

Alex Macdougall 1st Place Amiable Bright - Final Heresy 2023 - Tyranids

++ Patrol Detachment -2CP (Tyranids) [75 PL, 3CP, 1,430pts] ++

+ Configuration [4CP] +

Battle Size [6CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [6CP]

Detachment Command Cost [-2CP]

Game Type: 4. Chapter Approved: War Zone Nephilim

Hive Fleet: Adaptive, Kraken

+ Stratagems [-1CP] +

Rarefied Enhancements [-1CP]: Extra Bio-artefact [-1CP]

+ No Force Org Slot [15 PL, 270pts] +

Tyrant Guard [8 PL, 120pts]

. 3x Tyrant Guard (Scything) [120pts]: 3x Two Rending Claws, 3x Two Scything Talons

Zoanthropes [7 PL, 150pts]: Power: Smite, Power: Synaptic Lure, Power: The Horror, 3x Zoanthrope [150pts]

+ HQ [16 PL, 325pts] +

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Onslaught, Power: Smite, Power: Synaptic Lure

Winged Hive Tyrant [11 PL, 225pts]: Adrenal Glands [15pts], Lash Whip and Monstrous Bonesword, Power: Onslaught, Power: Paroxysm, Power: Smite, Power: Synaptic Lure, Prehensile Pincer Tail, Relic: The Reaper of Obilterax, Tyrant Talons

+ Troops [4 PL, 80pts] +

Gargoyles [4 PL, 80pts]

. 10x Gargoyle [80pts]: 10x Fleshborer

+ Elites [15 PL, 270pts] +

Tyrant Guard [8 PL, 120pts]

. 3x Tyrant Guard (Scything) [120pts]: 3x Two Rending Claws, 3x Two Scything Talons

Zoanthropes [7 PL, 150pts]: Power: Neuroparasite, Power: Smite, Power: Synaptic Lure, 3x Zoanthrope [150pts]

+ Fast Attack [16 PL, 350pts] +

Ravener [8 PL, 175pts]

- . Ravener [35pts]: Deathspitter, Ravener Claws, Two Rending Claws
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Ravener [8 PL, 175pts]

- . Ravener [35pts]: Deathspitter, Ravener Claws, Two Scything Talons
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+ Heavy Support [9 PL, 135pts] +

Biovores [9 PL, 135pts]

- . 3x Biovore [9 PL, 135pts]: 3x Chitin-barbed Fists, 3x Spore Mine Launcher

++ Patrol Detachment 0CP (Tyranids) [22 PL, -2CP, 475pts] ++

+ Configuration +

Detachment Command Cost

Hive Fleet: Adaptive, Kraken

+ Stratagems [-2CP] +

Hive Predator [-1CP]: Extra Warlord Trait [-1CP]

Rarefied Enhancements [-1CP]: Extra Bio-artefact [-1CP]

+ HQ [9 PL, 195pts] +

Hive Tyrant [9 PL, 195pts]: Heavy Venom Cannon [15pts], Lash Whip and Monstrous Bonesword, Power: Catalyst, Power: Psychic Scream, Power: Synaptic Lure, Relic: The Maw-claws of Thyrax, Warlord

+ Troops [4 PL, 95pts] +

Tyranid Warriors [4 PL, 95pts]

- . Tyranid Warrior [30pts]: Deathspitter, Dual Boneswords
- . Tyranid Warrior [30pts]: Deathspitter, Dual Boneswords
- . Tyranid Warrior [35pts]: Dual Boneswords, Venom Cannon [5pts]

+ Elites [5 PL, 105pts] +

Venomthropes [5 PL, 105pts]

. 3x Venomthrope [105pts]: 3x Toxic Lashes

+ Fast Attack [4 PL, 80pts] +

Parasite of Mortrex [4 PL, 80pts]: Barbed Ovipositor, Clawed Limbs, Warlord Trait: Alien Cunning

++ Fortification Network 0CP (Tyranids) [6 PL, 95pts] ++

+ Configuration +

Detachment Command Cost: Command Benefit [1CP]

Hive Fleet: Adaptive, Kraken

+ Fortification [6 PL, 95pts] +

Sporocyst [6 PL, 95pts]: 5x Deathspitter, Flensing Whips

++ Total: [103 PL, 1CP, 2,000pts] ++