

## Richard Hill 1st Place GongHammer GT 2022 - Death Guard

++ Spearhead Detachment -3CP (Chaos - Death Guard) [78 PL, -3CP, 1,360pts] ++

+ Configuration +

Detachment Command Cost [-3CP]

Gametype

Plague Company

+ HQ +

Death Guard Daemon Prince [10 PL, 185pts]: Foetid Wings, Hellforged sword, Suppurating Plate

+ Elites +

Tallyman [4 PL, 70pts]

+ Fast Attack +

Foetid Bloat-drone [7 PL, 120pts]: Fleshmower

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Myphitic Blight-haulers [14 PL, 240pts]: Myphitic Blight-hauler, Myphitic Blight-hauler

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Myphitic Blight-haulers [7 PL, 120pts]: Myphitic Blight-hauler

+ Heavy Support +

Plagueburst Crawler [8 PL, 145pts]: 2x Entropy cannon, Heavy slugger

++ Supreme Command Detachment 0CP (Chaos - Death Guard) [25 PL, 450pts] ++

+ Configuration +

Detachment Command Cost

Gametype

Plague Company: The Inexorable

+ Primarch | Daemon Primarch | Supreme Commander +

Mortarion [25 PL, 450pts]: 1. Miasma of Pestilence, 1. Revoltingly Resilient, 2. Gift of Contagion, 2. Living Plague, 4. Arch-Contaminator, 5. Curse of the Leper, Warlord

++ Reinforcements (Chaos - Daemons) [190pts] ++

+ Reinforcement Points +

Reinforcements [190pts]: Reinforcement Points, 9x Reinforcement Points

++ Total: [103 PL, -3CP, 2,000pts] ++