

Arne Zerndt 3rd Place Hanseatic Alliance Open 2022 - Aeldari

== Light: Blaze of Light Battalion Detachment == 0 CP, 1720 pts, 74 PL

HQ1: Shadowseer: 1. Twilight Pathways (Blessing), 5. Shards of Light (Witchfire), Shuriken Pistol, Smite [100 pts, 5 PL]

HQ2: Troupe Master: 3: A Foot in the Future, Cegorach's Rose (Treasures of the Aeldari Relic), Fusion Pistol, Harlequin's Kiss, Player of the Light, Queen of Shards, Stratagem: Favoured of the Laughing God, Stratagem: Relic, Stratagem: Warlord Trait, Warlord [115 pts, 5 PL, -3 CP]

TR1: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Kiss), Player (Harlequin's Blade, Shuriken Pistol) [95 pts, 4 PL]

TR2: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Kiss), Player (Harlequin's Blade, Shuriken Pistol) [95 pts, 4 PL]

TR3: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Kiss), Player (Harlequin's Blade, Shuriken Pistol) [95 pts, 4 PL]

TR4: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Kiss), Player (Harlequin's Blade, Shuriken Pistol) [95 pts, 4 PL]

TR5: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Kiss), Player (Harlequin's Blade, Shuriken Pistol) [95 pts, 4 PL]

TR6: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Blade), Player (Harlequin's Blade, Shuriken Pistol) [90 pts, 4 PL]

EL1: Death Jester: Rift Ghoul [90 pts, 4 PL]

EL2: Death Jester: Lord of Crystal Bones [90 pts, 4 PL]

DT1: Starweaver [95 pts, 4 PL]

DT2: Starweaver [95 pts, 4 PL]

DT3: Starweaver [95 pts, 4 PL]

DT4: Starweaver [95 pts, 4 PL]

DT5: Starweaver [95 pts, 4 PL]

DT6: Starweaver [95 pts, 4 PL]

DT7: Starweaver [95 pts, 4 PL]

DT8: Starweaver [95 pts, 4 PL]

== Light: Blaze of Light Patrol Detachment == -2 CP, 280 pts, 13 PL

HQ1: Shadowseer: 2. Fog of Dreams (Blessing), 3. Mirror of Minds (Witchfire), Shuriken Pistol, Smite [100 pts, 5 PL]

TR1: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro

Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Blade),
Player (Harlequin's Blade, Shuriken Pistol) [90 pts, 4 PL]
TR2: Troupe: Lead Player (Harlequin's Blade, Neuro Disruptor), Player (Harlequin's Blade, Neuro
Disruptor), Player (Fusion Pistol, Harlequin's Embrace), Player (Fusion Pistol, Harlequin's Blade),
Player (Harlequin's Blade, Shuriken Pistol) [90 pts, 4 PL]