

## Charlie Kang 1st Place Warzone Wellington 2 2023 – Astra Militarum

Army Points: 2000

Reinforcement Points: 0

Number of Units: 19

Pre-game Stratagems: Warlord Trait (-1cp), Officer Cadre (-1cp), Relic (-1cp), Battlefield Bequest (-1cp)

Starting Command Points: 2cp

Warlord & Trait: Lord Solar Leontus: Grand Strategist (cp refund on 5++)

Extra trait: Master Tactician (redeploy 3 units)

Relic: Finial of the Nemrodesh 1st (ignore wound cap, reroll wounds of 1, ignore hit modifiers)

Unit Relic: Barbican's Key (same turn redeploy, reroll charges)

Regimental Doctrine: Born Heroes

### Secondary Objectives Information

Bring it down: 15

Assassinate: 13

Abhor the Witch: 0

No Prisoners: 78 wounds

++ Imperium - Astra Militarum ++

++ Arks of Omen Detachment [109 PL, 2CP, 2,000pts] ++

++ Arks of Omen Compulsory Type: Heavy Support ++

HQ: Cadian Command Squad [9 PL, -2CP, 160pts]: Relic: Finial of the Nemrodesh 1st, Stratagem:

Officer Cadre, Stratagem: Relic, WT: Master Tactician

. Cadian Commander: Laspistol, Power sword

. Cadian Veterans

. . Cadian Veteran w/ chainsword: Laspistol, Meltagun

. . Cadian Veteran w/ Master-Vox: Laspistol

. . Cadian Veteran w/ Regimental Standard

. . . Lasgun and Regimental Standard

. Officer of the Fleet

. Ogryn Bodyguard: Bullgryn Maul, Slabshield

HQ: Death Korps Marshal [2 PL, 35pts]: Laspistol, Power sword

HQ: Lord Solar Leontus [9 PL, -1CP, 170pts]: Stratagem: Warlord Trait, Warlord, WT: Grand Strategist

HQ: Tank Commander [10 PL, 190pts]: Armoured Tracks, Executioner Plasma Cannon, Heavy flamer

. 2 Militarum Plasma Cannons: 2x Militarum Plasma Cannon

TR: Cadian Shock Troops [3 PL, 65pts]

. 6x Shock Trooper: 6x Lasgun

. Shock Trooper Sergeant: Laspistol and Chainsword

. Shock Trooper w/ Special Weapon: Plasma gun

. Shock Trooper w/ Special Weapon: Meltagun

. Shock Trooper w/ Vox-caster

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EL: Kasrkin [5 PL, -1CP, 100pts]: Brutal Strength

- . Kasrkin Sargeant: Chainsword, Hot-shot Laspistol, Relic: The Barbicant's Key, Stratagem: Battlefield Bequest
- . 6x Kasrkin w/ Hot-shot Lasgun: 6x Frag & Krak grenades, 6x Hot-shot Lasgun
- . Kasrkin w/ Special Weapon: Hot-shot Volley Gun
- . Kasrkin w/ Special Weapon: Hot-shot Volley Gun
- . Kasrkin w/ Vox-caster

EL: Kasrkin [5 PL, 100pts]: Veteran Guerrillas

- . Kasrkin Sargeant: Chainsword, Hot-shot Laspistol
- . 6x Kasrkin w/ Hot-shot Lasgun: 6x Frag & Krak grenades, 6x Hot-shot Lasgun
- . Kasrkin w/ Special Weapon: Hot-shot Volley Gun
- . Kasrkin w/ Special Weapon: Hot-shot Volley Gun
- . Kasrkin w/ Vox-caster

FA: Scout Sentinels [9 PL, 120pts]

- . Scout Sentinel: Militarum Plasma Cannon
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FA: Scout Sentinels [6 PL, 90pts]

- . Scout Sentinel: Militarum Plasma Cannon, Sentinel Chainsaw
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- . Scout Sentinel: Lascannon, Sentinel Chainsaw
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HS: Heavy Weapons Squad [3 PL, 55pts]

- . Heavy Weapon Team: Mortar

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HS: Leman Russ Battle Tanks [9 PL, 180pts]

- . Leman Russ Battle Tank: Armoured Tracks, Executioner Plasma Cannon, Lascannon
- . . 2 Militarum Plasma Cannons: 2x Militarum Plasma Cannon

HS: Leman Russ Battle Tanks [9 PL, 170pts]

- . Leman Russ Battle Tank: Armoured Tracks, Executioner Plasma Cannon, Heavy flamer
- . . 2 Heavy Flamers: 2x Heavy flamer

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- . Leman Russ Battle Tank: Armoured Tracks, Executioner Plasma Cannon, Heavy flamer
- . . 2 Heavy Flamers: 2x Heavy flamer