

Joshua Minnich 1st Place GemHammer GT 2022 - Tyranids

++ Battalion Detachment 0CP (Tyranids) [110 PL, , 1,905pts] ++

+ Configuration +

Battle Size [6CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Gametype: 4. Chapter Approved: War Zone Nephilim

Hive Fleet: (Lurk) Synaptic Ganglia, Jormungandr

+ Stratagems +

Hive Predator [-2CP]: 2x Extra Warlord Trait

Rarefied Enhancements [-2CP]: 2x Extra Bio-artefact

Relic [-1CP]

+ No Force Org Slot +

Tyrant Guard [8 PL, 120pts]

. 3x Tyrant Guard (Scything): 3x Two Rending Claws, 3x Two Scything Talons

Zoanthropes [14 PL, 200pts]: Power: Lurking Maws, Power: Neuroparasite, Power: Smite, 4x Zoanthrope

+ HQ +

Hive Tyrant [9 PL, -1CP, 195pts]: Heavy Venom Cannon, Lash Whip and Monstrous Bonesword, Power: Lurking Maws, Power: Psychic Scream, Power: Smite, Power: The Horror, Relic: Shardgullet, Stratagem: Warlord Trait, Warlord, Warlord Trait: Heightened Senses

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Lurking Maws, Power: Onslaught, Power: Smite, Warlord Trait: Synaptic Tendrils
. Relic: Resonance Barb: Power: Paroxysm

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+ Troops +

Gargoyles [4 PL, 80pts]

. 10x Gargoyle: 10x Fleshborer

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Hormagaunts [4 PL, 100pts]: Adrenal Glands
. 10x Hormagaunt: 10x Hormagaunt Talons

+ Elites +

Lictor [4 PL, 70pts]

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+ Fast Attack +

Parasite of Mortrex [4 PL, 80pts]: Relic: Gestation Sac, Warlord Trait: Alien Cunning

Ravener [8 PL, 175pts]

. Ravener: Deathspitter, Two Rending Claws
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+ Heavy Support +

Biovores [9 PL, 135pts]

. 3x Biovore: 3x Chitin-barbed Fists, 3x Spore Mine Launcher

++ Fortification Network 0CP (Tyranids) [6 PL, 95pts] ++

+ Configuration +

Detachment Command Cost: Command Benefit

Hive Fleet: (Lurk) Synaptic Ganglia, Jormungandr

+ Fortification +

Sporocyst [6 PL, 95pts]: 5x Deathspitter

++ Total: [116 PL, 2,000pts] ++