

William Wykoff 2nd Place KROOTCON 2022 – T'au Empire

++ Patrol Detachment 0CP (T'au Empire) [67 PL, -3CP, 1,268pts] ++

+ Configuration +

Detachment Command Cost

Sept Choice: Farsight Enclaves

+ No Force Org Slot [1 PL, 24pts] +

Kroot Hounds [1 PL, 24pts]

. 4x Kroot Hound [24pts]: 4x Ripping Fangs

+ HQ [15 PL, -3CP, 305pts] +

Commander Farsight [7 PL, -1CP, 130pts]: Dawn Blade, High-intensity Plasma Rifle, Stratagem: Warlord Trait [-1CP], Warlord

Commander in Coldstar Battlesuit [8 PL, -2CP, 175pts]: 5. Exemplar of the Kauyon, Advanced EM Scrambler, Burst Cannon [10pts], DW-02 Advanced Burst Cannon [1 PL, 15pts], High-output Burst Cannon [15pts], Plasma Rifle [10pts], Plasma Rifle [15pts], Stratagem: Emergency Dispensation [-1CP], Stratagem: Promising Pupil [-1CP], Target Lock

+ Troops [3 PL, 60pts] +

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot [60pts]: 10x Kroot Rifle, 10x Quill Grenades

+ Elites [21 PL, 380pts] +

Crisis Battlesuits [21 PL, 380pts]

. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock

. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock

. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock

. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock

. Crisis Shas'vre [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock

. 4x Marker Drone [40pts]: 4x Markerlight

. Shield Drone [15pts]: Shield Generator

+ Fast Attack [1 PL, 24pts] +

Kroot Hounds [1 PL, 24pts]

. 4x Kroot Hound [24pts]: 4x Ripping Fangs

+ Heavy Support [8 PL, 145pts] +

Hammerhead Gunship [8 PL, 145pts]: Railgun

. 2x Gun Drones

. . 2x Gun Drone: 4x Pulse Carbine

+ Flyer [18 PL, 330pts] +

Sun Shark Bomber [9 PL, 165pts]: Markerlight, 2x Missile Pod, 2x Seeker Missile

. 2x Interceptor Drone: 4x Ion Rifle

Sun Shark Bomber [9 PL, 165pts]: Markerlight, 2x Missile Pod, 2x Seeker Missile

. 2x Interceptor Drone: 4x Ion Rifle

++ Patrol Detachment -2CP (T'au Empire) [35 PL, 3CP, 729pts] ++

+ Configuration [4CP] +

Battle Size [6CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [6CP]

Detachment Command Cost [-2CP]

Game Type: 4. Chapter Approved: War Zone Nephilim

Sept Choice: Farsight Enclaves

+ HQ [8 PL, -1CP, 175pts] +

Commander in Coldstar Battlesuit [8 PL, -1CP, 175pts]: 1. Precision of the Hunter, High-output Burst Cannon [15pts], Plasma Rifle [15pts], Plasma Rifle [10pts], Stratagem: Promising Pupil [-1CP], T'au Flamer [5pts], Target Lock, Thermoneutronic Projector [1 PL, 20pts]

+ Troops [6 PL, 120pts] +

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot [60pts]: 10x Kroot Rifle, 10x Quill Grenades

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot [60pts]: 10x Kroot Rifle, 10x Quill Grenades

+ Elites [20 PL, 410pts] +

Crisis Battlesuits [10 PL, 205pts]

. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock

. Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target

Lock

- . Crisis Shas'vre [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock
- . Marker Drone [10pts]: Markerlight

Crisis Battlesuits [10 PL, 205pts]

- . Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock
- . Crisis Shas'ui [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock
- . Crisis Shas'vre [65pts]: Burst Cannon [5pts], Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Target Lock
- . Marker Drone [10pts]: Markerlight

+ Fast Attack [1 PL, 24pts] +

Kroot Hounds [1 PL, 24pts]

- . 4x Kroot Hound [24pts]: 4x Ripping Fangs

++ Total: [102 PL, 1,997pts] ++