Evan Tomchin 2nd Place Battle For Salvation GT 2022 - T'au Empire

++ Supreme Command Detachment +2CP (T'au Empire) [8 PL, 1CP, 150pts] ++

+ Configuration [2CP] +

Detachment Command Cost [2CP]

Sept Choice: T'au Sept

+ Primarch | Daemon Primarch | Supreme Commander [8 PL, -1CP, 150pts] +

Commander Shadowsun [8 PL, -1CP, 150pts]: 5. Exemplar of the Kauyon, Advanced Guardian Drone, Command-link Drone, Fletchette Launcher, 2x High-energy Fusion Blaster, Light Missile Pod, Pulse Pistol, Stratagem: Warlord Trait [-1CP], Warlord

++ Patrol Detachment -2CP (T'au Empire) [33 PL, 2CP, 660pts] ++

+ Configuration [4CP] +

Battle Size [6CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [6CP]

Detachment Command Cost [-2CP]

Game Type: 4. Chapter Approved: War Zone Nephilim

Sept Choice: T'au Sept

+ HQ [12 PL, -2CP, 270pts] +

Aun'Va [4 PL, 100pts]: 2. Sense of Stone, 3. Zephyr's Grace, 6. Wisdom of the Guides, Aun'Va
. 2x Ethereal Guard: 2x Honour Blade

Commander in Coldstar Battlesuit [8 PL, -2CP, 170pts]: (T'au): Vectored Manoeuvring Thrusters, 1. Precision of the Hunter, High-output Burst Cannon [15pts], Missile Pod [10pts], Shield Generator [10pts], Stratagem: Promising Pupil [-1CP], Stratagem: Relic [-1CP], T'au Flamer [5pts], Target Lock, Thermoneutronic Projector [1 PL, 20pts]

+ Troops [3 PL, 60pts] +

Kroot Carnivores [3 PL, 60pts]
. 10x Kroot [60pts]: 10x Kroot Rifle, 10x Quill Grenades

+ Flyer [18 PL, 330pts] +

Sun Shark Bomber [9 PL, 165pts]: Markerlight, 2x Missile Pod, 2x Seeker Missile
. 2x Interceptor Drone: 4x Ion Rifle

Sun Shark Bomber [9 PL, 165pts]: Markerlight, 2x Missile Pod, 2x Seeker Missile
. 2x Interceptor Drone: 4x Ion Rifle

++ Patrol Detachment -2CP (T'au Empire) [61 PL, -3CP, 1,188pts] ++

+ Configuration [-2CP] +

Detachment Command Cost [-2CP]

Sept Choice: T'au Sept

+ HQ [16 PL, -1CP, 305pts] +

Commander in Crisis Battlesuit [7 PL, -1CP, 145pts]: 6. Exemplar of the Mont'ka, Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Plasma Rifle [15pts], Shield Generator [10pts], Stratagem: Promising Pupil [-1CP]

Longstrike [9 PL, 160pts]: Railgun
. 2x Gun Drones
. . 2x Gun Drone: 4x Pulse Carbine

+ Troops [3 PL, 60pts] +

Kroot Carnivores [3 PL, 60pts]
. 10x Kroot [60pts]: 10x Kroot Rifle, 10x Quill Grenades

+ Elites [40 PL, 775pts] +

Crisis Battlesuits [20 PL, 375pts]
. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock
. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock
. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock
. Crisis Shas'ui [70pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Shield Generator [5pts]
. Crisis Shas'vre [70pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Shield Generator [5pts]
. Marker Drone [10pts]: Markerlight
. 2x Shield Drone [30pts]: 2x Shield Generator

Crisis Battlesuits [20 PL, 400pts]
. Crisis Shas'ui [70pts]: Cyclic Ion Blaster [10pts], Missile Pod [10pts], Plasma Rifle [10pts], Target Lock
. Crisis Shas'ui [70pts]: Cyclic Ion Blaster [10pts], Missile Pod [10pts], Plasma Rifle [10pts], Target Lock
. Crisis Shas'ui [70pts]: Cyclic Ion Blaster [10pts], Missile Pod [10pts], Plasma Rifle [10pts], Target Lock

. Crisis Shas'ui [75pts]: Cyclic Ion Blaster [10pts], Missile Pod [10pts], Plasma Rifle [10pts], Shield Generator [5pts]
. Crisis Shas'vre [75pts]: Cyclic Ion Blaster [10pts], Missile Pod [10pts], Plasma Rifle [10pts], Shield Generator [5pts]
. Marker Drone [10pts]: Markerlight
. 2x Shield Drone [30pts]: 2x Shield Generator

+ Fast Attack [2 PL, 48pts] +

Kroot Hounds [1 PL, 24pts]
. 4x Kroot Hound [24pts]: 4x Ripping Fangs

Kroot Hounds [1 PL, 24pts]
. 4x Kroot Hound [24pts]: 4x Ripping Fangs

++ Total: [102 PL, 1,998pts] ++