



- . Tyranid Warrior: Dual Boneswords, Venom Cannon
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Tyranid Warriors [8 PL, 175pts]: Adrenal Glands, Flesh Hooks

- . Tyranid Warrior: Deathspitter, Dual Boneswords
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+ Elites +

Tyrant Guard [8 PL, 120pts]

- . 3x Tyrant Guard (Scything): 3x Two Rending Claws, 3x Two Scything Talons

Venomthropes [5 PL, 105pts]

- . 3x Venomthrope: 3x Toxic Lashes

Zoanthropes [7 PL, 150pts]: Power: Onslaught, 3x Zoanthrope

+ Heavy Support +

Biovores [3 PL, 45pts]: Biovore

++ Patrol Detachment -2CP (Tyranids) [19 PL, 400pts, -3CP] ++

+ Configuration +

Detachment Command Cost [-2CP]

Hive Fleet: (Hunt) Augmented Ferocity, Leviathan

+ Stratagems +

Rarefied Enhancements [-1CP]: Extra Bio-artefact

+ HQ +

Winged Hive Tyrant [11 PL, 225pts]: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Neuroparasite, Power: Paroxysm, Relic: The Reaper of Obilterax

+ Troops +

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++ Total: [93 PL, 1CP, 2,000pts] ++