venomthrope [105pts]: 3x Toxic Lashes

+ Fast Attack [4 PL, 80pts] +

Parasite of Mortrex [4 PL, 80pts]: Warlord Trait: Alien Cunning

+ Heavy Support [9 PL, 135pts] +

Biovores [9 PL, 135pts]: Show Spore Mine Rules

. 3x Biovore [9 PL, 135pts]: 3x Chitin-barbed Fists, 3x Spore Mine Launcher

+ Flyer [21 PL, 375pts] +

Harpy [11 PL, 195pts]: 2x Heavy Venom Cannon [10pts], Adaptive Physiology: Dermic Symbiosis [2 PL, 25pts], Show Spore Mine Rules

Harpy [10 PL, 180pts]: 2x Heavy Venom Cannon [10pts], Adaptive Physiology: Synaptic Enhancement [1 PL, 10pts], Show Spore Mine Rules

++ Fortification Network OCP (Tyrannids) [6 PL, 95pts] ++

+ Configuration +

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. Lurk: Exoskeletal Reinforcement, Naturalised Camouflage, Synaptic Ganglia, Territorial Instincts, Unfeeling Resilience

[Reference] Detachment Abilities

[Reference] Discipline: Hive Mind

Detachment Command Cost: Command Benefit [1CP]

Hive Fleet: Leviathan

+ Fortification [6 PL, 95pts] +

Sporocyst [6 PL, 95pts]: 5x Deathspitter, Show Mucolid Spore Rules, Show Spore Mine Rules

++ Auxiliary Support Detachment -2CP (Tyranids) [11 PL, 205pts, -2CP] ++

+ Configuration [-2CP] +

[Reference] Biomorphologies

. Feed: Exoskeletal Stabilisation, Relentless Hunger, Stabilising Membranes, Unstoppable Swarm, Wreathed in the Shadow

. Hunt: Adrenalised Onslaught, Ambush Predators, Augmented Ferocity, Heightened Reflexes, Synaptic Goading

. Lurk: Exoskeletal Reinforcement, Naturalised Camouflage, Synaptic Ganglia, Territorial Instincts, Unfeeling Resilience

[Reference] Detachment Abilities

[Reference] Discipline: Hive Mind

Detachment Command Cost [-2CP]

Hive Fleet: Leviathan

+ HQ [11 PL, 205pts] +

Winged Hive Tyrant [11 PL, 205pts]: Adrenal Glands [15pts], Lash Whip and Monstrous Bonesword, Power: Hive Nexus, Power: Onslaught, Power: Psychic Scream, Power: Smite, Relic: The Reaper of Obilterax