

Lance Glover 2nd Place Hobart GT 2022 – Tyranids

++ Patrol Detachment 0CP (Tyranids) [40 PL, 780pts, 5CP] ++

+ Configuration +

Battle Size [6CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Game Type: 4. Chapter Approved: War Zone Nephilim

Hive Fleet: (Feed) Unstoppable Swarm, Kraken

+ No Force Org Slot +

Tyrant Guard [8 PL, 120pts]

. 3x Tyrant Guard (Scything): 3x Two Rending Claws, 3x Two Scything Talons

Zoanthropes [7 PL, 150pts]: 3x Zoanthrope

+ HQ +

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Onslaught, Power: Smite, Power: Synaptic Lure

Winged Hive Tyrant [11 PL, 225pts, -1CP]: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Neuroparasite, Power: Onslaught, Power: Smite, Power: Synaptic Lure, Stratagem: Warlord Trait, Warlord, Warlord Trait: Adaptive Biology

+ Troops +

Gargoyles [4 PL, 80pts]

. 10x Gargoyle: 10x Fleshborer

+ Elites +

Venomthropes [5 PL, 105pts]

. 3x Venomthrope: 3x Toxic Lashes

++ Patrol Detachment -2CP (Tyranids) [58 PL, 1,220pts, -3CP] ++

+ Configuration +

Detachment Command Cost [-2CP]

Hive Fleet: (Feed) Unstoppable Swarm, Kraken

+ Stratagems +

Relic [-1CP]

+ HQ +

Winged Hive Tyrant [11 PL, 225pts]: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Paroxysm, Power: Psychic Scream, Power: Smite, Power: Synaptic Lure, Relic: The Reaper of Obiliterax

+ Troops +

Tyrannid Warriors [4 PL, 100pts]: Toxin Sacs
. Tyrannid Warrior: Deathspitter, Dual Boneswords
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+ Fast Attack +

Ravener [8 PL, 175pts]
. Ravener: Deathspitter, Two Rending Claws
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Ravener [8 PL, 175pts]
. Ravener: Deathspitter, Two Rending Claws
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+ Heavy Support +

Biovores [9 PL, 135pts]
. 3x Biovore: 3x Chitin-barbed Fists, 3x Spore Mine Launcher

+ Flyer +

Harpy [9 PL, 205pts]: 2x Heavy Venom Cannon

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++ Total: [98 PL, 2,000pts, 2CP] ++